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Laporan modul 12

Github : <https://github.com/DarrelBumika/Pemrograman-Web.git>

A. Materi yang telah dipelajari

1. Memahami konsep dasar javascript
2. Mampu mengintegrasikan javascript ke dalam halaman web

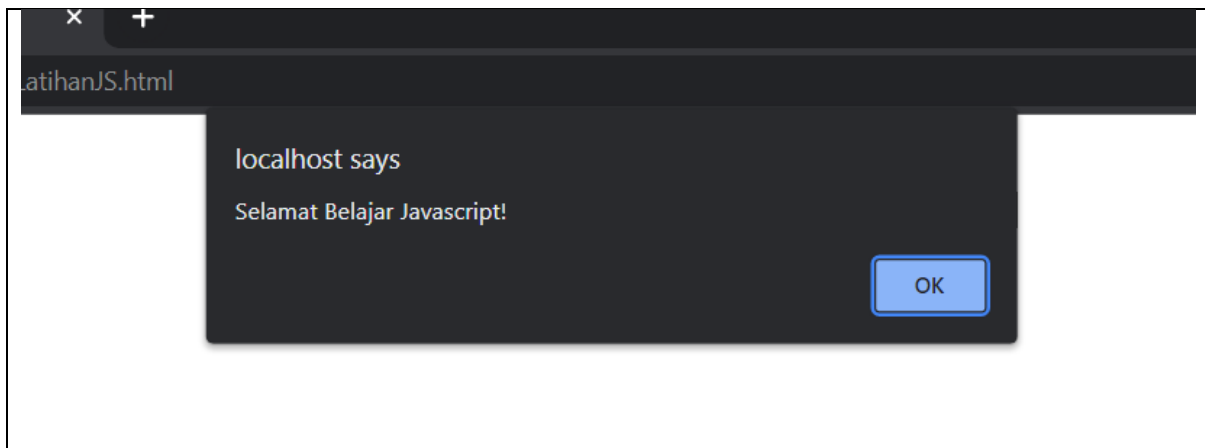
B. Latihan

1. Latihan Kode JavaScript

a. Kode Program

```
1 <!DOCTYPE html>
2 <html lang="en">
3   <head>
4     <title>Latihan 1</title>
5   </head>
6   <body>
7     <h1>Latihan 1 Javascript</h1>
8     <script>
9       alert("Selamat Belajar Javascript!");
10    </script>
11  </body>
12 </html>
```

b. Screenshot



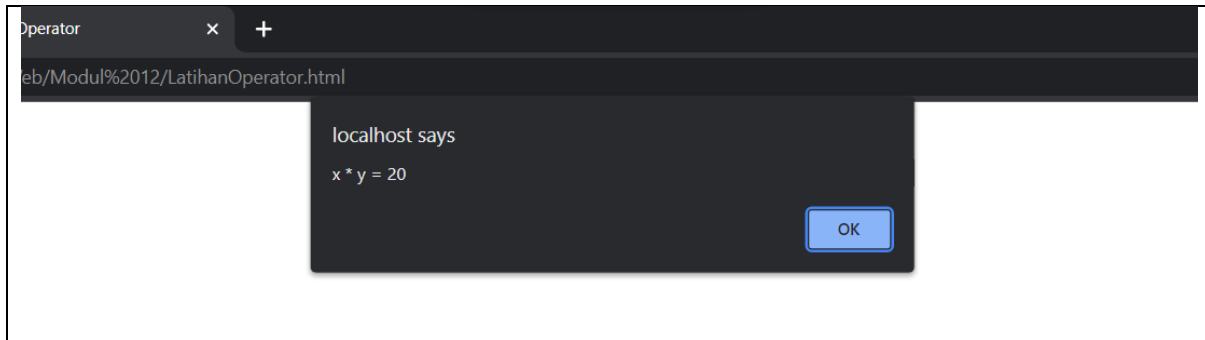
2. Latihan Operator

a. Kode Program

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Operator</title>
  </head>
  <body>
    <h1>Latihan Operator Javascript</h1>
    <script>
      var x = 4;
      var y = 5;

