

DEEP REINFORCEMENT LEARNING EXPLAINED

A Markov Decision Process (MDP) is diffined by: $\langle S, A, R, \gamma, P \rangle$

 \mathcal{S}^+ set of all states (including terminal states)

 \mathcal{A} set of all actions \mathcal{R} set of all rewards

 γ discount rate (where $0 \le \gamma \le 1$)

p(s', r|s, a) the one-step dynamics of the environment (transition function),

probability of next state s' and reward r, given current state s and current action a

 $\doteq Pr(S_t = s', R_t = r | S_{t-1} = s, A_{t-1} = a)$

OTHER RELATED DEFINITIONS

 S_t state at time t action at time t

 R_t reward at time t

 G_t discounted return at time t

 $= R_{t+1} + \gamma R_{t+2} + \gamma^2 R_{t+3} + \gamma^3 R_{t+4} + \dots = \sum_{k=0}^{\infty} \gamma^k R_{t+k+1}$

 \mathcal{S} set of all non-terminal states

 $\mathcal{A}(s)$ set of all actions available in state s

Trajectory: $(S_0, A_0, S_1, A_1, R_1, \dots, S_{t-1}, A_{t-1}, R_{t-1}, S_t, A_t, R_t)$



POLICIES AND VALUE FUNCTION

$$\pi(s) \qquad \text{deterministic policy} \\ \pi(s) \in \mathcal{A}(s) \text{ for all } s \in \mathcal{S} \\ \pi(a|s) \qquad \text{stochastic policy} \\ \pi(a|s) = \mathbb{P}(A_t = a|S_t = s) \text{ for all } s \in \mathcal{S} \text{ and } a \in \mathcal{A}(s) \\ v_{\pi} \qquad \text{state-value function for policy } \pi \\ v_{\pi}(s) \doteq \mathbb{E}[G_t|S_t = s] \text{ for all } s \in \mathcal{S} \\ q_{\pi} \qquad \text{action-value function for policy } \pi \\ q_{\pi}(s,a) \doteq \mathbb{E}[G_t|S_t = s, A_t = a] \text{ for all } s \in \mathcal{S} \text{ and } a \in \mathcal{A}(s) \\ v_{*} \qquad \text{optimal state-value function} \\ v_{*}(s) \doteq \max_{\pi} v_{\pi}(s) \text{ for all } s \in \mathcal{S} \\ q_{*} \qquad \text{optimal action-value function} \\ q_{*}(s,a) \doteq \max_{\pi} q_{\pi}(s,a) \text{ for all } s \in \mathcal{S} \text{ and } a \in \mathcal{A}(s) \\ \pi_{*}(s) \qquad \text{Optimal policy} \\ \pi_{*}(s) \doteq \arg\max_{a \in \mathcal{A}(s)} q_{*}(s,a) \\ \end{cases}$$

Bellman Equations

$$v_{\pi}(s) = \sum_{a \in \mathcal{A}(s)} \pi(a|s) \sum_{s' \in \mathcal{S}, r \in \mathcal{R}} p(s', r|s, a)(r + \gamma v_{\pi}(s'))$$

$$q_{\pi}(s, a) = \sum_{s' \in \mathcal{S}, r \in \mathcal{R}} p(s', r|s, a)(r + \gamma \sum_{a' \in \mathcal{A}(s')} \pi(a'|s') q_{\pi}(s', a'))$$

$$v_{*}(s) = \max_{a \in \mathcal{A}(s)} \sum_{s' \in \mathcal{S}, r \in \mathcal{R}} p(s', r|s, a)(r + \gamma v_{*}(s'))$$

$$q_{*}(s, a) = \sum_{s' \in \mathcal{S}, r \in \mathcal{R}} p(s', r|s, a)(r + \gamma \max_{a' \in \mathcal{A}(s')} q_{*}(s', a'))$$

