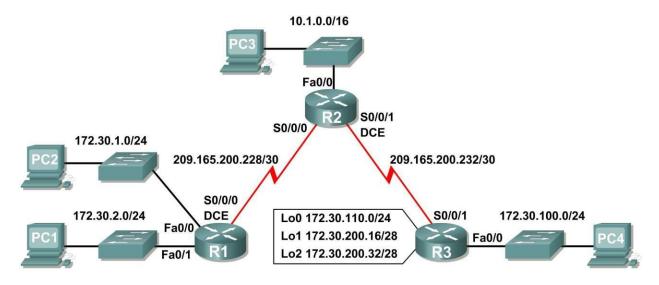
Topology Diagram



Addressing Table

Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	Fa0/0	172.30.1.1	255.255.255.0	N/A
	Fa0/1	172.30.2.1	255.255.255.0	N/A
	S0/0/0	209.165.200.230	255.255.255.252	N/A
R2	Fa0/0	10.1.0.1	255.255.0.0	N/A
	S0/0/0	209.165.200.229	255.255.255.252	N/A
	S0/0/1	209.165.200.233	255.255.255.252	N/A
R3	Fa0/0	172.30.100.1	255.255.255.0	N/A
	S0/0/1	209.165.200.234	255.255.255.252	N/A
	Lo0	172.30.110.1	255.255.255.0	N/A
	Lo1	172.30.200.17	255.255.255.240	N/A
	Lo2	172.30.200.33	255.255.255.240	N/A
PC1	NIC	172.30.2.10	255.255.255.0	172.30.2.1
PC2	NIC	172.30.1.10	255.255.255.0	172.30.1.1
PC3	NIC	10.1.0.10	255.255.0.0	10.1.0.1
PC4	NIC	172.30.100.10	255.255.255.0	172.30.100.1

Learning Objectives

Upon completion of this lab, you will be able to:

- Cable a network according to the Topology Diagram.
- Load provided scripts onto the routers.
- Examine the current status of the network.
- · Configure RIPv2 on all routers.
- Examine the automatic summarization of routes.
- Examine routing updates with debug ip rip.
- Disable automatic summarization.
- Examine the routing tables.
- Verify network connectivity.
- Document the RIPv2 configuration.

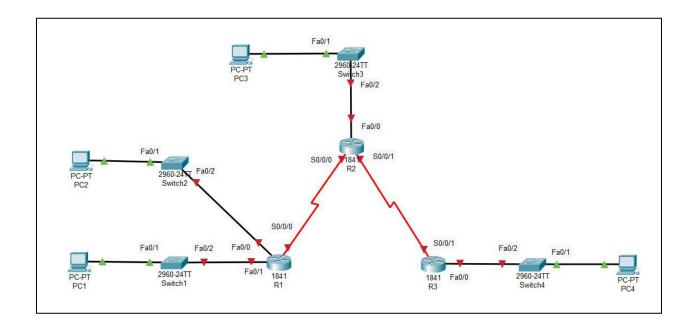
Scenario

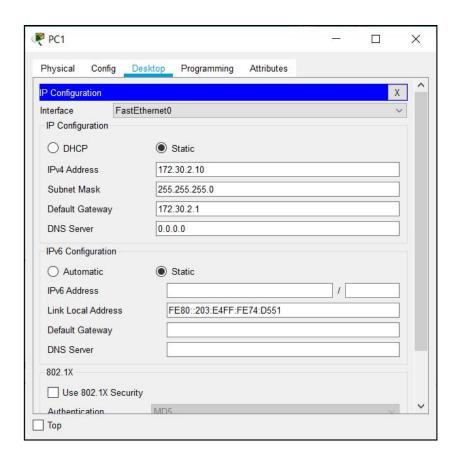
The network shown in the Topology Diagram contains a discontiguous network, 172.30.0.0. This network has been subnetted using VLSM. The 172.30.0.0 subnets are physically and logically divided by at least one other classful or major network, in this case the two serial networks 209.165.200.228/30 and 209.165.200.232/30. This can be an issue when the routing protocol used does not include enough information to distinguish the individual subnets. RIPv2 is a classless routing protocol that can be used to provide subnet mask information in the routing updates. This will allow VLSM subnet information to be propagated throughout the network.

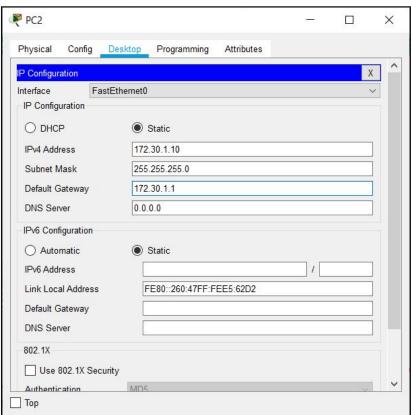
Task 1: Cable, Erase, and Reload the Routers.

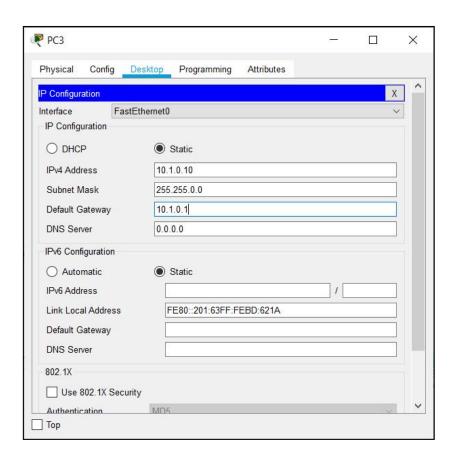
Step 1: Cable a network.

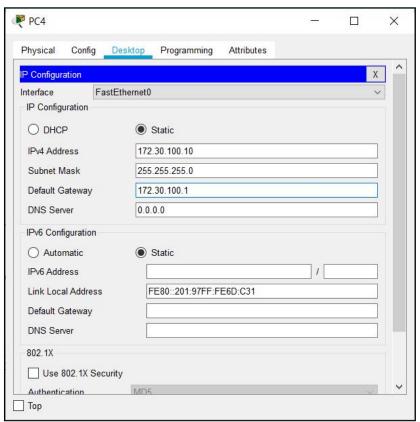
Cable a network that is similar to the one in the Topology Diagram.





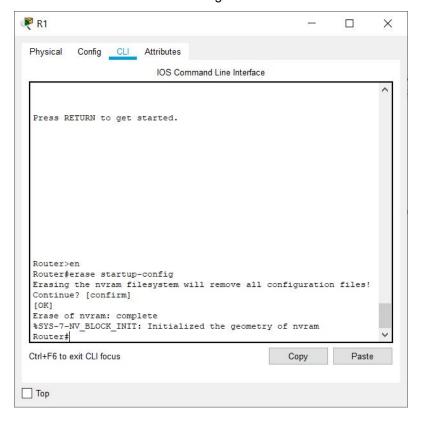


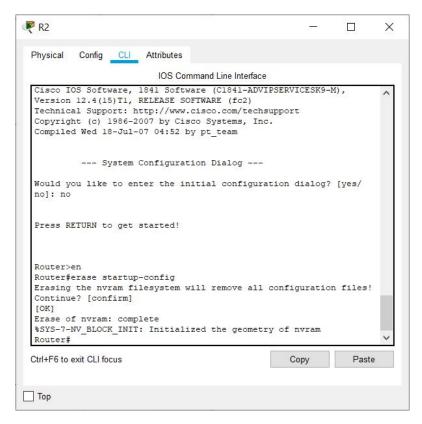


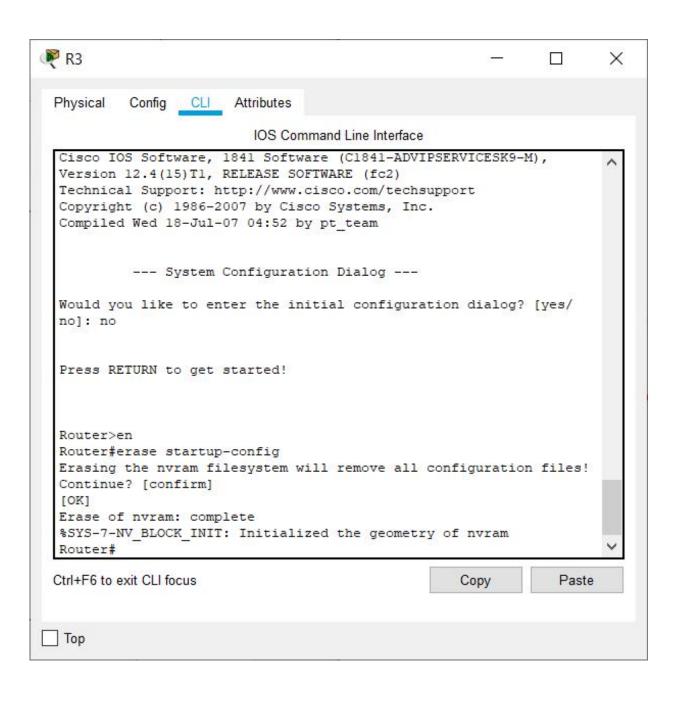


Step 2: Clear the configuration on each router.

Clear the configuration on each of routers using the erase startup-config command and then reload the routers. Answer **no** if asked to save changes.







Task 2: Load Routers with the Supplied Scripts.

