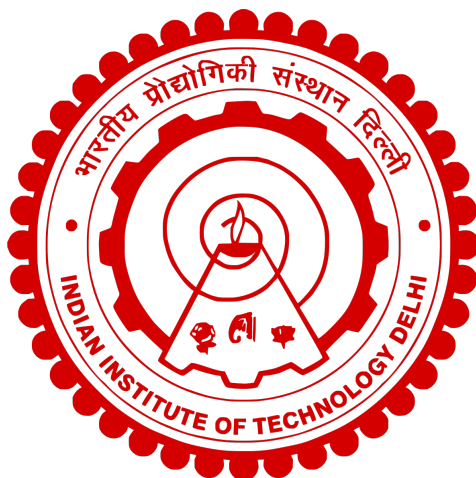


# Indian Institute of Technology Delhi



COL 759 - Cryptography

## Assignment 2

Security of PRFs, MACs and Padding Oracle Attack

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## §1 Part A

### §1.1 Question 1.

To define  $F'$  which is secure PRF but not 1-leakage resilient, we define the key space,  $\mathcal{K}'$  as  $\{0, 1\}^{n+1}$ , the input space  $\mathcal{X}'$  and output space  $\mathcal{Y}'$  as  $\{0, 1\}^n$ .  
The PRF  $F'$  with key  $k'$  is constructed as follows:

$$F'(k', x) = \begin{cases} F(k, x) & x \neq 0^n \\ F(k, 0^n), \text{remove last bit and adding the last bit of } k' & x = 0^n \end{cases}$$

where  $k$  is  $k'$  without the last bit.

#### §1.1.1 Subpart a)

To prove that  $F'$  is a secure PRF.

The proof is based on the fact that the last bit of  $F'(k', 0^n)$  can be 0 or 1 with equal probability.

For the proof, we prove the contrapositive, that is if there exists an Adversary  $\mathcal{A}$  that breaks  $F'$ , we can use it to create a reduction  $\mathcal{B}$  that can break  $F$ . We create  $\mathcal{B}$  as follows:

Reduction  $\mathcal{B}$

Challenger $\mathcal{C}$	Reduction $\mathcal{B}$	Adversary $\mathcal{A}$
$b \leftarrow \$ \{0, 1\}$ $k \leftarrow \$ \{0, 1\}^n$	$k[n+1] \leftarrow \$ \{0, 1\}$	
if $b = 0$ then $y = F(k, x)$	if $x \neq 0^n$ then $y' = y$	
else $y \leftarrow \$ \{0, 1\}^n$	else $y' = \text{make } y'[n] = k[n+1]$	
$\xleftarrow{x}$	$\xleftarrow{x}$	
$\xrightarrow{y}$	$\xrightarrow{y'}$	
$\xleftarrow{b'}$	$\xleftarrow{b'}$	
<div style="border: 1px solid black; padding: 5px; display: inline-block;">Adversary wins if <math>b = b'</math></div>		

Changing the last bit provides no additional information about  $k$  or  $F(k, \cdot)$ . So we can conclude that  $\text{PRFAdv}_{\mathcal{B}} = \text{PRFAdv}_{\mathcal{A}}$ , which is non-negligible.

Hence,  $F'$  is secure.

### §1.1.2 Subpart b)

To show  $F'$  is not 1-leakage resilient, we can show an Adversary  $\mathcal{A}$  which can win the security game with a non-negligible advantage.

The adversary  $\mathcal{A}$  is defined as follows:

Breaking 1-leakage resilience		
Challenger $\mathcal{C}$		Adversary $\mathcal{A}$
$b \leftarrow_{\$} \{0, 1\}$		
$k \leftarrow_{\$} \{0, 1\}^{n+1}$		
if $b = 0$ then $y = F'(k', x)$	PRF Query: $x$	$x = 0^n$
	$\longleftarrow$	
else $y \leftarrow_{\$} \{0, 1\}^n$	$y$	
	$\longrightarrow$	
	Leakage Query: $n + 1$	if $k[n + 1] = y[n]$ then $b' = 0$
	$\longleftarrow$	
	$k[n + 1]$	else $b' = 1$
	$\longrightarrow$	
	$b'$	
	$\longleftarrow$	

