**Array**

**Element Appearing More than 25% in Sorted Array**

Given an integer array sorted in non-decreasing order, there is exactly one integer in the array that occurs more than 25% of the time, return that integer.

1. Use a start pointer to record the first occurrence of an element.

2. Use an i pointer to iterate through the array until encountering an element different from nums[start].

3. Calculate the number of occurrences of the current element using (i - start).

4. If (i - start) / nums.size() is greater than 0.25, the current element is the target element.

5. Update start to the current element's position and continue traversing.

Time Complexity: O(N)

Space Complexity: O(1)

int findSpecialInteger(vector<int>& nums) {

int start = 0;

int threshold = nums.size() / 4;

for (int i = 0; i < nums.size(); i++)

{

if (nums[i] != nums[start]) {

if (i - start > threshold) {

return nums[start];

}

start = i;

}

}

//If the element at the end of the array exceeds the threshold

if (nums.size() - start > threshold) {

return nums[start];

}

return -1;

}

**Find All Numbers Disappeared in an Array**

Given an array nums of n integers where nums[i] is in the range [1, n], return an array of all the integers in the range [1, n] that do not appear in nums.

Solution 1 (Hash Table):

1. Initialize a hash table where each key represents a number from 1 to n, and the value represents the count of occurrences of that key. Initially, set all values to 0.

2. For each element in the given array, use it as a key in the hash table and increment its corresponding value by 1.

3. After traversing the array, go through the hash table and identify keys that have a value of 0. These keys represent the numbers that are missing from the original array.

Time Complexity: O(N)

Space Complexity: O(N)

Solution 2 (In-place Modification Method):

1. For each element 'nums[i]', use 'abs[nums[i]]-1' as the index 'index'. Set 'nums[index]' to a negative value to mark that the number 'index+1' has appeared in the array.

2. Identify all the positions 'i' that hold positive values. These positions correspond to the number 'i+1' that are missing from the original array.

Time Complexity: O(N)

Space Complexity: O(1)

vector<int> findDisappearedNumbers(vector<int>& nums) {

for (int i = 0; i < nums.size(); i++)

{

int index = abs(nums[i]) - 1;

if (nums[index] > 0) {

nums[index] = -nums[index];

}

}

vector<int> result;

for (int i = 0; i < nums.size(); i++)

{

if (nums[i] > 0) {

result.push\_back(i + 1);

}

}

return result;

}

**Maximum Average Subarray Ⅰ**

You are given an integer array nums consisting of n elements, and an integer k.

Find a contiguous subarray whose length is equal to k that has the maximum average value and return this value. Any answer with a calculation error less than 10-5 will be accepted.

Sliding Window Approach

1. First, calculate the sum of the first k elements. This sum represents the sum of the initial window.

2. Starting from the k-th element, slide the window one element at a time to the right. For each new element added to the window, update the window sum by subtracting the element that is left out from the window and adding the new element. This method efficiently updates the current window sum without recalculating the entire sum from scratch.

3. After each shift of the window, compare the current window sum to the maximum sum recorded so far. Update the maximum sum if the current window sum is greater.

4. After processing all possible windows, return the maximum sum divided by k to get the maximum average.

Time Complexity: O(N)

Space Complexity: O(1)

double findMaxAverage(vector<int>& nums, int k) {

double maxSum = 0;

for (int i = 0; i < k; i++) {

maxSum += nums[i];

}

double currentSum = maxSum;

for (int i = k; i < nums.size(); i++)

{

currentSum += nums[i] - nums[i - k];

maxSum = max(maxSum, currentSum);

}

return maxSum / k;

}

**Subarray Product Less Than K**

Given an array of integers nums and an integer k, return the number of contiguous subarrays where the product of all the elements in the subarray is strictly less than k.

1. Use two pointer left and right to define a sliding window. Track the product of elements within thw window using product, and count valid subarrays with count.

