# STAT406- Methods of Statistical Learning Lecture 10

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UBC - Sep / Dec 2017

- Suppose we have n = 100 observations uniformly distributed on the interval [0, 1].
- How many do we expect to find in [0.25, 0.75]?

$$0.25 \le X_i \le 0.75$$

$$|X_i - 0.5| \le 0.25$$

- Suppose we have n = 100 observations uniformly distributed on the square  $[0, 1] \times [0, 1]$ .
- How many do we expect to find in the square  $[0.25, 0.75] \times [0.25, 0.75]$ ?

- Suppose we have n = 100 observations uniformly distributed on the hypercube  $[0, 1]^{10}$ .
- How many do we expect to find in the hypercube [0.25, 0.75]<sup>10</sup>?

- How many observations uniformly distributed on the hypercube [0,1]<sup>20</sup> are needed to expect to find at least 50 observations in the hypercube [0.25, 0.75]<sup>20</sup>?
- Ans:

- Suppose we have n = 10,000 observations uniformly distributed on the hypercube  $[0,1]^{20}$
- How large should a be so that we can expect to find at least 50 observations in the hypercube  $[0.5 a, 0.5 + a]^{20}$ ?

#### What can we do?

- How can we build flexible predictors when there are many covariates available?
- Approximate the regression function by a piecewise constant function
- Use an iterative algorithm to build the piecewise function
- Suboptimal, but feasible

- Consider data  $(Y_i, \mathbf{X}_i)$ , i = 1, ..., n with  $\mathbf{X}_i \in \mathbb{R}^p$
- Find regions  $R_1, R_2, \ldots, R_K$  that minimize

$$\sum_{j=1}^K \sum_{i \in R_j} (Y_i - \hat{\mu}_j)^2$$

where  $\hat{\mu}_j$  is the average of the  $Y_i$ 's for which  $\mathbf{X}_i \in R_i$ 

- A simpler search
- Find a feature X<sub>j</sub> and a threshold a such that

$$\sum_{i \in R_L} (Y_i - \hat{\mu}_L)^2 + \sum_{i \in R_R} (Y_i - \hat{\mu}_R)^2$$

is minimized, where

$$R_L = \{X_j < a\} \quad R_R = \{X_j \ge a\}$$

- Recursively split the regions R<sub>L</sub> and R<sub>R</sub>
- Stopping criteria?
- Regions have few observations
- The gain in RSS is below a threshold

- It is relatively easy to find the optimal splits
- Trees are easy to explain and visualize
- In some cases trees are interpretable

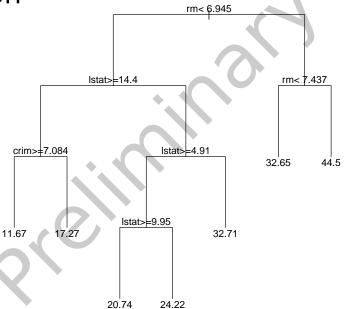
#### Regression trees - Example

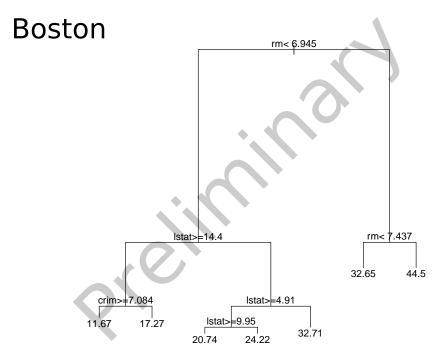
- Consider the Boston data set
- n = 506, p = 14
- Create a training and test set (n = 380 and n = 126)
- Build a regression tree

# Regression trees - Example

```
data(Boston, package='MASS')
set.seed(123456)
n <- nrow(Boston)
ii \leftarrow sample(n, floor(n/4))
dat.te <- Boston[ ii, ]
dat.tr <- Boston[ -ii, ]</pre>
bos.t <- rpart(medv ~ ., data=dat.tr,
                 method='anova')
plot (bos.t, uniform=FALSE)
text (bos.t, pretty=TRUE)
```

