# Assignment 3

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#### Download all python codes from

https://github.com/VIB2020/AI1103/blob/main/ Assignment%203/code/Assignment%203.py

and latex-tikz codes from

https://github.com/VIB2020/AI1103/blob/main/ Assignment%203/Assignment%203.pdf

## 1 Problem

GATE 2015 (EE PAPER 01 NEW 2), Q 27 (ELECTRICAL ENGG SECTION)

Two players A, and B alternately keep rolling a fair dice. The person to get a six first wins the game. Given that player A starts the game, the probability that A wins the game is:

A 
$$\frac{5}{11}$$

A 
$$\frac{5}{11}$$
 B  $\frac{1}{2}$  C  $\frac{7}{13}$  D  $\frac{6}{11}$ 

$$C \frac{7}{13}$$

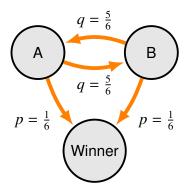
$$D \frac{6}{11}$$

### 2 Solution

Let the random variable X denote the win of A. Given the die is fair.

The probability of getting  $6 = \frac{1}{6} = p$  (say)

The probability of NOT getting  $6 = \frac{5}{6} = q$  (say) Markov chain for the given problem:



Transition/Stochastic matrix:

$$P = \begin{pmatrix} 0 & q & p \\ q & 0 & p \\ 0 & 0 & 0 \end{pmatrix} \implies \lim_{n \to \infty} P^n \to 0 :: p, q < 1$$

$$\implies P \text{ is reducible } \implies \lim_{n \to \infty} Pr_{AW}(n) = 0$$

 $P^n$  represents n rolls of dice

Given: A starts the game

Constraint: A wins the game.

The initial operator representing this constraint:

$$\mathbf{A}_1 = \begin{pmatrix} p & 0 & 0 \end{pmatrix}$$

First element of each  $A_i$  represents the probability of A to win in i<sup>th</sup> roll

$$Pr_{AW}(1) = p$$

$$A_2 = A_1 P = \begin{pmatrix} p & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & q & 0 \\ q & 0 & 0 \\ p & p & 0 \end{pmatrix} = \begin{pmatrix} 0 & qp & 0 \end{pmatrix}$$

$$\implies Pr_{AW}(2) = 0$$

$$A_3 = A_2 P = \begin{pmatrix} 0 & qp & 0 \end{pmatrix} \begin{pmatrix} 0 & q & 0 \\ q & 0 & 0 \\ p & p & 0 \end{pmatrix} = \begin{pmatrix} q^2 p & 0 & 0 \end{pmatrix}$$

$$\implies Pr_{AW}(3) = q^2 p$$

$$A_4 = \begin{pmatrix} 0 & q^3 p & 0 \end{pmatrix} \implies Pr_{AW}(4) = 0$$

$$A_5 = (q^4p \quad 0 \quad 0) \implies Pr_{AW}(5) = q^4p$$

By induction:

$$A_{2n} = \begin{pmatrix} 0 & q^{2n-1}p & 0 \end{pmatrix} \implies Pr_{AW}(2n) = 0$$

$$A_{2n+1} = \begin{pmatrix} q^{2n} & 0 & 0 \end{pmatrix} \implies Pr_{AW}(2n+1) = q^{2n}p$$

$$Pr(A \text{ wins}) = \sum_{n=1}^{\infty} Pr_{AW}(n)$$

$$= Pr_{AW}(1) + Pr_{AW}(2) + Pr_{AW}(3) + \dots$$

$$= p + 0 + q^{2}p + 0 + q^{4}p + \dots$$

$$= \sum_{n=1}^{\infty} q^{2n}p = p \sum_{n=1}^{\infty} (q^{2})^{n} \quad \text{But } |q| < 1$$

$$= p\left(\frac{1}{1-q^2}\right) = \frac{\frac{1}{6}}{1-\frac{25}{24}} = \frac{6}{11}$$

$$Pr(A \text{ wins the game}) = \frac{6}{11}$$
Option D