      x = x * y;
      alert("x * y = " + x);
    </script>
  </body>
</html>
```

b. Screenshot



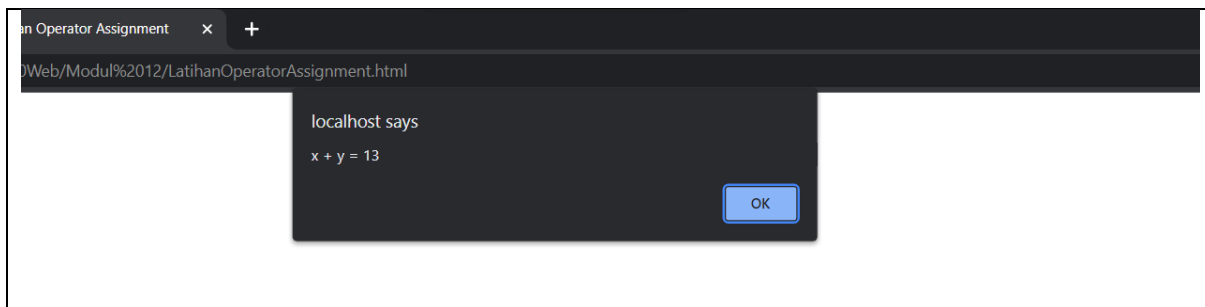
3. Latihan Operator Assignment

a. Kode Program

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Operator Assignment</title>
  </head>
  <body>
    <h1>Latihan Operator Assignment Javascript</h1>
    <script>
      var x = 8;
      var y = 5;

      x += y;
      alert("x + y = " + x);
    </script>
  </body>
</html>
```

b. Screenshot

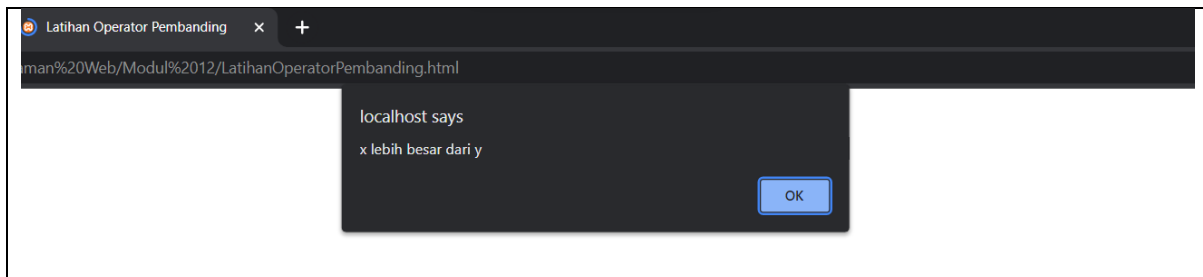


4. Latihan Operator Pembandingan

a. Kode Program

```
1 <!DOCTYPE html>
2 <html lang="en">
3   <head>
4     <title>Latihan Operator Pembandingan</title>
5   </head>
6   <body>
7     <h1>Latihan Operator Pembandingan Javascript</h1>
8     <script>
9       var x = 8;
10      var y = 5;
11
12      if(x > y){
13        alert("x lebih besar dari y");
14      }
15    </script>
16  </body>
17 </html>
```