2. Move right pointer across the array, multiplying product by nums[right]. If product>=k, shrink the window by moving left until product<k.

3. Each valid window contributes right-left+1 subarray. And the total count is returned.

Time Complexity: O(n)

Space Complexity: O(1)

int numSubarrayProductLessThanK(vector<int>& nums, int k) {

if (k <= 1) return 0;

int left = 0, count = 0, product = 1;

for (int right = 0; right < nums.size(); right++)

{

product \*= nums[right];

while (product >= k)

{

product /= nums[left];

left++;

}

count += right - left + 1;

}

return count;

}

**Max Consecutive Ones**

Given a binary array nums, return the maximum number of consecutive 1's in the array.

1. Set 'int max = 0' to store the maximum number of consecutive 1's.Initialize a pointer start to 0.

2. Iterate through the array. When a 1 is encountered, if it's the first 1, record its index with start.

3. Continue until a 0 is encountered. When a 0 is found, calculate the length of consecutive 1s as 'i - start' and update max if this length is greater than the current max.

4. After encountering a 0, continue searching for the next 1. Record its index with start and repeat the process.

5. If the end of the array is reached while still in a sequence of 1s, calculate the length of this sequence as 'nums.size() - start' and update max if necessary.

Time Complexity: O(N)

Space Complexity: O(1)

int findMaxConsecutiveOnes(vector<int>& nums) {

int max = 0;

int start = -1;

for (int i = 0; i < nums.size(); i++) {

if (nums[i] == 1) {

if (start == -1)

{

start = i;

}

}

else

{

if (start != -1)

{

max = std::max(max, i - start);

start = -1;

}

}

}

if (start != -1) {

max = std::max(max, (int)nums.size() - start);

}

return max;

}

**Merge Sorted Array**

You are given two integer arrays nums1 and nums2, sorted in non-decreasing order, and two integers m and n, representing the number of elements in nums1 and nums2 respectively.

Merge nums1 and nums2 into a single array sorted in non-decreasing order.

The final sorted array should not be returned by the function, but instead be stored inside the array nums1. To accommodate this, nums1 has a length of m + n, where the first m elements denote the elements that should be merged, and the last n elements are set to 0 and should be ignored. nums2 has a length of n.

Use a two-pointer approach, iterating from the end of both arrays and placing the larger element at the end of the merged array in 'nums1'.

1. Create three pointers:

p1 for traversing nums1 from the end of its valid elements, initially pointing to the (m-1)th element. p2 for traversing nums2 from the end, initially pointing to the (n-1)th element. tail for indicating the current position in nums1 where the next largest element should be placed, initially pointing to the (m+n-1)th element.

2. Start a loop with the condition that both arrays have not been fully traversed. Compare the elements pointed to by p1 and p2. Assign the larger element to the position indicated by tail in nums1, and move the corresponding pointer (p1 or p2) backward. Move tail backward as well.

3. If p2 still has remaining elements after the loop ends, copy all remaining elements from nums2 to nums1.

Time Complexity: O(m+n)

Space Complexity: O(1)

void mergeSortedArray(vector<int>& nums1, int m, vector<int>& nums2, int n) {

int p1 = m - 1;

int p2 = n - 1;

int tail = m + n - 1;

while (p1 >= 0 || p2 >= 0) {

if (p1 == -1) {

nums1[tail--] = nums2[p2--];

} else if (p2 == -1) {

nums1[tail--] = nums1[p1--];

} else if (nums1[p1] > nums2[p2]) {

nums1[tail--] = nums1[p1--];

} else {

nums1[tail--] = nums2[p2--];

}

}

}

**Missing Ranges**

You are given an inclusive range [lower, upper] and a sorted unique integer array nums, where all elements are within the inclusive range.

A number x is considered missing if x is in the range [lower, upper] and x is not in nums.

Return the shortest sorted list of ranges that exactly covers all the missing numbers. That is, no element of nums is included in any of the ranges, and each missing number is covered by one of the ranges.

