CSCI 4220 Assignment 1

TFTP Server

Due Date: Monday, September 24, 11:59:59 PM

Your task for this team-based (max. 2) assignment is to implement a TFTP server according to RFC 1350.

Your server should be able to support multiple connections at the same time by calling the fork() system call which you may be familiar with from Operating Systems. We will discuss it on September 11th. You MUST support the "octet" mode. You should not implement the "mail" mode or the "netascii" mode.

Upon not receiving data for 1 second, your sender should retransmit its last packet. Similarly, if you have not heard from the other party for 10 seconds, you should abort the connection.

Take care to not allow the Sorcerer's Apprentice Syndrome (SAS). Don't worry, the implementation in the RFC has already corrected SAS. Additionally, we will only be testing files smaller than 32 MB.

Be sure when testing using the tftp Linux client (for example) to set the mode to binary.

SIGALRM is discussed in our textbook (Chapter 14) which may be useful when implementing timeouts. We will discuss signals on September 14th.

As we will not be able to use root privileges on Submitty, you should NOT be requesting port 69 (which is a reserved port) but rather let the operating system assign you a random port which you will then output to **stdout**. This port number should be output on its own line and should be the first thing your program outputs.

Please include a README.txt file which should include your name, the name of your partner, and any helpful remarks for the grader. Also submit a Makefile - it can be quite simple and there are many online references, in addition to the examples in the book's code. You can test it by running make. It must generate an executable called tftp.out Remember that file names are case sensitive on Submitty!

The submission is due on September 24th, and the TA will be present at lecture on Tuesday September 25th and Friday September 28th for you to demo you code. If you submit on time you should demo on Tuesday.

Please make sure to get started early!

Regarding Makefiles, I've borrowed the following text from Netprog Spring 2018:

I realize I required that everyone submit a Makefile so that negates the cpp requirement. That said, if you want to use cpp, you are free to do so. One trick with doing that, though, is that the unp.h header (and matching library) is written entirely in C. If you wish to use that in your cpp file, you need to do the following:

```
extern "C" {
#include "unp.h"
}
```

I'm not sure if the majority of the class is familiar with this or not but basically it prevents C++ name mangling for all of the functions declared inside of the unp.h header.
You can read more details here:

https://isocpp.org/wiki/faq/mixing-c-and-cpp