

# MyProject Documentation

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## Namespace FTC-Music-Player

### Sub-modules

- [FTC-Music-Player.lib](#)
- [FTC-Music-Player.main](#)
- [FTC-Music-Player.models](#)

## Module FTC-Music-Player.lib

Definitions of some generally useful functions to use throughout the project.

## Functions

### Function `TODO`

```
def TODO(  
    s: str  
)
```

## Module `FTC-Music-Player.main`

## Module `FTC-Music-Player.models`

Defines several classes modelling data that will be received from the C# backend to be used by the Python frontend:

- User – A class to represent a single User of the application.
- Content – Top level class modelling any kind of content an Artist could make.
- Album : Content – A collection of Songs.
- Playlist : Album – A /mutable/ collection of Songs created by the User.
- Song : Content – A single Song.
- Artist – An entity that has zero or more Content.

## Classes

### Class `Album`

```
class Album(  
    name: str,  
    artist,  
    songs: list[FTC-Music-Player.models.Song]  
)
```

Immutable collection of Songs made by the same Artist and grouped together.

- name – Name of the Album.
- arist – Name of the Artist that made the Album.
- songs – List of Songs in the Album.

### Ancestors (in MRO)

- [FTC-Music-Player.models.Content](#)

### Descendants

- [FTC-Music-Player.models.Playlist](#)

### Class variables

**Variable** `songs` Type: `list[FTC-Music-Player.models.Song]`

### **Class Artist**

```
class Artist(  
    name: str,  
    albums: list[FTC-Music-Player.models.Album] = [],  
    songs: list[FTC-Music-Player.models.Song] = []  
)
```

### **Class variables**

**Variable** albums   Type: list[FTC-Music-Player.models.Album]

**Variable** name   Type: str

**Variable** songs   Type: list[FTC-Music-Player.models.Song]

### **Class Content**

```
class Content
```

Class modelling any form of Content made by an Artist, inherited by several other classes.

### **Descendants**

- [FTC-Music-Player.models.Album](#)
- [FTC-Music-Player.models.Song](#)

### **Class variables**

**Variable** artist

**Variable** name   Type: str

### **Class Playlist**

```
class Playlist(  
    name: str,  
    songs: list[FTC-Music-Player.models.Song] = []  
)
```

Playlist class to be used in the interface between the back- and front-ends.

- name – Name of the Playlist.
- artist – Name of the Artist that made the Playlist.
- songs – List of Songs in the Playlist.
- add\_song() – Adds a Song to the list of Songs.

### **Ancestors (in MRO)**

- [FTC-Music-Player.models.Album](#)
- [FTC-Music-Player.models.Content](#)

### **Methods**

**Method add\_song**

```
def add_song(
    self,
    song: FTC-Music-Player.models.Song
)
```

**Class Song**

```
class Song(
    name: str,
    artist
)
```

Models a single Song that can be a part of zero or more Albums or Playlists, as well as followed by zero or more Users.

**Ancestors (in MRO)**

- [FTC-Music-Player.models.Content](#)

**Class User**

```
class User(
    handle
)
```

A User class to model the data for a user of the application.

- username – Personal identifier
- playlists – List of playlists/albums the user has saved
- favourites – Special playlist of the user’s favourite songs.
- followed – List of all the artists that the user has followed.

Initialise a User instance with no playlists, no liked/favourited songs and no followed artists.

**Class variables**

**Variable** favourites   Type: FTC-Music-Player.models.Playlist

**Variable** followed\_albums   Type: list[FTC-Music-Player.models.Album]

**Variable** followed\_artists   Type: list[FTC-Music-Player.models.Artist]

**Variable** playlists   Type: list[FTC-Music-Player.models.Playlist]

**Variable** username   Type: str

**Methods**

**Method** `change_username`

```
def change_username(  
    self,  
    new_handle: str  
)
```

**Method** `create_playlist`

```
def create_playlist(  
    self,  
    name: str  
)
```

**Method** `follow_album`

```
def follow_album(  
    self,  
    album: FTC-Music-Player.models.Album  
)
```

**Method** `follow_artist`

```
def follow_artist(  
    self,  
    artist: FTC-Music-Player.models.Artist  
)
```

**Method** `like_song`

```
def like_song(  
    self,  
    song: FTC-Music-Player.models.Song  
)
```

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