b. Screenshot

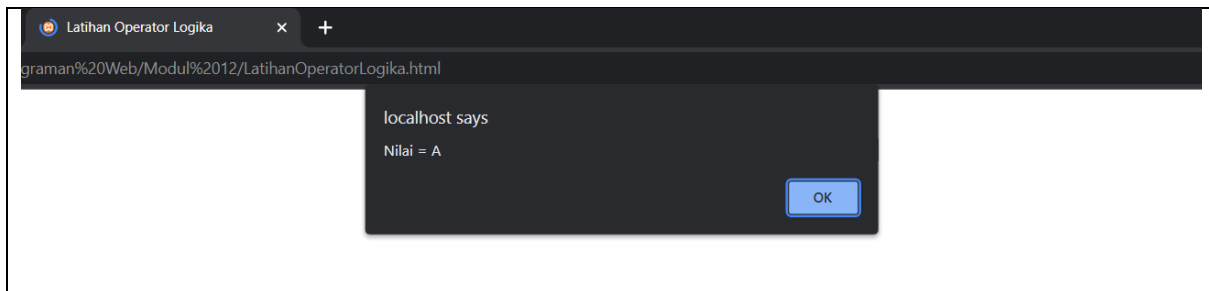


5. Latihan Operator Logika

a. Kode Program

```
1 <!DOCTYPE html>
2 <html lang="en">
3   <head>
4     <title>Latihan Operator Logika</title>
5   </head>
6   <body>
7     <h1>Latihan Operator Logika Javascript</h1>
8     <script>
9       var x = 95;
10      if(x >= 80){
11        alert("Nilai = A");
12      } else if(x >= 70 && x < 80) {
13        alert("Nilai = B");
14      } else if(x >= 60 && x < 70) {
15        alert("Nilai = C");
16      } else {
17        alert("Nilai = D");
18      }
19    </script>
20  </body>
21 </html>
```

b. Screenshot

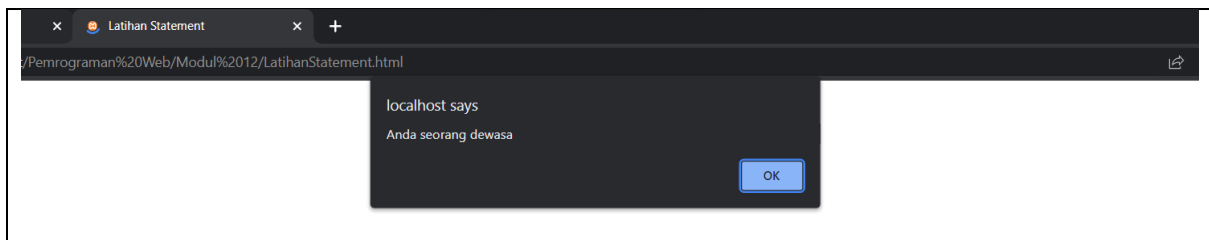


6. Latihan Statement

a. Kode Program

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Statement</title>
  </head>
  <body>
    <h1>Latihan Statement Javascript</h1>
    <script>
      var umur = 35;
      if(umur >= 60){
        alert("Anda seorang lansia");
      } else if(umur >= 20 && umur < 60) {
        alert("Anda seorang dewasa");
      } else if(umur >= 12 && umur < 20) {
        alert("Anda seorang remaja");
      } else {
        alert("Anda seorang anak-anak");
      }
    </script>
  </body>
</html>
```

b. Screenshot



7. Latihan Looping

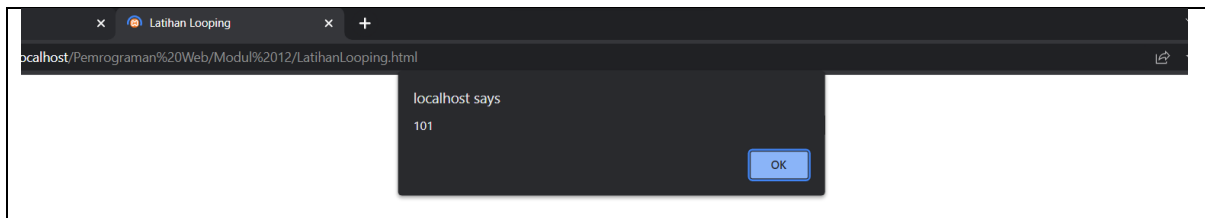
a. Kode Program

```

1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4      <title>Latihan Looping</title>
5  </head>
6  <body>
7      <h1>Latihan Looping Javascript</h1>
8  <script>
9      var x = 1;
10     for(var i = 0; i < 100; i++){
11         x++;
12     }
13     alert(x);
14 </script>
15 </body>
16 </html>

```

b. Screenshot



8. Latihan Even Handling

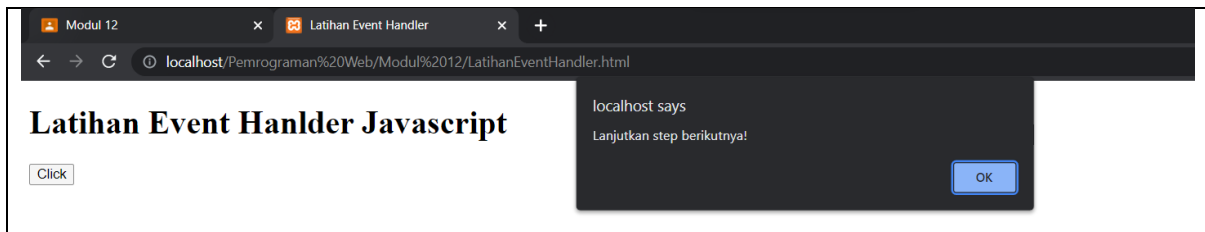
a. Kode Program

