```
#include<stdio.h>
#define max 100
//queue essentials
int queue[max];
int front=-1, rear=-1; //making front 0 for avoiding much conditions while
dequeue
int pid[4]=\{1,2,3,4\};
int a[4]=\{0,1,2,3\};
int b[4]={8,5,10,11};
int rbt[4]={8,5,10,11};
int sts[4]=\{0,0,0,0,0\};
int ct[4]=\{0,0,0,0,0\};
int attendance[]={0,0,0,0};
int count=4;
int jtime=0;
int tq=2;
void enqueue(int item)
{
    if(rear==max-1)
        printf("Queue full \n");
    }
    else
    {
        if(front==-1)
        {
            front=0;
        }
        rear++;
        queue[rear]=item;
        attendance[item]=1;
    }
}
int dequeue()
    int x=-1;
    if(front>rear)
        printf("Queue empty \n");
    }
    else
        x=queue[front];
        front++;
        attendance[x]=0;
    return x;
}
void add_by_time(int time)
```

```
{
    for(int i=0;i<4;i++)</pre>
        if(a[i]<=time&&sts[i]!=1&&attendance[i]!=1)</pre>
        {
            enqueue(i);
        }
    }
}
void process_q()
{
    int i=dequeue();
    attendance[i]=1;
    if(rbt[i]<=tq&&rbt[i]>0)
        jtime=jtime+rbt[i];
        ct[i]=jtime;
        rbt[i]=0;
        sts[i]=1;
        count--;
    else if(rbt[i]>0)
        rbt[i]=rbt[i]-tq;
        jtime=jtime+tq;
    }
    add_by_time(jtime);
    attendance[i]=0;
    if(sts[i]!=1)
    {
        enqueue(i);
    }
}
int main()
    add_by_time(0); //adding the initial time ready process to ready q
```

//calculating the completion time

```
while(count!=0)
{

    process_q();
}

//Printing the results

printf("Process Arrival time Burst time completion time \n");

for(int i=0;i<4;i++)
{
    printf(" %d %d %d %d %d %d %d\n",pid[i],a[i],b[i],ct[i]);
}
</pre>
```