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include <iostream>
#include <string>
using namespace std;
struct Student {
int rollNo;
string name;
float sgpa;
};
void insertionSort(Student students[], int n) {
for (int i = 1; i < n; ++i) {
Student key = students[i];
int j = i - 1;
while (j >= 0 && students[j].rollNo > key.rollNo) {
students[j + 1] = students[j];
j = j - 1;
```

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}
students[j + 1] = key;
}
}
void\ displayStudents(Student\ students[],\ int\ n)\ \{
cout << "\nRoll Call List:\n";
cout << "Roll No\tName\t\tSGPA\n";</pre>
cout << "\n";
for (int i = 0; i < n; ++i) {
cout << students[i].rollNo << "\t" << students[i].name << "\t\t" << students[i].sgpa << "\n";
}
}
int main() {
int n;
int i;
```

```
cout << "Enter the number of students: ";
cin >> n;
Student students[n];
for (i = 0; i < n; ++i) {
cout << "\nEnter details for student :\n";</pre>
cout << "Roll No: ";
cin >> students[i].rollNo;
cin.ignore();
cout << "Name: ";
getline(cin, students[i].name);
cout << "SGPA: ";
cin >> students[i].sgpa;
}
```

insertionSort(students, n);

```
displayStudents(students, n);
return 0;
}
```