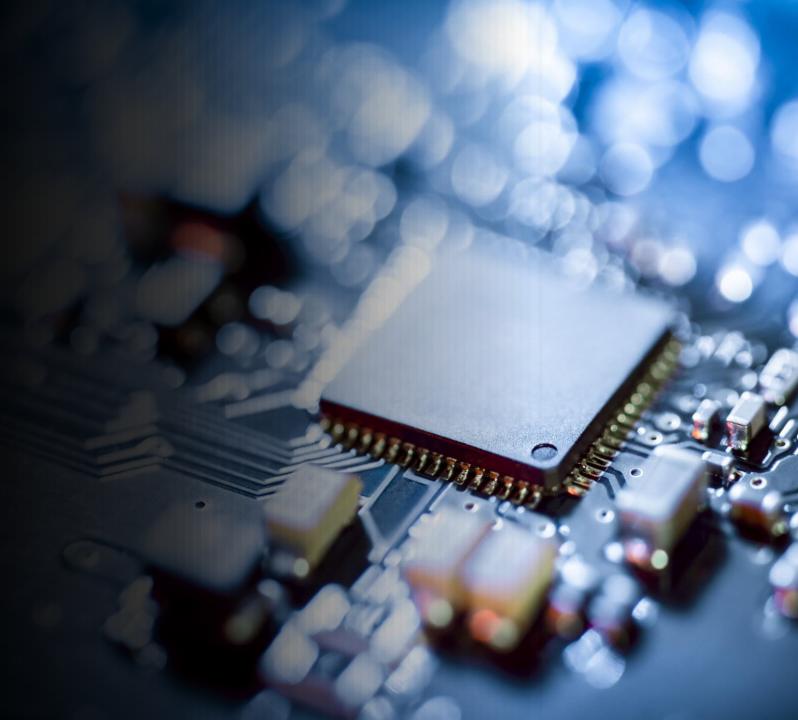
OpenMP Open Open Multi-Processing

From the Transistor to the Cluster DERFAST - B.6.

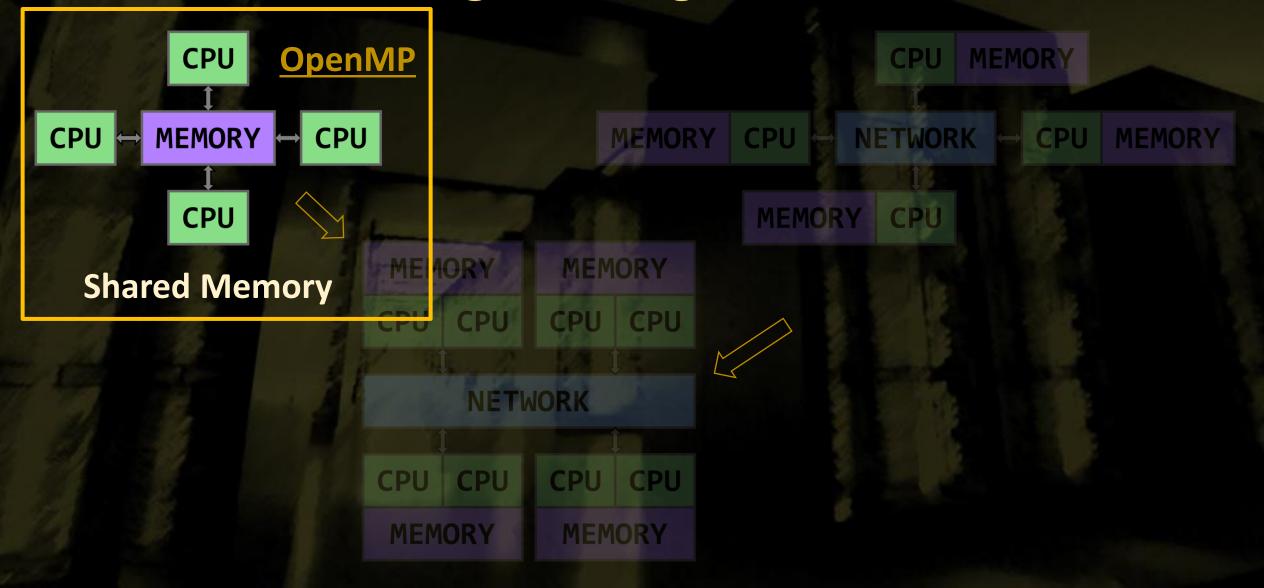
By Diego Roa

Overview

- OpenMP Basics
- Memory: Shared / Private
- Work-sharing / Generation
- Examples



