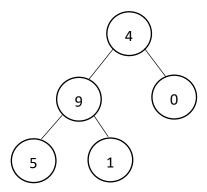
## **Algorithm Spring 2021 Final Exam**

1. (10%) Considered a binary tree which contains digits from 0-9 only, each root-to-leaf path would represent a number. If the leaf is the left-child or has no sibling, the number should be positive; otherwise, it should be negative. For instance, for a binary tree below, a root-to-leaf path  $4 \rightarrow 9 \rightarrow 5$  which represents the number 495, and a root-to-leaf path  $4 \rightarrow 9 \rightarrow 1$  which represents the number -491. Please answer the following questions. Input: [4, 9, 0, 5, 1] (Suppose that the first index is 0)



(a) (5%) Given pseudo code for the problem that finding the total sum of all root-to-leaf numbers. Please fill in blanks. (Assume that input array is T.)

```
1. dfs(Tree, i, num) {
       // Calculate value to Tree[i]
2.
3.
       val = (1)
       // If there is no child, add the value of root-to-leaf to global variable "sum"
4.
5.
       if(Tree[i*2+1] == null && Tree[i*2+2] == null){
            // If leaf is right child, then multiply the value of root-to-leaf with (-1)
6.
7.
            if((2))
                 val = val*(-1)
8.
9.
            sum = sum + val
10.
            return
11.
       // search for left child
12.
13.
       if(Tree[i*2+1] != null)
                  (3)
14.
15.
       // search for right child
       if(Tree[i*2+2] != null)
16.
17.
                  (4)
18. }
```

```
19.
   20. sum = 0 // global variable
   21. sumNumbers(Tree, root) {
   22.
          if(Tree[root] == null)
   23.
                return 0
   24.
          dfs(Tree, root, 0)
   25.
          return sum
   26. }
   27.
   28. main() {
         print(sumNumbers(T, 0))
   30.}
(b) (5%) What output will be printed if T is [2, 7, 8, 0, 1, 3]?
2. (10%)
(a) (5%) Why doesn't Dijkstra's algorithm work for the graph that has negative path?
(b) (5%) Given Dijkstra's algorithm below.
    \overline{\text{INITIALIZE-SINGLE-SOURCE}(G, s)}
  1 for each vertex v \in G.V do
        v.d = \infty
        v.\pi = NIL
  4 \ s.d = 0
    RELAX(u, v, w)
   1 if v.d > u.d + w(u, v) then
         v.d = u.d + w(u, v)
   \mathbf{2}
         v.\pi = u
   DIJKSTRA(G, w, r)
  1 INITIALIZE-SINGLE-SOURCE(G, s)
  S = \emptyset
  Q = G.V
  4 while Q \neq \emptyset do
        u = \text{EXTRACT-MIN}(Q)
        S = S \cup \{u\}
  6
```

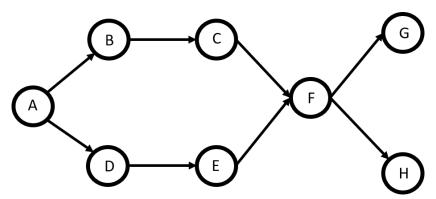
for each vertex  $v \in G.Adj[u]$  do

RELAX(u, v, w)

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Analyze and give time complexity for Dijkstra's algorithm while using binary heap. Suppose the input graph G is dense, which means that the graph can be assumed as complete graph. (You need to show your reason.)

## 3. (10%)



Consider the directed acyclic graph G above. How many topological orderings does it have?

## 4. (10%)

(a) (5%) Given 10 difference characters and their frequency, please build a Huffman tree.

Character	"C"	"O"	"S"	"M"	" " —	"P"	"A"	"X"	"Y"	"L"
Frequency	0.01	0.05	0.02	0.06	0.27	0.09	0.11	0.18	0.14	0.07

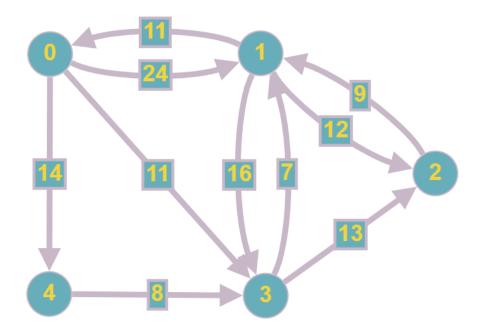
(Note 1: All edges along the path to a character contain a code digit. If they are on the left side of the tree, they will be a 0 (zero). If on the right, they well be a 1 (one).)
(Note 2: the frequency of left child < frequency of right child at the same height)

(b) (5%) Following the previous question (a), given a string:

01001110111101111010111001111001

Please decode the string by your Huffman tree.

## 5. (10%)



Find all pairs shortest path using Floyd-Warshall. (Please write down process)

6. (10%) There are five cities in a network. The cost of building a road directly between i and j is the entry  $a_{i,j}$  in the matrix below. Determine the least cost of making all the cities reachable from each other.

	0	1	2	3	4
0	0	12	17	13	14
1	12	0	8	7	9
2	17	8	0	3	13
3	13	7	3	0	10
4	14	9	13	10	0

7. (10%) Given a directed graph G = (V, E), please design an algorithm to determine whether it contains a (directed) cycle.

- 8. (10%) Given a directed graph G = (V, E), please design an algorithm to determine whether it contains a (directed) cycle of odd length.
- 9. (10%) Given a set of tasks, each task requests one unit of time to finish work. Moreover, a task has a deadline and reward. If the task is finished before the deadline, we get the reward. We cannot schedule multiple tasks at same time. (Hint: the deadline is at least one.)
  - (a) (5%) Please design an algorithm to maximize total reward.
  - (b) (5%) Consider any nonempty subproblem  $S_k$ , and let  $t_m$  be a task in  $S_k$  that is according to your choice. Please show that  $t_m$  is included in some maximum total reward subset of mutually compatible tasks of  $S_k$ .
- 10. (10%) Consider the following linear-programming system of difference constraints:

$$x_3 - x_1 \le 4$$

$$x_2 - x_1 \le 2$$

$$x_1 - x_4 \le 10$$

$$x_5 - x_1 = 7$$

$$x_3 - x_2 \le 5$$

$$x_2 - x_4 \le -8$$

$$x_4 - x_5 \le -4$$

$$x_5 - x_3 \le 6$$

$$x_2 - x_5 \le 9$$

- (a) (5%) Draw the constraint graph for these constraints.
- (b) (5%) Find a feasible solution or explain why no feasible solution exists.