## Code

```
storage.Add("Equipment (restocked)");

MessageBox.Show(storage[0] + " + " + storage[1] + " + " + storage[2]);

}

!reference
public void search_storage() // searches for item based on criteria

{
    Storage();
    Random random = new Random();
    string search = "";

    // if statement is so criteria automatically switches. Two criteria are used. Name and first letter

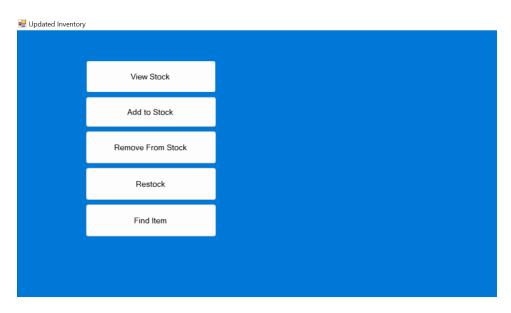
if (random.Next(10) > 5)
    {
        search = storage.Find(x => x.Equals("Equipment"));
        MessageBox.Show("I found " + search + " name. ");
    }

else
    {
        search = storage.Find(x => x.StartsWith("E"));
        MessageBox.Show("I found " + search + " first letter. ");
    }

!reference
public string getstorage() // returns and displays normal inventory list
    {
        Storage();
        MessageBox.Show(storage[0] + " + " + storage[1] + " + " + storage[2]);
        return storage.ToString();
    }
}
```

## Forms One and Two





**Tests** 



