

ARTEM CHERNYKH

Based in Armenia, **Yerevan**.

E-Mail: darkprothekun@gmail.com

Mobile: +374 (55) 549 - 706

Homepage: darkpro1337.github.io

LinkedIn: linkedin.com/in/darkpro1337

Telegram: [@darkpro1337](https://t.me/darkpro1337)

JOB EXPERIENCE | **Tools Programmer** at Saber Interactive, Yerevan

2022—Present

- **Spearheaded development** of critical game development tools, ensuring compatibility with new game engine updates.
- **Streamlined tool maintenance**, enhancing reliability and reducing reported issues by 25%.
- **Built custom WPF tools** with a new UI, cutting manual workflows by 20% and boosting team productivity.
- **Collaborated with design teams** to overhaul UI elements using Figma layouts, improving user satisfaction.
- **Refactored code** to reduce UI lag by 30%, delivering smoother performance.
- **Developed custom WPF controls**, adding new features and improving team efficiency.
- **Integrated APIs**, enhancing tool functionality and system interoperability.
- **Maintained code quality** with version control using Perforce and regular code reviews.

EDUCATION | **Admiral Makarov State University of Maritime and Inland Shipping**, Kotlas

2018—2021

- Grade: GPA: **"4.72** out of 5.0".
- Associate's Degree in Information Systems, **Graduated with Honors**.
- Completed extensive production practices, gaining hands-on experience in the field.

SKILLS AND KNOWLEDGE

- **Programming Languages:** C#, C++, Python.
- **Frameworks:** WPF, WCF, ASP.NET, AvaloniaUI.
- **Tools:** Git, Perforce, Godot Engine, Unreal Engine.
- **Markup:** XAML, HTML5.
- **Database:** MS SQL, MySQL, SQLite.

MISCELLANEOUS AND LANGUAGES

- Native Russian, Advanced English, Basic Polish.
- Passionate about **game development** and **computer graphics**.
- Actively involved in creating personal projects such as *Arcomage* (a card game using Godot) and *GodotHub* (built on AvaloniaUI), both available on GitHub.
- Enthusiastic about **teaching and sharing knowledge**, regularly writing in-depth guides on various tech topics.
- **Hobbies:** Indie game development, Computer graphics, Playing guitar, Video editing, Game modding.