STAT406- Methods of Statistical Learning Lecture 18

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TO COMPLETE YOUR REGISTRATION, PLEASE TELL US WHETHER OR NOT THIS IMAGE CONTAINS A STOP SIGN:





ANSWER QUICKLY—OUR SELF-DRIVING CAR IS ALMOST AT THE INTERSECTION.

50 MUCH OF "AI" IS JUST FIGURING OUT WAYS TO OFFLOAD WORK ONTO RANDOM STRANGERS.

- Boosting is fitting an additive model
- ... using a forward search algorithm
- ... and a specific loss function

Think of classifiers of the form

$$G(x) = \sum_{j=1}^{K} \beta_j f(\mathbf{x}, \gamma_j)$$

where $f(\mathbf{x}, \gamma_j)$ are simple base classifiers (e.g. trees)

• Given a data set (y_i, \mathbf{x}_i) , $i = 1, \ldots, n$

$$\min_{G} \sum_{i=1}^{n} L(y_i, G(\mathbf{x}_i)) = \\
= \min_{\beta, \gamma} \sum_{i=1}^{n} L(y_i, \sum_{j=1}^{K} \beta_j f(\mathbf{x}_i, \gamma_j))$$

where
$$\beta = (\beta_1, \dots, \beta_K)'$$
 and $\gamma = (\gamma_1, \dots, \gamma_K)'$

- Find approximate solutions sequentially
- Start with $f_0(\mathbf{x}) = 0$
- for(j in 1:K)
- Find

$$(\beta_j, \gamma_j) = \arg \min_{\beta, \gamma} \sum_{i=1}^n L(y_i, f_{j-1}(\mathbf{x}_i) + \beta f(\mathbf{x}_i, \gamma))$$

• Let $f_i(\mathbf{x}) = f_{i-1}(\mathbf{x}) + \beta_i f(\mathbf{x}, \gamma_i)$

 AdaBoost uses the following loss function

$$L(y, G(\mathbf{x})) = \exp(-y G(\mathbf{x}))$$

• At the *j*-th iteration we have

$$\arg\min_{\beta,\gamma} \sum_{i=1}^{n} \exp\left(-y_i \left(f_{j-1}(\mathbf{x}_i) + \beta f(\mathbf{x}_i, \gamma)\right)\right)$$

$$\arg\min_{\beta,\gamma} \sum_{i=1}^{n} W_i^{(l-1)} \exp(-\beta y_i f(\mathbf{x}_i, \gamma))$$

• For any $\beta > 0$ the solution is the classifier $f(\mathbf{x}, \gamma)$ that minimizes

$$\sum_{y_{i} \neq f(\mathbf{x}_{i}, \gamma)} w_{i}^{(j-1)} = \sum_{i=1}^{n} w_{i}^{(j-1)} I(y_{i} \neq f(\mathbf{x}_{i}, \gamma))$$

which is a weighted missclassification error

• Similarly we obtain

$$\beta_j = \frac{1}{2} \log \left(\frac{1 - e_j}{e_j} \right)$$

where

$$e_j = \sum_{i=1}^n w_i^{(j-1)} I(y_i \neq f(\mathbf{x}_i, \gamma_j)) / \sum_{i=1}^n w_i^{(j-1)}$$

We then update

$$f_j(\mathbf{x}) = f_{j-1}(\mathbf{x}) + \beta_j f(\mathbf{x}, \gamma_j)$$

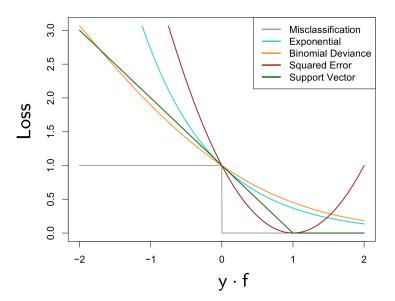
and hence

$$W_{i}^{(j+1)} = W_{i}^{(j)} \exp \left(-\beta_{j} y_{i} f(\mathbf{x}_{i}, \gamma_{j})\right)$$

$$= \exp \left(-\beta_{j}\right) W_{i}^{(j)} \exp \left(-\alpha_{j} I\left(y_{i} \neq f(\mathbf{x}_{i}, \gamma_{j})\right)\right)$$

where
$$\alpha_i = 2 \beta_i$$

Loss functions



- The exponential loss penalizes misclassifications more than it approves correct classifications
- In particular, severe mistakes are very costly
- but the benefit of correct calls changes much more slowly

