



ARTEM CHERNYKH

Based in Armenia, **Yerevan**.

E-Mail: darkprothekun@gmail.com

Telegram: [@darkpro1337](https://t.me/darkpro1337)

Homepage: darkpro1337.github.io

LinkedIn: [in/darkpro1337](https://in.linkedin.com/in/darkpro1337)

SUMMARY

Results-driven **Tools Programmer** with a proven track record at **Saber Interactive**. Specializing in designing robust, efficient **WPF**-based solutions that streamline workflows and elevate user satisfaction. Adept at bridging the gap between technical innovation and practical application, I consistently deliver measurable improvements through collaboration, code quality, and agile practices.

PROFESSIONAL EXPERIENCE

Tools Programmer at Saber Interactive, Yerevan

2022—Present

- **Engineered and maintained** advanced debugging utilities and level editors to accelerate development workflows and adapt to evolving project requirements.
- **Reduced tool issues** by 25% through proactive maintenance, bug fixes, and regular updates.
- **Developed intuitive WPF user-interfaces** that cut manual work by 20% and minimized UI lag by 30%, boosting overall team efficiency.
- **Designed custom WPF controls** and integrated both internal and external APIs (e.g., Figma) to extend tool functionality and ensure seamless interoperability.
- **Partnered with design teams** to modernize UI elements, resulting in significantly enhanced user experiences.
- **Enforced high standards of code quality** via systematic reviews and version control with Perforce.

EDUCATION

Admiral Makarov State University of Maritime and Inland Shipping, Kotlas

2018—2021

- GPA: **4.72/5.0** | Associate's Degree in **Information Systems** (Honors)
- Focused on practical systems development during an intensive **internship**.

TECHNICAL SKILLS

- **Languages:** C#, C++, Python.
- **Frameworks:** WPF, WCF, ASP.NET, AvaloniaUI.
- **Tools:** Git, Perforce, Godot Engine, Unreal Engine.
- **Markup:** XAML, HTML5.
- **Databases:** MS SQL, MySQL, SQLite.
- **Scripting:** PowerShell, Batch, Bash.

ADDITIONAL SKILLS & INTERESTS

- Advanced **English**, Native **Russian**, Basic **Polish**.
- Passionate about **game development** and **computer graphics** with active personal projects such as [Arcomage](#) (Godot-based card game).
- **Strong communicator** with a history of creating in-depth technical guides (e.g., [Discord Webhooks](#), [GML Beginner's Guide](#)).
- **Interests** include indie game development, playing guitar, video editing, and game modding.