

Game Design Document

Fill up the following document

1. Write the title of your project.

Pac man

2. What is the goal of the game?

To eat all coin

3. Write a brief story of your game.

Pac come in the village of scarey ghost to eat all golden coin.

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Pac man	Move and eat
2		
3		
4		
5		
6		
7		
8		

5.

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	ghost1	Move and kill pac man
2	ghost2	Move and kill pac man
3	ghost3	Move and kill pac man
4	ghost4	Move and kill pac man
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?