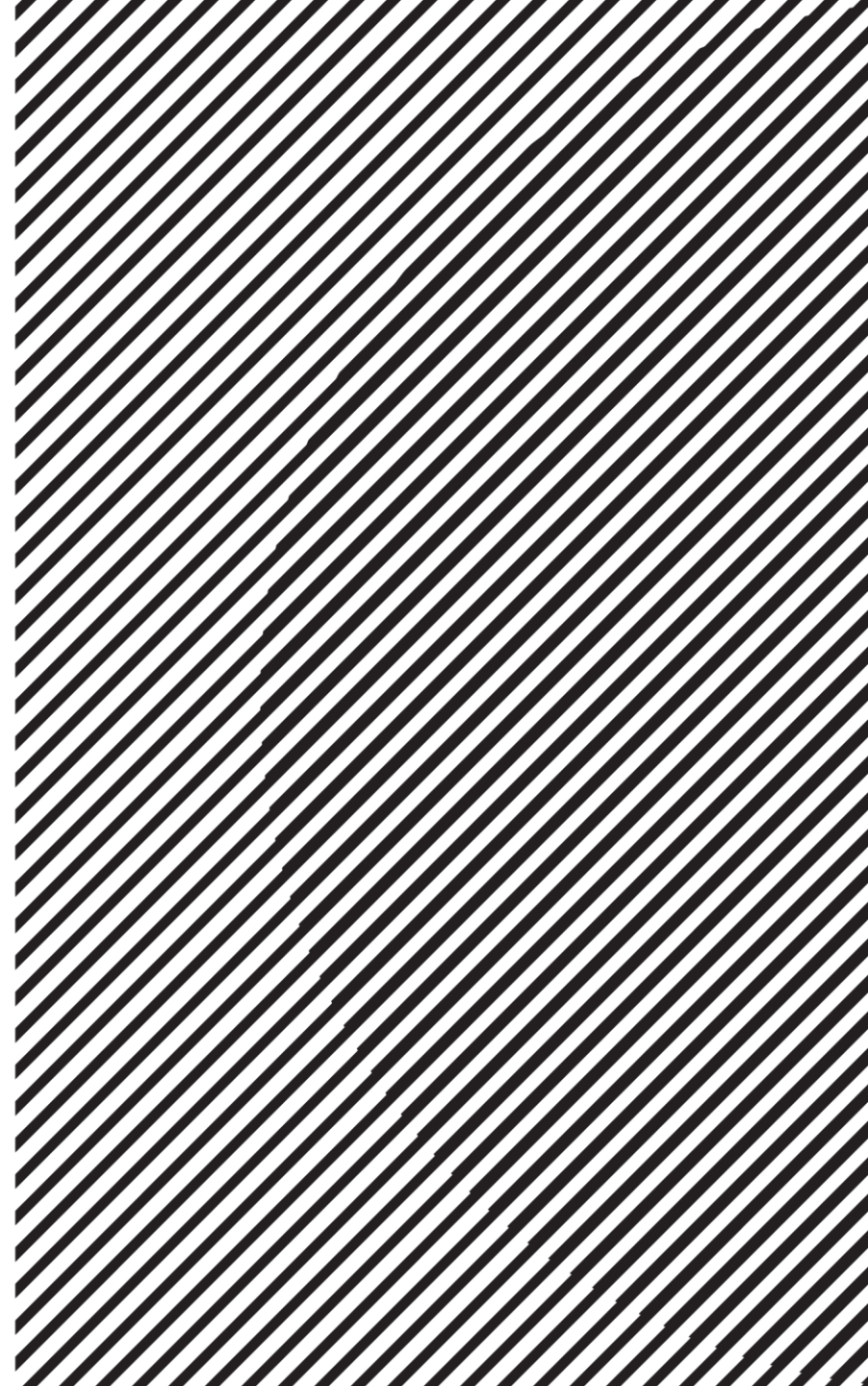


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# Linear Algebra

주재걸  
고려대학교 컴퓨터학과



# Orthogonal Projection Perspective

직교 투영  
(사영)

