

PROGRAM:

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#include <LiquidCrystal.h>

const int rs = 12, en = 11, d4 = 5, d5 = 4, d6
= 3, d7 = 2;

LiquidCrystal lcd(rs, en, d4, d5, d6, d7);

const int airQualitySensorPin = A0;
const int airPurifierPin = 13;

const int buttonPin = 7;
const int buzzerPin = 8;
const int GOOD_THRESHOLD = 50;
const int MODERATE_THRESHOLD = 100;
const int UNHEALTHY_SG_THRESHOLD =
150;
const int UNHEALTHY_THRESHOLD = 200;
const int VERY_UNHEALTHY_THRESHOLD =
300;

int airQualityIndex = 0;

String airQualityStatus = "Good";

int purifierThreshold = 150;
bool purifierState = false;
bool lastPurifierState = false;
unsigned long purifierStartTime = 0;
unsigned long totalPurifierRuntime = 0;
const int ACTIVATION_SOUND_FREQ =
1000;
const int DEACTIVATION_SOUND_FREQ =
800;
const int SOUND_DURATION = 300;
unsigned long lastDisplayUpdate = 0;
const int displayUpdateInterval = 500;
unsigned long lastBreathTime = 0;
const int breathCycle = 2000;

bool buttonPressed = false;
unsigned long lastButtonPressTime = 0;
const int debounceDelay = 50;
const int longPressDuration = 2000;
byte airQualityChar[8];

void setup() {
    pinMode(airPurifierPin, OUTPUT);
    pinMode(buttonPin, INPUT_PULLUP);
    pinMode(buzzerPin, OUTPUT);
    lcd.begin(16, 2);
    lcd.createChar(0, airQualityChar);
    showStartupMessage();
    Serial.begin(9600);
}

void loop() {
    readSensorData();
    checkButton();
    controlPurifier();
    updateDisplay();
    delay(20);
}

void readSensorData() {
    int sensorValue =
    analogRead(airQualitySensorPin);

    int mappedAQI = map(sensorValue, 0,
    1023, 0, 500);

    airQualityIndex = mappedAQI;
```

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    if (airQualityIndex < GOOD_THRESHOLD)
    airQualityStatus = "Good";

    else if (airQualityIndex <
MODERATE_THRESHOLD) airQualityStatus
= "Moderate";

    else if (airQualityIndex <
UNHEALTHY_SG_THRESHOLD)
airQualityStatus = "Unhealthy-SG";

    else if (airQualityIndex <
UNHEALTHY_THRESHOLD) airQualityStatus
= "Unhealthy";

    else if (airQualityIndex <
VERY_UNHEALTHY_THRESHOLD)
airQualityStatus = "Very Unhealthy";

    else airQualityStatus = "Hazardous";
}

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void controlPurifier() {

    bool shouldBeOn = airQualityIndex >=
purifierThreshold;

    if (shouldBeOn && !purifierState) {

        purifierState = true;

        purifierStartTime = millis();

        playActivationSound();

        Serial.println("Purifier ON - Played
activation sound");

    }

    else if (!shouldBeOn && purifierState) {

        purifierState = false;

        totalPurifierRuntime += millis() -
purifierStartTime;

        playDeactivationSound();

        Serial.println("Purifier OFF - Played
deactivation sound");

        digitalWrite(airPurifierPin, LOW);

    }
}

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    if (purifierState) {

        breathingLED();

    }

}

```

```

void playActivationSound() {

    tone(buzzerPin,
ACTIVATION_SOUND_FREQ,
SOUND_DURATION);

    delay(SOUND_DURATION);

    noTone(buzzerPin);

}

```

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void playDeactivationSound() {

    tone(buzzerPin,
DEACTIVATION_SOUND_FREQ,
SOUND_DURATION);

    delay(SOUND_DURATION);

    noTone(buzzerPin);

}

```

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void breathingLED() {

    unsigned long currentMillis = millis();

    float phase = (currentMillis -
lastBreathTime) * 2 * PI / breathCycle;

    int brightness = 128 + 127 * sin(phase);

    analogWrite(airPurifierPin, brightness);

    if (currentMillis - lastBreathTime >=
breathCycle) {

        lastBreathTime = currentMillis;

    }

}