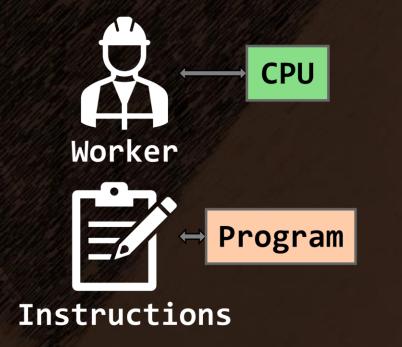
Programming Models



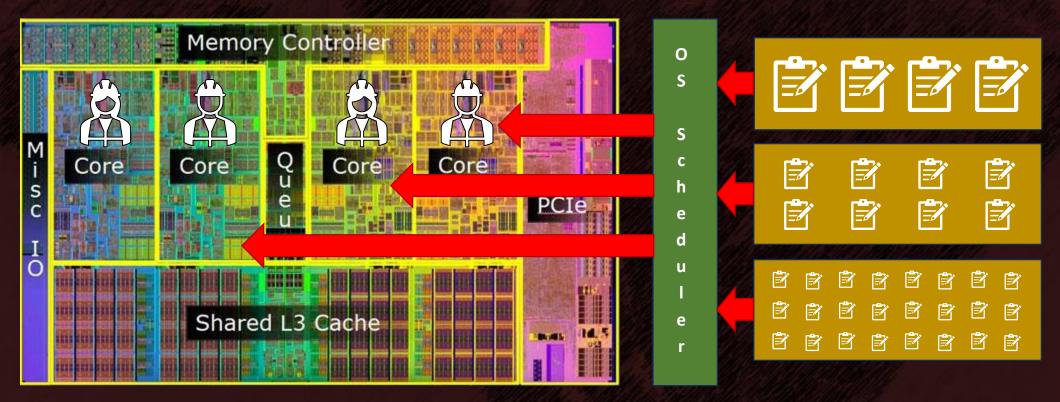
OpenMP

- Not a programming language
- An extension to C, C++ and Fortran
- Allows to express parallelism and workload distribution
 - CPU MEMORY CPU

- Worker Management
- Coordination / Communication
- Task assignments
- Resource sharing



Hardware vs Software

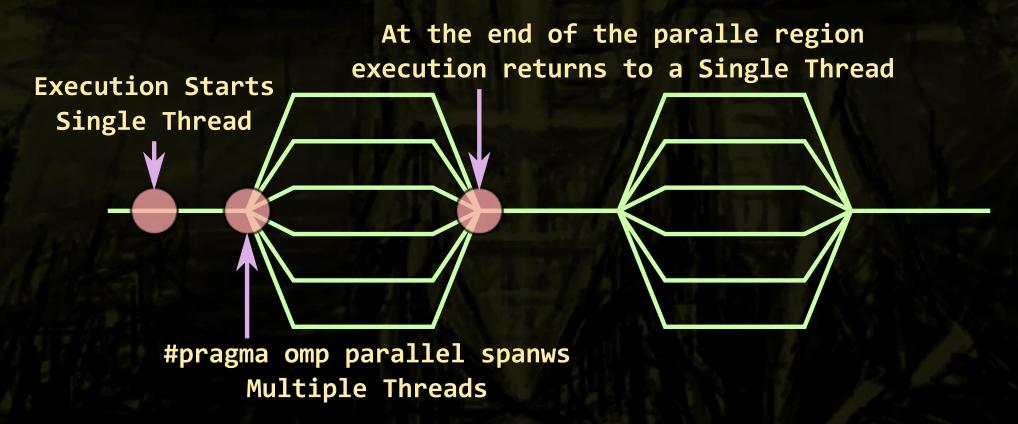


OS manages resource allocation - allows oversubscription of threads

OS creates process(es) - Threads live in a process

Threads define instructions and memory interaction

Fork-Join Model (Thread Creation)



OpenMP pragmas are compiler directives that manage parallelism in code by controlling thread behavior, workload distribution, and synchronization in multi-core environments.

Fork-Join Model - Parallel Directive



Thread creation:

Spawn N threads

Work assignment:

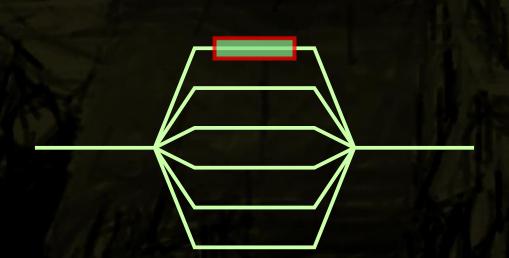
All threads get the same code

Synchronization:

All threads wait at the end of the region

```
1 #pragma omp parallel
2 {
3  printf("Hi from %d\n", omp_get_thread_num());
4 }
```

Fork-Join Model - Primary Directive



Thread creation:

Spawn N threads

Work assignment:

- Parallel: Region of code for all threads
- Master: Region of code for a single thread.

