```
In [1]: %matplotlib inline
# Importing standard Qiskit libraries and configuring account
from qiskit import QuantumCircuit, execute, Aer, IBMQ
from qiskit.compiler import transpile, assemble
from qiskit.tools.jupyter import *
from qiskit.visualization import *
import qiskit as q
from qiskit.tools.monitor import job_monitor

# Loading your IBM Q account(s)
provider = IBMQ.load_account()
```

Test 1

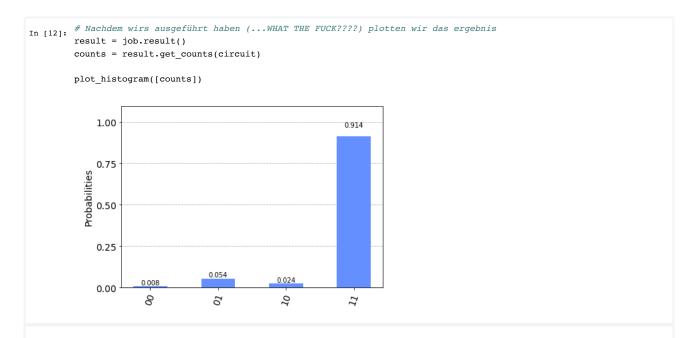
```
In [5]: # 2 Quibits und 2 klassische Bits
circuit = QuantumCircuit(2,2)

# Einfügen eines NOT Gates
    # Bastelt aus 0,0 -> 1,0
circuit.x(0)

# Einfügen von controlled not (cnot).
    # Flipped das zweite Qbit wenn das erste eine 1 ist
circuit.cx(0, 1)

# Messen, Die Boxen zeigen an wie die Qubits in klassische Bits umgebaut werden
circuit.measure([0,1], [0,1])
circuit.draw()
```

```
In [9]: # lassen wir das ma aufm Quantencomputer laufen!
        # Erstma schauen, welcher Quantencomputer steht zur Verfügung, wieviele Qbits hat er und wieviele warten scho
        provider = IBMQ.get_provider("ibm-q")
        for backend in provider.backends():
            try:
                qubit_count = len(backend.properties().qubits)
            except:
                qubit count = "simulated"
            print(f"{backend.name()} has {backend.status().pending_jobs} qued and {qubit_count} qubits")
          ibmq_qasm_simulator has 1 qued and simulated qubits
          ibmqx2 has 2 qued and 5 qubits
          ibmq 16 melbourne has 10 qued and 15 qubits
          ibmq_vigo has 6 qued and 5 qubits
          ibmq_ourense has 1 qued and 5 qubits
          ibmq_london has 7 qued and 5 qubits
          ibmq_burlington has 2 qued and 5 qubits
          ibmg essex has 5 qued and 5 qubits
          ibmq_armonk has 0 qued and 1 qubits
          ibmq_rome has 6 qued and 5 qubits
In [11]: backend = provider.get_backend("ibmqx2")
        job = execute(circuit, backend = backend, shots = 500)
        job_monitor(job)
          Job Status: job has successfully run
```



Test 2

Was können wir jetzt damit machen? Zum Testen nutzte ich aber jetzt die Simulation, das geht schneller