551-226-2151 dpate246@nyit.edu

OBJECTIVE

To apply myself and dedicate my abilities and skills which acquired during working and studying for mutual growth and benefit of organization and me.

EDUCATION QUALIFICATION

MASTER OF SCIENCE IN COMPUTER SCIENCE

2017 - 2019

New York Institute of Technology, New York, NY

4 GPA

• BACHELOR OF ENGINEERING IN COMPUTER SCIENCE AND ENGINEERING 2013 - 2017

2013 201

Gujarat Technological University

7.57 CGPA

Babaria Institute of Technology, Vadodara, Gujarat

• HIGHER SECONDARY EDUCATION BOARD GUJARAT

2013

Higher Secondary Certification Examination (12th) Utkarsh Vidyalaya, Vadodara, Gujarat 70.47 Percentile

ACADEMIC PROJECTS

ONLINE FOOD DELIVERY SYSTEM

2015

- Designed and developed application and website for taking order from customer and directly send that order to restaurant.
- Utilized various Microsoft Visio tools to design and model the project.
- Developed the project using WampServer, HTML, CSS, javascript, PHP, MySQL, and Android Studio

• 3D MULTIPLAYER FPS(FIRST PERSON SHOOTER) GAME 2016-17

- Worked effectively in a team of three for development of 3D Multiplayer FPS (First Person Shooter) game, which included host migration.
- Project based on a game with a first-person point of view with which the player sees the action through the eyes of the player character.
- Met project objective to make use of Unity3D game engine built-in multiplayer architecture with Host-migration.
- Created 3D assets in Blender, and Photoshop.

SKILLS

• TECHNICAL & SOFTWARE SKILLS

- Operating Systems: Windows XP/7/10, Linux, MAC
- Languages: C, C++, JAVA, PHP, CSS, C#, JavaScript, HTML, XML, ASP.NET
- Related Skills Sets: Operating System, Software Engineering, Computer Network
- Databases : My SQL, Oracle
- Experience of IDE's: NetBeans, Visual Studio, Eclipse, Android Studio
- Other Skills: Game Development in unity 3D/2D, Modeling in Blender

• PROFESSIONAL SKILLS

- Excellent communication skills
- Self-Motivated
- ProblemSolvingAttitude
- Hard-worker, committed to meeting deadlines