Synchronization:

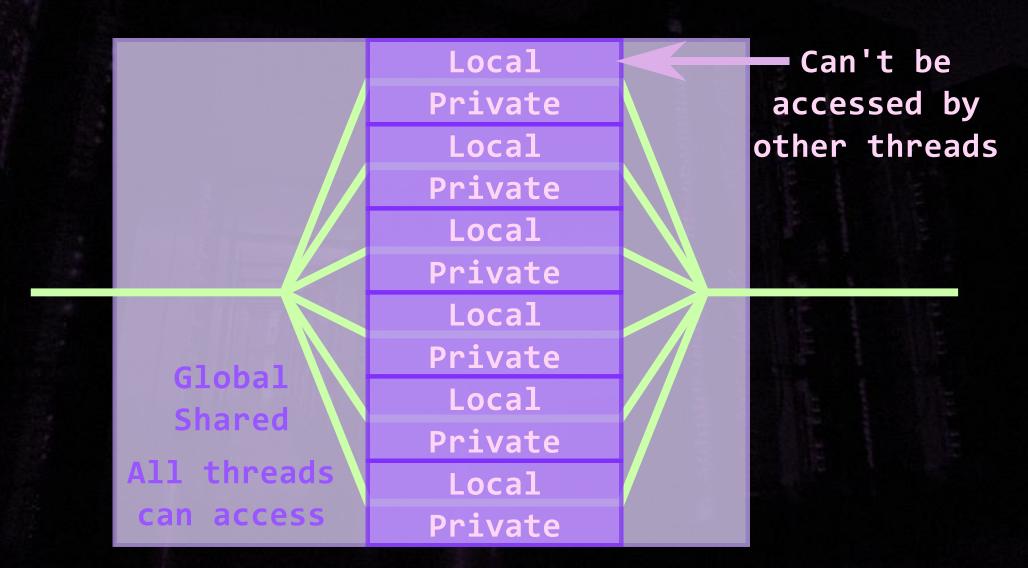
All threads wait at the end of the region

```
1 #pragma omp parallel
2 {
3    printf("Hi from %d\n", omp_get_thread_num());
4 #pragma omp master
5    {
6     printf("This only once\n");
7   }
```

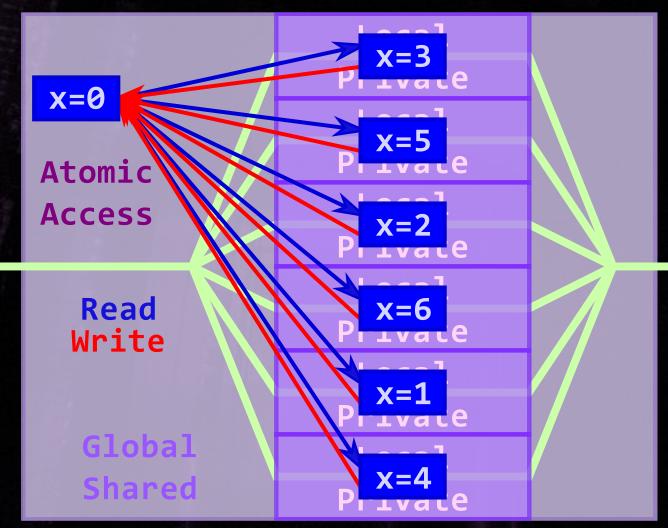
Note:

Master was deprecated in favor of primary thread affinity. However, it is still widely used by applications

Memory: Private vs Shared



Memory Construct: Atomic



Ordered access NOT guaranteed

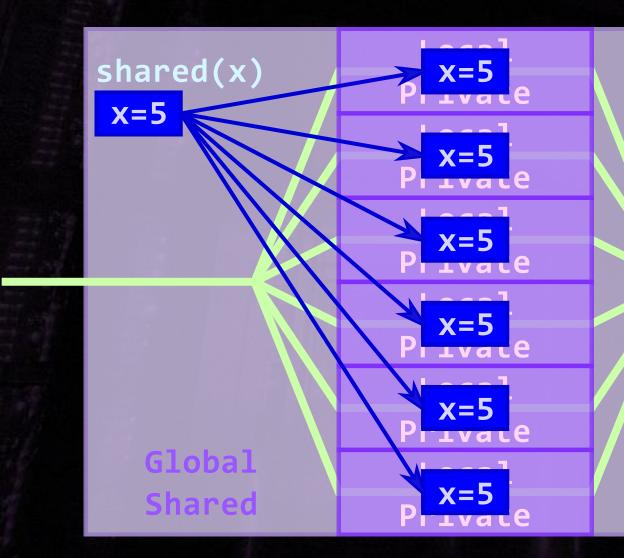
Atomic

All threads access the same variable in the same memory location.

