

## 6)Write an ALP to check whether a number is odd or even

### Program –

```
section .data
    msg1 db " Enter the number: ", 0
    odd db "Number is odd ", 0xa
    even db "Number is even ", 0xa
    nl db 10
%macro print 2
    mov eax, 4
    mov ebx, 1
    mov ecx, %1
    mov edx, %2
    int 0x80
%endmacro
%macro input 2
    mov eax, 3
    mov ebx, 2
    mov ecx, %1
    mov edx, %2
    int 0x80
%endmacro
%macro exit 0
    mov eax, 1
    mov ebx, 0
    int 0x80
%endmacro
section .bss
    num1 resb 2
    num2 resb 2

section .text
    global _start
_start:
    print msg1, 19
    input num1, 2
    mov al, [num1]
    sub al, '0'
    mov bl, 2
    div bl
    cmp ah, 1
    je odd_nums
    jne even_num
odd_nums:
    print odd, 25
    jmp exit_prog
even_num:
    print even, 30
    jmp exit_prog
    mov eax, 4
    mov ebx, 1
    mov ecx, nl
    mov edx, 1
    int 0x80
exit_prog:
    exit
```

## OUTPUT

```
cglab4@cglab4-OptiPlex-9020:~/Desktop/ATHARV$ ld -m elf_i386 -s -o 6 6.o
cglab4@cglab4-OptiPlex-9020:~/Desktop/ATHARV$ ./6
Enter number: 5
The number is odd
cglab4@cglab4-OptiPlex-9020:~/Desktop/ATHARV$
```

**Conclusion – CMP and JMP statements were successfully implemented using nasm and ubuntu**