Candela Nicolas
Lv. 25 Programming cleric

Playing since : 22/04/1997
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Driving licence

Inventory

Master's degree : Gamagora
+2 to Game Development skills
Looted from: Université Lyon2 in 2022

Master's degree : BDMA
Grants knowledge of Big data and analytics, machine learning and statistics
Looted from: Université de Tours in 2019

Skills

Object oriented programming
Primary skill
- Mainly Java and C#
- Front and Back experience

Unity games making
Support skill
- Game development
- Web and Mobile publishing

Web development
Support skill
- Used to HTML and CSS
- Knows vanilla Javascript

Bilingual English/French
Passive skill
- Speaks native french and fluent english

Data science knowledge
Passive skill
- Data analysis and machine learning
- Good general understanding of stats

Blockchain technology
Passive skill
- Interested in crypto, especially DAGs
- The math, less the economy

History

Worldline (2019 - 2021)
Full stack dev in finance
Java, web and continuous integration

Indie Dev (2017 - 2020)
Indie dev in a team of two
Building a pokémon mystery dungeon fangame

Games

Path of exile
5000 heures
Leader in ARPG design

Minecraft
4500 heures
For its endless creativity

Subnautica
80 heures
Impressive game immersion