МИНИСТЕРСТВО ОБРАЗОВАНИЯ И НАУКИ РОССИЙСКОЙ ФЕДЕРАЦИИ МОСКОВСКИЙ АВИАЦИОННЫЙ ИНСТИТУТ (НАЦИОНАЛЬНЫЙ ИССЛЕДОВАТЕЛЬСКИЙ УНИВЕРСИТЕТ)

ЛАБОРАТОРНАЯ РАБОТА №1

по курсу "Объектно-ориентированное программирование» 1 семестр, 2021/22 уч. год

Студент: *Колпакова Диана Саргаевна, группа М8О-208Б-20*

Преподаватель: <u>Дорохов Евгений Павлович</u>

Задание

Разработать программу на языке C++ согласно варианту задания. Программа на C++ должна собираться с помощью системы сборки CMake. Программа должна получать данные из стандартного ввода и выводить данные в стандартный вывод.

Вариант 9:

Создать класс BritishMoney для работы с денежными суммами в старой британской системе. Сумма денег должна быть представлена тремя полями: типа unsigned long long для фунтов стерлингов, типа unsigned char – для шиллингов, unsigned char – для пенсов (пенни). Реализовать сложение сумм, вычитание, деление сумм, деление суммы на дробное число, умножение на дробное число и операции сравнения. 1 фунт = 20 шиллингов, 1 шиллинг = 12 пенни.

Описание программы

Исходный код лежит в 3 файлах:

- 1. main.cpp: часть программы, отвечающая за взаимодействие с пользователем через консоль. В ней происходит инициализация объектов и функций работы с ними;
- 2. BritishMoney.h: описание класса сумм британских денег BritishMoney;
- 3. BritishMoney.cpp: реализация класса BritishMoney.

Также используется файл CMakeLists.txt с конфигурацией CMake для автоматизации сборки программы.

В программе не поддерживаются отрицательные суммы, и поэтому в программу добавлены соответствующие проверки.

Дневник отладки

Проблем не было.

Вывод

В данной лабораторной работе я узнала как работать с базовыми понятиями ООП на примере языка С++: классы, объекты классов, конструкторы класса, поля и методы класса, модификаторы доступа (private, public) к ним, дружественные функции класса.

До этого был опыт работы с ООП только на примере Java и С#.

Я определила пользовательский класс BritishMoney и реализовала математические операции над его объектами, применив на практике базовые принципы ООП.

Исходный код

BritishMoney.h:

```
#pragma once
#include <iostream>
using namespace std;
class BritishMoney
{
private:
  unsigned long long pounds;
  unsigned char shillings;
  unsigned char pennies;
   static const unsigned char penniesPerShilling = 12;
   static const unsigned char shillingsPerPound = 20;
public:
  BritishMoney();
   BritishMoney (unsigned long long pounds, unsigned char shillings, unsigned
char pennies);
   friend BritishMoney BritishMoneyFromPennies (unsigned long long pennies);
   friend unsigned long long BritishMoneyToPennies(const BritishMoney& money);
   friend BritishMoney Add(const BritishMoney& money1, const BritishMoney&
money2);
  friend BritishMoney Subtract(const BritishMoney& money1, const BritishMoney&
monev2);
  friend BritishMoney Multiply(const BritishMoney& money, const double
factor);
  friend BritishMoney Multiply(const double factor, const BritishMoney&
monev);
  friend BritishMoney Divide (const BritishMoney& money, const double factor);
   friend double Divide (const BritishMoney& money1, const BritishMoney&
money2);
```

```
friend bool Equal(const BritishMoney& money1, const BritishMoney& money2);
   friend bool NotEqual (const BritishMoney& money1, const BritishMoney&
money2);
   friend bool Greater (const BritishMoney& money1, const BritishMoney& money2);
   friend bool GreaterOrEqual (const BritishMoney& money1, const BritishMoney&
money2);
  friend bool Less(const BritishMoney& money1, const BritishMoney& money2);
   friend bool LessOrEqual(const BritishMoney& money1, const BritishMoney&
money2);
  friend void WriteToStream(ostream& stream, const BritishMoney& money);
   friend void ReadFromStream(istream& stream, BritishMoney& money);
};
BritishMoney.cpp:
#include <stdexcept>
#include "BritishMoney.h"
BritishMoney::BritishMoney()
  this->pounds = 0;
  this->shillings = 0;
  this->pennies = 0;
}
BritishMoney::BritishMoney(unsigned long long pounds, unsigned char shillings,
unsigned char pennies)
   if (shillings >= shillingsPerPound || pennies >= penniesPerShilling)
      throw std::out of range("BritishMoney constructor: invalid values of
shillings or pennies");
  this->pounds = pounds;
  this->shillings = shillings;
  this->pennies = pennies;
}
BritishMoney BritishMoneyFromPennies (unsigned long long pennies)
  unsigned char pennies2 = pennies % BritishMoney::penniesPerShilling;
  unsigned long long shillings = pennies / BritishMoney::penniesPerShilling;
  unsigned char shillings2 = shillings % BritishMoney::shillingsPerPound;
  unsigned long long pounds = shillings / BritishMoney::shillingsPerPound;
  return BritishMoney(pounds, shillings2, pennies2);
}
unsigned long long BritishMoneyToPennies(const BritishMoney& money)
  unsigned long long pennies = (money.pounds * BritishMoney::shillingsPerPound
+ money.shillings) * BritishMoney::penniesPerShilling + money.pennies;
  return pennies;
}
```