- Back to the case of invertible  $C = A^T A$ , consider the orthogonal projection of  $\mathbf{b}$  onto  $\text{Col } A$  as

$$\hat{\mathbf{b}} = f(\mathbf{b}) = A\hat{\mathbf{x}} = \underbrace{A(A^T A)^{-1} A^T}_{\text{b 벡터를 } \hat{\mathbf{b}} \text{로 선형 변환함.}} \mathbf{b}$$

Col A 이 수선의 뿔을 내면

$$\hat{\mathbf{b}} = A\hat{\mathbf{x}}$$

$$= A \cdot ((A^T A)^+ A^T \cdot \mathbf{b})$$



# Orthogonal and Orthonormal Sets

직교 집합과 정규(normal) 직교집합 → 아무거나 두개 잡고 내적하면 "직교" 함.

- **Definition:** A set of vectors  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  in  $\mathbb{R}^n$  is an **orthogonal set** if each pair of distinct vectors from the set is orthogonal. That is, if  $\mathbf{u}_i \cdot \mathbf{u}_j = 0$  whenever  $i \neq j$ . 직교집합

- **Definition:** A set of vectors  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  in  $\mathbb{R}^n$  is an **orthonormal set** if it is an orthogonal set of **unit vectors**. 정규 직교집합  
✓  $\vec{v} \times \frac{1}{\|\vec{v}\|}$  로 길이 1로 맞추어

- Is an orthogonal (or orthonormal) set also a linearly independent set? What about its converse?

Yes.

직교집합은  
선형 독립임.

상식적으로



# Orthogonal and Orthonormal Basis

- Consider basis  $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$  of a  $p$ -dimensional subspace  $W$  in  $\mathbb{R}^n$ .
- Can we make it as an orthogonal (or orthonormal) basis?
  - Yes, it can be done by Gram–Schmidt process. → QR factorization.  
*그람 슈미트 수직화(직교화)*  
*(orthogonalization)*
- Given the orthogonal basis  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  of  $W$ ,  
let's compute the orthogonal projection of  $\mathbf{y} \in \mathbb{R}^n$  onto  $W$ .