Advantage is given as,

$\Pr[\mathcal{A} \leftarrow 0 \mid \mathcal{C} \leftarrow 0] = 1$  since  $k[n+1]$  would always be  $y[n]$

$\Pr[\mathcal{A} \leftarrow 0 \mid \mathcal{C} \leftarrow 1] = \frac{1}{2}$  since there is equal probability of  $k[n + 1] = y[n]$  and  $k[n + 1] \neq y[n]$

Therefore  $\text{PRFAdv}_{\mathcal{A}} = \frac{1}{2}$ , which is non-negligible.

Hence,  $F'$  is not 1-leakage resilient

## §1.2 Question 2.

### §1.2.1 Subpart a)

For  $(\text{Sign}_{uq}, \text{Verify}_{uq})$ , first we define key space  $\mathcal{K}$  as  $\{0, 1\}^{4n}$ , message space  $\mathcal{M}$  as  $\{0, 1\}^n$ , randomness space  $\mathcal{R}$  as  $\{0, 1\}^{2n-8}$  and output space  $\mathcal{C}$  as  $\{0, 1\}^{6n-8}$

We define  $\text{Sign}_{uq}(k, m)$  as:

First, we break  $k$  into 4 equal parts, say  $k_1, k_2, k_3$  and  $k_4$  and also message into 2 equal parts  $m_0$  and  $m_1$ . If  $n$  is odd we break into 2 parts with length  $\lfloor \frac{n}{2} \rfloor$  and  $\lceil \frac{n}{2} \rceil$  and adjust the randomness accordingly. Choose a randomness  $r$  and break into 4 equal parts  $r_1, r_2, r_3$  and  $r_4$ . If  $n$  is odd we break appropriately to make the input to  $F$  of size  $n$ .

Now,

$\text{Sign}_{uq}(k, m) = r_0, F(k_0, r_0 || 00 || m_0), r_1, F(k_1, r_1 || 01 || m_1), r_2, F(k_2, r_2 || 10 || m_0), r_3, F(k_3, r_3 || 11 || m_1)$

We can define  $\text{Verify}_{uq}(k, m, \sigma)$  as,

Split  $\sigma$  and get  $r_0, r_1, r_2$  and  $r_3$ . Now compute and check  $F(k_0, r_0 || 00 || m_0), F(k_1, r_1 || 01 || m_1), F(k_2, r_2 || 10 || m_0)$  and  $F(k_3, r_3 || 11 || m_1)$ .

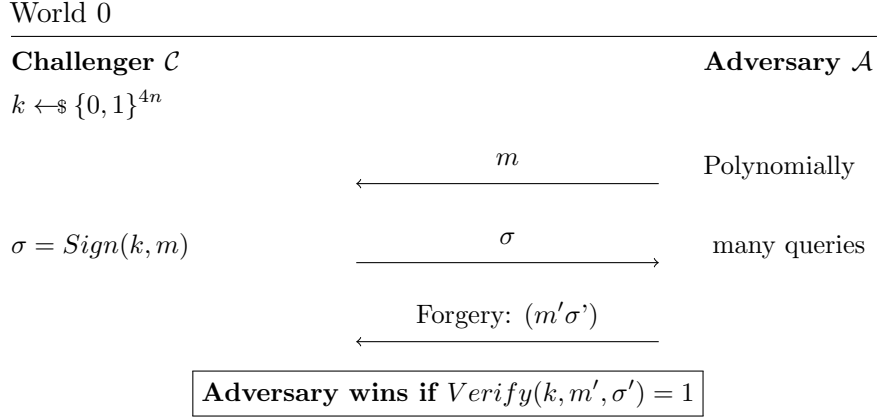
If all four match output 1 else output 0.

### §1.2.2 Subpart b)

To prove:  $I_{uq}$  is a secure MAC, given that  $F$  is a secure PRF, or in other words, the probability of adversary winning is negligible.