1. Use two variables, prev and cur, to record the left and right values of the range to be output. Since the result involves +1 or -1 of array elements, edge values need to be considered.

2. Define prev as lower - 1, and set the loop condition to i <= nums.size().

3. Start the loop, and when prev + 1 <= cur - 1, it indicates a missing range. Output this range, assign cur to prev, and continue the loop until the algorithm ends.

Time Complexity: O(N)

Space Complexity: O(N)

vector<string> findMissingRanges(vector<int>& nums, int lower, int upper) {

vector<string> result;

int prev = lower - 1;

for (int i = 0; i <= nums.size(); i++)

{

int cur = i < nums.size() ? nums[i] : upper + 1;

if (prev + 1 <= cur - 1) {

result.push\_back(to\_string(prev + 1) + "->" + to\_string(cur - 1));

}

prev = cur;

}

return result;

}

**Plus One**

You are given a large integer represented as an integer array digits, where each digits[i] is the ith digit of the integer. The digits are ordered from most significant to least significant in left-to-right order. The large integer does not contain any leading 0's.

Increment the large integer by one and return the resulting array of digits.

1. Start adding one from the last element of the array, so a pointer is needed to traverse the array from the end.

2. If the current element pointed to is not 9, increment this element by one and stop the traversal.

3. If the current element pointed to is 9, change it to 0 and move the pointer one position to the left. If the first element of the array is still 9 after the traversal, change it to 0 and add a 1 at the beginning of the array.

Time Complexity: O(N)

Space Complexity: O(1) or O(N) (if a new array is created)

vector<int> plusOne(vector<int>& digits) {

int n = digits.size();

for (int i = n - 1; i >= 0; --i)

{

if (digits[i] != 9)

{

digits[i]++;

return digits;

}

digits[i] = 0;

}

digits.insert(digits.begin(), 1);

return digits;

}

**Smallest Equal Index**

Given a 0-indexed integer array nums, return the smallest index i such that i mod 10 == nums[i]. If no such index exists, return -1.

1. Start from the first element and check each element to see if i % 10 == nums[i].

2. If a matching index is found, return it immediately.

3. If no index satisfies the condition, return -1 after the loop completes.

int smallestEqual(vector<int>& nums) {

for (int i = 0; i < nums.size(); ++i) {

if (i % 10 == nums[i]) {

return i;

}

}

return -1;

}

**Summary Ranges**

You are given a sorted unique integer array nums.

A range [a,b] is the set of all integers from a to b (inclusive).

Return the smallest sorted list of ranges that cover all the numbers in the array exactly. That is, each element of nums is covered by exactly one of the ranges, and there is no integer x such that x is in one of the ranges but not in nums.

Each range [a,b] in the list should be output as:

"a->b" if a != b

"a" if a == b

1. Set up two pointers, start and end. start points to the beginning of each interval to be output, initially set to 0. end is the index of the current element being traversed.

2. Iterate through the array and determine if the current element plus 1 is equal to the next element. This checks if two elements are consecutive. When the condition is triggered, either the current element is the last element in the array or the current element plus 1 is not equal to the next element, a discontinuity is found. At this point, output the interval defined by start and end, and then update start to (end + 1).

Time Complexity: O(N)

Space Complexity: O(N)

vector<string> findSummaryRanges(vector<int>& nums) {

vector<string> result;

if (nums.empty()) return result;

int start = 0;

for (int end = 0; end < nums.size(); end++) {

if (end + 1 == nums.size() || nums[end] + 1 != nums[end + 1]) {

if (start == end) {

result.push\_back(to\_string(nums[start]));

}

else

{

result.push\_back(to\_string(nums[start]) + "->" + to\_string(nums[end]));

}

start = end + 1;

}

}

return result;

}

**Two Sum**

Solution 1: Hash Table

Given an array of integers nums and an integer target, return indices of the two numbers such that they add up to target.

