

# Candela Nicolas

Lv. 25 Programming cleric



**Playing since:** 22/04/1997

**Unique ID:** 06 46 88 27 94

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**Hideout:**

225 Av. Franklin Roosevelt  
69500 Bron

<https://darkxell.github.io/>

Driving licence

## Inventory



**Master's Degree :** Gamagora  
+2 to Game development skills  
Currently farming in Lyon (France)



**Master's Degree :** BDMA  
Grants knowledge of Big Data and analytics, machine learning and statistics.  
Looted from Université de Tours in 2019

## Skills



**Object oriented programming**

**Main ability**

- Mainly Java and C#
- Front and back java experience



**Unity games making**

**Support skill**

- [darkxell.github.io/Collapse](https://darkxell.github.io/Collapse)



**Web development**

**Support skill**

- Used to HTML and CSS
- Knows vanilla Javascript



**Bilingual English/French**

**Passive skill**

- Speaks native french and fluent english



**Data science knowledge**

**Passive skill**

- Data analysis and machine learning
- Good general understanding of stats



**Blockchain technology**

**Passive skill**

- Interested in crypto, especially DAGs
- The math, not the economy

## Player History



**Worldline (2019 - 2021)**

Full stack developer in finance  
Java, Web and Continuous  
Integration



**Indie Dev (2017 - 2020)**

Indie dev in a team of 2  
Building a pokémon mystery dungeon  
fangame

## Games



**Path of exile**

3900 hours played  
Leader in ARPG design



**Minecraft**

4000 hours played  
Endless sandboxes rule



**Subnautica**

80 hours played  
Impressive game immersion