 One can show that the "population" solution

$$\begin{split} \arg \min_{G(\mathbf{x})} \, E_{Y|\mathbf{X}=\mathbf{x}} \left[\exp \left(-Y \, G(\mathbf{x}) \right) \right] \, = \\ = \frac{1}{2} \, \log \left(\frac{P \, (Y=1|\, \mathbf{X}=\mathbf{x})}{P \, (Y=-1|\, \mathbf{X}=\mathbf{x})} \right) \end{split}$$

 The deviance loss also has the same "target" solution but grows slower -(so what?)

 The shape of the exponential loss means that even if we have perfect classification for the training data, the objective function

$$\frac{1}{n}\sum_{i=1}^{n}L\left(y_{i},G(\mathbf{x}_{i})\right)$$

may not have reached its minimum

Thus the iterations continue...

 Since we know what this method is estimating

$$\frac{1}{2} \log \left(\frac{P(Y=1|\mathbf{X}=\mathbf{x})}{P(Y=-1|\mathbf{X}=\mathbf{x})} \right)$$

... and we know what type of functions is attempting to use

$$\sum_{j=1}^{K} \beta_{j} f(\mathbf{x}, \gamma_{j}) = \frac{1}{2} \log \left(\frac{P(Y=1|\mathbf{X}=\mathbf{x})}{P(Y=-1|\mathbf{X}=\mathbf{x})} \right)$$

- ... we can understand when it works and when it may not work
- Note that the class of base classifiers $f(\mathbf{x}, \gamma)$ determines the type of log odds ratio we can model
- In particular, when using trees, the number of leaves (terminal nodes) determines the degree of interaction among the features that it may be able to capture

In each iteration we need to solve

$$(\beta_j, \gamma_j) = \arg \min_{\beta, \gamma} \sum_{i=1}^n L(y_i, f_{j-1}(\mathbf{x}_i) + \beta f(\mathbf{x}_i, \gamma))$$

which can be written as

$$\Theta_j = \arg\min_{\boldsymbol{\Theta}} \sum_{i=1}^n L(y_i, f_{j-1}(\mathbf{x}_i) + T(\mathbf{x}_i, \boldsymbol{\Theta}))$$

We are trying to find

$$\hat{\mathbf{f}} = \arg\min_{\mathbf{f} \in \mathbb{R}^n} \sum_{i=1}^n L(y_i, f_i)$$

 Many numerical optimization methods compute f iteratively

$$\hat{\mathbf{f}} = \sum_{\ell=1}^{K} \mathbf{a}_{\ell}$$

where $\mathbf{a}_{\ell} \in \mathbb{R}^n$.

For example, gradient descent methods

$$\mathbf{a}_{\ell} = -\lambda_{\ell} \left. \nabla L \left(\mathbf{f} \right) \right|_{\mathbf{f} = \mathbf{f}_{\ell-1}}$$

where

$$\mathbf{f}_j = \left(egin{array}{c} f_j(\mathbf{x}_1) \ f_j(\mathbf{x}_2) \ dots \ f_i(\mathbf{x}_n) \end{array}
ight) &\in \mathbb{R}^n$$

• The difference is that in

$$\Theta_j = \arg\min_{\Theta} \sum_{i=1}^n L(y_i, f_{j-1}(\mathbf{x}_i) + T(\mathbf{x}_i, \Theta))$$

the components of the "update" vector

$$\begin{pmatrix} T(\mathbf{x}_1, \mathbf{\Theta}) \\ T(\mathbf{x}_2, \mathbf{\Theta}) \\ \vdots \\ T(\mathbf{x}_n, \mathbf{\Theta}) \end{pmatrix}$$

are constrained to result from a single tree

- In addition, our goal is to "generalize" $\sum_{i=1}^{K} T(\mathbf{x}_i, \boldsymbol{\Theta})$ to other \mathbf{x} 's
- Gradients, on the other hand, are much easier to compute

