

Meeting Minutes

January 7

Attendees: Will, Laith, Ken, Peter

Time: 1 hour

Things Discussed:

- Redoing the levels
 - Maybe we could incorporate lessons.
 - Infographic of different concepts that the player could learn before testing them.
 - Would have to redo the questions so they are randomly generated, but also
 - have a set topic.
 - Will have to add to the xml database
 - Will have to reimplement the questions class so the randomized functions can work with the new database.
- Create lessons
- Change the textarea to a pane
 - Colour the font for feedback -> error traceback etc.

This meeting was about finalizing a vision for this phase and what the product should ultimately be.