Step 1: Load the following script onto R1.

```
hostname R1
interface FastEthernet0/0
ip address 172.30.1.1 255.255.255.0
 duplex auto
speed auto
no shutdown
interface FastEthernet0/1
 ip address 172.30.2.1 255.255.255.0
duplex auto
speed auto
no shutdown
interface Serial0/0/0
 ip address 209.165.200.230 255.255.255.252
clock rate 64000
no shutdown
router rip
passive-interface FastEthernet0/0
passive-interface FastEthernet0/1
network 172.30.0.0
network 209.165.200.0
!
line con 0
line vty 0 4
login
!
end
```

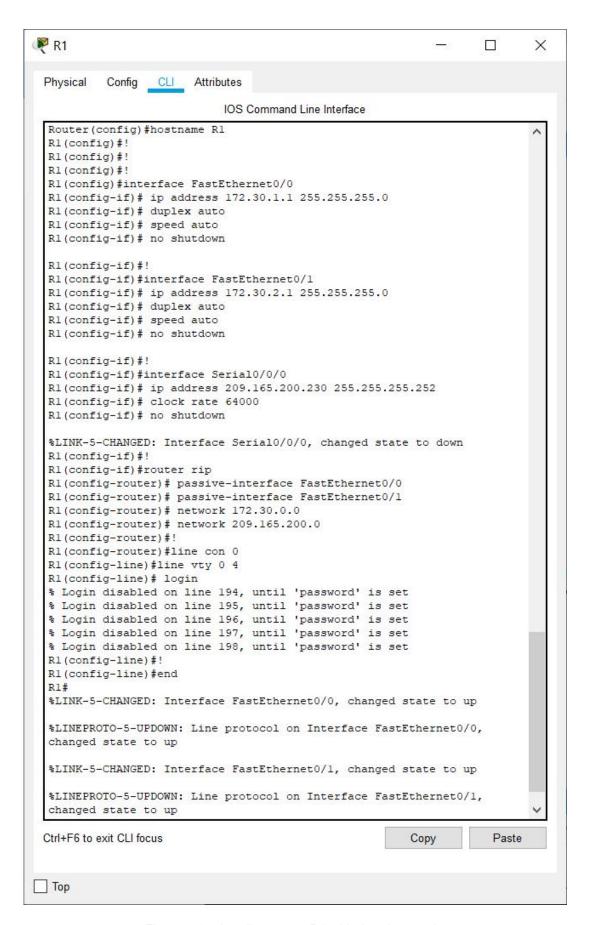


Figure 7.9 – Loading router R1 with the given script

Step 2: Load the following script onto R2.

```
hostname R2
!
interface FastEthernet0/0
ip address 10.1.0.1 255.255.0.0
duplex auto
speed auto
no shutdown
interface Serial0/0/0
ip address 209.165.200.229 255.255.255.252
no shutdown
interface Serial0/0/1
ip address 209.165.200.233 255.255.255.252
clock rate 64000
no shutdown
!
router rip
passive-interface FastEthernet0/0
network 10.0.0.0
network 209.165.200.0
line con 0
line vty 0 4
login
!
end
```

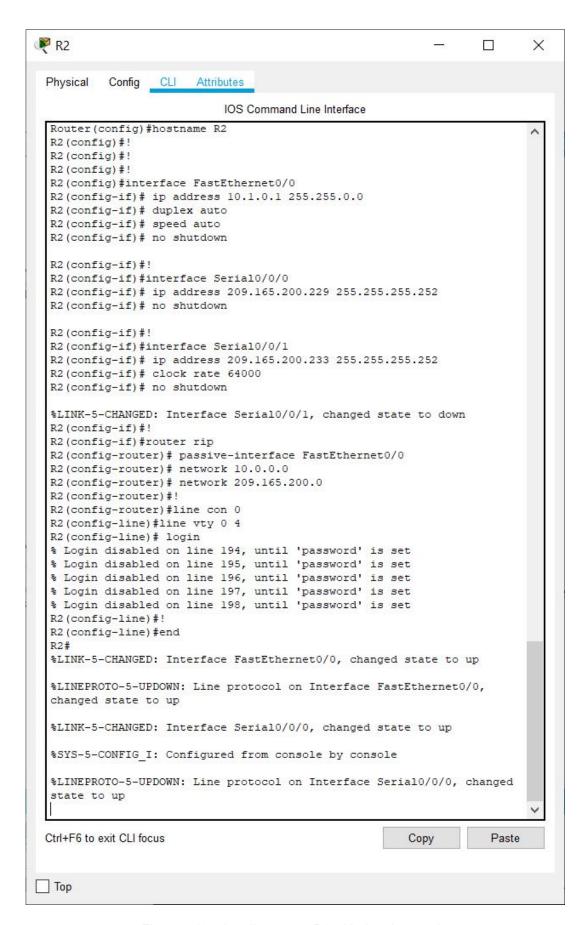


Figure 7.10 – Loading router R2 with the given script

Step 3: Load the following script onto R3.

```
hostname R3
!
interface FastEthernet0/0
ip address 172.30.100.1 255.255.255.0
duplex auto
speed auto
no shutdown
interface Serial0/0/1
ip address 209.165.200.234 255.255.255.252
no shutdown
interface Loopback0
ip address 172.30.110.1 255.255.255.0
interface Loopback1
ip address 172.30.200.17 255.255.255.240
!
interface Loopback2
ip address 172.30.200.33 255.255.255.240
router rip
passive-interface FastEthernet0/0
network 172.30.0.0
network 209.165.200.0
line con 0
line vty 0 4
login
!
end
```

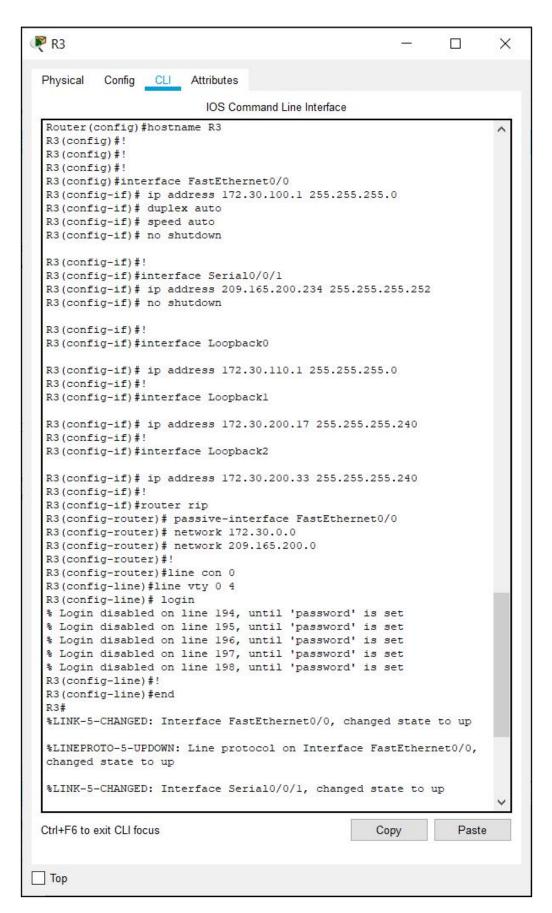
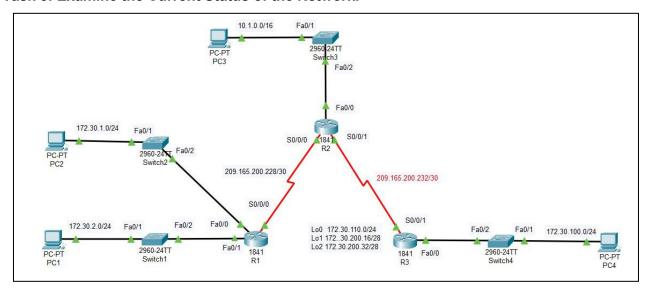


Figure 7.11 – Loading router R2 with the given script

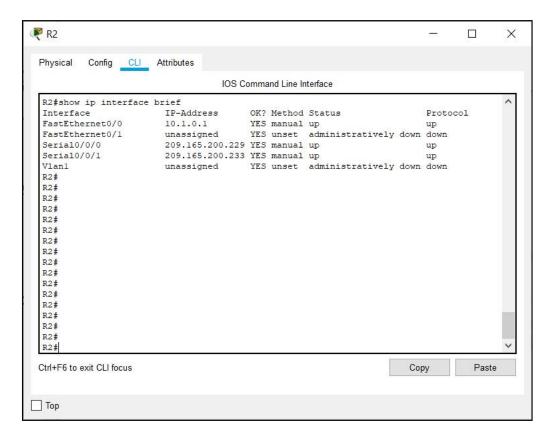
Task 3: Examine the Current Status of the Network.



Step 1: Verify that both serial links are up.

The two serial links can quickly be verified using the show ip interface brief command on R2.

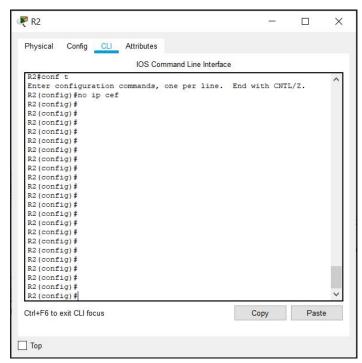
R2#show ip interface brief



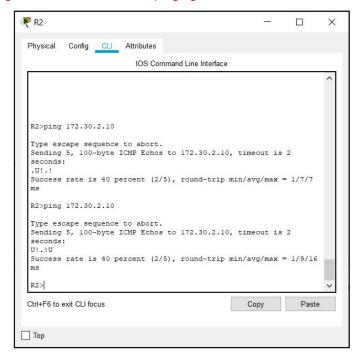
Step 2: Check the connectivity from R2 to the hosts on the R1 and R3 LANs.