You may assume that each input would have exactly one solution, and you may not use the same element twice.

You can return the answer in any order.

1. Create a hash table to store the values and their corresponding indices from the array.

2. Iterate through the array. For each element, compute the difference between the target and the current element.

If the difference is not in the hash table, store the current element as the key and its index as the value in the hash table.

If the difference is found in the hash table, it means that the two numbers that add up to the target have been found. Retrieve the index of the difference from the hash table and the current index, and return both indices.

3. The algorithm terminates once the pair is found.

Time Complexity: O(N)

Space Complexity: O(N)

vector<int> twosum(vector<int>& nums, int target) {

unordered\_map<int, int> hashtable;

for (int i = 0; i < nums.size(); i++)

{

auto it = hashtable.find(target - nums[i]);

if (it != hashtable.end()) {

return { it->second,i };

}

hashtable[nums[i]] = i;

}

return {};

}

Solution 2: Two Pointer

1. Sorting the array allows the use of the two-pointer technique effectively.

2. Utilize two pointers, one starting from the beginning (left) and one from the end (right) of the array.

3. Calculate the sum of the elements pointed to by the two pointers.

If the sum equals the target, return the indices of these two elements.

If the sum is less than the target, move the left pointer to the right to increase the sum.

f the sum is greater than the target, move the right pointer to the left to decrease the sum.

4. Create a copy of the array that stores both the values and their original indices before sorting.

5. If a pair is found, return their original indices; if no such pair exists, return an empty array.

Time Complexity: O(nlogn)

Space Complexity: O(N)

vector<vector<int>> twoSumTwoPointers(vector<int>& nums, int targe) {

vector<vector<int>> results;

vector<pair<int, int>> numsWithIndex;

for (int i = 0; i < nums.size(); i++)

{

numsWithIndex.push\_back({ nums[i],i });

}

sort(numsWithIndex.begin(), numsWithIndex.end());

int left = 0;

int right = numsWithIndex.size() - 1;

while (left < right)

{

int sum = numsWithIndex[left].first + numsWithIndex[right].first;

if (sum == targe)

{

results.push\_back({ numsWithIndex[left].second,

numsWithIndex[right].second });

++left;

--right;

}

else if (sum < targe) {

++left;

}

else

{

--right;

}

}

return results;

}

**New Permutation**

A permutation of an array of integers is an arrangement of its members into a sequence or linear order.

The next permutation of an array of integers is the next lexicographically greater permutation of its integer. More formally, if all the permutations of the array are sorted in one container according to their lexicographical order, then the next permutation of that array is the permutation that follows it in the sorted container. If such arrangement is not possible, the array must be rearranged as the lowest possible order (i.e., sorted in ascending order).

1. Traverse the array from right to left to find the first element 'pivot' that is smaller than the element next to it.

2. Traverse the array from right to left to find the first element 'successor' that is larger than 'pivot'.

3. Swap the value of the pivot and the successor.

4. Reverse the sub-array that comes after the original index of the 'pivot' to get the next lexicographical permutation.

Time Complexity: O(N)

Space Complexity: O(N)

void nextPermutation(vector<int>& nums) {

int n = nums.size();

int pivot = -1;

for (int i = n - 2; i >= 0; --i) {

if (nums[i] < nums[i + 1]) {

pivot = i;

break;

}

}

if (pivot == -1) {

reverse(nums.begin(), nums.end());

return;

}

for (int successor = n - 1; successor > pivot; --successor) {

if (nums[successor] > nums[pivot]) {

swap(nums[pivot], nums[successor]);

break;

}

}

reverse(nums.begin() + pivot + 1, nums.end());

}

**Subarray Sum Equals K**

Given an array of integers nums and an integer k, return the total number of subarrays whose sum equals to k.

A subarray is a contiguous non-empty sequence of elements within an array.