# Orthogonal Projection $\hat{y}$ of $y$ onto Line

$\hat{y} = Ax = A \cdot (A^T A)^{-1} A^T b$  인데,  $A$ 를 기하학적 관으로 이해해보자

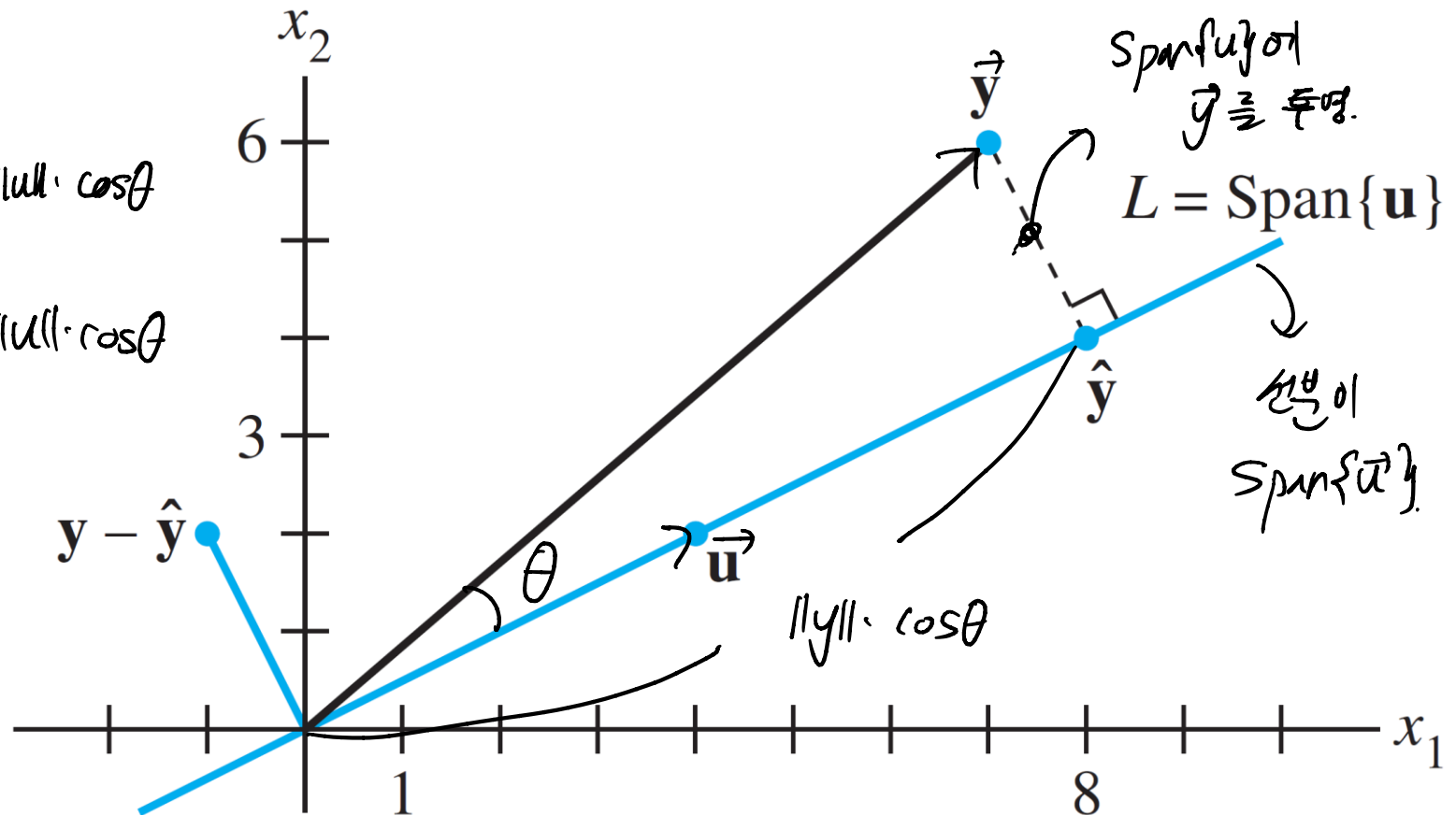
- Consider the orthogonal projection  $\hat{y}$  of  $y$  onto one-dimensional subspace  $L$ .

$\hat{y} = \text{proj}_L y = \frac{y \cdot u}{u \cdot u} u$

공간의  $y$ 를 직교시켜  
 $\|y\| \cdot \|u\| \cdot \cos\theta$   
 $\|u\| \cdot (\|u\| \cdot \cos\theta)$

- If  $u$  is a unit vector,  
 $\hat{y} = \text{proj}_L y = (y \cdot u)u$

$u \cdot u = 1$



$$y = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \quad L = \text{span} \left\{ \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \right\}, \quad \text{이 proj된 } \hat{y} \text{ 를 찾으라.}$$

$$\hat{y} = \frac{y \cdot u}{u \cdot u} \cdot u$$

$$i) \quad L = \text{span} \left\{ \begin{bmatrix} 1/\sqrt{6} \\ -1/\sqrt{6} \\ 2/\sqrt{6} \end{bmatrix} \right\} \text{ 으로 대체할 수 있네.}$$

Span이 R3 basis 같이 2  
= 2거나 클어도 같은

$$\therefore y \cdot u = \frac{1-2+6}{\sqrt{6}} = \frac{5}{\sqrt{6}}$$

$$u \cdot u = \frac{1+1+4}{6} = 1$$

$$\therefore \hat{y} = \frac{5}{\sqrt{6}} \cdot \begin{bmatrix} 1/\sqrt{6} \\ -1/\sqrt{6} \\ 2/\sqrt{6} \end{bmatrix} = \begin{bmatrix} \frac{5}{6} \\ -\frac{5}{6} \\ \frac{10}{6} \end{bmatrix}$$