#### **Boston**





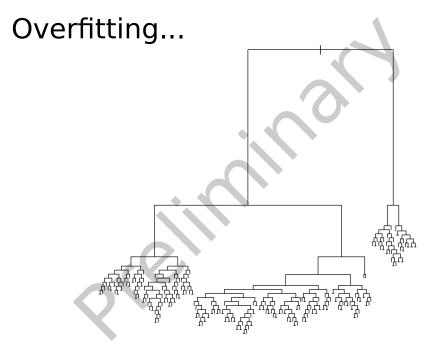
Compare prediction errors with those of a standard linear regression model

```
> # predictions on the test set
> pr.t <- predict(bos.t, newdata=dat.te,
    type='vector')
> mean((dat.te$medv - pr.t)^2)
[1] 24.43552
> # full linear model
> bos.lm <- lm(medv ~ ., data=dat.tr)</pre>
> pr.lm <- predict(bos.lm, newdata=dat.te)</pre>
> mean((dat.te$medv - pr.lm)^2)
[1] 26.60311
```

#### Use stepwise to get a better linear model

```
> # try to make it better
> null <- lm(medv ~ 1, data=dat.tr)</pre>
> full <- lm(medv ~ ., data=dat.tr)</pre>
> bos.aic <- stepAIC(null,</pre>
    scope=list(lower=null, upper=full),
    trace=FALSE)
> pr.aic <- predict(bos.aic,</pre>
    newdata=dat.te)
> with(dat.te, mean( (medv - pr.aic)^2 ) )
[1] 25.93452
```

#### Use LASSO



Not surprisingly, when we overfit...

#### Pruning...

Cost pruning

$$\min_{T \subset T_0} \sum_{m=1}^{|T|} \sum_{\mathbf{x}_i \in R_m} (\mathbf{y}_i - \hat{\mu}_m)^2 + \alpha |T|$$

- ullet We can compute the solution for all lpha
- Compare each subtree in this sequence using CV
- Pick the best subtree

#### Pruning...

- More specifically:
- Let  $T_{\ell} \subset T_0$  be the solution to

$$\min_{T \subset T_0} \sum_{m=1}^{|T|} \sum_{\mathbf{x}_i \in R_m} (\mathbf{y}_i - \hat{\mu}_m)^2 + \alpha |T|$$

when

$$\alpha \in [\alpha_{\ell}, \alpha_{\ell+1}) \subseteq [0, +\infty)$$
  $\ell = 1, 2, \dots, L$ 

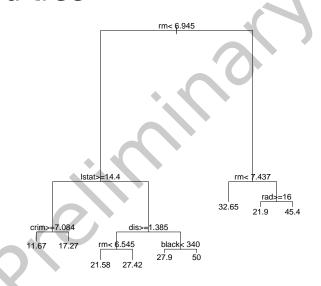
#### Pruning...

- Split the data into K folds
- For j = 1, ..., K
  - Build a tree without using the j-th fold
  - Prune it with penalties  $\alpha_{\ell}$ ,  $\ell=1,\ldots,L$
  - Use these *L* trees to predict the *j*-th fold
  - Record the prediction errors.
- Sum or average over the folds.
- We obtain K-fold CV-estimated prediction errors for the L trees corresponding to pruning with  $\alpha_{\ell}$ ,  $\ell = 1, \ldots, L$ .

#### Pruning works...

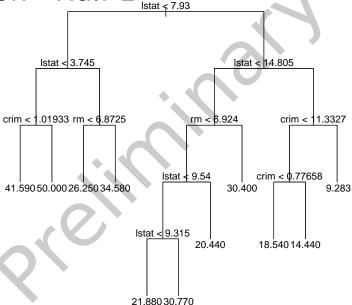
```
> b <- ***cp with minimum xerror***
> bos.t3 <- prune(bos.to, cp=b)</pre>
> plot(bos.t3)
> pr.t3 <- predict(bos.t3,</pre>
        newdata=dat.te,
        type='vector')
> with(dat.te, mean((medv - pr.t3)^2))
[1] 18.96988
```

#### Pruned tree

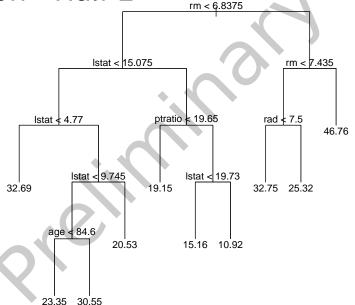


- Trees can be highly variable
- Trees computed on samples from the sample population can be quite different from each other
- For example, we split the Boston data in two...

