* Name:

Lucyus

* Race:

Half-Elf

* Class:

Sorcerer

* Backstory:

In an elven village not too far from Waterdeep, Magic was seen as a sacred and pure form of power and it shapes the culture of the village. The village rulers where often the elves who had the most knowledge and experience in the arcane. However, one day a new kind of magic entered the village. A newborn child called Lucy with more magic within her than the entire village combined, but not the aptitude to control it. The child was seen as a grave danger by the village, both to its culture and to its hierarchal structure. Thus, the village rulers decided to eliminate the thread. The council agreed that the child should be murdered so that the dangerous powers it has cannot corrupt the world. When the mother found out, she decided to flee.

The mother and her child came upon a human village where the mother established a bond with a single father who lived there. Therefore, they formed a new family, a human father, an elven mother, a human child called Linus and his new sister Lucy. They lived a happy live in a small village in the forest, they lived of hunting and gathering food while taking pride in a small wooden home with both human and elven craftsmanship. Everything was going great for this family until Linus turned twelve.

One day when Linus was out gathering wood disaster struck. Moreover, when Linus returned home he saw both his parents lay dead on the ground, with multiple arrows lodged inside their bodies and what looked like arcane burns. He ran inside to find his sister and saw a bright purple glow. Trying to keep the three different parts of what once was his sister together. He ran to her and when he came within 2 meters, Lucy, or what was left of her turned to him, and then rushed at him. To save her own life Lucy transposed her mind into her brother taking all her magic power with her.

Thus, the siblings became one, they now roam the world as Lucyus, and while Linus is, still in control of his body he has turned half-elf with magic powers he can barely control, and some resemblance of his sister sometimes talking in the back of his mind.

They are now nineteen years old and just entered Waterdeep, to try to see what opportunities this city can bring them. They are desperately searching for a place in this world where they can fit in. A new family if you will. While also keeping an eye out for the elven people that murdered their parents.

* Character growth

I think it would be great if my character can really become a part of a family this campaign, so a cool group of adventurers. He would not care much for doing illegal he would follow the morals of the group. Furthermore, it could be cool to develop the interaction between him and his sister. So maybe find ways to interact with his sister more, who is dormant most of the time.

* Upgrades.

Maybe something, that allows the sister to have a small combat turn where she can do some weird stuff or a bit of damage. Could be cool to homebrew together.

* Goal

The same thing that is mentioned in character growth. Become a part of a family. My character isn’t very revenge differ but it would not mind killing the ones who murdered its family

* City places

Maybe a place where they study arcane powers where I can learn about myself. However, it could also be fun that if they find out what I am, they become scared of me and may want to kill me just like the elven people. Since the magic in me is very unstable and dangerous. I just cannot control it well yet.