Cumulative Sum Approach

1. Initialize a hash map to store cumulative sums and their frequencies.

2. Initialize a variable to keep the cumulative sum and another to count the number of subarrays.

3. Iterate through the array, updating the cumulative sum and using the hash map to check and update the count of subarrays.

Time Complexity: O(N)

Space Complexity: O(N)

int subarraySum(vector<int>& nums, int k) {

int count = 0;

int cumulativeSum = 0;

unordered\_map<int, int> cumulativeSumFreq;

cumulativeSumFreq[0] = 1;

for (int num : nums) {

cumulativeSum += num;

if (cumulativeSumFreq.find(cumulativeSum - k) != cumulativeSumFreq.end()) {

count += cumulativeSumFreq[cumulativeSum - k];

}

cumulativeSumFreq[cumulativeSum]++;

}

return count;

}

**Sum 3**

Given an integer array nums, return all the triplets [nums[i], nums[j], nums[k]] such that i != j, i != k, and j != k, and nums[i] + nums[j] + nums[k] == 0.

Notice that the solution set must not contain duplicate triplets.

1. Sort the input array nums.

2. Loop through the array with index i from 0 to (len(nums) - 3).

3. For each i, set two pointers: left at (i+1) and right at (len(nums) - 1).

4. Calculate the sum:

If sum is equal to the target, add the triplet to the result.

If sum is less than the target, move the left pointer to the right.

If sum is more than the target, move the right pointer to the left.

Time Complexity: O(N^2)

Space Complexity: O(N^2)

vector<vector<int>> threeSumTarget(vector<int>& nums, int target) {

vector<vector<int>> result;

sort(nums.begin(), nums.end());

int n = nums.size();

for (int i = 0; i < n - 2; i++) {

int left = i + 1, right = n - 1;

while (left < right) {

int sum = nums[i] + nums[left] + nums[right];

if (target == sum)

{

result.push\_back({ nums[i] ,nums[left] ,nums[right] });

// Avoid duplicates for the second element

while (left < right && nums[left] == nums[left + 1]) {

++left;

}

// Avoid duplicates for the third element

while (left < right && nums[right] == nums[right - 1]) {

--right;

}

++left;

--right;

}

else if (target < sum) {

++left;

}

else

{

--right;

}

}

}

return result;

}

**Sum 4**

Given an array nums of n integers, return an array of all the unique quadruplets [nums[a], nums[b], nums[c], nums[d]]

Sort the input array. Loop through the array from 0 to 'len(nums) - 4'. For each i, use another loop with index j from i+1 to 'len(nums - 3)'. For each pari of i and j, set two pointers: left at j+1 and right at len(nums)-1. Calculate the sum of 4 elements: If the sum is equal to the target, add the quadruplet to the result. If the sum is less than the target, move the left pointer to the right. If the sum is more than the target, move the right pointer to the left.

Time Complexity: O(N^3)

Space Complexity: O(N^2)

vector<vector<int>> fourSum(vector<int>& nums, int target) {

vector<vector<int>> result;

sort(nums.begin(), nums.end());

int n = nums.size();

for (int i = 0; i < n - 3; i++) {

if (i > 0 && nums[i] == nums[i - 1]) continue;

for (int j = i + 1; j < n - 2; j++) {

if (j > i + 1 && nums[j] == nums[j - 1]) continue;

int left = j + 1, right = n - 1;

while (left < right) {

int sum = nums[i] + nums[j] + nums[left] + nums[right];

if (sum == target) {

result.push\_back({ nums[i], nums[j], nums[left], nums[right] });

while (left < right && nums[left] == nums[left + 1]) {

++left;

}

while (left < right && nums[right]==nums[right - 1]) {

--right;

}

++left; --right;

}

else if (sum < target) { ++left; }

else { --right; }

}

}

}

return result;

}

**Search in Rotated Sorted Array**

There is an integer array nums sorted in ascending order (with distinct values).