#### Boston - Half 1



#### Boston - Half 2



- Linear regression, for example, is not so variable
- Estimated coefficients computed on the same two halfs

```
zn indus chas
     (Intercept) crim
           39.21 -0.13 0.04 0.04 2.72
[1,]
           33.12 -0.10 0.05 -0.01 2.80
[2,]
                   rm age dis rad
             nox
           -20.07 \ 3.45 \ 0 \ -1.44 \ 0.28 \ -0.01
[1,]
[2,]
           -14.18 4.15 0 -1.46 0.34 -0.02
        ptratio black 1stat
       -1.01 0.01 -0.56
[1,]
[2,]
       -0.90 0.01 -0.50
```

- If we could average many trees trained on independent samples from the same population, we would obtain a predictor with lower variance
- If  $\hat{f}_1$ ,  $\hat{f}_2$ , ...,  $\hat{f}_B$  are B regression trees, then their average is

$$\hat{f}_{\mathsf{aV}}(\mathbf{x}) = \frac{1}{B} \sum_{i=1}^{B} \hat{f}_{i}(\mathbf{x})$$

- However, we generally do not have B training sets...
- We can **bootstrap** the training set to obtain B pseudo-new-training sets
- Let  $(Y_1, \mathbf{X}_1)$ ,  $(Y_2, \mathbf{X}_2)$ , ...,  $(Y_n, \mathbf{X}_n)$  be the training sample, where

$$(Y_j, \mathbf{X}_j) \sim F_0$$

- If we knew F<sub>0</sub>, then we could generate / simulate new training sets, and average the resulting trees...
- We do not know F<sub>0</sub>, but we have an estimate for it
- Let  $F_n$  be the empirical distribution of our only training set  $(Y_1, \mathbf{X}_1)$ ,  $(Y_2, \mathbf{X}_2)$ , ...,  $(Y_n, \mathbf{X}_n)$

We know that

$$F_n \xrightarrow[n\to\infty]{} F_0$$

(in what sense?)

- Bootstrap generates / simulates samples from F<sub>n</sub>
- Taking a sample of size n from  $F_n$  is the same as sampling with replacement from the training set  $(Y_1, \mathbf{X}_1), (Y_2, \mathbf{X}_2), \ldots, (Y_n, \mathbf{X}_n)$

- To apply bagging to a regression tree, take B independent samples (with replacement) from the training set
- Obtain the B trees:  $\hat{f}_1^*$ ,  $\hat{f}_2^*$ , ...,  $\hat{f}_B^*$
- and average their predictions

$$\hat{f}_{\mathsf{bag}}(\mathbf{x}) = \frac{1}{B} \sum_{j=1}^{B} \hat{f}_{j}^{*}(\mathbf{x})$$

- Generally, we apply bagging on "large" trees, without pruning them (try to retain their low-bias and reduce their variance by averaging)
- With the Boston data set, if we apply bagging to the regression tree computed on the training set, and then use it to predict on the test set, we obtain:

• B = 5> mean((dat.te\$medv - pr.ba)^2) [1] 13.89539 • B = 100> mean((dat.te\$medv - pr.ba)^2) [1] 12.62785 • B = 500> mean((dat.te\$medv - pr.ba)^2) [1] 12.08049

B = 2000
mean((dat.te\$medv - pr.ba)^2)
[1] 11.87869
B = 5000
mean((dat.te\$medv - pr.ba)^2)
[1] 11.77328

- This approach applies to any predictor (not only trees)
- It will be particularly useful for low-bias / high-variance predictors