 This suggests the following, at each step

$$\arg\min_{\boldsymbol{\Theta}} \sum_{i=1}^{n} \left(-g_{i,\ell} - T(\mathbf{x}_i, \boldsymbol{\Theta})\right)^2$$

where $g_{i,\ell}$ is the *i*-th element of the gradient evaluated at the ℓ -th step:

$$\nabla L(\mathbf{f})|_{\mathbf{f}=\mathbf{f}_{\ell-1}}$$

Gradient Tree Boosting

Initialize

$$\mathbf{f}_0 = \arg\min_{\gamma \in \mathbb{R}} \sum_{i=1}^n L(y_i, \gamma)$$

- For i = 1, 2, ..., K
- Let

$$g_{i,j} = -\frac{\partial L(y_i, f)}{\partial f}\bigg|_{f=f_{j-1}(\mathbf{x}_i)}$$
 $i = 1, 2, \dots, n$

• Fit a regression tree to the "responses" $g_{1,j}, g_{2,j}, \ldots, g_{n,j}$, obtaining the regions $R_{1,j}, \ldots, R_{M_i,j}$

Gradient Tree Boosting

• For $h = 1, 2, ..., M_i$ find the constants

$$\gamma_{h,j} = \arg\min_{\gamma} \sum_{\mathbf{x}_i \in R_{h,j}} L(y_i, f_{j-1}(\mathbf{x}_i) + \gamma)$$

Let

$$f_j(\mathbf{x}) = f_{j-1}(\mathbf{x}) + \sum_{h=1}^{M_j} \gamma_{h,j} \mathbf{I} \left(\mathbf{x} \in R_{h,j} \right)$$

Gradient Tree Boosting

• Shrinkage:

$$f_j(\mathbf{x}) = f_{j-1}(\mathbf{x}) + \tau \sum_{h=1}^{M_j} \gamma_{h,j} \mathbf{I} \left(\mathbf{x} \in R_{h,j}\right)$$

where $\tau \in (0,1)$

- τ is the "rate of learning"
- Small values of τ require more iterations (K)
- This approach works very well in practice. More work is needed.

- Neural networks are flexible regression models
- Hybrid (or particular case) of non-parametric regression and projection-pursuit
- Versatile, computationally very costly and fragile

- Fitting them can almost be considered an art...
- Recently they've made a come back under the umbrella of "deep learning"

```
http://www.youtube.com/watch?v=VdIURAu1-aUhttp://lmgtfy.com/?q=deep+learning
```

- Neural networks (NN) build flexible regression models
- They use an ordered sequence of unobserved units that are transformed linear combinations of units appearing in previous levels of the network
- We'll focus on single-layer NNs (to simplify the discussion)

- Let $\mathbf{X} \in \mathbb{R}^p$ be a generic vector of explanatory variables
- Build a new set of explanatory variables

$$Z_m = \sigma \left(\alpha_{0,m} + \alpha'_m \mathbf{X} \right), \quad m = 1, 2, \dots, M$$

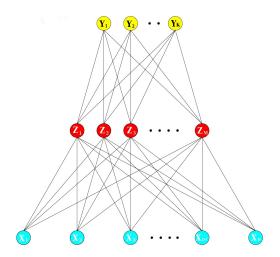
(These form the hidden layer)

• The output variables are then linear combinations of the Z_m 's

$$T_k = \beta_{0,k} + \beta'_k \mathbf{Z}, \quad k = 1, 2, ..., K$$

 The output variables may themselves be transformed again

$$f_k = f_k(\mathbf{X}) = g_k(\mathbf{T})$$



The "activation function" is usually

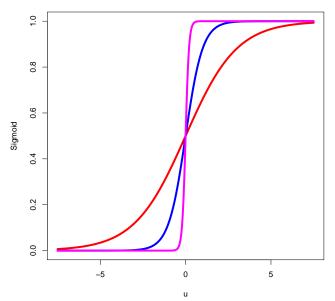
$$\sigma(u) = \frac{1}{1 + \exp(-u)} = \frac{\exp(u)}{1 + \exp(u)}$$

- For continuous responses we set K = 1 and $g_k(\mathbf{T}) = T_k$
- For categorical responses K is the number of classes and

$$g_k(\mathbf{T}) = \frac{\exp(T_k)}{\sum_{s=1}^K \exp(T_s)}$$

(aka "soft-max" outputs)

"Activation function"



