

# HCI&UX

HCI and UX are both about making computer stuff easier and better for people to use. They both use psychology and sociology to make sure they design stuff that people actually want to use. They also do things like talk to users, make mockups, and test stuff to make sure it works right.

The main difference is that UX design is more about making things that people will buy and use, while HCI is more about learning how people use computers and how to make it better. UX design is more practical, while HCI is more academic.

For example, if you were working on a project, a cool UX feature would be a recommendation system that suggests stuff to users based on what they like and what they're doing. It would make the user happy and keep them coming back, which means more money for you. But you'd need to do things like talk to users, make pretend user profiles, map out what users do, and make and test a prototype to make sure it actually works for the people who will use it.