```

<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Event Handler</title>
  </head>
  <body>
    <h1>Latihan Event Hanlder Javascript</h1>
    <script>
      function inform(){
        alert("Lanjutkan step berikutnya!")
      }
    </script>
    <form>
      <input type="button" name="test" value="Click" onclick="inform()">
    </form>
  </body>
</html>

```

b. Screenshot



9. Latihan Onclick Radio Button

a. Kode Program

```

<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Onclick Radio Button</title>
  </head>
  <body>
    <h1>Latihan Onclick Radio Button Javascript</h1>
    <form name="go">
      <input type="radio" name="c1" onclick="document.bgColor='lightblue'">
      <input type="radio" name="c1" onclick="document.bgColor='lightyellow'">
      <input type="radio" name="c1" onclick="document.bgColor='lightgreen'">
    </form>
  </body>
</html>

```

b. Screenshot

Latihan Onclick Radio Button Javascript



10. Latihan Format Teks

a. Kode Program

```

<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Format Teks</title>
  </head>
  <body>
    <h1>Latihan Format Teks Javascript</h1>
    <script>
      var message="Welcome to my site"
      document.write(message.toUpperCase().bold())
    </script>
  </body>
</html>

```

b. Screenshot

Latihan Format Teks Javascript

WELCOME TO MY SITE

11. Latihan Validasi Email

a. Kode Program

```

<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Validasi Email</title>
  </head>
  <body>
    <h1>Latihan Validasi Email Javascript</h1>
    <form name="test" onSubmit="checkemail(this.test2.value);return false">
      <input type="text" size=20 name="test2"> <input type="submit" value="Submit">
    </form>
    <script type="text/javascript">
      function checkemail(email){
        if (email.indexOf("@")!=-1 && email.indexOf(".")!=-1)
          alert("Apakah Alamat Email Sudah Benar?")
        else
          alert("Penulisan Email Salah!")
      }
    </script>
  </body>
</html>

```

b. Screenshot



12. Latihan Buka Window

a. Kode Program

```

<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Buka Window</title>
  </head>
  <body>
    <h1>Latihan Buka Window Javascript</h1>
    <script>
      function bukawindow(){
        window.open("http://www.google.com","google","width=400,height=300,toolbar=1");
      }
    </script>
    <input type="button" onclick="bukawindow()" value="Open">
  </body>
</html>

```

b. Screenshot

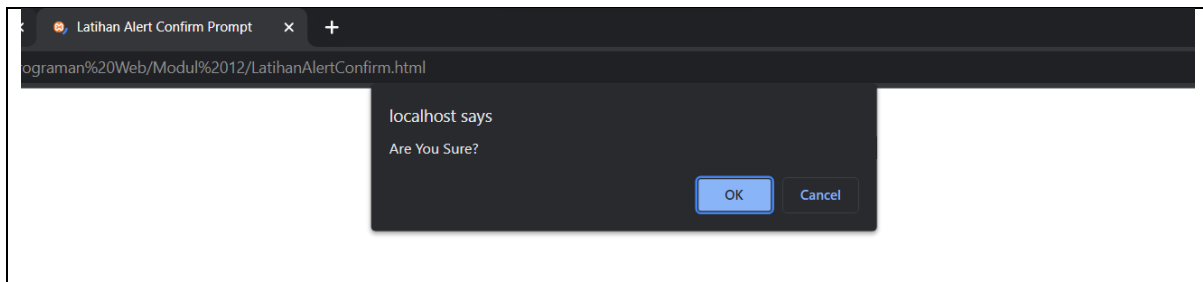


13. Latihan Alert & Confirm

a. Kode Program

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Alert Confirm</title>
  </head>
  <body>
    <h1>Latihan Alert Confirm Javascript</h1>
    <script type="text/javascript">
      var x = window.confirm("Are You Sure?")
      if (x)
        window.alert("Go to next Job")
      else
        window.alert("Repeat again until you can solve it")
    </script>
  </body>
</html>
```

