

## **HCI & UX**

**Speaking in a general scope, in some way we can put HCI as the predecessor of UX, since both, to a certain extent, have the same objective, they seek in some way to study and improve the interaction of the user and the product (system, computer, interface), etc.).**

**The big difference is especially that UX is more focused on user experiences. UX goes further than HCI because they are more concerned with how users interact with devices or products. Everything is seen from a more subjective perspective, since emotions can be considered as a tool to optimize the product.**

**That said, we can take into consideration as our project or in a later case, how our interface makes a user feel and we could use this information to optimize our product. For example, if a user feels overwhelmed with information on the screen, we could optimize it in such a way that our interface feels friendlier, with less text, and doesn't make you feel overwhelmed with everything on the screen.**