# Orthogonal Projection $\hat{y}$ of $y$ onto Plane

- Consider the orthogonal projection  $\hat{y}$  of  $y$  onto two-dimensional subspace  $W$

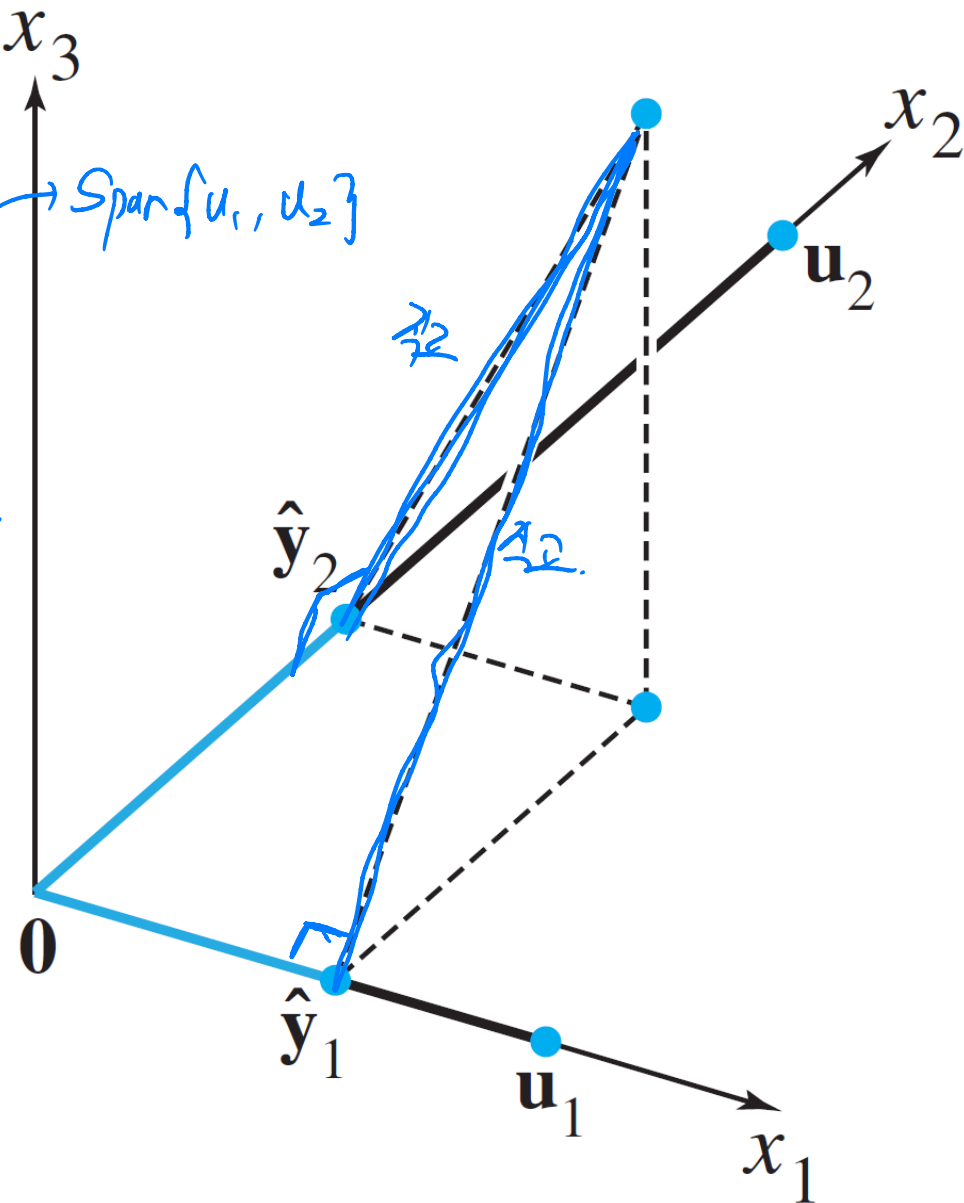
$\text{Span}\{u_1, u_2\}$

- $\hat{y} = \text{proj}_L y = \frac{y \cdot u_1}{u_1 \cdot u_1} u_1 + \frac{y \cdot u_2}{u_2 \cdot u_2} u_2$

각각의  
방향에  
따라  
이동

- If  $u_1$  and  $u_2$  are unit vectors,  
 $\hat{y} = \text{proj}_L y = (y \cdot u_1)u_1 + (y \cdot u_2)u_2$

- Projection is done independently  
on each orthogonal basis vector.