We can define Hybrid Worlds to prove the security.

We define World 0, which is the MAC scheme and then 4 Hybrid Worlds.



We define the hybrid worlds similarly as above, but replacing one Pseudo-Random  $F(k_i, \cdot)$  with a Truly Random Function in each.

In the **First Hybrid World**, instead of  $F(k_0, \cdot)$ , we use  $f_0$  which is a truly random function chosen from set of all possible functions.

In the **Second Hybrid World**, we replace  $F(k_0, \cdot)$  and  $F(k_1, \cdot)$  with  $f_0$  and  $f_1$  respectively, both of which are chosen truly at random.

Similarly, in the third hybrid world, we replace  $F(k_0, \cdot)$ ,  $F(k_1, \cdot)$  and  $F(k_2, \cdot)$  with  $f_0$ ,  $f_1$  and  $f_2$  respectively, all three of which are chosen truly at random.

Finally, in the **Fourth Hybrid World**, we replace all  $F(k_0, \cdot)$ ,  $F(k_1, \cdot)$ ,  $F(k_2, \cdot)$  and  $F(k_3, \cdot)$  with  $f_0$ ,  $f_1$ ,  $f_2$  and  $f_3$  respectively, all of which chosen truly at random.

**Claim 1.1** — The probability of an Adversary  $\mathcal{A}$  winning in the **Fourth Hybrid World** is negligible

*Proof.* Since  $f_0, f_1, f_2$ , and  $f_3$  are chosen truly at random, the adversary has to calculate  $f_i$  for a new value for at least one value of  $i \in \{1, 2, 3, 4\}$ .

This is because if he returns a forgery on a message that is never queried, all four values are new and if the forgery is on a message previously queried, he has to change the randomness, otherwise the signing will be the same.

Hence, at least one value would have to be new and so  $\Pr[\mathcal{A} \text{ winning}] \leq \frac{1}{2^n}$ . □

**Claim 1.2** — The probabilities of an adversary winning in **Third Hybrid World** and **Fourth Hybrid World** are negligibly close.

*Proof.* If the probabilities are not negligibly close, the probability of the adversary winning in **Hybrid World 3** is non-negligible but the probability of winning in **Hybrid World 4** is negligible (proved above).

Hence, we can create a reduction  $\mathcal{B}_3$ , which can break the PRF security of  $F$ .

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### Difference in Third and Fourth Hybrid Worlds

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Challenger $\mathcal{C}$	Reduction $\mathcal{B}_3$	Adversary $\mathcal{A}$
$k_3 \leftarrow_{\$} \{0,1\}^n$	$f_0, f_1, f_2 \leftarrow_{\$} \text{Func}(\mathcal{X} \rightarrow \mathcal{Y})$	
$b \leftarrow_{\$} \{0,1\}$		
if $b = 0$ then	$\sigma_0 = f_0(r_0  00  m_0)$	$\leftarrow m$
$y = F(k_3, x)$	$\sigma_1 = f_1(r_1  01  m_1)$ $\sigma_2 = f_2(r_2  10  m_0)$	
else $y \leftarrow_{\$} \{0,1\}^n$	$\sigma = r_0, \sigma_0, r_1, \sigma_1, r_2, \sigma_2, r_3, y$	$\xrightarrow{\sigma}$
	$x' = r'_3  11  m'_1$	$\leftarrow (m'\sigma')$
	if $y' = \sigma'_2$ and others match $b' = 0$	
	else $b' = 1$	

In this case, the adversary receives **Hybrid World 3** if  $b = 0$ , else he receives **Hybrid World 4**.  $\mathcal{A}$  can break Hybrid World 3 with non-negligible probability, so if the verification passes we assume it is Hybrid World 3 else it is Hybrid World 4.

Therefore  $\text{PRFAdv}_{\mathcal{B}_3} = \text{MACAdv}_{\mathcal{B}}$ .

