

Test1

Host -> Target

byte[0]:0x5a->host send msg to target,0x5b->target send msg to host,

byte[1]:0x1c-> connect, 0x1d-> disconnect

Connect, target will enter connected state

0x5A	0x1C				0x5F
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Disconnect, target will enter disconnected state

0x5A	0x1D				0x5F
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Target -> Host

byte[2]:0x1b->button was pressed

button pressed

0x5B	0x1C	0x1B			0x5F
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Host -> Target

button ack

0x5A	0x1C	0x1B			0x5F
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Then led1 blink 3 times /s and goes off.

Test2

Host -> Target

Connect, target will enter connected state

0x5A	0x1C				0x5F
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Disconnect, target will enter disconnected state

0x5A	0x1D				0x5F
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Host -> Target

Set led1

byte[2]:0x1E->set led1 state , byte[3]:0->off, 1->blink250ms, 2->blink500ms, 3->blink1s

0x5A	0x1C	0x1E	1/2/3/0		0x5F
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Mcu->host

Button pressed,turn off led1 blink and the the msg to host

Byte4 :0x1c Turn off led1 blink

0x5B	0x1C	0x1B	0x1c		0x5F
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Host -> Target

Button pressed ack, send this cmd to the target when host receive button pressed msg from target

0x5A	0x1C	0x1B			0x5F
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Target->host

Send Led state to host,byte[2]:0x1E->led1 state,byte[3]:0->led1 off,1->led1 on

0x5B	0x1C	0x1E	0/1		0x5F
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