Aayushma Rajkarnikar

UI/UX DESIGNER

SKILLS

- User Research
- User-Centered Design
- Information Architecture
- Wireframing And Prototyping
- Interaction Design
- Visual Design
- HTML/CSS/SASS/Bootstrap

TOOLS

- Figma
- Adobe XD
- Adobe Illustrator
- Photoshop
- After Effects
- Sketch
- Invision
- Visual studio

CONTACT

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behance.net/aayushmrajkarnikar

github.com/aayushmaraj

ABOUT ME

As a UI/UX Designer, I am passionate about creating digital experiences that are both visually appealing and user-friendly. With a strong background in designing for various industries, I am experienced in conducting user research and usability testing to ensure that my designs meet user needs and preferences.

EDUCATION

TORRENS UNIVERSITY
2023 | Masters in Business Information System

ST.XAVIER'S COLLEGE
2016-2020 | Bachelor in information management

EXPERIENCE

2022 (OCT) - 2023 (MAR)

LEAN Q
SENIOR UI/UX DESIGNER

- Responsible to leading and managing the team of designers and front end developers.
- Responsible for developing design strategies that align with the overall business goals and objectives.
- Responsible for converting the design into code using HTML/CSS
- Responsible for creating design concepts and prototypes ensuring that design quality is maintained across all projects.
- Responsible for establishing design standards and guidelines, conducting design reviews, and providing feedback to junior designers

2021(JUN)- 2022 (JUN)

FUSEMACHINES
UI/UX DESIGNER

- Responsible for creating end to end prototyping for various web applications and mobile applications.
- Responsible for translating visual design mockups to actual code that will produce visual elements of the application maintaining HTML/CSS best practices.
- Responsible for communicating research findings, design approaches effectively with the team and the clients.
- Responsible for collaborating directly with clients to understand project requirements to solve problems, ideate, imagine and create high-quality products.

2020 (JUL) - PRESENT

UPSTEM (CONTRACT BASIS)
UI/UX DESIGNER

- Responsible for creating end to end prototype for product.
- Responsible for communicating with the team and creating visual design for the product.

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2019 (JUL) - 2020(MAY)

CODECOMMA TECHNOLOGY
UI/UX DESIGNER

- Responsible to lead the design vision and help to set the product direction also manage the team.
- Responsible for working with customers to create an intuitive user interface that are cutting edge and easy to us

2018(AUG) - (OCT)

JASPER PVT.LTD
WEBSITE DESIGN INTERN

- Worked as an intern for 3 months.
- Responsible for designing homepage layouts for service websites.

FEW WORKS

Human Trafficking Trackking Web Application

- An application to help combat human trafficking using state-of-the-art computer vision and natural language processing models and techniques.
- Allows to process ADs to identify indicators of sex trafficking.

Co-living Mobile Application/ Admin Panel

- Allows new users to explore locations and get required information through easy communication with property manager.
- Allows residents to get access to on demand services , issue request with in built chat feature for ultimate resident engagement.
- Allows property manager to keep the track of the residents activities.

Speech Ordering System

- Tablet web application for resturants.
- Allows waiters to list the orders through their voice eliminating the manual system .
- Converts the voice into text which is later detected using machine learning.

Fintech Mobile Application

- Hassel free and effective digital wallet payment system.
- Simplify lives by bringing financial inclusivity to every individual in Nepal and take the payment industry from offline to online through best practices.

National Suicide Prevention Helpline Mobile Application

- Allows new users to directly call or chat with experts or trained facilitator and overcome their suicidal thoughts.
- Allows user to get access to mentally enriching blogs.
- Allows property manager to keep the track of the residents activities.