Hence, the probability of adversary winning in **Hybrid World 3** is negligible.  $\square$

**Claim 1.3** — The probabilities of an adversary winning in **Second Hybrid World** and **Third Hybrid World** are negligibly close.

If the probabilities are not negligibly close, the probability of the adversary winning in **Hybrid World 2** is non-negligible but the probability of winning in **Hybrid World 3** is negligible (proved above).

Hence, we can create a reduction  $\mathcal{B}_2$ , which can break the PRF security of  $F$ .

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### Difference in Second and Third Hybrid Worlds

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Challenger $\mathcal{C}$	Reduction $\mathcal{B}_2$	Adversary $\mathcal{A}$
$k_2 \leftarrow_{\$} \{0,1\}^n$	$f_0, f_1 \leftarrow_{\$} \text{Func}(\mathcal{X} \rightarrow \mathcal{Y})$	
$b \leftarrow_{\$} \{0,1\}$	$k_3 \leftarrow_{\$} \{0,1\}^n$	
if $b = 0$ then	$\sigma_0 = f_0(r_0  00  m_0)$	$\leftarrow m$
$y = F(k_2, x)$	$\sigma_1 = f_1(r_1  01  m_1)$ $\sigma_3 = F(k_3, r_3  11  m_1)$	
else $y \leftarrow_{\$} \{0,1\}^n$	$\sigma = r_0, \sigma_0, r_1, \sigma_1, r_2, y, r_3$	$\xrightarrow{\sigma}$
	$x' = r'_2  10  m'_0$	$\leftarrow (m'\sigma')$
	if $y' = \sigma'_2$ and others match $b' = 0$	
	else $b' = 1$	

Similar to the proof above, in this case, the adversary receives **Hybrid World 2** if  $b = 0$ , else he receives **Hybrid World 3**.  $\mathcal{A}$  can break Hybrid World 2 with non-negligible probability, so if the verification passes we assume it is Hybrid World 2 else it is Hybrid World 3.

Therefore  $\text{PRFAdv}_{\mathcal{B}_2} = \text{MACAdv}_{\mathcal{A}}$ .

Hence, the probability of adversary winning in **Hybrid World 2** is negligible.

**Claim 1.4** — The probabilities of an adversary winning in **First Hybrid World** and **Second Hybrid World** are negligibly close.

If the probabilities are not negligibly close, the probability of the adversary winning in **Hybrid World 1** is non-negligible but the probability of winning in **Hybrid World 2** is negligible (proved above).

Hence, we can create a reduction  $\mathcal{B}_1$ , which can break the PRF security of  $F$ .

#### Difference in First and Second Hybrid Worlds

Challenger $\mathcal{C}$	Reduction $\mathcal{B}_1$	Adversary $\mathcal{A}$
$k_1 \leftarrow \$ \{0, 1\}^n$	$f_0 \leftarrow \$ \text{Func}(\mathcal{X} \rightarrow \mathcal{Y})$	
$b \leftarrow \$ \{0, 1\}$	$k_2, k_3 \leftarrow \$ \{0, 1\}^n$	
if $b = 0$ then	$\sigma_0 = f_0(r_0    00    m_0)$	$m$
$y = F(k_1, x)$	$\sigma_2 = F(k_2, r_2    10    m_0)$	
	$\sigma_3 = F(k_3, r_3    11    m_1)$	
else $y \leftarrow \$ \{0, 1\}^n$	$\sigma = r_0, \sigma_0, r_1, y, r_2, \sigma_2, r_3, \sigma_3$	$\sigma$
	$x' = r'_1    01    m'_1$	$(m' \sigma')$
	if $y' = \sigma'_2$ and others match $b' = 0$	
	else $b' = 1$	

Similar to the proof above, in this case, the adversary receives **Hybrid World 1** if  $b = 0$ , else he receives **Hybrid World 2**.  $\mathcal{A}$  can break Hybrid World 1 with non-negligible probability, so if the verification passes we assume it is Hybrid World 1 else it is Hybrid World 2.