b. Screenshot

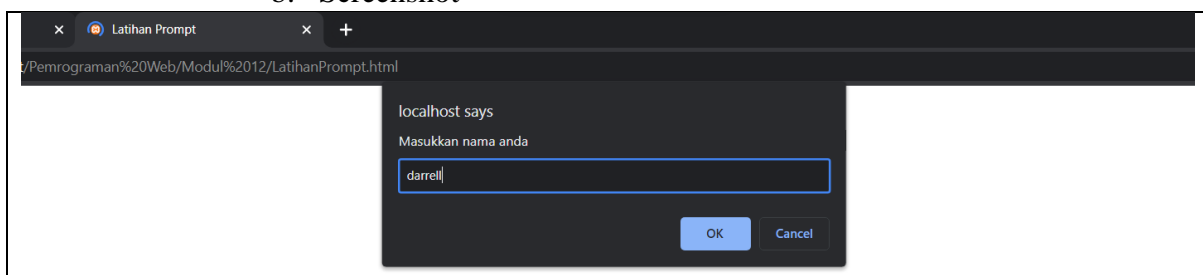


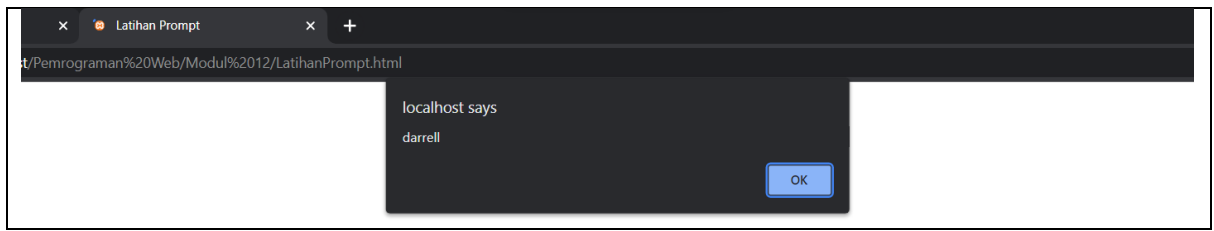
14. Latihan Prompt

a. Kode Program

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Latihan Prompt</title>
  </head>
  <body>
    <h1>Latihan Prompt Javascript</h1>
    <script type="text/javascript">
      var y = window.prompt("Masukkan nama anda")
      window.alert(y)
    </script>
  </body>
</html>
```

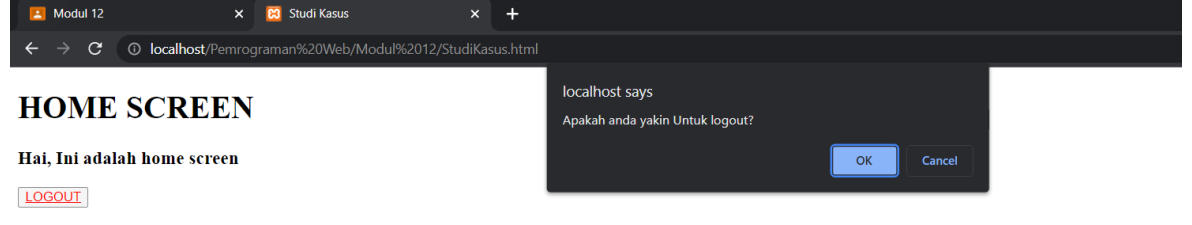
b. Screenshot





C. Studi kasus

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <title>Studi Kasus</title>
  </head>
  <body>
    <h1>HOME SCREEN</h1>
    <h3>Hai, Ini adalah home screen</h3>
    <button><a href="." onclick="return confirm('Apakah anda yakin Untuk logout?')">LOGOUT</a></button>
  </body>
</html>
```



The screenshot shows a web browser window with two tabs: 'Modul 12' and 'Studi Kasus'. The address bar displays the URL 'localhost/Pemrograman%20Web/Modul%2012/StudiKasus.html'. The page content includes a heading 'HOME SCREEN', a paragraph 'Hai, Ini adalah home screen', and a 'LOGOUT' button. A confirmation dialog box is open, displaying the text 'localhost says' and 'Apakah anda yakin Untuk logout?' with 'OK' and 'Cancel' buttons.