

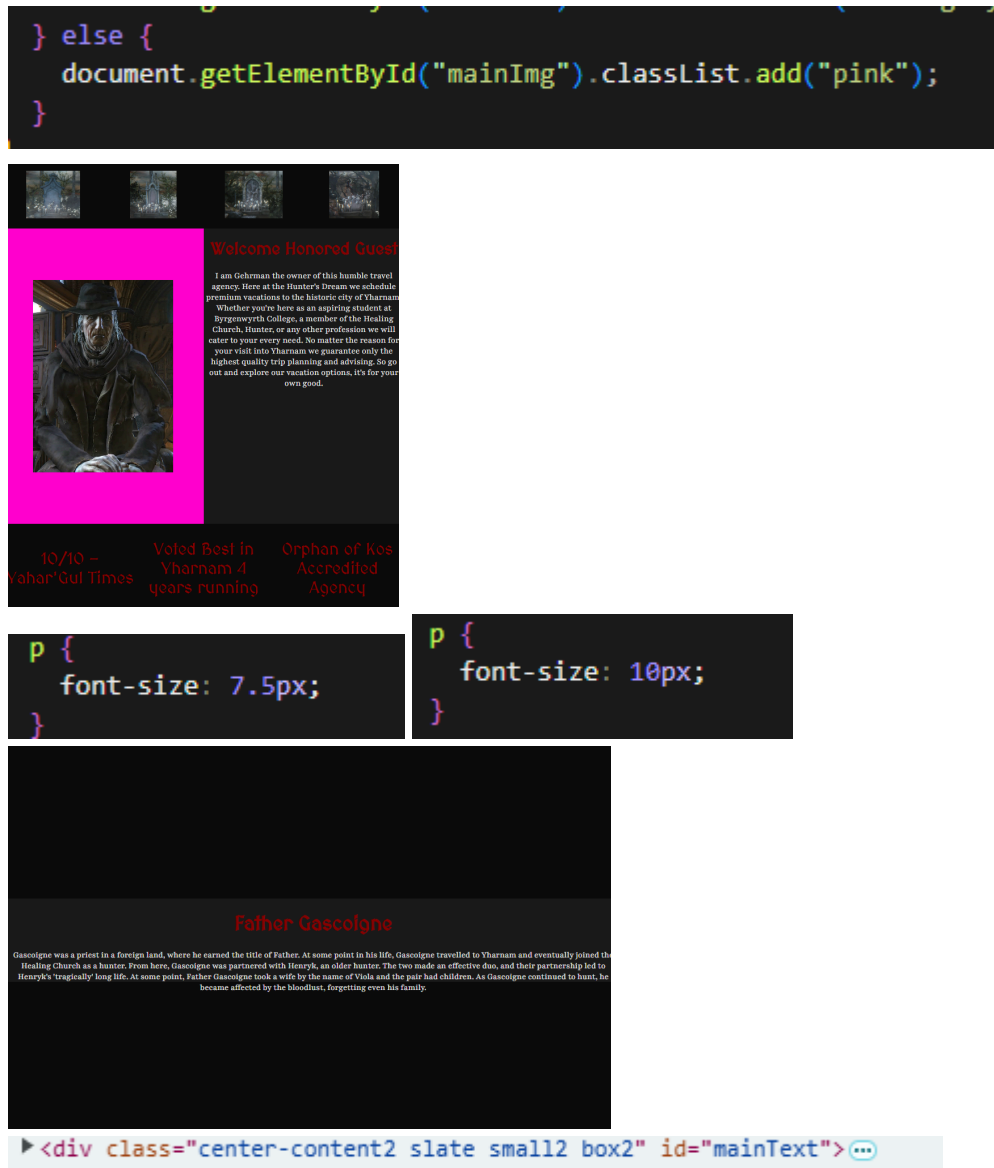


UX Testing + UI Iteration



	User Interface: How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout? (ex: sizes, colors, fonts, alignment, etc.)	User Experience: What elements of the user experience could be improved to make the puzzle more fun/satisfying? (ex: sounds, hover effects, etc.)
User 1 Name: Alex Mckeown	<ul style="list-style-type: none">When you click on the bottom text the left box changes to pink for sum reason maybe u could leave the box as it is or use a more fitting color	<ul style="list-style-type: none">The song is a too longThe second button is inconsistent sometimes it dosent work
User 2 Name: Roberto Lucha	<ul style="list-style-type: none">Can you make the images larger?Can you make the font larger?	<ul style="list-style-type: none">Can you shorten the theme music?Can you add a sound when you press a button?
User 3 Name: Jordan Dominguez	<ul style="list-style-type: none">Plicking on the the three buttons before you've selected an turns the div responsible for displaying characters and locations pink. Remove if possible.Possibly adding images or basic textures to the grey and black divsClicking on Locations misplaces the text displayed when clicking on locals	<ul style="list-style-type: none">Add short sound effects when user navigates menuAdd and interactive feature when clicking on the image displayed by the third button
User 4 Name: Naythan Ignacio	<ul style="list-style-type: none">Make the font a little biggerMake the details of the location shorter	<ul style="list-style-type: none">Shorten the theme songAdd sounds when you press a button
User 5 Name: Todd Peter Felt	<ul style="list-style-type: none">Fix the div not working after going to the first or third buttonMake the fonts larger	<ul style="list-style-type: none">Add sounds when you press a buttonAdd button hover effects

UI Before Feedback (Screenshot / GIF)



What trends did you identify in your feedback?

- Shorten theme song (i won't change this because the whole point is that it is permanent background music)
- Button sound effects
- Remove the pink
- Larger font
- Fix the mainText div not working causing text to be misplaced

UI After Feedback (Screenshot / GIF)

What changes did you make to improve your UI?

```
} else {  
}
```

```
p {  
  font-size: 12px;  
}
```

```
p {  
  font-size: 9.5px;  
}
```

Father Gascoigne

Gascoigne was a priest in a foreign land, where he earned the title of Father. At some point in his life, Gascoigne travelled to Yharnam and eventually joined the Healing Church as a hunter. From here, Gascoigne was partnered with Henryk, an older hunter. The two made an effective duo, and their partnership led to Henryk's 'tragically' long life. At some point, Father Gascoigne took a wife by the name of Viola and the pair had children. As Gascoigne continued to hunt, he became affected by the bloodlust, forgetting even his family.

```
> <div class="center-content2 box2 slate" id="mainText">... </div> == $0
```

```
buttonSound.play();
```

```
var buttonSound = document.getElementById("buttonSound");
```

- Removed the Pink effect
- Made font larger
- Fixed mainText div
- Added button sounds
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