Therefore  $\text{PRFAdv}_{\mathcal{B}_1} = \text{MACAdv}_{\mathcal{A}}$ .

Hence, the probability of adversary winning in **Hybrid World 1** is negligible.

**Claim 1.5** — The probabilities of an adversary winning in **World 0** and **First Hybrid World** are negligibly close.

If the probabilities are not negligibly close, the probability of the adversary winning in **World 0** is non-negligible but the probability of winning in **Hybrid World 1** is negligible (proved above).

Hence, we can create a reduction  $\mathcal{B}_0$ , which can break the PRF security of  $F$ .

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### Difference in World 0 and First Hybrid World

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Challenger $\mathcal{C}$	Reduction $\mathcal{B}_0$	Adversary $\mathcal{A}$
$k_0 \leftarrow_{\$} \{0,1\}^n$		
$b \leftarrow_{\$} \{0,1\}$	$k_1, k_2, k_3 \leftarrow_{\$} \{0,1\}^n$	
if $b = 0$ then	$\sigma_1 = F(k_1, r_1    01    m_1)$	$\xleftarrow{m}$
$y = F(k_0, x)$	$\sigma_2 = F(k_2, r_2    10    m_0)$	
	$\sigma_3 = F(k_3, r_3    11    m_1)$	
else $y \leftarrow_{\$} \{0,1\}^n$	$\sigma = r_0, y, r_1, \sigma_1, r_2, \sigma_2, r_3, \sigma_3$	$\xrightarrow{\sigma}$
	$x' = r'_0    00    m'_0$	$\xleftarrow{(m' \sigma')}$
$\xleftarrow{x'}$		
$\xrightarrow{y'}$	if $y' = \sigma'_2$ and others match $b' = 0$	
$\xleftarrow{b'}$	else $b' = 1$	

Similar to the proof above, in this case, the adversary receives **World 0** if  $b = 0$ , else he receives **Hybrid World 1**.  $\mathcal{A}$  can break World 0 with non-negligible probability, so if the verification passes we assume it is World 0 else it is Hybrid World 1.

Therefore  $\text{PRFAdv}_{\mathcal{B}_0} = \text{MACAdv}_{\mathcal{A}}$ .

Hence, the probability of adversary winning in **World 0** is negligible.

This completes the proof that  $I_{uq}$  is secure, assuming  $F$  is secure.

### §1.2.3 Subpart c)

We will do a simple mix and match attack where the adversary will send the same message query twice.

Attack to show not secure in UFCMA

Challenger $\mathcal{C}$	Adversary $\mathcal{A}$
$k \leftarrow_{\$} \{0,1\}^{4n}$	
	$\xleftarrow{m}$
$r_1, r_2, r_3, r_4 \leftarrow_{\$} \mathbf{R}$	
	$\xrightarrow{\text{Sign}(\mathbf{k}, \mathbf{m}) =: (r_1 \sigma_1 r_2 \sigma_2 r_3 \sigma_3 r_4 \sigma_4)}$
	$\xleftarrow{m}$
$r'_1, r'_2, r'_3, r'_4 \leftarrow_{\$} \mathbf{R}$	
	$\xrightarrow{\text{Sign}(\mathbf{k}, \mathbf{m}) =: (r'_1 \sigma'_1 r'_2 \sigma'_2 r'_3 \sigma'_3 r'_4 \sigma'_4)}$
	$\sigma = (r_1 \sigma_1 r'_2 \sigma'_2 r_3 \sigma_3 r'_4 \sigma'_4)$
	$\xleftarrow{\text{Forgery: } (\mathbf{m} ; \sigma)}$

Probability of adversary winning is 1.



---

Adversary sends 2 queries on  $m = (m_0, m_1)$  and the challenger will send

$Sign_{uq}(k, m) = r_1, F(k_0, r_1 || 00 || m_0), r_2, F(k_1, r_2 || 01 || m_1), r_3, F(k_2, r_3 || 10 || m_0), r_4, F(k_3, r_4 || 11 || m_1)$   
 and, <https://www.overleaf.com/project/6513020f8ebbbffa89d805f>

$Sign_{uq}(k, m) = r'_1, F(k_0, r'_1 || 00 || m_0), r'_2, F(k_1, r'_2 || 01 || m_1), r'_3, F(k_2, r'_3 || 10 || m_0), r'_4, F(k_3, r'_4 || 11 || m_1)$   
 respectively.