Prior to being passed to your function, nums is possibly rotated at an unknown pivot index k (1 <= k < nums.length) such that the resulting array is [nums[k], nums[k+1], ..., nums[n-1], nums[0], nums[1], ..., nums[k-1]] (0-indexed). For example, [0,1,2,4,5,6,7] might be rotated at pivot index 3 and become [4,5,6,7,0,1,2].

Given the array nums after the possible rotation and an integer target, return the index of target if it is in nums, or -1 if it is not in nums.

You must write an algorithm with O(log n) runtime complexity.

Binary Search Approach

1. Set two pointers, left at the beginning and right at the end of the array.

2. Binary Search Loop:

Calculate the middle index mid and check if the middle element is target. If yes return mid.

Determine which half of the array is sorted:

If the left half is sorted (nums[left]<=nums[mid]), check if the target lies within the sorted left half (nums[left]<=target<=nums[mid]). If yes, move the right pointer to 'mid-1'; Otherwise, move the left pointer to 'mid+1';

If the right half is sorted (nums[mid]<=nums[right]), check if the target lies within the sorted right half (nums[mid]<target<=nums[right]). If yes, move the left pointer to 'mid+1'; Otherwise, move the right pointer to 'mid-1';

If the target is found, return its indesx. If the loop ends without finding the target, return -1;

Time Complexity: O(logn)

Space Complexity: O(1)

int searchInRotatedArray(vector<int>& nums, int target) {

int left = 0, right = nums.size() - 1;

while (left <= right) {

int mid = left + (right - left) / 2;

if (nums[mid] == target)

{

return mid;

}

if (nums[left] <= nums[mid]) {

if (nums[left] <= target && target < nums[mid])

{

right = mid - 1;

}

else

{

left = mid + 1;

}

}

else {

if (nums[mid] < target && target <= nums[right])

{

left = mid + 1;

}

else

{

right = mid - 1;

}

}

}

return -1;

}

**Find fisrt and last position of element is sorted array**

Given an array of integers nums sorted in non-decreasing order, find the starting and ending position of a given target value.

If target is not found in the array, return [-1, -1].

You must write an algorithm with O(log n) runtime complexity.

1. First Binary Search: The objective is to find the starting position of the target element.The comparison uses 'nums[mid] >= target'.

2. Second Binary Search: The objective is to find the ending position of the target element. The comparison uses 'nums[mid] <= target'.

Time Complexity: O(logn)

Space Complexity: O(1)

vector<int> searchRange(vector<int>& nums, int target) {

int left = 0, right = nums.size() - 1;

int first = -1, last = -1;

while (left <= right)

{

int mid = left + (right - left) / 2;

if (nums[mid] >= target) {

right = mid - 1;

}

else

{

left = mid + 1;

}

if (nums[mid] == target)

first = mid;

}

left = 0;

right = nums.size() - 1;

while (left <= right)

{

int mid = left + (right - left) / 2;

if (nums[mid] <= target) {

left = mid + 1;

}

else

{

right = mid - 1;

}

if (nums[mid] == target)

last = mid;

}

return { first,last };

}

**Kth Largest Element in an Array**

Given an integer array nums and an integer k, return the kth largest element in the array.

Note that it is the kth largest element in the sorted order, not the kth distinct element.

Can you solve it without sorting?

Quickselect Approach:

1. Rearrange the array so that elements less than or equal to the pivot are on the left and those greater are on the right. Returns the final position of the pivot.

