Project Title: NourishNet ("Bridging surplus and need for a hunger-free future.")

1. Introduction

1.1 Purpose:

The purpose of this application is to bridge the gap between food donors, NGOs, and volunteers by creating a console-based platform for efficient redistribution of surplus food. This app will minimize food waste while providing nourishment to underserved communities.

1.2 Scope:

The app will allow user registration, connectivity, and interaction between key stakeholders:

- Food Donors
- NGOs
- Volunteers
- Administrators

The app will include tools for managing donations, assigning tasks to volunteers, and overseeing NGO operations, with administrative controls for overall management.

1.3 Objectives:

- Reduce food insecurity.
- Minimize food waste.
- Facilitate collaboration among stakeholders using a user-friendly console-based interface.

2. System Overview

2.1 Features:

- 1. User Registration and Login:
 - Role-based registration (Donor, NGO, Volunteer, Admin).
 - Secure authentication.

2. NGO Features:

- Manage donation requests.
- Approve or reject donations.

• Monitor inventory.

3. **Donor Tools**:

- Create donation entries (e.g., surplus food, quantity, expiry date).
- View donation status.

4. Volunteer Management:

- Assign tasks (e.g., pickup and delivery).
- Track volunteer availability.

5. Administrative Oversight:

- Monitor system activities.
- Generate reports on donations, inventory, and task status.

2.2 Non-Functional Requirements:

- Usability: Easy-to-navigate console interface.
- **Performance**: Handle up to 100 concurrent users.
- Reliability: Ensure data integrity during transactions.
- Security: Role-based access control and encrypted user data.

3. Tech Stack

3.1 Programming Language:

• Python

3.2 Database:

• MongoDB (local or cloud-hosted via MongoDB Atlas)

3.3 Libraries and Tools:

- **PyMongo**: For database interaction.
- Rich: For enhanced console output.
- Argparse: For handling command-line arguments.

3.4 Version Control:

• Git/GitHub

3.5 IDE/Text Editor:

VS Code

4. System Design

4.1 Entity Relationships:

- Users (Donors, NGOs, Volunteers, Admins): Login details, roles, and permissions.
- **Donations**: Food type, quantity, expiry date, status, and associated donor.
- Volunteers: Tasks assigned, availability, and performance tracking.

4.2 Workflow:

- 1. Users register and log in based on their roles.
- 2. Donors list surplus food for donation.
- 3. NGOs approve donations and manage inventory.
- 4. Volunteers are assigned pickup and delivery tasks.
- 5. Admins oversee operations and generate reports.

5. Deliverables

- Fully functional console-based app.
- User manual for operation.
- GitHub repository with documented code.

6. Development Plan

- 1. Week 1: Setup environment, finalize database schema, and implement user registration/login.
- 2. Week 2: Develop donor and NGO tools.
- 3. Week 3: Implement volunteer management.
- 4. Week 4: Add administrative features and test the application.

7. Limitations

- Console-based interface limits user experience compared to a GUI.
- Relies on user internet connectivity for MongoDB Atlas.