Doing a mix and match attack we will have successfully forged a new signature for  $m$ ,

$Forgery = r_1, F(k_0, r_1 || 00 || m_0), r'_2, F(k_1, r'_2 || 01 || m_1), r_3, F(k_2, r_3 || 10 || m_0), r'_4, F(k_3, r'_4 || 11 || m_1)$

Hence  $\Pr[\mathcal{A} \text{ wins}] = 1$ .

### §1.3 Question 3.

We can define an adversary  $\mathcal{A}$  for the MAC game with verification queries such that he queries all possible signings  $\sigma$  for a message  $m$ . When he gets a 1 for a verification query he can just send it as a forgery.

The reduction  $\mathcal{B}$  would not work because he sends the verification queries as signing queries and when he receives the forgery, he will have already sent it as a signing query, so now he cannot send the same forgery.

Here,  $\mathcal{A}$  is not a polynomial time adversary because the key space is exponential in the security parameter, and finding the specific key will take exponential queries.

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#### Algorithm 1.6 Adversary $\mathcal{A}$

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**Require:**  $Sign, \mathcal{K}, \mathcal{M}$

$m \leftarrow \$ \mathcal{M}$

**for**  $k \leftarrow \mathcal{K}$  **do**

$\sigma \leftarrow Sign(k, m)$

$check \leftarrow VerifyQuery(m, \sigma)$

**if**  $check = 1$  **then**

$break$

**end if**

**end for**

Send Forgery( $m, \sigma$ )

---

$\Pr[\mathcal{A} \text{ wins}] = 1$  since  $\mathcal{A}$  will eventually find the key  $k$ , which the challenger was using.

### §1.4 Question 4.

Here, we exploit the fact that we know  $xx^{-1} = 1 \pmod{p}$

We query for three values of  $x$ ,  $x_1$ ,  $x_2$  and  $x_3$  and get three values of  $y$ ,  $y_1$ ,  $y_2$  and  $y_3$ .

Now we know that if  $b = 0$  then,

$$\begin{aligned} y &= (x + k_1)^{-1} + k_2 \pmod{p} \\ (x + k_1)(y - k_2) &= 1 \pmod{p} \\ xy + yk_1 - xk_2 - k_1k_2 &= 1 \pmod{p} \end{aligned}$$

Since we have queried for three values of  $x$ , and gotten three values of  $y$ , we get three equations. Subtracting any two gets us two equations linear in  $k_1$  and  $k_2$ , by getting rid of that pesky  $k_1k_2$  term.

$$\begin{aligned} x_2y_2 - x_1y_1 + (y_2 - y_1)k_1 - (x_2 - x_1)k_2 &= 0 \pmod{p} \\ x_3y_3 - x_1y_1 + (y_3 - y_1)k_1 - (x_3 - x_1)k_2 &= 0 \pmod{p} \end{aligned}$$

---

To make equations simpler, we replace them with better variables,

$$\begin{aligned} a_1 + a_2k_1 + a_3k_2 &= 0 \pmod{p} \\ b_1 + b_2k_1 + b_3k_2 &= 0 \pmod{p} \end{aligned}$$

Solving this system of equations we get,

$$\begin{aligned} k_1 &= (a_3b_1 - a_1b_3)(a_2b_3 - a_3b_2)^{-1} \pmod{p} \\ k_2 &= (a_2b_1 - a_1b_2)(a_3b_2 - a_2b_3)^{-1} \pmod{p} \end{aligned}$$

These values of  $k_1$  and  $k_2$  are correct if Pseudo-Random Permutation is used, but will be incorrect if a Truly Random Function is used. Hence, we just check if  $(x + k_1)(y - k_2) = 1 \pmod{p}$  for all three pairs of  $(x, y)$ .