Note: For the 1841 router, you will need to disable IP CEF to obtain the correct output from the ping command. Although a discussion of IP CEF is beyond the scope of this course, you may disable IP CEF by using the following command in global configuration mode:

R2(config) #no ip cef

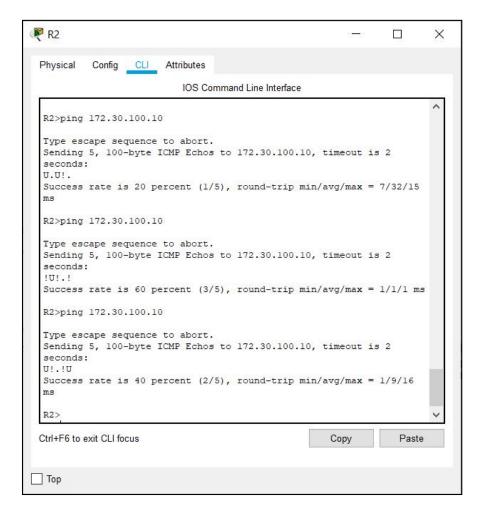


From the R2 router, how many ICMP messages are successful when pinging PC1? 2 out of 5 ICMP messages are successful when pinging PC1.



From the R2 router, how many ICMP messages are successful when pinging PC4?

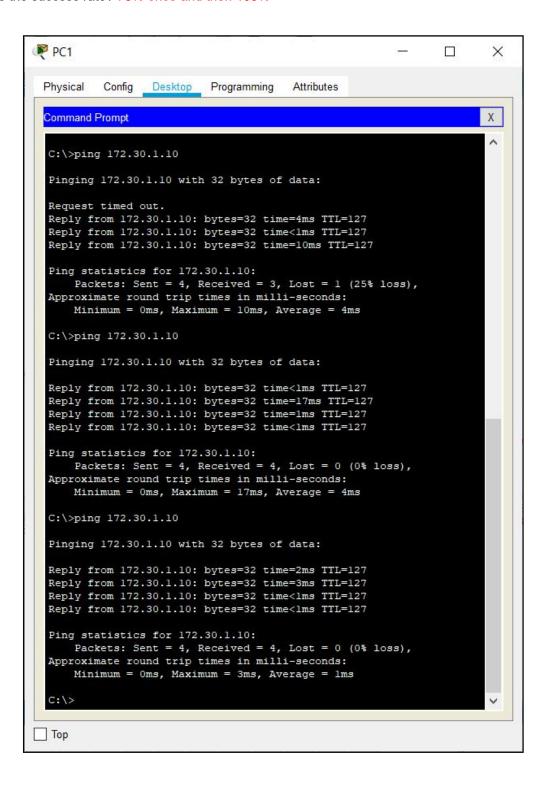
On an average, 2 out of 5 ICMP messages are successful when pinging PC4.



Step 3: Check the connectivity between the PCs.

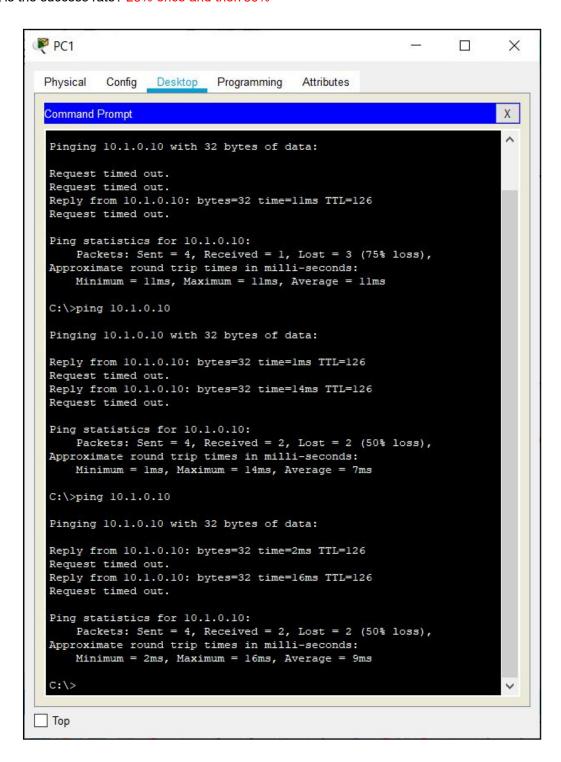
From the PC1, is it possible to ping PC2? Yes

What is the success rate? 75% once and then 100%



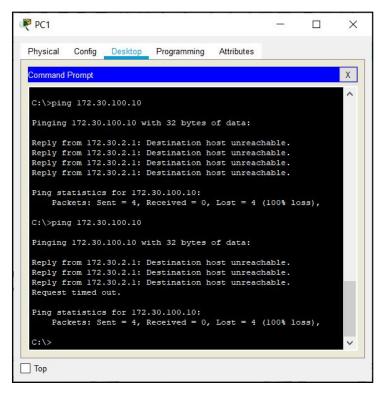
From the PC1, is it possible to ping PC3? Yes

What is the success rate? 25% once and then 50%



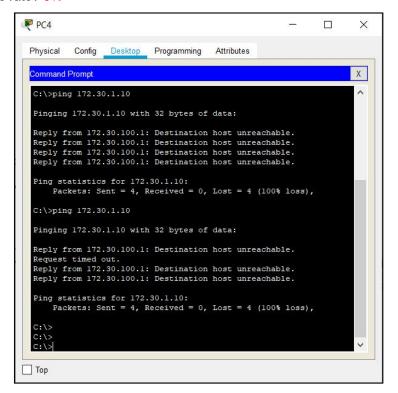
From the PC1, is it possible to ping PC4? No

What is the success rate? 0%



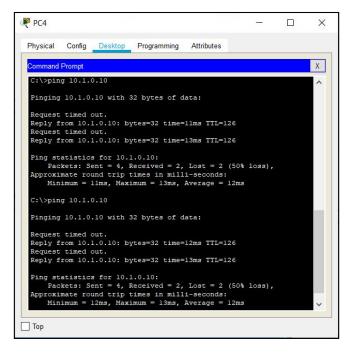
From the PC4, is it possible to ping PC2? No

What is the success rate? 0%



From the PC4, is it possible to ping PC3? Yes

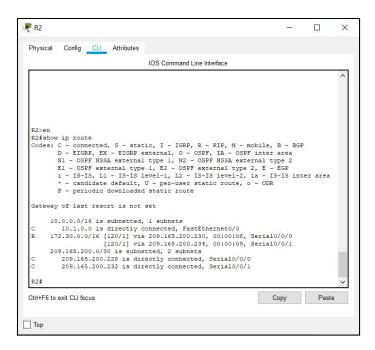
What is the success rate? 50%



Step 4: View the routing table on R2.

Both the R1 and R3 are advertising routes to the 172.30.0.0/16 network; therefore, there are two entries for this network in the R2 routing table. The R2 routing table only shows the major classful network address of 172.30.0.0—it does not show any of the subnets for this network that are used on the LANs attached to R1 and R3. Because the routing metric is the same for both entries, the router alternates the routes that are used when forwarding packets that are destined for the 172.30.0.0/16 network.

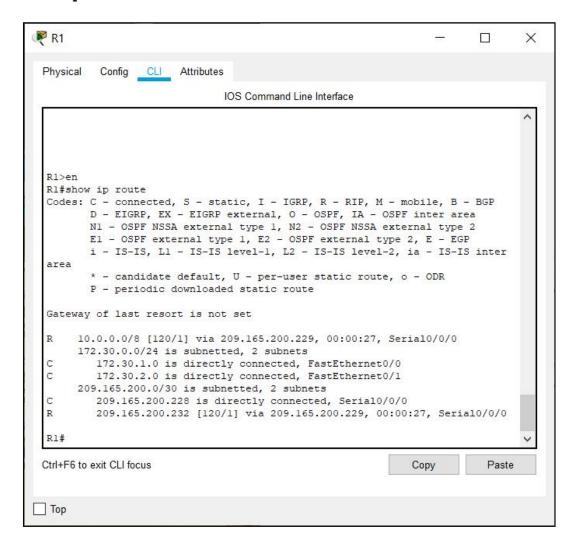
R2#show ip route



Step 5: Examine the routing table on the R1 router.

Both R1 and R3 are configured with interfaces on a discontiguous network, 172.30.0.0. The 172.30.0.0 subnets are physically and logically divided by at least one other classful or major network—in this case, the two serial networks 209.165.200.228/30 and 209.165.200.232/30. Classful routing protocols like RIPv1 summarize networks at major network boundaries. Both R1 and R3 will be summarizing 172.30.0.0/24 subnets to 172.30.0.0/16. Because the route to 172.30.0.0/16 is directly connected, and because R1 does not have any specific routes for the 172.30.0.0 subnets on R3, packets destined for the R3 LANs will not be forwarded properly.