Only one read/write operation at the time.

```
1 int i = 0;
2 #pragma omp parallel
3 {
4 #pragma omp atomic
5    i++;
6 }
7 printf("i = %d\n", i);
```

Memory Clauses: Shared

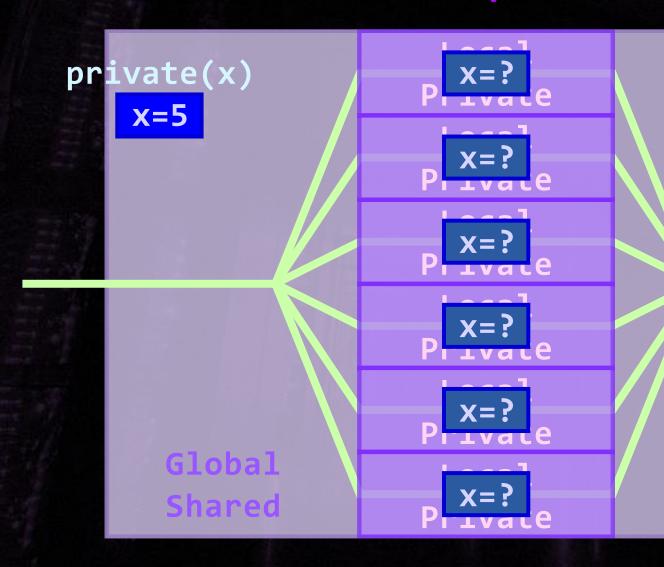


Shared

All threads access the same variable in the same memory location

```
1 int x = 5;
2 #pragma omp parallel shared(x)
3 {
4    print("%d\n", x);
5 }
```

Memory Clauses: Private



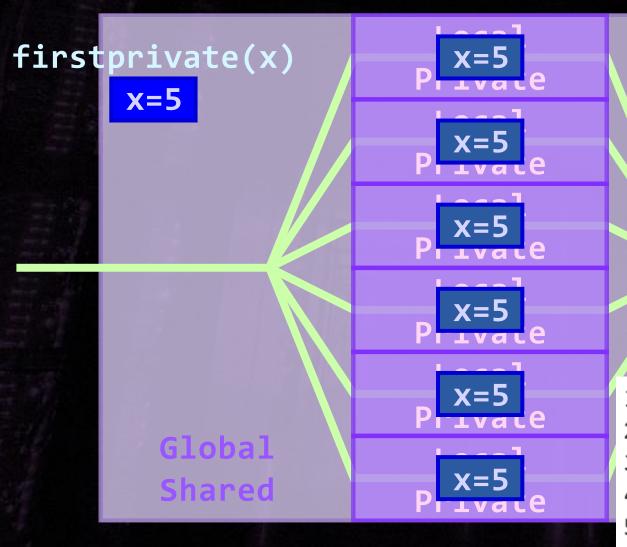
Private

All threads get a copy of the variable in different memory locations

<u>Initialization value</u> <u>unknown</u>

```
1 int x = 5;
2 #pragma omp parallel private(x)
3 {
4    print("%d\n", x);
5 }
```

Memory Clauses: Firstprivate



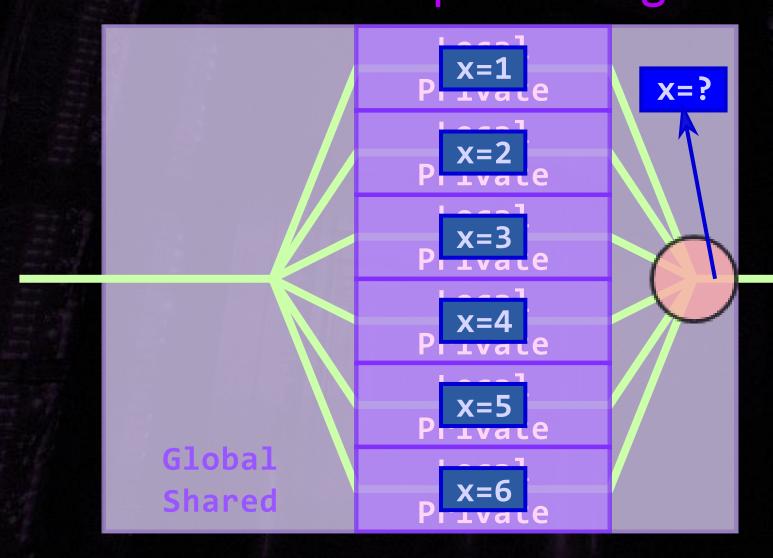
Firstprivate

All threads get a copy of the variable in different memory locations

Initialized with the original value

```
1 int x = 5;
2 #pragma omp parallel firstprivate(x)
3 {
4    print("%d\n", x);
5 }
```

Memory Clauses: What happens at the end of the parallel region?