2. Recursively find the k-th largest element by narrowing down the search space based on the pivot's position. Adjusts the search range until the k-th position is located.

int partition(vector<int>& nums, int start, int end) {

int pivotValue = nums[end];

int smallerElementIndex = start;

for (int i = start; i < end; i++)

{

if (nums[i] <= pivotValue) {

swap(nums[i], nums[smallerElementIndex]);

smallerElementIndex++;

}

}

swap(nums[smallerElementIndex], nums[end]);

return smallerElementIndex;

}

int quickSelect(vector<int>& nums, int left, int right, int k) {

if (left == right) {

return nums[left];

}

int pivotIndex = partition(nums, left, right);

if (k == pivotIndex)

{

return nums[k];

}

else if (k < pivotIndex)

{

return quickSelect(nums, left, pivotIndex - 1, k);

}

else

{

return quickSelect(nums, pivotIndex + 1, right, k);

}

}

int mainQuickSelect() {

vector<int> nums = { 3, 2, 1, 5, 6, 4 };

int k = 2, n = nums.size();

int result = quickSelect(nums, 0, n - 1, n - k);

}

**Container With Most Water**

You are given an integer array height of length n. There are n vertical lines drawn such that the two endpoints of the ith line are (i, 0) and (i, height[i]).

Find two lines that together with the x-axis form a container, such that the container contains the most water.

Return the maximum amount of water a container can store.

Notice that you may not slant the container.

Two-pointer Approach

1. Start with two pointers, one at the beginning (left) and one at the end (right) of the array.

2. Compute the area formed between the two pointers as 'area = ((right-start) \* min(height[left],height[right]))'.

3. Move the pointer which is at the shorter line inward, since the height of the container is limited by the shorter line.

4. Keep track of the maximum are found during the iteration.

Time Complexity: O(n)

Space Complexity: O(1)

int maxArea(vector<int>& height) {

int n = height.size();

int left = 0, right = n - 1;

int maxArea = 0;

while (left < right)

{

int currentArea = (right - left) \* min(height[left], height[right]);

maxArea = max(currentArea, maxArea);

if (height[left] < height[right]) left++;

else right--;

}

return maxArea;

}

**Insert Intervals**

You are given an array of non-overlapping intervals intervals where intervals[i] = [starti, endi] represent the start and the end of the ith interval and intervals is sorted in ascending order by starti. You are also given an interval newInterval = [start, end] that represents the start and end of another interval.

Insert newInterval into intervals such that intervals is still sorted in ascending order by starti and intervals still does not have any overlapping intervals (merge overlapping intervals if necessary).

Return intervals after the insertion.

1. If the current interval's end is less than 'newInterval''s start point, it means the current interval is before 'newInterval' and does not overlap. Add it directly to the result list.

2. If the current interval's start is less than 'newInterval''s end point, it means the current interval overlaps with 'newInterval'. Merge it by updating 'newInterval''s start and end points to encompass the overlappint interval.

3. If the current interval's start point is greater than 'newInterval''s end point, it means the current interval is after 'newInterval' and does not overlap. Add it directly to the result list.

Time Complexity: O(n)

Space Complexity: O(n)

vector<vector<int>> insertInterval(vector<vector<int>>& intervals, vector<int>& newInterval) {

vector<vector<int>> result;

int i = 0;

int n = intervals.size();

while (i < n && intervals[i][1] < newInterval[0])

{

result.push\_back(intervals[i++]);

}

while (i < n && intervals[i][0] <= newInterval[1])

{

newInterval[0] = min(newInterval[0], intervals[i][0]);

newInterval[1] = max(newInterval[1], intervals[i][1]);

i++;

}

result.push\_back(newInterval);

while (i < n)

{

result.push\_back(intervals[i++]);

}

return result;

}

**Merge Intervals**

Given an array of intervals where intervals[i] = [starti, endi], merge all overlapping intervals, and return an array of the non-overlapping intervals that cover all the intervals in the input.

1. Sort the intervals based on their starting points in ascending order.

2. Create a new array to store the merged intervals.

3. Compare each interval with the last interval in the result array.

If the current interval's starting point is less than or equal to the ending point of the last interval in the result array, merge them.

If the current interval's starting point is greater than the ending point of the last interval in the result array, add the current interval to the result array as a separate interval.