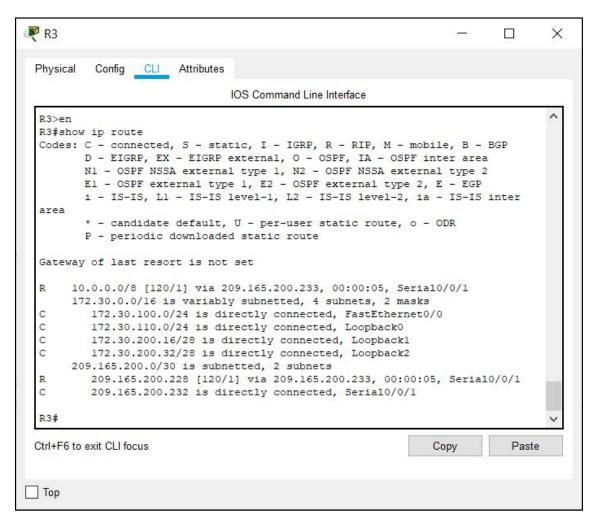
R1#show ip route



Step 6: Examine the routing table on the R3 router.

R3 only shows its own subnets for 172.30.0.0 network: 172.30.100/24, 172.30.110/24, 172.30.200.16/28, and 172.30.200.32/28. R3 does not have any routes for the 172.30.0.0 subnets on R1.

R3#show ip route

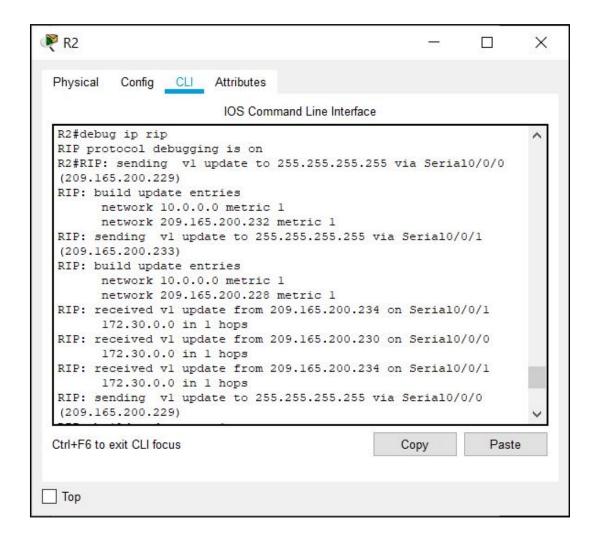


Step 7: Examine the RIPv1 packets that are being received by R2.

Use the debug ip rip command to display RIP routing updates.

R2 is receiving the route 172.30.0.0, with 1 hop, from both R1 and R3. Because these are equal cost metrics, both routes are added to the R2 routing table. Because RIPv1 is a classful routing protocol, no subnet mask information is sent in the update.

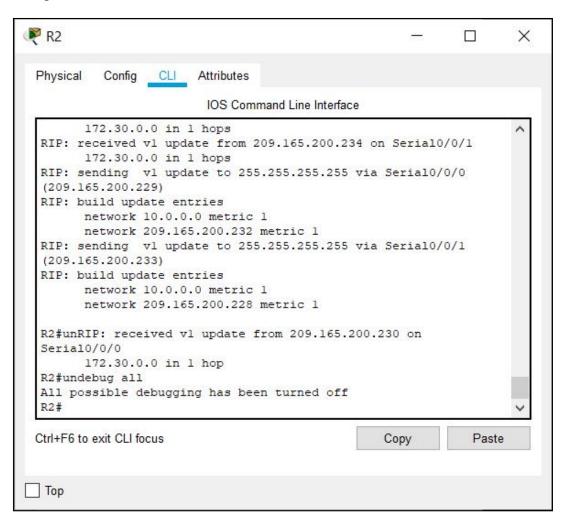
R2#debug ip rip



R2 is sending only the routes for the 10.0.0.0 LAN and the two serial connections to R1 and R3. R1 and R3 are not receiving any information about the 172.30.0.0 subnet routes.

When you are finished, turn off the debugging.

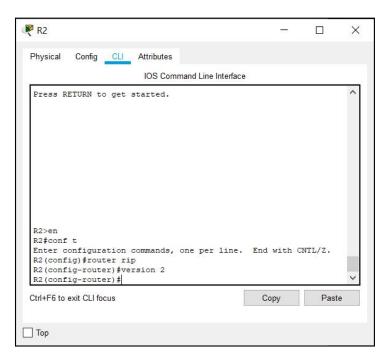
R2#undebug all



Task 4: Configure RIP Version 2.

Step 1: Use the version 2 command to enable RIP version 2 on each of the routers.

R2(config) #router rip
R2(config-router) #version 2



R1(config) #router rip
R1(config-router) #version 2



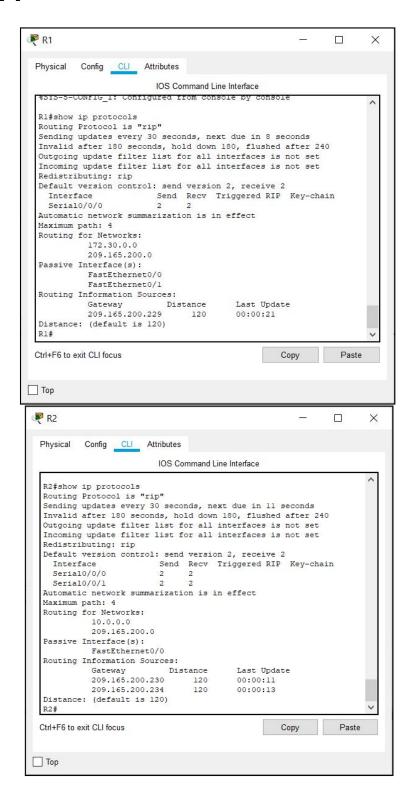


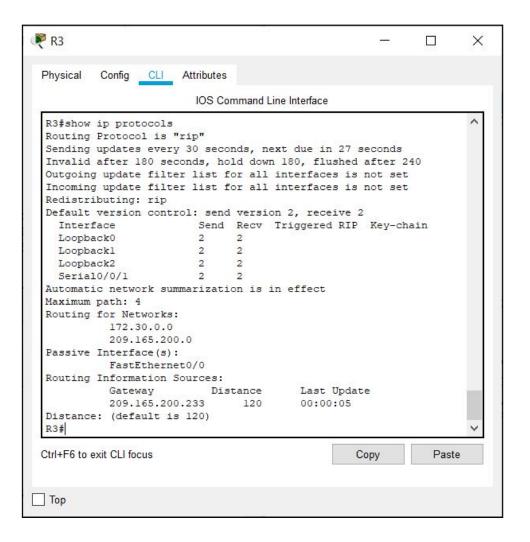
RIPv2 messages include the subnet mask in a field in the routing updates. This allows subnets and their masks to be included in the routing updates. However, by default RIPv2 summarizes networks at major network boundaries, just like RIPv1, except that the subnet mask is included in the update.

Step 2: Verify that RIPv2 is running on the routers.

The debug ip rip, show ip protocols, and show runcommands can all be used to confirm that RIPv2 is running. The output of the show ip protocols command for R1 is shown below.

R1# show ip protocols

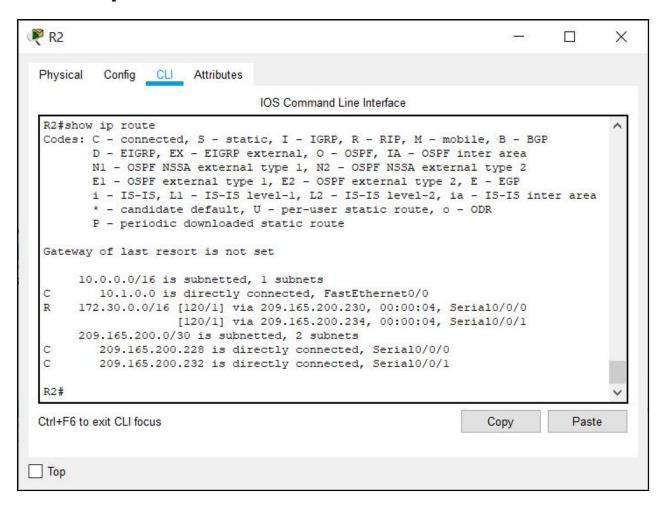




Task 5: Examine the Automatic Summarization of Routes.

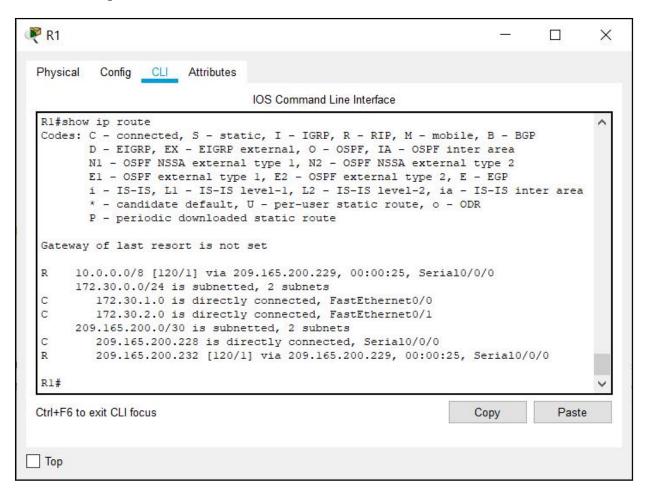
The LANs connected to R1 and R3 are still composed of discontiguous networks. R2 still shows two equal cost paths to the 172.30.0.0/16 network in the routing table. R2 still shows only the major classful network address of 172.30.0.0 and does not show any of the subnets for this network.

