

```
int match_t(const char *s, const struct larger *y)
{
    int i = 0;
    while (s[i] != '\0' && s[i] == y->t[i])
        i++;
    if (s[i] == y->t[i])
        return 1; // both chars are '\0'
    else
        return 0; // chars don't match
}
```