Time Complexity: O(nlogn)

Space Complexity: O(n)

vector<vector<int>> mergeIntervals(vector<vector<int>>& intervals) {

if (intervals.empty())

{

return {};

}

sort(intervals.begin(), intervals.end());

vector<vector<int>> merged;

merged.push\_back(intervals[0]);

for (int i = 0; i < intervals.size(); i++)

{

auto& last = merged.back();

if (intervals[i][0] <= last[1])

{

last[1] = max(last[1], intervals[i][1]);

}

else {

merged.push\_back(intervals[i]);

}

}

return merged;

}

**Non-decreasing Array**

Given an array nums with n integers, your task is to check if it could become non-decreasing by modifying at most one element.

We define an array is non-decreasing if nums[i] <= nums[i + 1] holds for every i (0-based) such that (0 <= i <= n - 2).

1. Arrays of size 2 or less are always non-decreasing, return true.

2. Iterate through the array, checking if any element is greater than the next.

3. If such a case is found and no modification has been made yet, modify the array to maintain non-decreasing order. Decide whether to adjust the current element or the next based on surrounding values.

4. If a second modification is needed, return false. If the loop completes with at most one modification, return true.

bool checkPossibility(vector<int>& nums) {

int n = nums.size();

bool modified = false;

for (int i = 0; i < n - 1; ++i) {

if (nums[i] > nums[i + 1]) {

if (modified) return false;

modified = true;

// This will cause an out-of-bounds error when i == 0

if (nums[i - 1] <= nums[i + 1]) {

nums[i] = nums[i + 1];

}

else {

nums[i + 1] = nums[i];

}

}

}

return true;

}

**Rotate Image**

You are given an n x n 2D matrix representing an image, rotate the image by 90 degrees (clockwise).

You have to rotate the image in-place, which means you have to modify the input 2D matrix directly. DO NOT allocate another 2D matrix and do the rotation.

1.The nested loops iterate through each element above the main diagonal and swap it with its corresponding element in the opposite position across the diagonal. This operation converts rows into columns.

2.The reverse() function is used to reverse the order of elements in each row of the matrix. This reordering gives the desired 90-degree clockwise rotation.

Time Complexity: O(N^2)

Space Complexity: O(1)

void rotateImage(vector<vector<int>>& matrix) {

int n = matrix.size();

// Transpose the matrix

for (int i = 0; i < n; i++)

{

for (int j = i + 1; j < n; j++) {

swap(matrix[i][j], matrix[j][i]);

}

}

// Reverse each row

for (int i = 0; i < n; i++)

{

reverse(matrix[i].begin(), matrix[i].end());

}

}

**Valid Sudoku**

Determine if a 9 x 9 Sudoku board is valid. Only the filled cells need to be validated according to the following rules:

Each row must contain the digits 1-9 without repetition.

Each column must contain the digits 1-9 without repetition.

Each of the nine 3 x 3 sub-boxes of the grid must contain the digits 1-9 without repetition.

1.Row Check: Create a 9\*9 boolean array row[9][9] where row[i][num-1] indicates whether the digit num has already appeared in the i-th row.

2.Column Check: Create a 9\*9 boolean array column[9][9] where column[j][num-1] indicates whether the digit num has already appeared in the j-th column.

3.Sub-box Check: Create a 9\*9 boolean array subbox[9][9] where subbox[box\_index][num-1] indicates whether digit num has already appeared in the box\_index sub-box. The box\_index is calculated by (i/3)\*3+(j/3).

bool isValidSudoku(vector<vector<char>>& board) {

bool row[9][9] = { false };

bool column[9][9] = { false };

bool subbox[9][9] = { false };

for (int i = 0; i < 9; i++)

{

for (int j = 0; j < 9; j++) {

if (board[i][j] != '.')

{

int num = board[i][j] - '1';

int boxIndex = (i / 3) \* 3 + (j / 3);

if (row[i][num] || column[j][num] || subbox[boxIndex][num])

{

return false;

}

row[i][num] = true;

column[j][num] = true;

subbox[boxIndex][num] = true;

}

}

}

return true;

}