																			V	IILES	TONE	3																					
		WEE	(5						WEE	K 6						W	EEK 7							WE	EK 8							WEE	K 9										
		М	T V	N .	Th F	.	Sat	Sun	М	Т	w	Th	F	Sa	Su	n M	т	v	v .	Th	F	Sat	Sun	M	Т	w	TI	h F	=	Sat	Sun	M	т	w	Th	F	•	Sat	Sun				
TASK	Allocated Person	11/10	12/10 1	3/10	14/10 1	15/10	16/10	17/10	18/1	0 19/10	0 20/1	0 21/1	0 22/	10 23/	10 24	10 25	/10 26	3/10 2	7/10	28/10	29/10	30/10	0 31/1	10 1/	11 2/	11 3	3/11 4	4/11	5/11	6/11	7/11	8/11	9/1	1 10/1	1 11/	/11 1:	2/11	1/11	2/11	1			
UML Diagram	Sharon																																										
DungeonManiaClass	Sharon																																										
Character Class	Daniel																																										
Wall, Boulder Class	Daniel																																										
Door, FloorSwitch, Portal, Exit	Daniel																																										
Spider Class	Sharon																																										
Zombie Class	Sharon																																										
ZombieSpawner	Sharon																																										
Mercenary Class	Osmond																																										
Consumable Entities Class	Darrell																																										
Battle Class	Osmond																																										
Bow, Shield, Sword Class	Osmond																																										
Treasure, Arrow, Wood Class	Osmond																																										
Invincibility, Invisibility, Health Potions	Osmond																																										
OneRing Class	Darrell																																										
Game Modes	Darrell																																										
Tick	Everyone																																										
Interact	Osmond																																										
Build	Darrell																																										
Goals	Sharon																																										
Testing	Everyone																																										
Refactoring	Daniel																																										
Assumptions	Everyone																																										
Composite Goals	Sharon																																										
Hydra	Daniel																																										
Andruil Sword	Daniel																																										
Midnight Armour	Daniel, Darrel																																										
Swamp Tile	Osmond																																										
Mercenary Spawning	Osmond																																										
Assassin	Osmond																																										
Pathfinding	Osmond																																										
Refactoring Buildables	Darrell																																										
Sunstone	Darrell																																										
Sceptre	Sharon																																										