### §1.5 Question 5

Attack for showing 3-Round Luby Rackoff is not a Strong Pseudorandom Function

This attack is based on the fact that we can reach  $F(k_2, \cdot)$  from both sides and show they are equal. First, we rewrite  $F(k_1, \cdot)$ ,  $F(k_2, \cdot)$  and  $F(k_3, \cdot)$  as  $F_1$ ,  $F_2$  and  $F_3$  to make the notation simpler.

For input  $(x, y)$  the output of  $P$  is  $(u, v)$  where

$$\begin{aligned} u &= x \oplus F_2(y \oplus F_1(x)) \\ v &= y \oplus F_1(x) \oplus F_3(u) \end{aligned}$$

For input  $(x, y)$  the output of  $P^{-1}$  is  $(w, z)$  where

$$\begin{aligned} w &= x \oplus F_2(y \oplus F_3(x)) \\ z &= y \oplus F_3(x) \oplus F_1(w) \end{aligned}$$

We start by querying for  $P^{-1}(0, 0)$  and we get  $(a, b)$

$$\begin{aligned} a &= F_2(F_3(0)) \\ b &= F_3(0) \oplus F_1(a) \end{aligned}$$

Then we query for  $P(a, 0)$  and get  $(c, d)$

$$\begin{aligned} c &= a \oplus F_2(F_1(a)) \\ d &= F_1(a) \oplus F_3(c) \end{aligned}$$

---

Finally we query for  $P^{-1}(c, b \oplus d)$  and we get  $(e, f)$

$$\begin{aligned}
b \oplus d &= F_3(0) \oplus F_3(c) \\
e &= c \oplus F_2(b \oplus d \oplus F_3(c)) \\
&= c \oplus F_2(F_3(0) \oplus F_3(c) \oplus F_3(c)) \\
&= c \oplus F_2(F_3(0)) \\
e &= c \oplus a
\end{aligned}$$

Here, we reached  $a$  once from  $F_2(F_3(0))$  and once by reversing. Now, we can just check if  $e = c \oplus a$ , because this will only be true if the 3-round Luby-Rackoff Permutation is used. Hence, the 3-Round Luby-Rackoff Permutation is not a Strong Pseudo-Random Permutation

## §1.6 Question 6

The attack depends on two important pieces of information,

1. The Key is used for both the Initialization Vector and in the PRP
2. CBC Mode is used for encrypting the block of ciphertext.

The Encryption Algorithm works as follows:

1. Break the message into blocks of 16 bytes. Here there will be three blocks, say  $m_0$ ,  $m_1$  and  $m_2$ .
2. Encrypt the blocks using CBC Mode and Initialization Vector as the Key. Let's say the ciphertext obtained is  $ct_0$ ,  $ct_1$  and  $ct_2$ .
- 3.

$$\begin{aligned}
ct_0 &= P_k(m_0 \oplus k) \\
ct_1 &= P_k(m_1 \oplus ct_0) \\
ct_2 &= P_k(m_2 \oplus ct_1)
\end{aligned}$$

The Decryption Algorithm works as follows:

1. Break the cipher-text into blocks of 16 bytes. Here there will be three blocks, say  $ct_0$ ,  $ct_1$  and  $ct_2$ .
2. Decrypt the blocks using CBC Mode and Initialization Vector as the Key. Let's say the message obtained is  $m_0$ ,  $m_1$  and  $m_2$ .
- 3.

$$\begin{aligned}
m_2 &= P_k^{-1}(ct_2) \oplus ct_1 \\
m_1 &= P_k^{-1}(ct_1) \oplus ct_0 \\
m_0 &= P_k^{-1}(ct_0) \oplus k
\end{aligned}$$

We can manipulate this to our advantage because we are allowed to tamper with the cipher-text. We send  $ct_0 || ct_1 || ct_0$  as the cipher-text and get back  $m'_0 || m'_1 || m'_2$ .

