EECS 455: Solution to Problem Set 5

1. (a) A communication system with data rate of 30Mbps is desired using a bandwidth of 10MHz. What is the minimum received signal-to-noise ratio (E_b/N_0) required to achieve reliable (arbitrarily small error probability) with some modulation technique. Express your answer in dB. Assume an additive white Gaussian noise channel.

Solution: With R/W = 3 the minimum received signal-to-noise ratio is

$$E_b/N_0 > \frac{2^3 - 1}{3} = 2.333$$

 $(E_b/N_0)[dB] > 10\log_{10}(2.333) = 3.68[dB]$

(b) A communication system using BPSK modulation is allocated a (null-to-null) bandwidth of 20MHz. The null-to-null bandwidth of BPSK is 2/T where R=1/T is the data rate in bits/second and T is the duration of a data bit. The required bit error probability is $Q(\sqrt{20})$. The noise power is $N_0=4\times 10^{-21}$ Watts/Hz. Find the smallest received power P (in Watts) in order to have the required bit error probability.

Solution: With $E_b/N_0 = 10$ then $PT/N_0 = 10$. The received power must satisfy

$$10 = \frac{PT}{N_0}$$

$$P = \frac{10N_0}{T}$$

$$= (\frac{2}{T})\frac{10}{2}N_0$$

$$= (20 \times 10^6)(5)(4 \times 10^{-21})$$

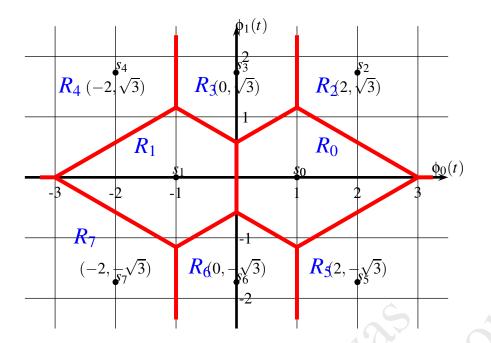
$$= 4 \times 10^8 \times 10^{-21}$$

$$= 4 \times 10^{-13} \text{Watts.}$$

2. The eight constellation points for an equal probable signal set received are

$$s_0 = (1,0),$$
 $s_1 = (-1,0),$ $s_2 = (2,\sqrt{3}),$ $s_3 = (0,\sqrt{3})$
 $s_4 = (-2,\sqrt{3}),$ $s_5 = (2,-\sqrt{3}),$ $s_6 = (0,-\sqrt{3}),$ $s_7 = (-2,-\sqrt{3})$

shown below.



(a) Determine the average energy of this signal set.

Solution: The average energy is determined as follows.

$$E_0 = 1$$
 $E_1 = 1$ $E_2 = 7$ $E_3 = 3$
 $E_4 = 7$ $E_5 = 7$ $E_2 = 3$ $E_3 = 7$

$$E = \frac{1}{8} \sum_{i=0}^{7} E$$
$$= \frac{1}{8} 36$$
$$= 4.5$$

(b) Determine the average energy per bit.

Solution:

$$E_b = 4.5/3 = 1.5$$

(c) Determine the distance between signal s_0 and every other signal.

Solution:

$$\begin{array}{rcl} d_E^2(s_0,s_1) & = & 4+0=4 \\ d_E^2(s_0,s_2) & = & 1+3=4 \\ d_E^2(s_0,s_3) & = & 1+3=4 \\ d_E^2(s_0,s_4) & = & 9+3=12 \\ d_E^2(s_0,s_5) & = & 1+3=4 \\ d_E^2(s_0,s_6) & = & 1+3=4 \\ d_E^2(s_0,s_7) & = & 9+3=12 \end{array}$$

(d) Determine the rate of communication in bits/dimension.

Solution:

$$R = 3/2$$
bits/dimension

(e) Determine the conditional probability that given s_0 is transmitted that the received signal is closer to signal s_2 .

Solution: The probability that the received signal is closer to signal s_2 than s_0 given that s_0 is transmitted is sometimes called the "pairwise" error probability. It is the probability that the noise in the direction of s_2 from s_0 is larger than half the distance between s_0 and s_2 . The distance between s_0 and s_2 is 2. The variance of the noise in the horizontal and vertical directions is $\sigma^2 = N_0/2$ assuming white Gaussian noise with power spectral density $N_0/2$ and orthonormal filtering to generate the horizontal and vertical representations of the signals. In addition, the noise in any direction has the same variance $(N_0/2)$. So the pairwise error probability is

$$P(s_0 \to s_2) = P\{\text{received signal closer to } s_2 \text{ than } s_0 | s_0 \text{trans}\}$$

$$= Q\left(\frac{d(s_0, s_2)}{2\sigma}\right)$$

$$= Q(\sqrt{\frac{2}{N_0}}).$$

- 3. TRUE or FALSE and short answer.
 - (a) The capacity of a channel is the smallest rate at which reliable communication is possible. [FALSE: The capacity is the largest rate which reliable communication is possible].
 - (b) For a linear time-invariant system the output never depends on time. [FALSE: The output will depend on time in general].
 - (c) If we mix two low pass signals onto a carrier frequency f_c by multiplying by $\cos(2\pi f_c t)$ and $-\sin(2\pi f_c t)$ we can recover the two signals exactly by mixing down to baseband by doing a similar multiplication followed by a low pass filter. [TRUE].

- (d) If the input to a linear time-invariant filter is a zero mean Gaussian noise process each sample of the output is a Gaussian random variable. [TRUE]
- (e) Sinusoidal pulse shapes are always more bandwidth efficient than rectangular pulse shapes. [FALSE: This depends on the definition of bandwidth].
- (f) A large rate in bits/dimension corresponds to a small rate in terms of bits/second/Hz. [FALSE: The rate in bits/second per Hertz is 2W times the rate in bits per dimension]
- (g) Increasing the number of signals with a fixed number of dimensions and fixed total energy makes the error probability smaller. [FALSE: More signals with the same energy makes the signals closer and thus would increase the error probability]
- (h) Claude Shannon's middle name is Elwood.