```

```

void checkButton() {
    int buttonState = digitalRead(buttonPin);

    if (buttonState == LOW &&
!buttonPressed) {

        buttonPressed = true;

        lastButtonPressTime = millis();
    }

    else if (buttonState == HIGH &&
buttonPressed) {

        buttonPressed = false;

        unsigned long pressDuration = millis() -
lastButtonPressTime;

        if (pressDuration > debounceDelay &&
pressDuration < longPressDuration) {

            Serial.println("Button pressed - No
mode switching in this version");

        }

        else if (pressDuration >=
longPressDuration) {

            adjustThreshold();

        }

    }

}

```

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void adjustThreshold() {

    Serial.println("Threshold adjustment
mode activated");

    lcd.clear();

    lcd.print("Adjust Threshold");

    lcd.setCursor(0, 1);

    lcd.print("Current: ");

    lcd.print(purifierThreshold);

    unsigned long startTime = millis();

    while (millis() - startTime < 5000) {

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        int newThreshold =
map(analogRead(airQualitySensorPin), 0,
1023, 50, 300);

        if (abs(newThreshold -
purifierThreshold) > 5) {

            purifierThreshold = newThreshold;

            lcd.setCursor(9, 1);

            lcd.print("  ");

            lcd.setCursor(9, 1);

            lcd.print(purifierThreshold);

        }

        delay(100);

    }

    Serial.print("New threshold set: ");

    Serial.println(purifierThreshold);

}

```

```

void updateDisplay() {

    if (millis() - lastDisplayUpdate >=
displayUpdateInterval) {

        lcd.clear();

        lcd.setCursor(0, 0);

        lcd.print("AQI:");

        lcd.print(airQualityIndex);

        lcd.print(" T:");

        lcd.print(purifierThreshold);

        lcd.setCursor(0, 1);

        lcd.print(airQualityStatus);

        lcd.print(" ");

        unsigned long runtime = purifierState ?

            (totalPurifierRuntime + millis() -
purifierStartTime) / 1000 :

            totalPurifierRuntime / 1000;

```

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    lcd.print(runtime);
    lcd.print("s");
    updateAirQualityIndicator();
    lcd.setCursor(15, 0);
    lcd.write(byte(0));
    lastDisplayUpdate = millis();
}
}

```

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void updateAirQualityIndicator() {
    for (int i = 0; i < 8; i++) airQualityChar[i] =
    B00000;

    int bars = 1;

    if (airQualityIndex >=
    MODERATE_THRESHOLD) bars = 2;

    if (airQualityIndex >=
    UNHEALTHY_SG_THRESHOLD) bars = 3;

    if (airQualityIndex >=
    UNHEALTHY_THRESHOLD) bars = 4;

    if (airQualityIndex >=
    VERY_UNHEALTHY_THRESHOLD) bars = 5;

    for (int i = 0; i < bars; i++) {
        airQualityChar[7 - i] = B11111;
    }

    if (bars < 5) {

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        airQualityChar[0] = B11111;

        airQualityChar[7] = B11111;

        for (int i = 1; i < 7; i++) {

            if (airQualityChar[i] == B00000)
            airQualityChar[i] = B10001;