R2#show ip route



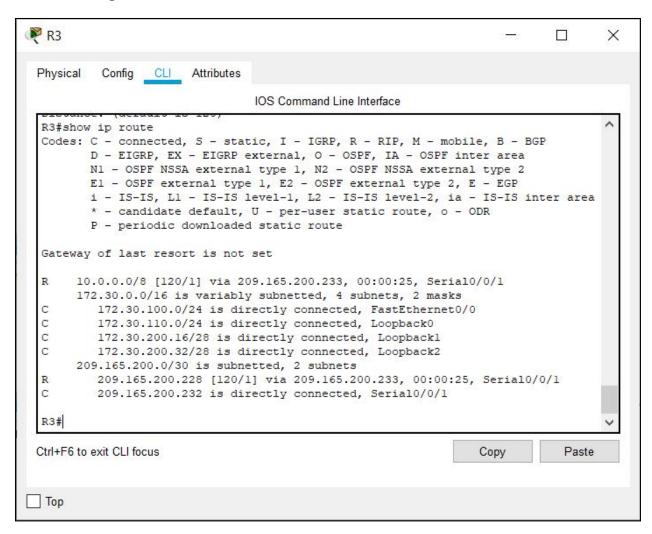
R1 still shows only its own subnets for the 172.30.0.0 network. R1 still does not have any routes for the 172.30.0.0 subnets on R3.

R1#show ip route



R3 still only shows its own subnets for the 172.30.0.0 network. R3 still does not have any routes for the 172.30.0.0 subnets on R1.

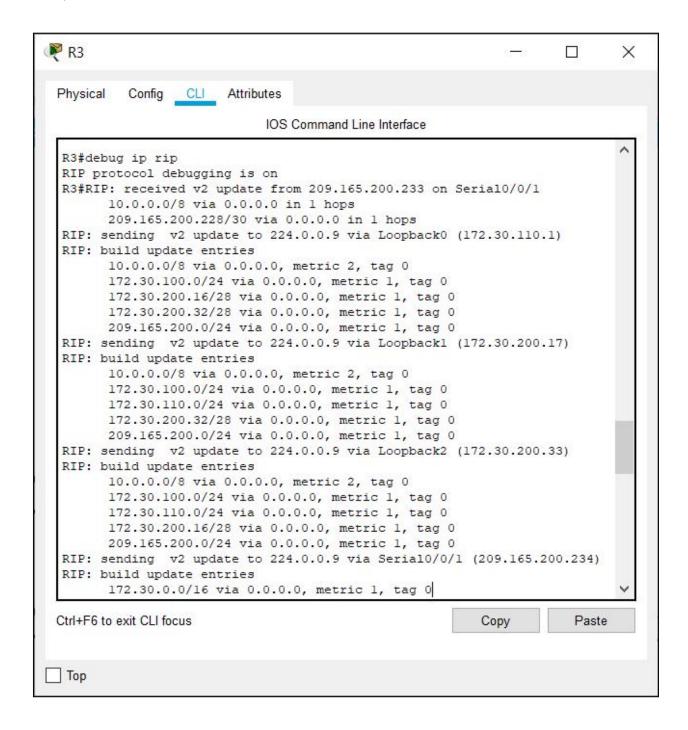
R3#show ip route



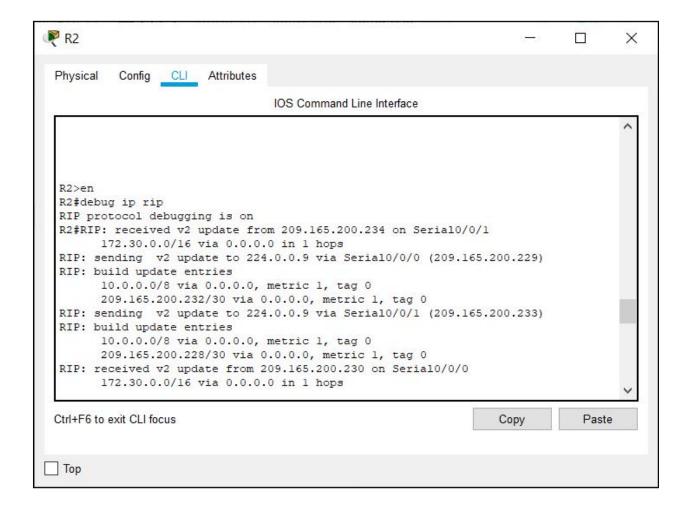
Use the output of the debug ip rip command to answer the following questions:

What entries are included in the RIP updates sent out from R3?

- 1) 10.0.0.0/8
- 2) 172.30.100.0/24
- 3) 172.30.110.0/24
- 4) 172.30.200.16/28
- 5) 209.165.200.0/24



172.30.0.0/16

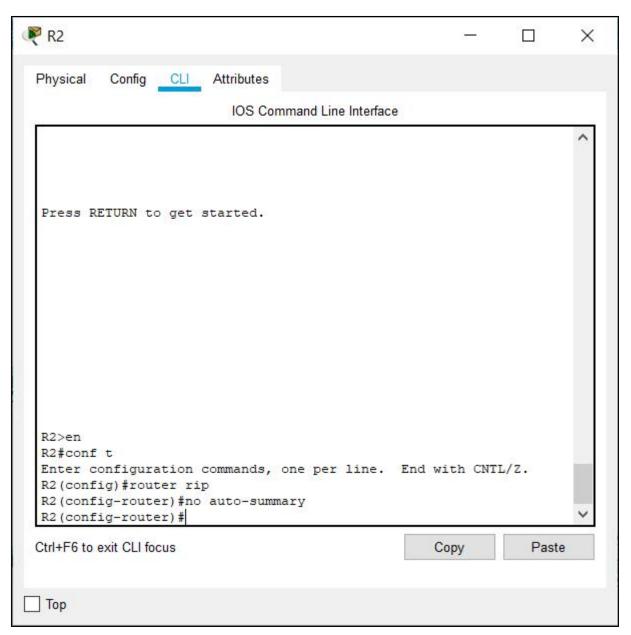


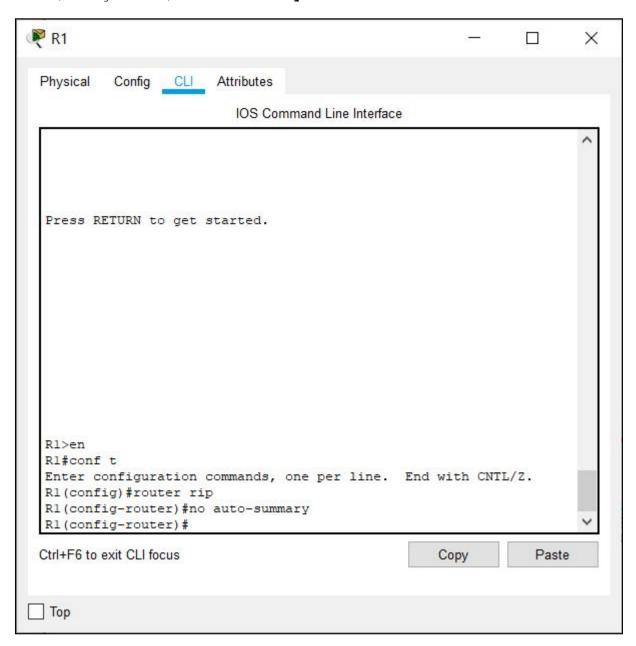
R3 is not sending any of the 172.30.0.0 subnets—only the summarized route of 172.30.0.0/16, including the subnet mask. This is why R2 and R1 are not seeing the 172.30.0.0 subnets on R3.

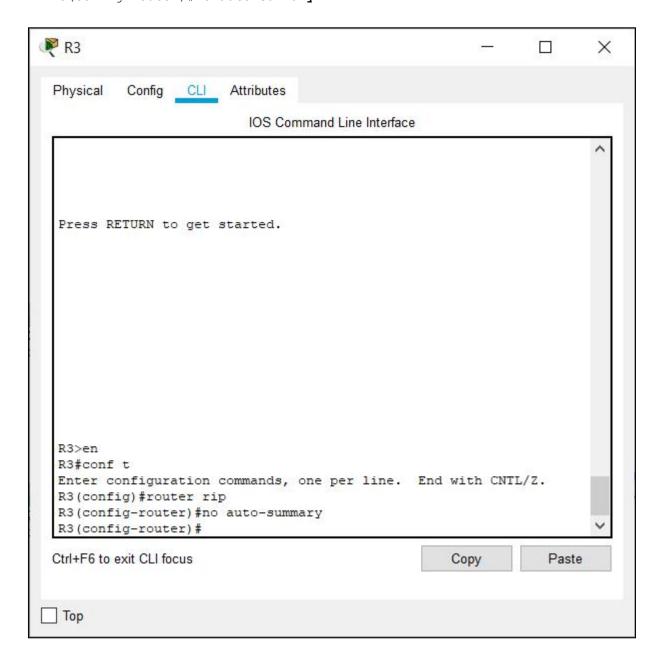
Task 6: Disable Automatic Summarization.

The no auto-summary command is used to turn off automatic summarization in RIPv2. Disable auto summarization on all routers. The routers will no longer summarize routes at major network boundaries.