- How do we estimate ("learn") the α 's and β 's?
- For continuous responses

$$\min_{\alpha,\beta} \sum_{i=1}^{n} (y_i - f_1(\mathbf{x}_i))^2$$

$$\min_{\alpha,\beta} \sum_{i=1}^{n} (y_i - \beta_0 - \beta' \mathbf{Z})^2$$

$$\min_{\alpha,\beta} \sum_{i=1}^{n} \left(y_i - \beta_0 - \sum_{s=1}^{M} \beta_s \sigma \left(\alpha_{0,s} + \alpha'_m \mathbf{x}_i \right) \right)^2$$

 For categorical responses we use the deviance (cross-entropy) function

$$\min_{\alpha,\beta} \sum_{i=1}^{n} \sum_{k=1}^{K} y_{i,k} \log(f_k(\mathbf{x}_i))$$

- Soft-max outputs and cross-entropy loss = logistic regression model on the variables in the hidden layer + MLE estimation
- By adding variables in the hidden layer the model becomes more flexible

Neural Networks

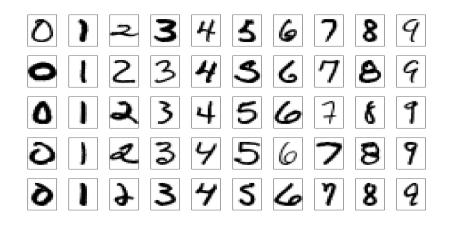
Overfitting / regularization

$$\min_{\alpha,\beta} \sum_{i=1}^{n} \sum_{k=1}^{K} y_{i,k} \log(f_k(\mathbf{x}_i)) + \lambda P(\alpha,\beta)$$

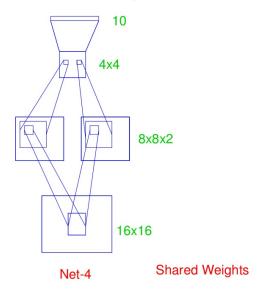
$$P(\alpha,\beta) = \|\alpha\|_2^2 + \|\beta\|_2^2$$

- A.K.A. as "weight decay"
- Since random starts are needed, the scale of the input variables becomes a potentially important issue

Feature "discovery"