# Orthogonal Projection when $\mathbf{y} \in W$

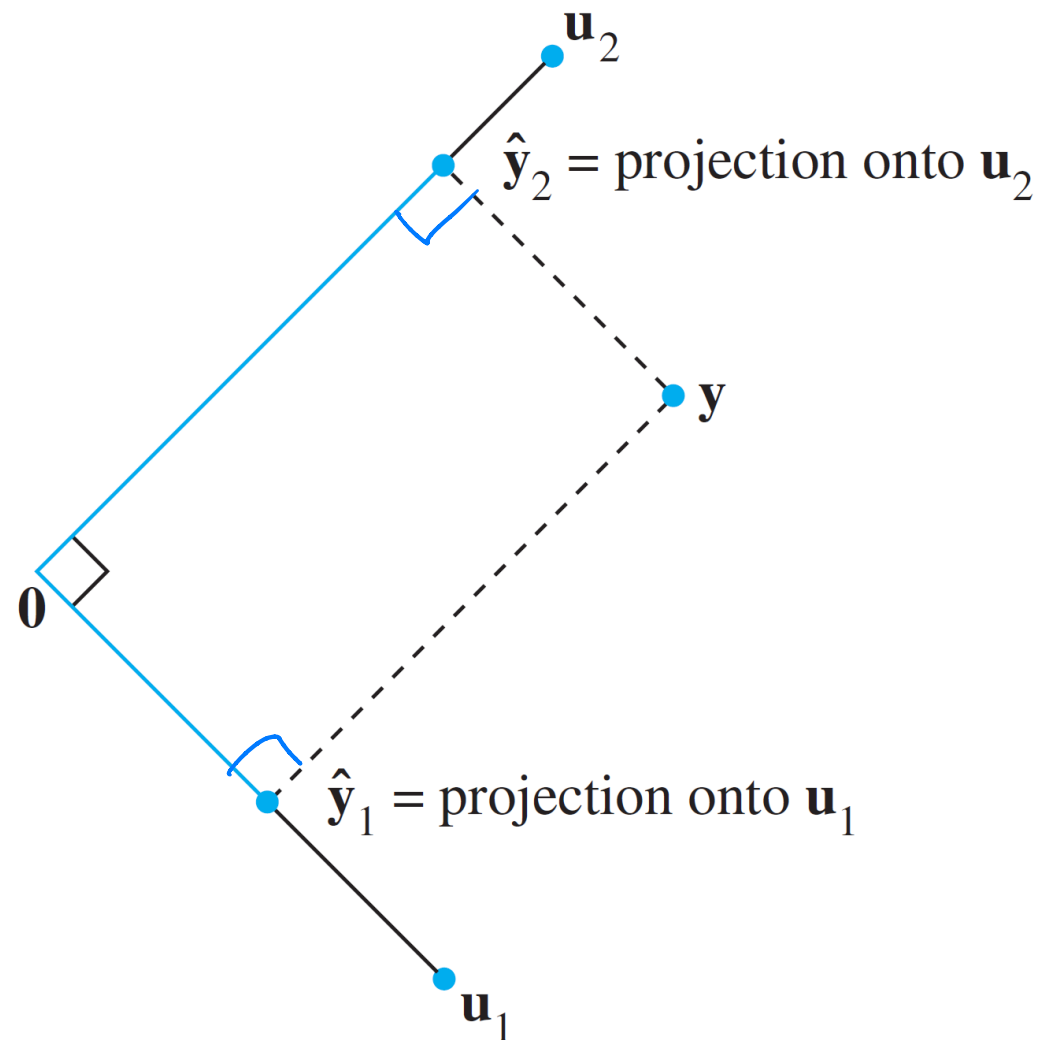
전 페이지를 수강부

- Consider the orthogonal projection  $\hat{\mathbf{y}}$  of  $\mathbf{y}$  onto two-dimensional subspace  $W$ , where  $\mathbf{y} \in W$