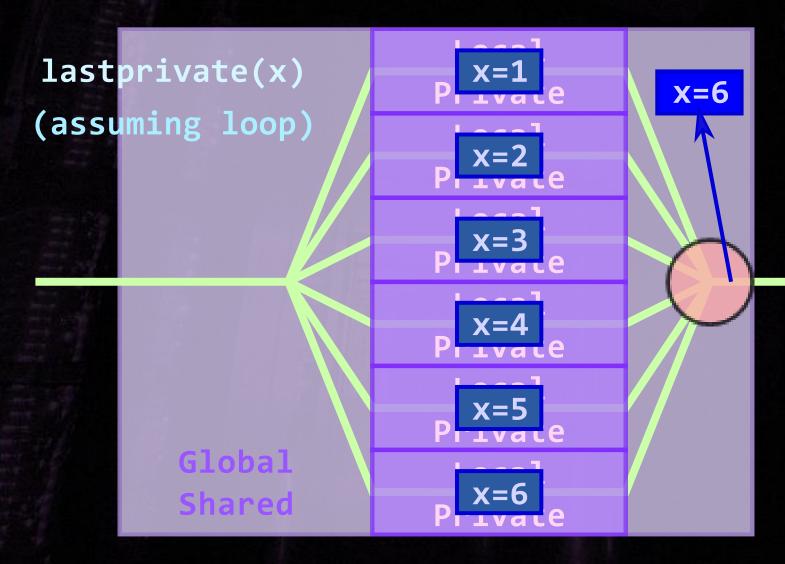


OpenMP provides a relaxed-consistency shared-memory model

Is the programmer's responsibility to define the behavior.

Ensure through synchronization that the lifetime of the variable does not end before completion of the explicit task region sharing it. Any other access by one task to the private variables of another task results in unspecified behavior.

Memory Clauses: Lastprivate



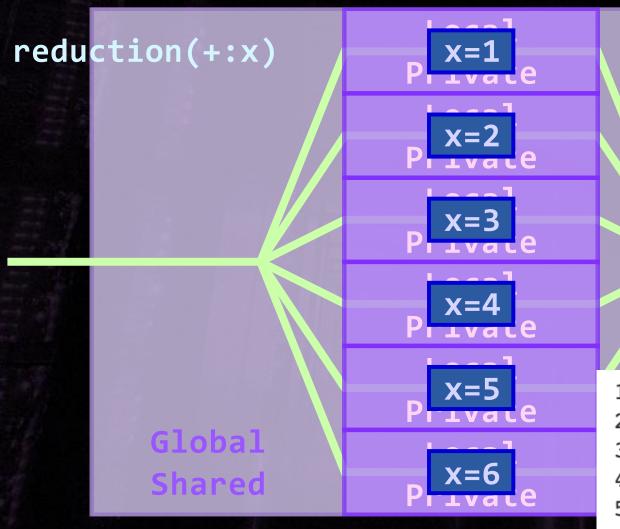
Lastprivate

All threads get a copy of the variable in different memory locations

Final value corresponds to last iteration's value

Memory Clauses: Reduction

x=21



Reduction

All threads get a copy of the variable in different memory locations

Final value corresponds to last iteration's value

```
1 int x = 5;
2 #pragma omp parallel for reduction(+:x)
3 for (int i = 0; i < N; i ++) {
4     x = i;
5     print("%d\n", x);
6 }</pre>
```

Directives

```
C/C++ Macros:
#pragma omp ...
_pragma("omp ...")
C++:
[[ omp :: directive(...) ]] | [[ using omp :: directive(...) ]]
Fortran:
!$omp | c$omp | *$omp | !$omx | c$omx | *$omx
```

An OpenMP executable directive applies to the succeeding structured block or an OpenMP construct.

A structured-block is a single statement or a compound statement with a single entry at the top and a single exit at the bottom.

OpenMP directives tell the compiler what to do

Directives

Directive:

A base language mechanism to specify OpenMP program behavior

Clause:

An optional modifier that changes the directive's behavior

Construct:

An OpenMP executable Directive

