

Step-1

Consider

$$[U:0] = \begin{bmatrix} 1 & 2 & 3 & \vdots & 0 \\ 0 & 0 & 4 & \vdots & 0 \end{bmatrix} \text{ and}$$

$$[U:c] = \begin{bmatrix} 1 & 2 & 3 & \vdots & 5 \\ 0 & 0 & 4 & \vdots & 2 \end{bmatrix}$$

To apply Gaussian-Jordan elimination to

$$Ux = 0 \text{ and}$$

$$Ux = c$$

To reach

$$Rx = 0 \text{ and}$$

$$Rx = d$$

To solve $Rx = 0$ to find x_n and also solve $Rx = d$ to find x_p

Step-2

$$[U:0] = \begin{bmatrix} 1 & 2 & 3 & \vdots & 0 \\ 0 & 0 & 4 & \vdots & 0 \end{bmatrix}$$

$$\frac{1}{4}R_2 \begin{bmatrix} 1 & 2 & 3 & \vdots & 0 \\ 0 & 0 & 1 & \vdots & 0 \end{bmatrix}$$

$$R_1 - 3R_2 \begin{bmatrix} 1 & 2 & 0 & \vdots & 0 \\ 0 & 0 & 1 & \vdots & 0 \end{bmatrix}$$

First and third columns are pivot columns, second column is free column.

Therefore x_1, x_2 are pivot variables, x_3 is free variable.

This is converted to $Rx = 0$.

Step-3

Now,

$$\begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$x_1 + 2x_2 = 0$$

$$x_1 = -2x_2$$

And $x_3 = 0$

Step-4

Therefore the solution x_n for $Ux = 0$ is;

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -2x_2 \\ x_2 \\ 0 \end{bmatrix} = x_2 \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}$$

Step-5

Let ,

$$[U:c] = \begin{bmatrix} 1 & 2 & 3:5 \\ 0 & 0 & 4:2 \end{bmatrix}$$

$$\frac{1}{4}R_2 \begin{bmatrix} 1 & 2 & 3:5 \\ 0 & 0 & 1:2 \end{bmatrix}$$

$$\underline{R_1 - 3R_2} \begin{bmatrix} 1 & 2 & 0:-1 \\ 0 & 0 & 1:2 \end{bmatrix}$$

First and third columns are pivots, second column is free column.

Step-6

Now, $Rx = d$

$$\begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$x_1 + 2x_2 = -1$$

$$x_3 = 2$$

Step-7

This implies,

$$x_1 = -1 - 2x_2$$

$$x_3 = 2$$

Therefore the solution x_p of the system is;

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -1 - 2x_2 \\ x_2 \\ 2 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}$$