R2(config) #router rip
R2(config-router) #no auto-summary





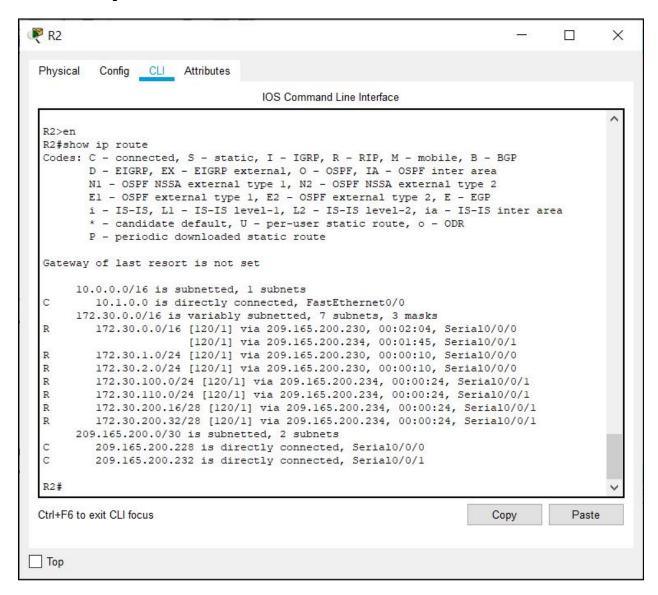


The show ip route and ping commands can be used to verify that automatic summarization is off.

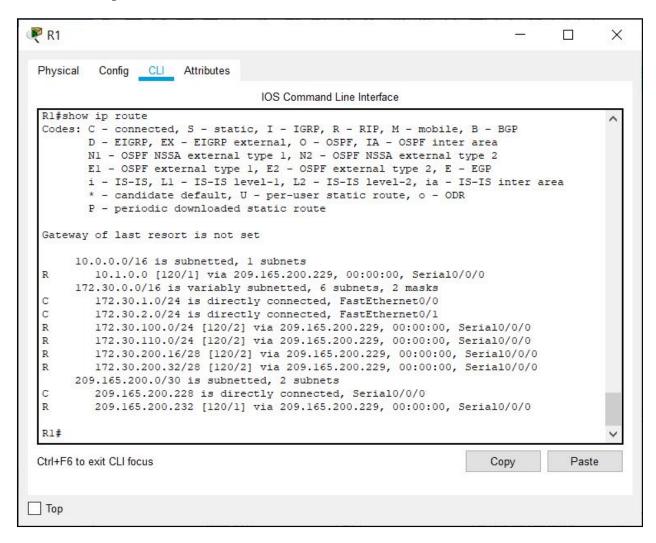
Task 7: Examine the Routing Tables.

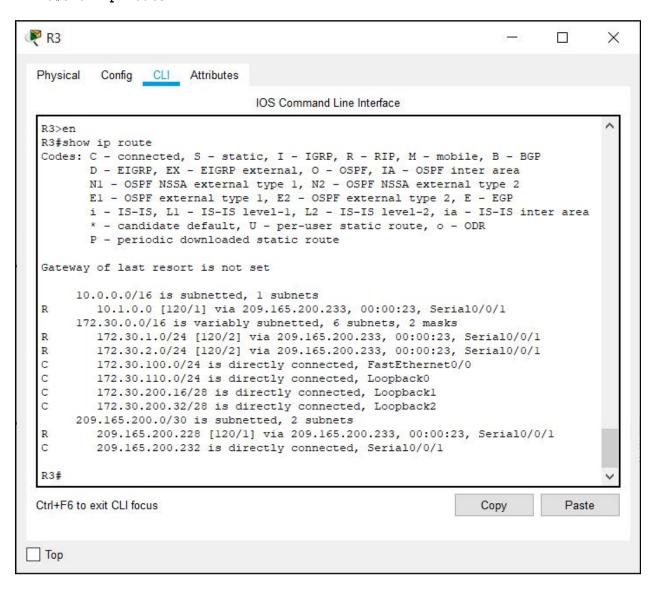
The LANs connected to R1 and R3 should now be included in all three routing tables.

R2#show ip route



R1#show ip route

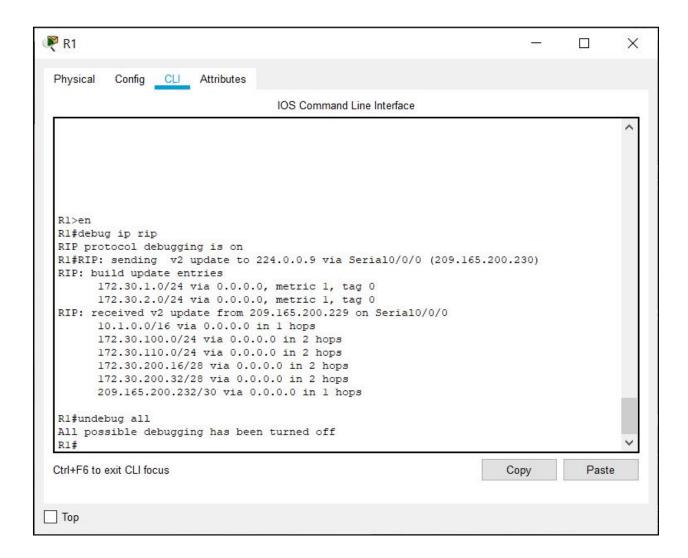




Use the output of the debug ip rip command to answer the following questions:

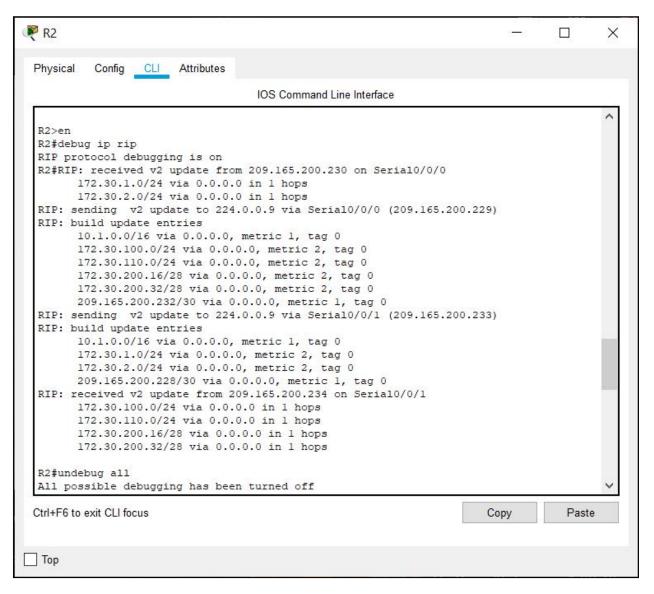
What entries are included in the RIP updates sent out from R1?

172.30.1.0/24 172.30.2.0/24



On R2, what routes are in the RIP updates that are received from R1?

172.30.1.0/24 172.30.2.0/24



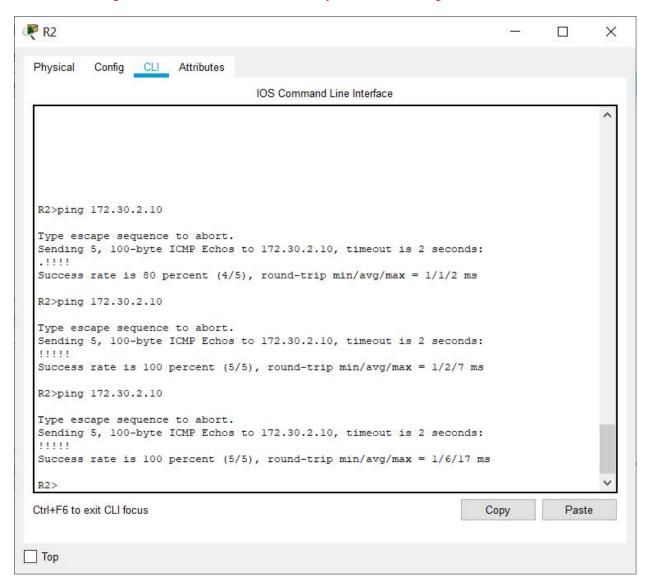
Are the subnet masks now included in the routing updates?

Task 8: Verify Network Connectivity.

Step 1: Check connectivity between R2 router and PCs.

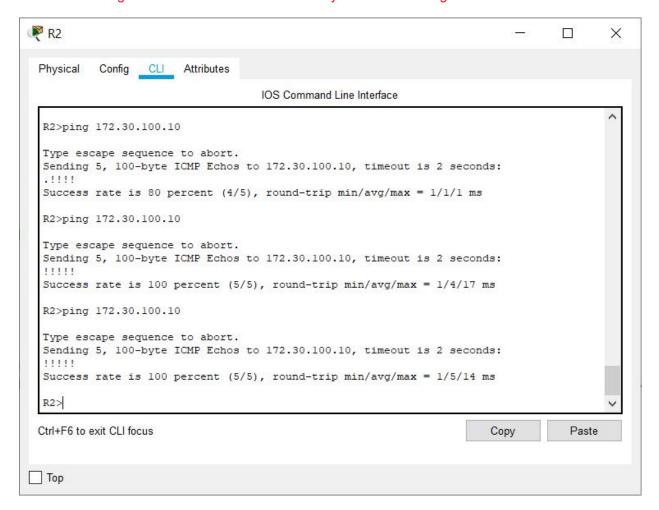
From R2, how many ICMP messages are successful when pinging PC1?

4 out of 5 messages are sent the first time followed by 5 out of 5 messages each time.



From R2, how many ICMP messages are successful when pinging PC4?

