Scanning Patterns

It is interesting to note that, although none of the scanning patterns mentioned in the article "Text Scanning Patterns: Eyetracking Evidence" were specifically considered in our prototype, there are other design principles that can influence how users scan information in the user interface.

For example, Gestalt principles can help visually organize information in a clear and consistent way for users. These principles include proximity, similarity, continuity, closure, figure-ground, and the law of good form. By applying these principles, we can group visually related elements together and separate those that are not, which can facilitate browsing and scanning of information in the user interface.

As for the relevance of considering a specific scanning pattern for our user interface, it depends on our non-functional usability requirements. If our prototype is intended to be used by users seeking information quickly and efficiently, then it is important to consider how users scan information in our interface and to ensure that important information is presented in a way that is easy to find. In this case, we might consider applying specific browsing patterns to improve the efficiency and effectiveness of information browsing in our user interface.