Lecture 3: Groups Let A be a set with some "structure! G = set of permutations of A preserving the structure" Then G has the following properties: 1) id_A is in G. 2) f, g in G \Rightarrow $g \circ f$ is in G. 3) f in G \Rightarrow f^{-1} in G

3) f in $G \Rightarrow f$ in G4) If f, g, h are in G, then $f \circ (g \circ h) = (f \circ g) \circ h$. Many times, we can understand more about A and its structure if we understand G and its composition rule.

So, we want to understand algebraic objects that "behave like Gr." So, how should we define such an object? Which are the properties of G that matter?

- There is a rule for "combining" two elements of Gr to get a third element. - Identity element - Inverses - The rule is "associative"

-G is a set

Binary operations

Let 5 be a set. A binary operation on 5 is a function $*: S \times S \longrightarrow S$. Here, SxS = set of ordered pairs (x,y) where x,y are in The image of (x,y) under * will be written as xxx

a "multiplication rule" on S.

instead of *(x,y).

Remark: Think of *

Examples

1) IN - set of natural numbers Ci.e. positive integers).

Consider the function

IN x IN -> IN

(x,y) >> x+y

This is a binary operation.

2) Similary, addition defines binary operations on

ZI- set of integers

Q - set of rational numbers

IR - set of real numbers

3) Let S be a set.

Let F = set of functions $S \rightarrow S$. Then composition gives us a binary operation on S. $(f,g) \longmapsto f \cdot g$. Associativity

Let S be a set with a binary operation *. We

say that * is associative if a*(b*c) = (a*b)*c

for any a, b, c in S.

We have already seen examples of associative binary operations.

A non-example

Consider the binary operation on I defined by $(a,b) \mapsto a-b$

Then, if a, b, c are in Z (a-b)-c = a-b-c,but a-(b-c)=a-b+c. So, this operation is not associative.

Groups

A group consists of a set Gr with a given binary operation

*: Gx G \rightarrow G such that:

(1) There exists an element 1_G in G such that $1_{G}*f = f*1_{G} = f$ for all f in G.

2) For any f in G, there exists an element f' such that $f * f' = f' * f = 1_G$ 3) * is associative.

We write the group as (G,*).
But we may just write G if
* is understood from context.

Remarks 1) We had earlier listed four properties of symmetries. The property which stated that "if f, g are in G, so is g.f" does not need to be written explicitly as it is built into the notion of binary operation. 2) The notation for the binary, for the identity element and for inverses may vary.

eg. In Z, the binary operation is "t" and the identity element is 0.

3) Sometimes we may not use an explicit symbol for the binary operation.

For example, for multiplication in

Z or Q, we just write

ab instead of axb.

Examples Let S 1 Porm (S)

1) Let S be any set. Then,
Perm (S) is a group, the

binary operation being composition 2) Z, Q, IR are groups for the binary operation +.

We write these as (71,+),

- (Q, t), (IR, t) to make it clear that we are talking about the binary operation t,
- and not x.

 3) IN is <u>not</u> a group for t as inverses do not exist.

4) Z, B, IR have another binary operation x. However, these are not groups for this

exist.

operation as inverses do not

5) Let IR* = set of non-zero real numbers.

Then (IR^*, x) is a group. Similarly, if Q^* is the Sct of non-zero rational numbers, (Q^*, x) is a group.

a "distance function". Then, the set of isometries of A is a group. 7) The set of isometries of the regular n-gon is called the dihedral group of order 2n. (as Dn.)

6) Let A be any set with

Given points A, B in P, we construct a third point C as follows: -If A = 0, set C = B. - If A + 0, define C to be the unique point such that

8) In the plane P, fix a point 0.

the ray \overrightarrow{BC} points in the same direction as \overrightarrow{OA} and $\overrightarrow{Aist}(O, A) = \overrightarrow{Aist}(B, C)$.

direction as
$$\overrightarrow{OA}$$
 and dist $(O, A) = dist (B, C)$.

So, C is chosen

Such that OACB

is a parallelogram

We define A+B to be C. Then, (P, +) is a group. The identity element is 0. If A is any element of P, its inverse is the unique point A' such that 0 is the midpoint of AA'.