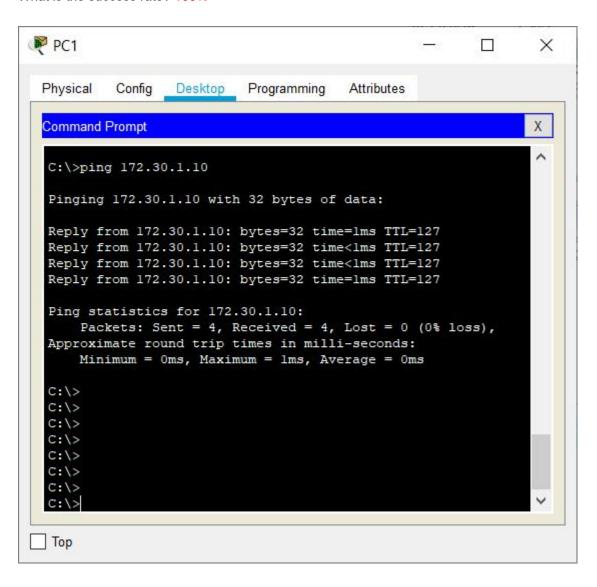
4 out of 5 messages are sent the first time followed by 5 out of 5 messages each time.



Step 2: Check the connectivity between the PCs.

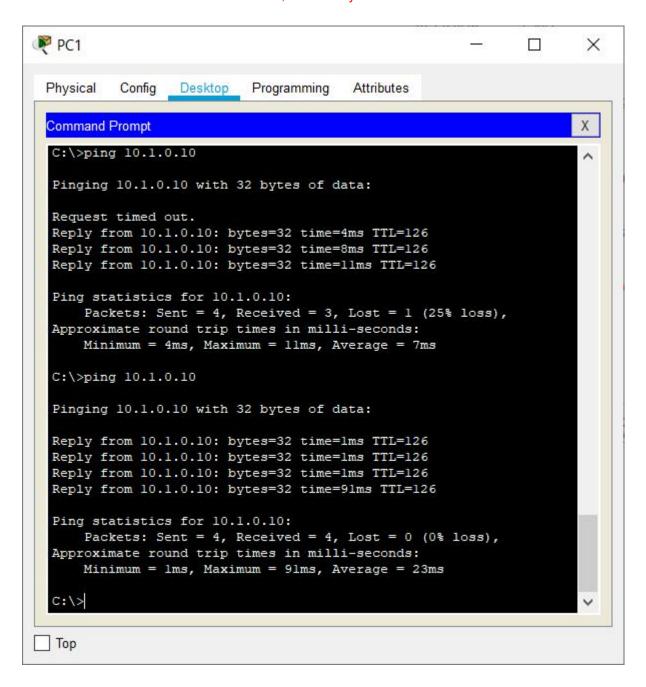
From PC1, is it possible to ping PC2? Yes

What is the success rate? 100%

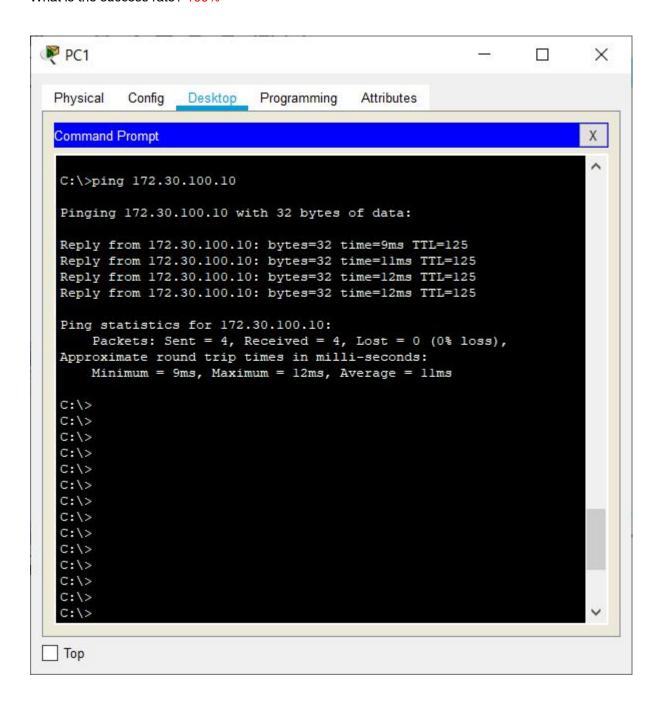


From PC1, is it possible to ping PC3? Yes

What is the success rate? 75% the first time, followed by 100%

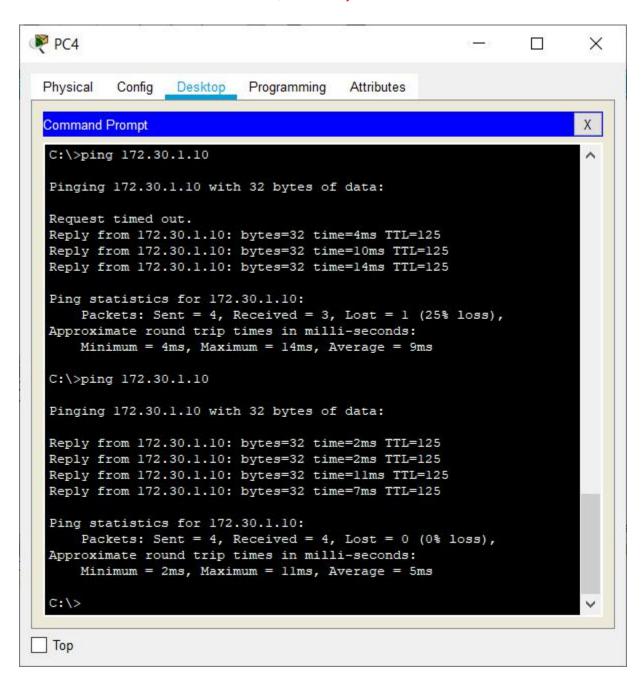


What is the success rate? 100%

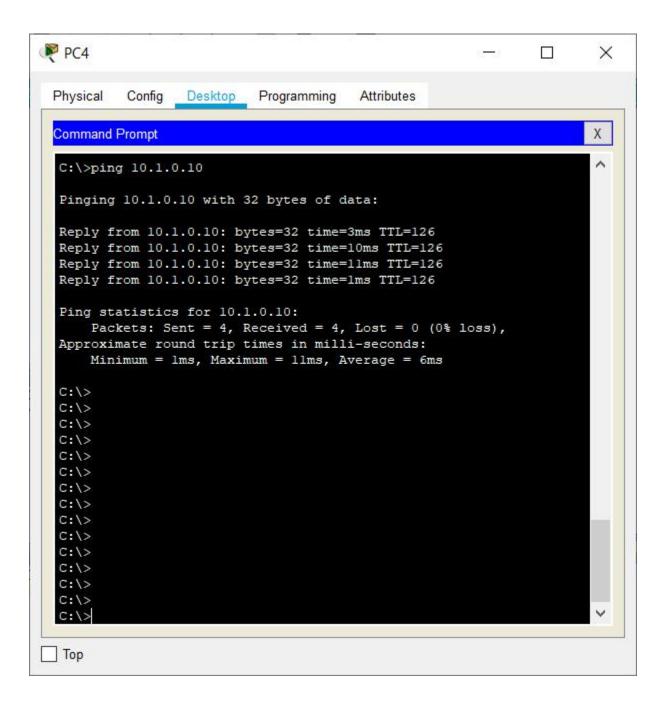


From PC4, is it possible to ping PC2? Yes

What is the success rate? 75% the first time, followed by 100%



What is the success rate? 100%



Task 9: Documentation

On each router, capture the following command output to a text (.txt) file and save for future reference.

- show running-config
- show ip route
- show ip interface brief
- show ip protocols

All these outputs have been captured in txt files (named Router_R_command.txt where R can be R1, R2 and R3 and the commands are as above) and saved in the same folder as the document.

If you need to review the procedures for capturing command output, refer to Lab 1.5.1.

1) show running-config

For R1

!

R1#show running-config

Building configuration...

```
Current configuration: 885 bytes
version 12.4
no service timestamps log datetime msec
no service timestamps debug datetime msec
no service password-encryption
!
hostname R1
ļ
!
ļ
!
no ip cef
no ipv6 cef
!
!
!
```

```
!
!
spanning-tree mode pvst
!
!
interface FastEthernet0/0
ip address 172.30.1.1 255.255.255.0
duplex auto
speed auto
interface FastEthernet0/1
ip address 172.30.2.1 255.255.255.0
duplex auto
speed auto
!
interface Serial0/0/0
ip address 209.165.200.230 255.255.255.252
clock rate 64000
!
interface Serial0/0/1
no ip address
clock rate 2000000
shutdown
!
interface Vlan1
no ip address
shutdown
!
router rip
version 2
passive-interface FastEthernet0/0
passive-interface FastEthernet0/1
network 172.30.0.0
network 209.165.200.0
no auto-summary
!
ip classless
ip flow-export version 9
!
!
!
```

```
!
!!
! line con 0
! line aux 0
! line vty 0 4
login
!
!
```

For R2

!