        }

    }

    lcd.createChar(0, airQualityChar);
}

```

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void showStartupMessage() {
    lcd.setCursor(0, 0);

    lcd.print("Air Quality Pro");

    lcd.setCursor(0, 1);

    lcd.print("With Sound Alerts");

    tone(buzzerPin, 1500, 200);

    delay(200);

    tone(buzzerPin, 2000, 200);

    delay(500);

    noTone(buzzerPin);

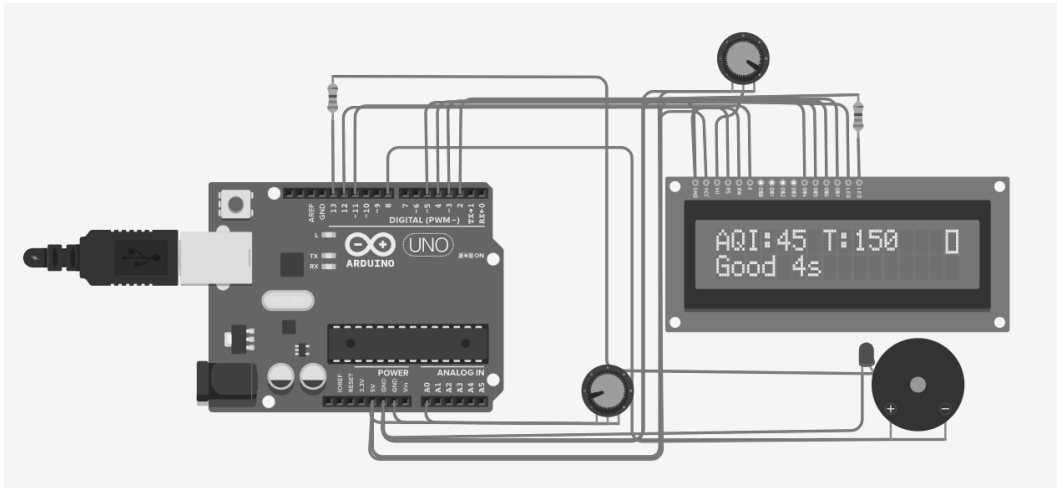
    delay(1500);

    lcd.clear();
}

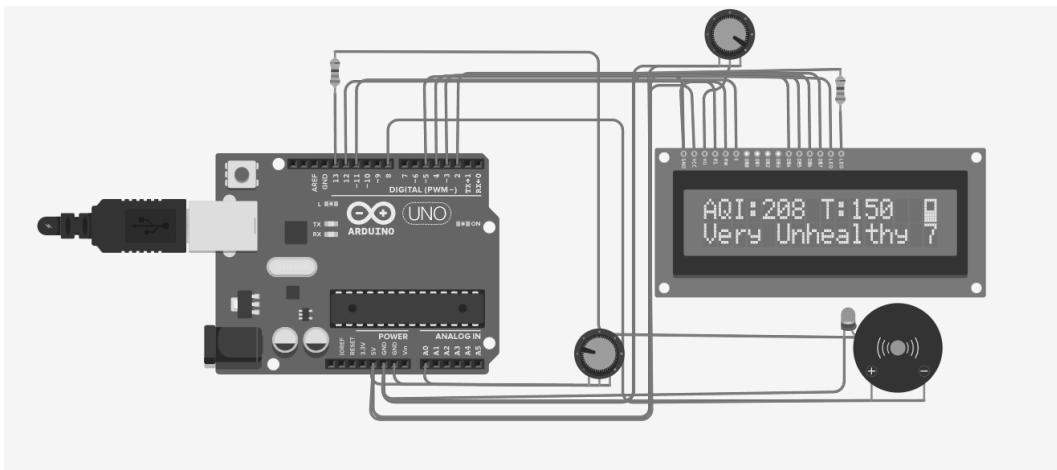
```

OUTPUT:

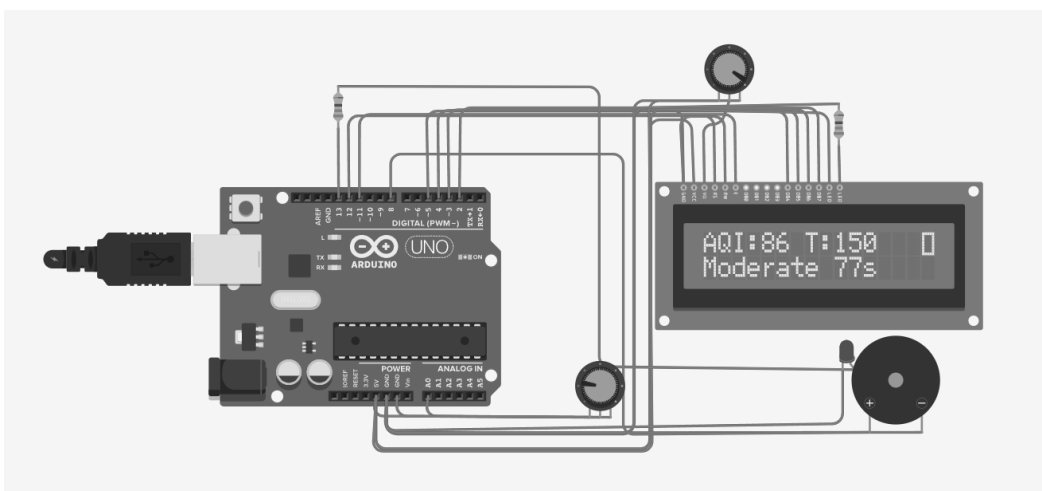
Air quality index below threshold:



Air quality index above threshold (Air purifier on):



Air quality index back to normal (air purifier off)



Conclusion: Implementation of Air quality monitor and smart air purifier was done successfully.