

# MASS EFFECT BLUESHIFT

## ATTRIBUTES

STR						
CON						
INT						
WIT						
CHA						
INS						

## SKILLS

Communication					
Contacts					
Electronics					
Fitness					
Infiltration					
Resources					
Security					
Subterfuge					
Survival					

## EXPERTISE


## DOSSIER

Name	Species	Career	Homeworld
Age	Gender	Height	Weight
Vision	Psych Profile		

## COMBAT

Initiative	Speed
Fortitude	Energy
Reflex	Tactical Points
Resolve	
Shields	
Health	

Mass	Conditional Modifiers:
Burden	

## WEAPONS


## NOTES


## TALENTS

NAME	RANGE	COST
NOTES	ATTACK	DAMAGE
NAME	RANGE	COST
NOTES	ATTACK	DAMAGE
NAME	RANGE	COST
NOTES	ATTACK	DAMAGE
NAME	NAME	
NAME	NAME	

# Inventory

Head	Shoulders

Omni-tool	Body	Bio-Amp
Hands		Arms
	Weight	

[illegible]

Weapon			Type
AP	Range	Heat	
Damage		Potency	
Traits		Weight	

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[illegible]

Grenades	XP	Carried
Medi-gel	Credits	Burden