

NL2code

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I. Introduction

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

II. Related Word

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

III. Dataset

A. Standard Datasets

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1) Django: Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be

written in of the original language. There is no need for special content, but the length of words should match the language.

2) HS: Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

B. Our dataset

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

IV. Models

We describe four models, each is build upon Pengcheng’s model, but encodes the input in a different method. First we start by briefly describing Pengcheng’s model.

A. Pengcheng’s model

Pengcheng recognized that adding syntax information to the model would give better predictions results XXX. His model, follows an encoder-decoder architecture, and takes the raw comment as input and generates an Abstract Syntax Tree (AST) of the corresponding code as output.

The encoder comprises of an embedding layer and a Bidirectional LSTM (BiLSTM) layer. It takes a comment as input, embeds each word in the comment to give TE_i , for each word i in the comment. Each TE_t is sequentially feed into the BiLSTM layer, to produces a Query Embedding (QE) of 128 dimensions. QE is passed to the decoder module.

The decoder is slightly complicated and works in mysterious ways! Lord Voldomort himself blessed it with his divine wand to produce a magical black box, that generates AST's!

B. Our models

As described, the decoder is already at a state-of-the-art level XXX, and needs no further modifications. All models described hereon use the same decoder architecture as Pengcheng's model with modifications to the encoder and the input data XXX. All models are trained and tested using the dataset deccribed in SECTION.

1) Basic Concat (BC): For our first attemp to incorporate syntax information into the encoder, we decided to add (append) the POS and phrase ID of each token to the corresponding token embedding, giving us the Augmented Token Embedding (ATE). The ATE is then feed into a modified BiLSTM layer that took 130 dimension embeddings, rather than the specified 128 dimensions.

Token embedding dimensions: 128
 POS and Phrase ID dimensions: 1 each; total 2
 Augmented token embedding dimensions: 130

2) Linear Projection (LP): To add some syntactic information over a sequence of tokens, we used an embedding layer for POS and phrase tags. The resulting TE, POS embedding (POSE), and Phrase embedding (PhE) are then concatenated to produce the ATE; which is a $(128 * 3)$ dimension vector. We then apply a linear projection (using a dense layer with $(128 * 3)$ input nodes, 128 output nodes, and the linear actiation function). This new vector is passed to the BiLSTM of Pengcheng's model.

Token embedding dimension: 128
 POS embedding dimension: 128
 Phrase embedding dimension: 128
 Dense = $(128 * 3)$ input nodes, 128 output nodes
 ATE = [TE : POSE : PhE] (: is concatenation)
 ATE' = Dense(ATE)
 QE = BiLSTM(ATE')

3) Linear Projection Reduced Dimension (LPrd): Subsequently, we noticed that the POS and Phrase vocabulary sizes were relatively smaller than token vocabulary size. To avoid redundancy XXX, we changed the embedding dimensions of POSE and PhE to 8 and 32 respectively. The process described in LP is then repeated.

Token embedding dimension: 128
 POS embedding dimension: 8
 Phrase embedding dimension: 32
 Dense = $(128 + 8 + 32)$ input nodes, 128 output nodes
 ATE = [TE : POSE : PhE] (: is concatenation)
 ATE' = Dense(ATE)

Query Embedding = BiLSTM(ATE')

4) Raw Query Independent Preprojection (AdvLP): Rather than applying one linear projection on ATE, we apply two here, where the first is independent of the input query.

Token embedding dimension: 128
 POS embedding dimension: 128
 Phrase embedding dimension: 128
 preprojector = $(128 * 2)$ input nodes, 128 output nodes
 Dense = $(128 * 3)$ input nodes, 128 output nodes
 AE = [POSE : PhE]
 PAE = Preprojector(AE)
 ATE = [TE : PAE]
 ATE' = Dense(ATE)
 QE = BiLSTM(ATE')

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V. Experiments

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VI. Results

Models		Metrics	
		BLUE	Accu.
Pengcheng		84.5	71.6
Base		73.2	67.9
NL2code	BC	73.6	69.4
	LP	<u>74.3</u>	<u>69.7</u>
	LPrd	73.6	69.0
	AdvLP	73.7	69.1

VII. Conclusion

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