

# EEE2047S 2024 Lab 4

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## 1 Lab 4: Reconstruction

### 1.1 Introduction

It's not obvious how to represent a continuous-time signal  $x(t)$  in a way that can be manipulated by a computer. The time index is real-valued, so even if we only care about the signal value over a finite interval there are infinitely many function values to consider and store.

One approach is to assume that  $x(t)$  varies slowly, and hope that sampling  $x(t)$  at  $t = nT$  for  $n$  integer and  $T$  small is sufficient to characterise the signal. This leads to the discrete-time signal  $x[n] = x(nT)$ . When this assumption is formalised and holds then the method works, and we use it a lot. The first part of this workbook explores how a discrete signal  $x[n]$  can be used to represent or parameterise a continuous-time  $x(t)$ . Understanding this link and its limitations lets us process “analog” signals  $x(t)$  using digital processing of the corresponding  $x[n]$ . See [https://en.wikipedia.org/wiki/Digital\\_signal\\_processing](https://en.wikipedia.org/wiki/Digital_signal_processing).

A more general option is to represent the continuous-time signal  $x(t)$  as a linear combination of a fixed set of known basis functions  $b_n(t)$ :

$$x(t) = \sum_{n=0}^{N-1} c_n b_n(t).$$

Here the signal  $x(t)$  is defined for all  $t \in \mathbb{R}$ , but as written it is completely specified by the finite and discrete set of values  $c_n, n = 0, \dots, N-1$ . Not every signal  $x(t)$  can be written in this way, and those that can depends on the choice of functions  $b_n(t)$ .

One simple example uses a polynomial basis with  $b_n(t) = t^n$ . The signals parameters  $c_n$  are then just the coefficients for each polynomial order. Another is the cosine basis  $b_n(t) = \cos(n\omega_0 t)$ , which can represent all periodic even functions  $x(t)$  if  $N$  is large enough. Instead of summing from 0 to  $N-1$  in the representation we might also have infinite bounds like 0 to  $\infty$ , or  $-\infty$  to  $\infty$ . Even then, the coefficients  $c_n$  are still a countable set and can be carefully used to represent or process the continuous-time  $x(t)$  that they represent. The second part of this workbook explores this concept.

### 1.2 Reconstruction from discrete samples

Suppose that  $b_0(t)$  is an even function centered on the origin  $t = 0$ , and for each  $n$  the basis function  $b_n(t)$  in the representation equation above is  $b_0(t)$  shifted until it is centered on some point  $t = nT$ :

$$x(t) = \sum_{n=0}^{N-1} c_n b_0(t - nT).$$

This representation is particularly useful if we add the requirement

$$b_0(t) = \begin{cases} 1 & t = 0 \\ 0 & t = nT \text{ for integer } n. \end{cases}$$

Suppose now that we have access to a discrete set of regular samples  $x[n] = x(nT)$  from  $x(t)$ , and want to determine the corresponding coefficients  $c_n$ . Note that:

$$x(kT) = \sum_{n=0}^{N-1} c_n b_0(kT - nT) = \sum_{n=0}^{N-1} c_n b_0((k-n)T) = c_k.$$

The last step above follows because  $b_0((k-n)T) = 1$  only if  $k-n = 0$ , so all the terms in the sum are zero except one. You could also note that  $b_0((k-n)T) = \delta(k-n)$  and use the sifting property. Either way  $x[k] = x(kT) = c_k$ , and the expansion takes the form:

$$x(t) = \sum_{n=0}^{N-1} x[n] b_0(t - nT).$$

We can view this as a reconstruction formula. It takes as input the sample values in the form of a discrete signal  $x[n]$  for integer  $n$ , and produces the interpolated or reconstructed continuous-time signal  $x(t)$ . The nature of the reconstruction depends on the prototype basis function  $b_0(t)$ , and different choices lead to interpolation with different properties.

### 1.3 Tasks

These tasks involve writing code, or modifying existing code, to meet the objectives described.

#### 1. Zero-order hold reconstruction:

Suppose we have samples  $x[n] = x(nT)$  of the signal

$$x(t) = \cos\left(\frac{t-5}{5}\right) - \cos\left(\frac{t-5}{5}\right)^3$$

for  $n = 0, \dots, N-1$ , with  $N = 10$  and  $T = 1.2$ . Consider the reconstruction equation

$$x_r(t) = \sum_{n=0}^{N-1} x[n] b_0(t - nT).$$

On the same set of axes plot both  $x(t)$  and  $x_r(t)$  over the range  $t = 0$  to  $t = (N-1)T$  for various different interpolants. Do this by generating a vector **xvs** containing the sample values  $x[0], \dots, x[N]$  for the values of  $N$  and  $T$  specified above; a vector **tv**s should then contain the corresponding time instants for the samples.

```
[ ]: # Plot signal and sample values
...
plt.plot(tv,xv,'b-');
```

```
plt.stem(tvs,xvs,'r.');
```

In the code block below, define the required centered interpolation function  $b_0(t)$  to use in the reconstruction formula. It should take a vector of time values  $tv$  and return the corresponding interpolation values  $b0v$ . In this instance we require  $b_0(t) = p_T(t) = p_1(t/T)$ , where  $p_T(t)$  is the unit pulse of total width  $T$  centered on the origin. For your implementation you should ensure that  $b_0(-T/2) = b_0(T/2) = 1$ .

```
[ ]: def b0v_values(tv,T):
    ...
    return b0v
```

```
[ ]: # Plot reconstruction basis
tvb = np.linspace(-T,T,1000)
b0vb = b0v_values(tvb,T)
plt.plot(tvb,b0vb,'r-');
```

The code block below should generate the reconstructed signal values at the given set of time instants  $tv$ , using the sample values  $xvs$  corresponding to sampling times  $tvs$ , and placing the result in the vector  $xvr$  of the same dimension as  $tv$ . You should assume that the sampled signal values are zero outside of the range over which the samples were taken.

```
[ ]: tv = np.linspace(0,(N-1)*T,4000);
xvr = np.zeros(tv.shape)
for i in range(0,len(xvs)):
    xvr = xvr + xvs[i]*b0v_values(tv - tvs[i],T)
```

```
[ ]: plt.plot(tv,xv,'b-',label='Actual signal');
plt.stem(tvs,xvs,'r.',label='Sampled signal');
plt.plot(tv,xvr,'g-',label='Reconstructed signal');
plt.legend();
```

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## 2. First-order hold reconstruction:

Repeat the reconstruction process developed in the previous section, but with the reconstruction kernel

$$b_1(t) = (1 - |t|/T)p_T(t).$$

The code block below should exit with  $xv1r$  containing the values of the reconstructed signal at time instants  $tv$ .

```
[ ]: tv = np.linspace(0,(N-1)*T,4000);
def b1v_values(tv,T):
    ...
    return b1v
```

```
xv1r = np.zeros(tv.shape)
for i in range(0,len(xvs)):
    xv1r = ...

# Plot reconstruction basis
...
```

```
[ ]: # Plot signals
...
```