BritishMoney Add(const BritishMoney& money1, const BritishMoney& money2)

{

```
unsigned long long pennies1 = BritishMoneyToPennies(money1);
  unsigned long long pennies2 = BritishMoneyToPennies(money2);
  unsigned long long pennies3 = pennies1 + pennies2;
  return BritishMoneyFromPennies(pennies3);
}
BritishMoney Subtract(const BritishMoney& money1, const BritishMoney& money2)
  unsigned long long pennies1 = BritishMoneyToPennies(money1);
  unsigned long long pennies2 = BritishMoneyToPennies(money2);
   if (pennies1 < pennies2)</pre>
      throw std::out of range("BritishMoney Subtract: money1 less than
money2");
   unsigned long long pennies3 = pennies1 - pennies2;
   return BritishMoneyFromPennies(pennies3);
}
BritishMoney Multiply(const BritishMoney& money, const double factor)
   if (factor < 0.0)
     throw std::out of range("BritishMoney Multiply: second parameter less
than zero");
  unsigned long long pennies = BritishMoneyToPennies(money);
  unsigned long long pennies2 = (unsigned long long) (pennies * factor);
  return BritishMoneyFromPennies(pennies2);
BritishMoney Multiply(const double factor, const BritishMoney& money)
   if (factor < 0.0)
     throw std::out of range("BritishMoney Multiply: first parameter less than
  return Multiply(money, factor);
BritishMoney Divide (const BritishMoney& money, const double factor)
   if (factor == 0.0)
     throw std::out of range("BritishMoney Divide: second parameter is zero or
less");
   unsigned long long pennies = BritishMoneyToPennies(money);
  unsigned long long pennies2 = (unsigned long long) (pennies / factor);
  return BritishMoneyFromPennies(pennies2);
}
double Divide (const BritishMoney& money1, const BritishMoney& money2)
  unsigned long long pennies1 = BritishMoneyToPennies(money1);
  unsigned long long pennies2 = BritishMoneyToPennies(money2);
   if (pennies2 == 0)
     throw std::out of range("BritishMoney Divide: second parameter is zero");
   double factor = (double)pennies1 / (double)pennies2;
  return factor;
}
bool Equal(const BritishMoney& money1, const BritishMoney& money2)
```

```
unsigned long long pennies1 = BritishMoneyToPennies(money1);
  unsigned long long pennies2 = BritishMoneyToPennies(money2);
  bool result = pennies1 == pennies2;
  return result;
}
bool NotEqual (const BritishMoney& money1, const BritishMoney& money2)
  unsigned long long pennies1 = BritishMoneyToPennies(money1);
  unsigned long long pennies2 = BritishMoneyToPennies(money2);
  bool result = pennies1 != pennies2;
  return result;
}
bool Greater (const BritishMoney& money1, const BritishMoney& money2)
  unsigned long long pennies1 = BritishMoneyToPennies(money1);
  unsigned long long pennies2 = BritishMoneyToPennies(money2);
  bool result = pennies1 > pennies2;
   return result;
}
bool GreaterOrEqual (const BritishMoney& money1, const BritishMoney& money2)
  unsigned long long pennies1 = BritishMoneyToPennies(money1);
  unsigned long long pennies2 = BritishMoneyToPennies(money2);