R2#show running-config

Building configuration...

```
!
!
spanning-tree mode pvst
!
interface FastEthernet0/0
ip address 10.1.0.1 255.255.0.0
duplex auto
speed auto
interface FastEthernet0/1
no ip address
duplex auto
speed auto
shutdown
!
interface Serial0/0/0
ip address 209.165.200.229 255.255.255.252
!
interface Serial0/0/1
ip address 209.165.200.233 255.255.255.252
clock rate 64000
!
interface Vlan1
no ip address
shutdown
!
router rip
version 2
passive-interface FastEthernet0/0
network 10.0.0.0
network 209.165.200.0
no auto-summary
!
ip classless
ip flow-export version 9
```

```
!
!
!
line con 0
line aux 0
line vty 0 4
login
!
!
end
For R3
R3#show running-config
Building configuration...
Current configuration: 1011 bytes
!
version 12.4
no service timestamps log datetime msec
no service timestamps debug datetime msec
no service password-encryption
!
hostname R3
!
!
no ip cef
no ipv6 cef
!
!
```

!

```
!
!
spanning-tree mode pvst
!
interface Loopback0
ip address 172.30.110.1 255.255.255.0
interface Loopback1
ip address 172.30.200.17 255.255.255.240
interface Loopback2
ip address 172.30.200.33 255.255.255.240
!
interface FastEthernet0/0
ip address 172.30.100.1 255.255.255.0
duplex auto
speed auto
interface FastEthernet0/1
no ip address
duplex auto
speed auto
shutdown
!
interface Serial0/0/0
no ip address
clock rate 2000000
shutdown
!
interface Serial0/0/1
ip address 209.165.200.234 255.255.255.252
!
interface Vlan1
no ip address
shutdown
!
router rip
version 2
passive-interface FastEthernet0/0
network 172.30.0.0
network 209.165.200.0
```

```
no auto-summary
!
ip classless
!
ip flow-export version 9
!
!
!
!
!
!
!
line con 0
!
line aux 0
!
line vty 0 4
login
!
!
!
end
```

2) show ip route

For R1

R1#show ip route

```
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
* - candidate default, U - per-user static route, o - ODR
P - periodic downloaded static route
```

Gateway of last resort is not set

```
10.0.0.0/16 is subnetted, 1 subnets
R 10.1.0.0 [120/1] via 209.165.200.229, 00:00:20, Serial0/0/0
172.30.0.0/16 is variably subnetted, 6 subnets, 2 masks
C 172.30.1.0/24 is directly connected, FastEthernet0/0
C 172.30.2.0/24 is directly connected, FastEthernet0/1
R 172.30.100.0/24 [120/2] via 209.165.200.229, 00:00:20, Serial0/0/0
R 172.30.110.0/24 [120/2] via 209.165.200.229, 00:00:20, Serial0/0/0
R 172.30.200.16/28 [120/2] via 209.165.200.229, 00:00:20, Serial0/0/0
```

- R 172.30.200.32/28 [120/2] via 209.165.200.229, 00:00:20, Serial0/0/0 209.165.200.0/30 is subnetted, 2 subnets
- C 209.165.200.228 is directly connected, Serial0/0/0
- R 209.165.200.232 [120/1] via 209.165.200.229, 00:00:20, Serial0/0/0

For R2

R2#show ip route

Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP

i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area

* - candidate default, U - per-user static route, o - ODR

P - periodic downloaded static route

Gateway of last resort is not set

10.0.0.0/16 is subnetted, 1 subnets

- C 10.1.0.0 is directly connected, FastEthernet0/0 172.30.0.0/16 is variably subnetted, 6 subnets, 2 masks
- R 172.30.1.0/24 [120/1] via 209.165.200.230, 00:00:07, Serial0/0/0
- R 172.30.2.0/24 [120/1] via 209.165.200.230, 00:00:07, Serial0/0/0
- R 172.30.100.0/24 [120/1] via 209.165.200.234, 00:00:10, Serial0/0/1
- R 172.30.110.0/24 [120/1] via 209.165.200.234, 00:00:10, Serial0/0/1
- R 172.30.200.16/28 [120/1] via 209.165.200.234, 00:00:10, Serial0/0/1
- R 172.30.200.32/28 [120/1] via 209.165.200.234, 00:00:10, Serial0/0/1 209.165.200.0/30 is subnetted, 2 subnets
- C 209.165.200.228 is directly connected, Serial0/0/0
- C 209.165.200.232 is directly connected, Serial0/0/1

For R3

R3#show ip route

Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP

i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area

* - candidate default, U - per-user static route, o - ODR

P - periodic downloaded static route

Gateway of last resort is not set

10.0.0.0/16 is subnetted, 1 subnets

R 10.1.0.0 [120/1] via 209.165.200.233, 00:00:28, Serial0/0/1 172.30.0.0/16 is variably subnetted, 6 subnets, 2 masks

- R 172.30.1.0/24 [120/2] via 209.165.200.233, 00:00:28, Serial0/0/1
- R 172.30.2.0/24 [120/2] via 209.165.200.233, 00:00:28, Serial0/0/1
- C 172.30.100.0/24 is directly connected, FastEthernet0/0
- C 172.30.110.0/24 is directly connected, Loopback0
- C 172.30.200.16/28 is directly connected, Loopback1
- C 172.30.200.32/28 is directly connected, Loopback2

209.165.200.0/30 is subnetted, 2 subnets

- R 209.165.200.228 [120/1] via 209.165.200.233, 00:00:28, Serial0/0/1
- C 209.165.200.232 is directly connected, Serial0/0/1

3) show ip interface brief

For R1

R1#show ip interface brief

Interface	IP-Address	OK? Method Status	Protocol
FastEthernet0/0	172.30.1.1	YES manual up	up
FastEthernet0/1	172.30.2.1	YES manual up	up
Serial0/0/0	209.165.200.	230 YES manual up	up
Serial0/0/1	unassigned	YES unset administrati	vely down down
Vlan1	unassigned	YES unset administrative	ely down down

For R2

R2#show ip interface brief

Interrace	IP-Address	OK? Method Status	Protocol
FastEthernet0/0	10.1.0.1	YES manual up	up
FastEthernet0/1	unassigned	d YES unset admir	nistratively down down
Serial0/0/0	209.165.200.2	229 YES manual up	up
Serial0/0/1	209.165.200.2	233 YES manual up	up
Vlan1	unassigned	YES unset administra	atively down down

For R3

R3#show ip interface brief

Interface	IP-Address	OK? Method Status	Protocol
FastEthernet0/0	172.30.100	.1 YES manual up	up
FastEthernet0/1	unassigned	YES unset administ	ratively down down
Serial0/0/0	unassigned	YES unset administrati	ively down down
Serial0/0/1	209.165.200.2	34 YES manual up	up
Loopback0	172.30.110.1	l YES manual up	up
Loopback1	172.30.200.1	I7 YES manual up	up
Loopback2	172.30.200.3	33 YES manual up	up
Vlan1	unassigned	YES unset administrativ	ely down down

4) show ip protocols

For R1

R1#show ip protocols

Routing Protocol is "rip"

Sending updates every 30 seconds, next due in 4 seconds Invalid after 180 seconds, hold down 180, flushed after 240

Outgoing update filter list for all interfaces is not set

Incoming update filter list for all interfaces is not set

Redistributing: rip

Default version control: send version 2, receive 2

Interface Send Recv Triggered RIP Key-chain

Serial0/0/0 2 2

Automatic network summarization is not in effect

Maximum path: 4

Routing for Networks:

172.30.0.0

209.165.200.0

Passive Interface(s):

FastEthernet0/0

FastEthernet0/1

Routing Information Sources:

Gateway Distance Last Update

209.165.200.229 120 00:00:10

Distance: (default is 120)

For R2

R2#show ip protocols

Routing Protocol is "rip"

Sending updates every 30 seconds, next due in 25 seconds Invalid after 180 seconds, hold down 180, flushed after 240

Outgoing update filter list for all interfaces is not set

Incoming update filter list for all interfaces is not set

Redistributing: rip

Default version control: send version 2, receive 2

Interface Send Recv Triggered RIP Key-chain

Serial0/0/0 2 2 Serial0/0/1 2 2

Automatic network summarization is not in effect

Maximum path: 4

Routing for Networks:

10.0.0.0

209.165.200.0

Passive Interface(s):

FastEthernet0/0

Routing Information Sources:

Gateway Distance Last Update 209.165.200.230 120 00:00:19 209.165.200.234 120 00:00:25

Distance: (default is 120)

For R3

R3#show ip protocols

Routing Protocol is "rip"

Sending updates every 30 seconds, next due in 12 seconds

Invalid after 180 seconds, hold down 180, flushed after 240

Outgoing update filter list for all interfaces is not set

Incoming update filter list for all interfaces is not set

Redistributing: rip

Default version control: send version 2, receive 2

Interface Send Recv Triggered RIP Key-chain

 Loopback0
 2
 2

 Loopback1
 2
 2

 Loopback2
 2
 2

 Serial0/0/1
 2
 2

Automatic network summarization is not in effect

Maximum path: 4

Routing for Networks:

172.30.0.0

209.165.200.0

Passive Interface(s):

FastEthernet0/0

Routing Information Sources:

Gateway Distance Last Update 209.165.200.233 120 00:00:03

Distance: (default is 120)

Task 10: Clean Up

Erase the configurations and reload the routers. Disconnect and store the cabling. For PC hosts that are normally connected to other networks (such as the school LAN or to the Internet), reconnect the appropriate cabling and restore the TCP/IP settings.

Task 10 is a good practice in real life where the devices are reused by engineers for different setups. In our case, it is not needed as we are in a simulation.