FIRST-VISIT MC PREDICTION ALGORITHM

Algorithm 1: First-Visit MC Prediction

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Input: policy \pi, num\_episodes

Initialize N(s,a) = 0 for all s \in \mathcal{S}, a \in \mathcal{A}(s)

Initialize returns\_sum(s,a) = 0 for all s \in \mathcal{S}, a \in \mathcal{A}(s)

for i \leftarrow 1 to num\_episodes do

Generate an episode S_0, A_0, R_1, \ldots, S_T using \pi

for t \leftarrow 0 to T - 1 do

if (S_t, A_t) is a first visit (with return G_t) then

N(S_t, A_t) \leftarrow N(S_t, A_t) + 1
returns\_sum(S_t, A_t) \leftarrow returns\_sum(S_t, A_t) + G_t
end

end

Q(s, a) \leftarrow returns\_sum(s, a)/N(s, a) for all s \in \mathcal{S}, a \in \mathcal{A}(s)
return Q
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$$\pi_0 \xrightarrow{E} q_{\pi_0} \xrightarrow{I} \pi_1 \xrightarrow{E} q_{\pi_1} \xrightarrow{I} \pi_2 \xrightarrow{E} \dots \xrightarrow{I} \pi_* \xrightarrow{E} q_{\pi_*}$$

$$S_0, A_0, R_1, \ldots, S_T$$

$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha(G_t - Q(S_t, A_t))$$

$$1 - \epsilon + \epsilon/|A(S)|$$

$$\epsilon/|A(S)|$$

Constant- α MC Control with ϵ decay

Algorithm 2: Constant- α MC Control with ϵ decay

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Input: num\_episodes, \alpha, \epsilon-decay, \gamma

Initialize Q(s,a)=0 for all s\in\mathcal{S} and a\in\mathcal{A}(s)

for i\leftarrow 1 to num\_episodes do

\begin{array}{c} \epsilon\leftarrow \text{setting new epsilon with }\epsilon\text{-decay}\\ \pi\leftarrow\epsilon\text{-greedy}(Q)\\ \text{Generate an episode }S_0,A_0,R_1,\ldots,S_T\text{ using }\pi\\ \text{for }t\leftarrow 0\text{ to }T-1\text{ do}\\ & G_t\leftarrow \text{compute discounted return using }\gamma\\ & Q(S_t,A_t)\leftarrow Q(S_t,A_t)+\alpha(G_t-Q(S_t,A_t))\\ \text{end}\\ \text{end}\\ \text{return }\pi\\ \end{array}
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MC AND TD UPDATE EQUATIONS SUMMARY

Monte Carlo
$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha (\mathbf{G_t} - \mathbf{Q}(S_t, A_t))$$
Sarsa
$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha (\mathbf{R_{t+1}} + \gamma \mathbf{Q}(\mathbf{S_{t+1}}, \mathbf{A_{t+1}}) - Q(S_t, A_t))$$
Sarsamax
$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha (\mathbf{R_{t+1}} + \gamma \max_{\mathbf{a} \in \mathcal{A}(\mathbf{s})} \mathbf{Q}(\mathbf{S_{t+1}}, \mathbf{a}) - Q(S_t, A_t))$$
Expected Sarsa
$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha (\mathbf{R_{t+1}} + \gamma \sum_{\mathbf{a} \in \mathcal{A}(\mathbf{s})} \pi(\mathbf{a}|\mathbf{S_{t+1}}) \mathbf{Q}(\mathbf{S_{t+1}}, \mathbf{a}) - Q(S_t, A_t))$$



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$$S_0, A_0, R_1, S_1, A_1$$

Sarsa (t=0)
$$Q(S_0, A_0) \leftarrow Q(S_0, A_0) + \alpha (\mathbf{R_1} + \gamma \mathbf{Q(S_1, A_1)} - Q(S_0, A_0))$$

(*) For further references go to the next url: https://torres.ai/deep-reinforcement-learning-explained-series