Meeting Minutes

March 7

Attendees: Will, Laith, Ken, Peter

Time: 1 hour

Things Discussed:

- Redoing the levels

    - Maybe we could incorporate lessons.

    - Infographic of different concepts that the player could learn before testing them.

    - Would have to redo the questions so they are randomly generated, but also
        - have a set topic.

    - Will have to add to the xml database

    - Will have to reimplement the questions class so the randomized functions can work with the new database.

- Create lessons

- Change the textarea to a pane
    - Colour the font for feedback -> error traceback etc.

This meeting was about finalizing a vision for this phase and what the product should ultimately be.