```
2.1
a)
Code:
#!/usr/bin/env stack
-- stack --install-ghc runghc
f :: [[Int]] -> [[Int]]
f x = map(filter(even)) x
main = do
       print(f [[3,2,4],[1]])
       print(f [[0,0,0],[3,9,10,5]])
       let a = f [[0,0,0],[3,9,10,5]]
       print(a)
Output:
#!/usr/bin/env stack
-- stack --install-ghc runghc
my append :: [a] -> [a] -> [a]
my append xs ys = foldr (:) ys xs
main = do
    print (my append [1,5,7] [-1,-3,-5])
```

Output:

laallen@LAPTOP-3ERSVLR2:/mnt/c/Users/Mordi/work/haskell/assign2\$./2_1_b.hs
[1,5,7,-1,-3,-5]

```
a) Defines a tree, which is either a leaf or a Node and two trees, which represent the connection between the node and its two
children. A leaf or a node might be empty, but if it's not, they're all the same type. But that type can be anything.
b)
#!/usr/bin/env stack
-- stack --install-ghc runghc
data MTree a = MLeaf (Maybe a)
    | MNode (Maybe a) (MTree a) (MTree a)
       deriving (Show)
mTreeMap :: (a -> b) -> MTree a -> MTree b
mTreeMap f (MLeaf Nothing)
                                 = MLeaf Nothing
mTreeMap f (MLeaf (Just a)) = MLeaf (Just(f(a)))
mTreeMap f (MNode Nothing t1 t2) = MNode Nothing (mTreeMap f t1) (mTreeMap f t2)
mTreeMap f (MNode (Just n) t1 t2) = MNode (Just(f(n))) (mTreeMap f t1) (mTreeMap f t2)
mTreeFilter :: (a -> Bool) -> MTree a -> MTree a
mTreeFilter f (MLeaf Nothing) = MLeaf Nothing
mTreeFilter f (MLeaf (Just a)) = if f(a)
                    then MLeaf(Just(a))
                  else
                    MLeaf(Nothing)
mTreeFilter f (MNode Nothing t1 t2) = MNode Nothing (mTreeFilter f t1) (mTreeFilter f t2)
mTreeFilter f (MNode (Just a) t1 t2) = if f(a)
                       then (MNode (Just(a)) (mTreeFilter f t1) (mTreeFilter f t2))
                     else (MNode Nothing (mTreeFilter f t1) (mTreeFilter f t2))
main =
 do
   let a = MNode Nothing (MNode (Just 3) (MLeaf (Just 2)) (MLeaf (Just 1))) (MNode (Just 2) (MLeaf (Just 3)) (MLeaf (Just 4)))
   print "a:"
   print a
   let b = mTreeMap (* 2) a
   print "b:"
   print (b)
   print "c:"
   let c = mTreeFilter(==2) a
   print (c)
```

Output:

```
laallen@LAPTOP-3ERSVLR2:/mnt/c/Users/Mordi/work/haskell/assign2$ ./2_2.hs
"a:"
MNode Nothing (MNode (Just 3) (MLeaf (Just 2)) (MLeaf (Just 1))) (MNode (Just 2) (MLeaf (Just 3)) (MLeaf (Just 4)))
"b:"
MNode Nothing (MNode (Just 6) (MLeaf (Just 4)) (MLeaf (Just 2))) (MNode (Just 4) (MLeaf (Just 6)) (MLeaf (Just 8)))
"c:"
MNode Nothing (MNode Nothing (MLeaf (Just 2)) (MLeaf Nothing)) (MNode (Just 2) (MLeaf Nothing))
```

```
2.3)
Prove: map f (map g l) = map g (map f l)
Know: f(g(x)) = g(f(x)) for all numbers
Base Case: x = [], x is an empty list
By how map is defined, we know that:
  map g x = []
and
  map f x = []
so:
  map f (map g x) = map f ([]) = []
  map g (map f x) = map g ([]) = []
Thus:
  map f (map g x) = map g (map f x)
Inductive hypothesis:
  map f(map g n) = map g(map f n), where n is a list of arbitrary size
Prove:
  map f (map g m) = map g (map f m), where m is a list of size(n) + 1
Proof:
  map f (map g m) = map f (map g m:n), where m:n is the first element of m, followed by the other n elements
  map f(map g m:n) = f(g(m)) ++ map f(map g n), by definition of map
  f(g(m)) ++ map f (map g n) = g(f(m)) ++ map f (map g n), by the Know condition
  g(f(m)) ++ map f (map g n) = g(f(m)) ++ map g (map f n), by Inductive hypothesis
  g(f(m)) ++ map g (map f n) = map g (map f m:n), by definition of concatenation, and map
Thus:
  map f (map g m) = map f (map g m)
```