Feature "discovery"



```
> # ISOLET EXAMPLE
>
> # 3 and 26 "C" and "Z"
> set.seed(123)
> a1 <- nnet(V618 ~ ., data=x.tr, size=1, decay=0, maxit=1500, MaxNWts=2000)</pre>
# weights: 620
initial value 350,425020
iter 10 value 41.176789
. . .
iter 120 value 6.482733
final value 6.482722
converged
> a1$value
[1] 6.482722
>
>
> b1 <- predict(a1, type='class') #, type='raw')
> mean(b1 != x.tr$V618)
[1] 0.002083333
>
```

```
> set.seed(456)
> a2 <- nnet(V618 ~ ., data=x.tr, size=1, decay=0, maxit=1500, MaxNWts=2000)</pre>
# weights:
initial value 336.934868
iter 10 value 157,630462
iter 150 value 16.164762
final value 16.164753
converged
> a2$value
[1] 16.16475
> b2 <- predict(a2, type='class') #, type='raw')
> mean(b2 != x.tr$V618)
[1] 0.00625
>
> b1 <- predict(a1, newdata=x.te, type='class') #, type='raw')
> mean(b1 != x.te$V618)
[1] 0.03333333
> b2 <- predict(a2, newdata=x.te, type='class') #, type='raw')
> mean(b2 != x.te$V618)
[11 0.025
```

```
> set.seed(123)
> a1 <- nnet(V618 ~ ., data=x.tr, size=3, decay=0, maxit=1500, N</pre>
# weights: 1858
initial value 334,262969
iter 90 value 6.482739
final value 6.482738
converged
>
> set.seed(456)
> a2 <- nnet(V618 ~ ., data=x.tr, size=3, decay=0, maxit=1500, N</pre>
# weights: 1858
initial value 348,931860
iter 30 value 0.001012
final value 0.000091
converged
```

```
> b1 <- predict(a1, type='class') #, type='raw')</pre>
> mean(b1 != x.tr$V618)
[1] 0.002083333
>
> b2 <- predict(a2, type='class') #, type='raw')</pre>
> mean(b2 != x.tr$V618)
[1] 0
>
> b1 <- predict(a1, newdata=x.te, type='class') #, type=':
> mean(b1 != x.te$V618)
[1] 0.03333333
>
> b2 <- predict(a2, newdata=x.te, type='class') #, type=':
> mean(b2 != x.te$V618)
[1] 0.04166667
```

```
> set.seed(123)
> a1 <- nnet(V618 ~ ., data=x.tr, size=6, decay=0.05, max</pre>
# weights: 3715
iter 110 value 4.777807
final value 4.777806
converged
>
> set.seed(456)
> a2 <- nnet(V618 ~ ., data=x.tr, size=6, decay=0.05, max</pre>
# weights: 3715
iter 260 value 4.172023
final value 4.172023
converged
```

```
> b1 <- predict(a1, type='class') #, type='raw')</pre>
> mean(b1 != x.tr$V618)
[1] 0
>
> b2 <- predict(a2, type='class') #, type='raw')</pre>
> mean(b2 != x.tr$V618)
[1] 0
>
> b1 <- predict(a1, newdata=x.te, type='class') #, t</pre>
> mean(b1 != x.te$V618)
[1] 0.008333333
>
> b2 <- predict(a2, newdata=x.te, type='class') #, t
> mean(b2 != x.te$V618)
[1] 0.008333333
```

```
> ### More letters
> lets <- c(3, 7, 9, 26)
> LETTERS[lets]
[1] "C" "G" "T" "Z"
> set.seed(123)
> a1 <- nnet(V618 ~ ., data=x.tr, size=1, decay=0, maxit=1500, Max)</pre>
# weights: 626
iter 860 value 6.482741
final value 6.482739
converged
> set.seed(456)
> a2 <- nnet(V618 ~ ., data=x.tr, size=1, decay=0, maxit=1500, Max)</pre>
# weights: 626
. . .
iter 40 value 789,912166
final value 789,900872
converged
```

```
> b1 <- predict(a1, type='class') #, type='raw')</pre>
> mean(b1 != x.tr$V618)
[1] 0.001041667
>
> b2 <- predict(a2, type='class') #, type='raw')</pre>
> mean(b2 != x.tr$V618)
[1] 0.5010417
>
> b1 <- predict(a1, newdata=x.te, type='class') #, type=':
> mean(b1 != x.te$V618)
[1] 0.4666667
>
> b2 <- predict(a2, newdata=x.te, type='class') #, type=':
> mean(b2 != x.te$V618)
[1] 0.525
```

```
> set.seed(123)
> a1 <- nnet(V618 ~ ., data=x.tr, size=3, decay=0, n</pre>
# weights: 1870
iter 410 value 27,422499
final value 27.422441
converged
> set.seed(456)
> a2 <- nnet(V618 \sim ., data=x.tr, size=3, decay=0, n
iter 940 value 0.000134
final value 0.000087
converged
```

```
> b1 <- predict(a1, type='class') #, type='raw')</pre>
> mean(b1 != x.tr$V618)
[1] 0.00625
>
> b2 <- predict(a2, type='class') #, type='raw')</pre>
> mean(b2 != x.tr$V618)
[1] 0
>
> b1 <- predict(a1, newdata=x.te, type='class') #, type=':
> mean(b1 != x.te$V618)
[1] 0.04583333
>
> b2 <- predict(a2, newdata=x.te, type='class') #, type=':
> mean(b2 != x.te$V618)
[1] 0.03333333
```

```
> set.seed(123)
> a1 <- nnet(V618 \sim ., data=x.tr, size=3, decay=0.0
# weights: 1870
iter 180 value 13.768831
final value 13.768831
converged
> set.seed(456)
> a2 <- nnet(V618 \sim ., data=x.tr, size=3, decay=0.0
iter 230 value 13,900597
final value 13,900596
converged
```

```
> b1 <- predict(a1, type='class') #, type='raw')</pre>
> mean(b1 != x.tr$V618)
[1] 0
>
> b2 <- predict(a2, type='class') #, type='raw')</pre>
> mean(b2 != x.tr$V618)
[1] 0
>
> b1 <- predict(a1, newdata=x.te, type='class') #, type=':
> mean(b1 != x.te$V618)
[1] 0.01666667
>
> b2 <- predict(a2, newdata=x.te, type='class') #, type=':
> mean(b2 != x.te$V618)
[1] 0.01666667
```