$$\begin{aligned}
m'_0 &= P_k^{-1}(ct_0) \oplus k \\
m'_1 &= P_k^{-1}(ct_1) \oplus ct_0 \\
m'_2 &= P_k^{-1}(ct_0) \oplus ct_1
\end{aligned}$$

---

Now, we can compute  $k$  by doing the following

$$\begin{aligned} m'_2 \oplus m'_0 \oplus ct_1 &= P_k^{-1}(ct_0) \oplus ct_1 \oplus P_k^{-1}(ct_0) \oplus k \oplus ct_1 \\ m'_2 \oplus m'_0 \oplus ct_1 &= k \end{aligned}$$

Hence, this scheme is insecure and shows that the initialization vector should be chosen truly at random.

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## §2 Part B

### §2.1 Padding Oracle Attack

There are two broad subtasks in this attack,

1. Find out the padding applied to the input message.
2. Using the padding figure out the bytes in the message one by one.

#### §2.1.1 The padding attack :

We manipulate a byte in the cipher text starting from the second byte till we get a valid padding response or we reach the 16th byte.

We change the respective byte by XORing it with 1.

The logic behind this is :-

Let the first 16 bytes be  $ct_0$  and the next 16 bytes be  $ct_1$  .

In decryption, the first block of message is calculated as

$$m_1 = P_k^{-1}(ct_1) \oplus ct_0$$

We are manipulating  $ct_0$  to find the first byte in  $m_1$  which on modification does not give padding error. This byte will tell us the padding of  $m_1$  .

So suppose the padding done to  $m_1$  is 4 then first 4 bytes of  $m_1$  will be 4 followed by the data in  $m_1$  . When we change the fifth byte in  $ct_0$  we will get a valid padding response which will let us know that the padding in  $ct_0$  is 4.

If suppose we don't get a valid padding response till the 16<sup>th</sup> byte we will know that the padding is 16.

#### §2.1.2 The message recovery attack:

Using the padding of the message we will figure out the byte on the right of the last padding byte.

Let the given padding be  $p$  .

We will change the padding of original message to  $p + 1$  by XORing first  $p$  bytes of  $ct_0$  with  $p + 1 \oplus p$ . This will change the first  $p$  bytes of the corresponding decrypted message block from  $p$  to  $p + 1$ .

Next we will try all possible values from 255 to 0 for the  $p + 1^{th}$  byte of this message block.

Suppose  $n$  is the number which gives a valid padding response.

So we know that the  $p + 1^{th}$  byte of decrypted message block is  $p + 1$ .

Hence we know the corresponding byte in corresponding message block of original  $m$  is  $p + 1 \oplus n$ .

Now using the updated cipher text which gives the valid padding response

i.e. we now treat  $m_1$  as a message with  $p + 1$  padding , and repeating the above steps byte by byte we will have recovered the first block of the message.

After this, we discard the first block of cipher text and apply the same algorithm all over again just this time we know the padding of the second block of the message is trivially 0.

So for example, consider that the original message had two 16-byte blocks  $m_0$  and  $m_1$  and the corresponding cipher text had three 16-byte blocks  $ct_0$  ,  $ct_1$  and  $ct_2$  ;

We first use the padding attack to find out the padding done to  $m_1$ .

Then we use  $ct_0$  as the cipher text we are manipulating to find out the bytes in  $m_1$ .

After that, we discard  $ct_0$  and start manipulating  $ct_1$  according to the message recovery attack to decipher  $m_2$ .

To do that we start with  $p = 0$  and follow the above-mentioned till we get the 16-byte block.

Do this till no more blocks are left in the cipher text that is we have recovered the whole message.

Hence we have deciphered the original message! :)

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### §3 Acknowledgements

We have used the style file from here<sup>1</sup> to typeset and the style file from here<sup>2</sup> for cryptographic games and protocols to produce this document.

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<sup>1</sup><https://github.com/vEnhance/dotfiles/blob/main/texmf/tex/latex/evan/evan.sty>

<sup>2</sup><https://github.com/arnomi/cryptocode>