- $\hat{\mathbf{y}} = \text{proj}_L \mathbf{y} = \mathbf{y} = \frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 + \frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \mathbf{u}_2$

- If  $\mathbf{u}_1$  and  $\mathbf{u}_2$  are unit vectors,  
 $\hat{\mathbf{y}} = \mathbf{y} = (\mathbf{y} \cdot \mathbf{u}_1) \mathbf{u}_1 + (\mathbf{y} \cdot \mathbf{u}_2) \mathbf{u}_2$

- The solution is the same as before.  
Why?





# Transformation: Orthogonal Projection

- Consider a transformation of orthogonal projection  $\hat{\mathbf{b}}$  of  $\mathbf{b}$ , given **orthonormal** basis  $\{\mathbf{u}_1, \mathbf{u}_2\}$  of a subspace  $W$ :  
*← W의 직교집합 basis가 아니다...*

$$\begin{aligned}\hat{\mathbf{b}} &= f(\mathbf{b}) = (\mathbf{b} \cdot \mathbf{u}_1)\mathbf{u}_1 + (\mathbf{b} \cdot \mathbf{u}_2)\mathbf{u}_2 \rightarrow u_1, u_2 \text{는 단위 벡터다} \\ &= (\mathbf{u}_1^T \mathbf{b})\mathbf{u}_1 + (\mathbf{u}_2^T \mathbf{b})\mathbf{u}_2 \quad \leftarrow u_1^T \mathbf{b}, u_2^T \mathbf{b} \text{는 스칼라니까 교환 가능} \\ &= \mathbf{u}_1(\mathbf{u}_1^T \mathbf{b}) + \mathbf{u}_2(\mathbf{u}_2^T \mathbf{b}) \quad \leftarrow \frac{\mathbf{b} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 = \mathbf{b} \cdot \mathbf{u}_1 \cdot \mathbf{u}_1 \text{ 일} \\ &= (\mathbf{u}_1 \mathbf{u}_1^T)\mathbf{b} + (\mathbf{u}_2 \mathbf{u}_2^T)\mathbf{b} \\ &= (\mathbf{u}_1 \mathbf{u}_1^T + \mathbf{u}_2 \mathbf{u}_2^T)\mathbf{b} \\ &= [\mathbf{u}_1 \quad \mathbf{u}_2] \begin{bmatrix} \mathbf{u}_1^T \\ \mathbf{u}_2^T \end{bmatrix} \mathbf{b} = \mathbf{U} \mathbf{U}^T \mathbf{b} \Rightarrow \text{linear transformation!}\end{aligned}$$

# Orthogonal Projection Perspective

- Let's verify the following, when  $A = U = [\mathbf{u}_1 \quad \mathbf{u}_2]$  has orthonormal columns:

Back to the case of invertible  $C = A^T A$ , consider the orthogonal projection of  $\mathbf{b}$  onto  $\text{Col } A$  as

$$\hat{\mathbf{b}} = A\hat{\mathbf{x}} = A(A^T A)^{-1}A^T \mathbf{b} = f(\mathbf{b})$$

- $C = A^T A = \begin{bmatrix} \mathbf{u}_1^T \\ \mathbf{u}_2^T \end{bmatrix} [\mathbf{u}_1 \quad \mathbf{u}_2] = I$ . Thus,

$$\hat{\mathbf{b}} = A\hat{\mathbf{x}} = A(A^T A)^{-1}A^T \mathbf{b} = A(I)^{-1}A^T \mathbf{b} = AA^T \mathbf{b} = UU^T \mathbf{b}$$