Modular multiplicative inverse

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In modular arithmetic, the **modular multiplicative inverse** of an integer a modulo m is an integer x such that

$$a x \equiv 1 \pmod{m}$$
.

That is, it is the multiplicative inverse in the ring of integers modulo m, denoted \mathbb{Z}_m .

Once defined, x may be noted a^{-1} , where the fact that the inversion is m-modular is implicit.

The multiplicative inverse of a modulo m exists if and only if a and m are coprime (i.e., if gcd(a, m) = 1). If the modular multiplicative inverse of a modulo m exists, the operation of division by a modulo m can be defined as multiplying by the inverse, which is in essence the same concept as division in the field of reals.

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Example

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Suppose we wish to find modular multiplicative inverse *x* of 3 modulo 11.

$$x \equiv 3^{-1} \pmod{11}$$

This is the same as finding x such that

$$3x \equiv 1 \pmod{11}$$

Working in \mathbb{Z}_{11} we find one value of x that satisfies this congruence is 4 because

$$3(4) = 12 \equiv 1 \pmod{11}$$

and there are no other values of x in \mathbb{Z}_{11} that satisfy this congruence. Therefore, the modular multiplicative inverse of 3 modulo 11 is 4.

Once we have found the inverse of 3 in \mathbb{Z}_{11} , we can find other values of x in \mathbb{Z} that also satisfy the congruence. They may be found by adding multiples of m=11 to the found inverse. Generalizing, all possible x for this example can be formed from

$$4 + (11 \cdot z), z \in \mathbb{Z}$$

yielding $\{..., -18, -7, 4, 15, 26, ...\}$.

Computation

Extended Euclidean algorithm

The modular multiplicative inverse of *a* modulo *m* can be found with the extended Euclidean algorithm. The algorithm finds solutions to Bézout's identity

$$ax + by = \gcd(a, b)$$



The Wikibook

Algorithm

Implementation has a page on the topic of: **Extended**

where a and b are given and x, y and gcd(a, b) are the integers that the algorithm discovers. So, since the modular multiplicative inverse is the solution to

Euclidean algorithm

$$ax \equiv 1 \pmod{m}$$
,

by the definition of congruence, $m \mid ax - 1$, which means that m is a divisor of ax - 1. This, in turn, means that

$$ax - 1 = qm$$
.

Rearranging produces

$$ax - qm = 1$$
,

with a and m given, x the inverse, and q an integer multiple that will be discarded. This is the exact form of equation that the extended Euclidean algorithm solves—the only difference being that gcd(a, m) = 1 is predetermined instead of discovered. Thus, a needs to be coprime to the modulus, or the inverse won't exist.

This algorithm runs in time $O(\log(m)^2)$, assuming |a| < m, and is generally more efficient than exponentiation.

Using Euler's theorem

As an alternative to the extended Euclidean algorithm, Euler's theorem may be used to compute modular inverse:^[1]

According to Euler's theorem, if a is coprime to m, that is, gcd(a, m) = 1, then

$$a^{\varphi(m)} \equiv 1 \pmod{m}$$

where $\varphi(m)$ is Euler's totient function. This follows from the fact that a belongs to the multiplicative group $(\mathbf{Z}/m\mathbf{Z})^{\times}$ iff a is coprime to m. Therefore the modular multiplicative inverse can be found directly:

$$a^{\varphi(m)-1} \equiv a^{-1} \pmod{m}$$

In the special case when m is a prime, the modular inverse is given by the below equation as:

$$a^{-1} \equiv a^{m-2} \pmod{m}$$

This method is generally slower than the extended Euclidean algorithm, but is sometimes used when an implementation for modular exponentiation is already available. Some disadvantages of this method include:

- The value $\varphi(m)$ must be known, whose most efficient computation requires m's factorization. Factorization is widely believed to be a computationally hard problem. However, calculating $\varphi(m)$ is straightforward when the prime factorisation of m is known.
- The relative cost of exponentiation. Though it can be implemented more efficiently using modular exponentiation, when large values of m are involved this is most efficiently computed with the Montgomery reduction method. This algorithm itself requires a modular inverse mod m, which is what was to be calculated in the first place. Without the Montgomery method, we're left with standard binary exponentiation which requires division mod m at every step, a slow operation when m is large. Furthermore, any kind of modular exponentiation is a taxing operation with computational complexity $O(\log \varphi(m)) = O(\log m)$.

Applications

The modular multiplicative inverse has many applications in algorithms, particularly those related to number theory, since many such algorithms rely heavily on the theory of modular arithmetic. As a simple example, consider the *exact division problem* where you have a list of odd word-sized numbers each divisible by k and you wish to divide them all by k. One solution is as follows:

- 1. Use the extended Euclidean algorithm to compute k^{-1} , the modular multiplicative inverse of $k \mod 2^w$, where w is the number of bits in a word. This inverse will exist since the numbers are odd and the modulus has no odd factors.
- 2. For each number in the list, multiply it by k^{-1} and take the least significant word of the result.

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On many machines, particularly those without hardware support for division, division is a slower operation than multiplication, so this approach can yield a considerable speedup. The first step is relatively slow but only needs to be done once.

See also

- Inversive congruential generator
- Modular arithmetic
- Number theory
- Public-key cryptography
- Rational reconstruction (mathematics)

References

- 1. ^ Thomas Koshy. Elementary number theory with applications (http://books.google.com/books?id=d5Z5I3gnFh0C&pg=PA346), 2nd edition. ISBN 978-0-12-372487-8. P. 346.
- Weisstein, Eric W., "Modular Inverse" (http://mathworld.wolfram.com/ModularInverse.html), *MathWorld*.

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