

Input node in a sorted linked List

5->7->10->

add 9

5->7->9->10->

Questions to ask:

- Is it already sorted?
- What if it is an empty list?
- If not specified: ask if in increasing or decreasing order.
- Any repeating and how to deal with it

Initial algorithm:

- If the list is empty, add the node and make it the head.
- Add element to the list, start from the head and check if the item is bigger than the current one.
  - If it is larger, go to next element, and repeat
  - If smaller
    - If it is at head, make it the head
    - If its anywhere else make connections

Things to consider:

- What is the complexity of this algorithm,  $O(n)$
- What sort of linked list should this be?
  - Singly Linked List
  - Doubly Linked List
  - Circular Linked List
    - Should only need a Singly linked list because Since I dont need to go back, I dont need a double or circular linked list.
- Do I need just head or do I add tail
  - For this no need for tail because either way its going to be  $O(n)$

C++ code:

```
#include <iostream>

//node struct
struct Node{
    int data;
    struct Node *next;
};

Node* newNode(int data){
    Node* new_node = new Node();
    new_node->data = data;
    new_node->next = nullptr;
    return new_node;
}

void insert_sorted(Node** head_ref, Node* new_node){
    Node * current;

    //check if the head node is the end
    if(*head_ref==nullptr || (*head_ref)->data >= new_node->data){
        new_node->next = *head_ref;
        *head_ref = new_node;
    }
    else {
        current = *head_ref;
        while(current->next != nullptr && current->next->data < new_node->data){
            current = current->next;
        }
        new_node->next = current->next;
        current->next = new_node
    }
}

void print_list(Node* head){
    Node* current = head;
    std::cout<<"head->";
    while(current != nullptr){
        std::cout << current->data << "->";
        current = current->next;
    }
}
```

```
int main(){
    Node *head = nullptr;
    Node* new_node = newNode(5);
    insert_sorted(&head, new_node);
    print_list(head);

    Node *head = nullptr;
    Node* new_node = newNode(10);
    insert_sorted(&head, new_node);
    print_list(head);

    Node *head = nullptr;
    Node* new_node = newNode(7);
    insert_sorted(&head, new_node);
    print_list(head);
}
```