  bool result = pennies1 >= pennies2;
  return result;
}
bool Less (const BritishMoney& money1, const BritishMoney& money2)
  unsigned long long pennies1 = BritishMoneyToPennies(money1);
  unsigned long long pennies2 = BritishMoneyToPennies(money2);
  bool result = pennies1 < pennies2;</pre>
  return result;
}
bool LessOrEqual(const BritishMoney& money1, const BritishMoney& money2)
  unsigned long long pennies1 = BritishMoneyToPennies(money1);
  unsigned long long pennies2 = BritishMoneyToPennies(money2);
  bool result = pennies1 <= pennies2;</pre>
  return result;
}
void WriteToStream(ostream& stream, const BritishMoney& money)
  unsigned long long pounds = money.pounds;
  unsigned int shillings = money.shillings;
  unsigned int pennies = money.pennies;
   stream << "(" << pounds << "," << shillings << "," << pennies << ")";
}
void ReadFromStream(istream& stream, BritishMoney& money)
```

```
unsigned long long pounds;
  unsigned int shillings;
   unsigned int pennies;
   char leftBracket, rightBracket, comma1, comma2;
   stream >> leftBracket >> pounds >> comma1 >> shillings >> comma2 >> pennies
>> rightBracket;
  money.pounds = pounds;
  money.shillings = shillings;
  money.pennies = pennies;
}
main.cpp:
// OOP, Lab O1, variant 9, Diana Kolpakova
// British Money
#include <iostream>
#include "BritishMoney.h"
using namespace std;
int main()
   cout << "oop exercise 01 (c) Diana Kolpakova" << endl;</pre>
   cout << "British money format is (pounds, shillings, pennies)." << endl;</pre>
   BritishMoney money1;
   BritishMoney money2;
   double factor;
   cout << "Enter money1:";</pre>
   ReadFromStream(cin, money1);
   cout << "Enter money2:";</pre>
   ReadFromStream(cin, money2);
   cout << "Enter factor:";</pre>
   cin >> factor;
   cout << "Results:" << endl;</pre>
   cout << "money1 = "; WriteToStream(cout, money1); cout << endl;</pre>
   cout << "money2 = "; WriteToStream(cout, money2); cout << endl;</pre>
   cout << "factor = " << factor << endl;</pre>
   cout << "money1+money2 = "; WriteToStream(cout, Add(money1, money2)); cout</pre>
<< endl;
   cout << "money1-money2 = "; WriteToStream(cout, Subtract(money1, money2));</pre>
cout << endl;</pre>
   cout << "money1*factor = "; WriteToStream(cout, Multiply(money1, factor));</pre>
cout << endl;</pre>
   cout << "factor*money2 = "; WriteToStream(cout, Multiply(factor, money2));</pre>
cout << endl;</pre>
   cout << "money1/money2 = " << Divide(money1, money2) << endl;</pre>
   cout << "money1/factor = "; WriteToStream(cout, Divide(money1, factor));</pre>
cout << endl;</pre>
```

```
cout << "money1==money2 = " << Equal(money1, money2) << endl;
cout << "money1!=money2 = " << NotEqual(money1, money2) << endl;
cout << "money1>money2 = " << Greater(money1, money2) << endl;
cout << "money1>=money2 = " << GreaterOrEqual(money1, money2) << endl;
cout << "money1<money2 = " << Less(money1, money2) << endl;
cout << "money1<=money2 = " << LessOrEqual(money1, money2) << endl;</pre>
```

CMakeLists.txt: