

Arya: Nearly Linear-Time Zero-Knowledge Proofs for Correct Program Execution

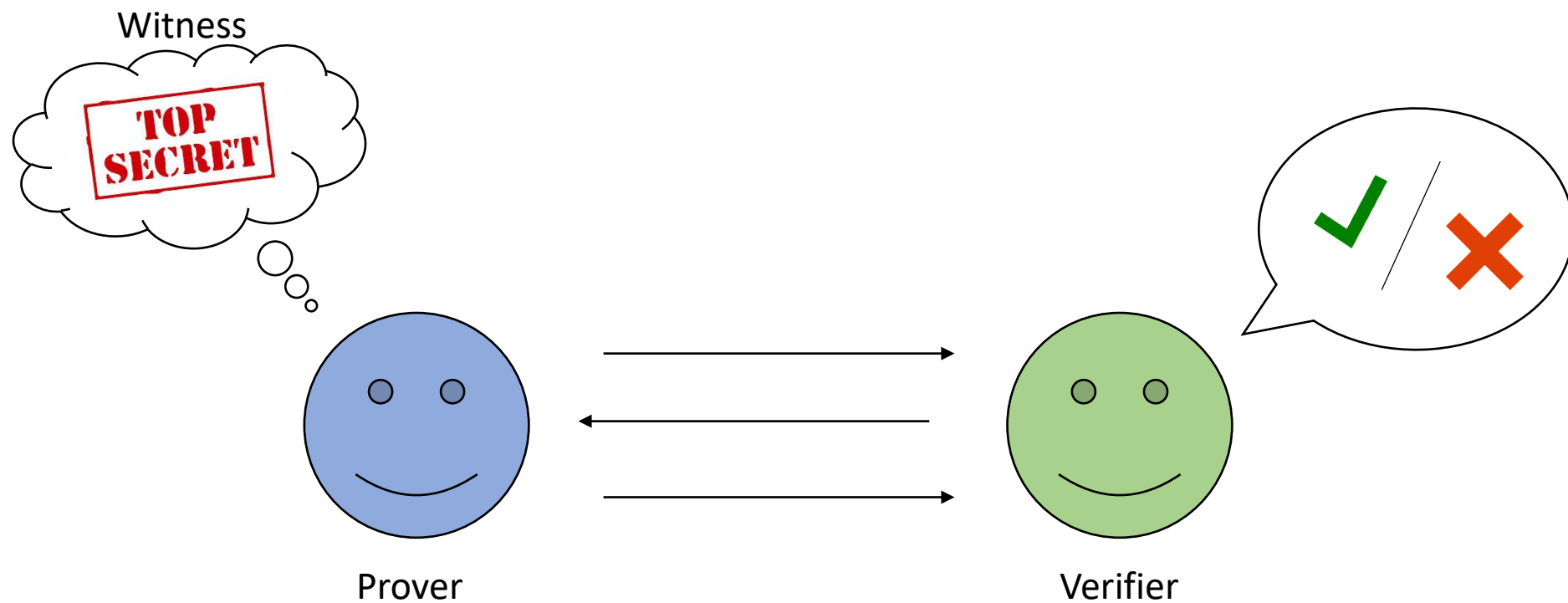
Jonathan Bootle, Andrea Cerulli, Jens Groth, Sune Jakobsen, Mary Maller

IBM Research



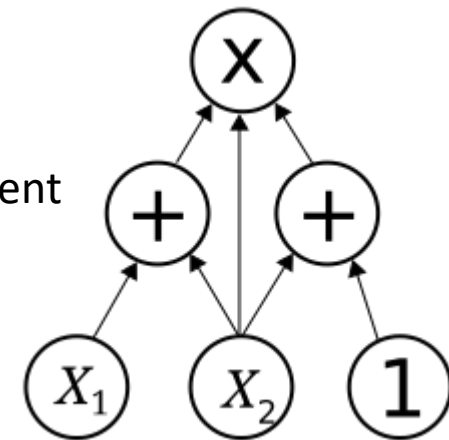
UCL

Zero-Knowledge Proofs for Correct Program Execution



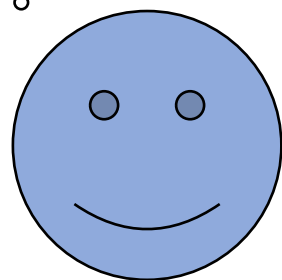
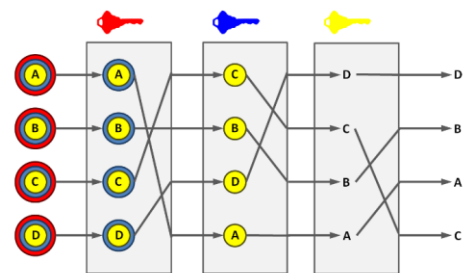
Zero-Knowledge Proofs for Correct Program Execution

Statement

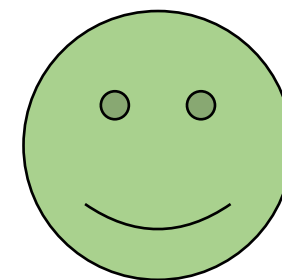
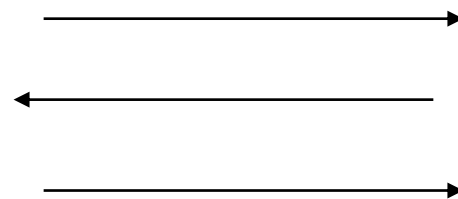


Witness

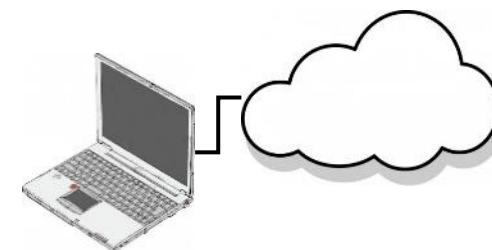
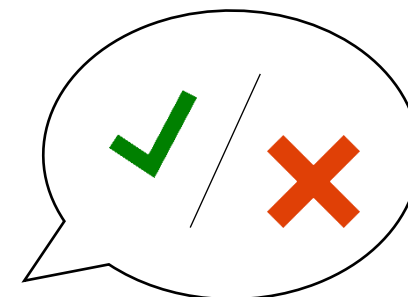
TOP SECRET



Prover

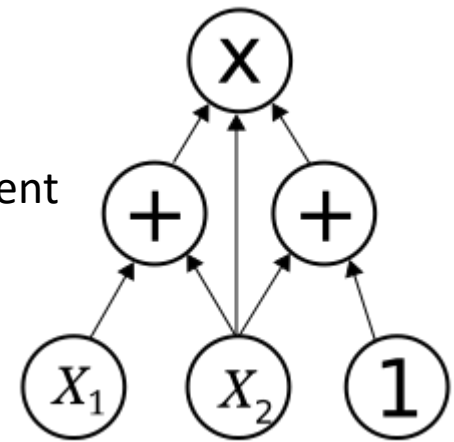


Verifier

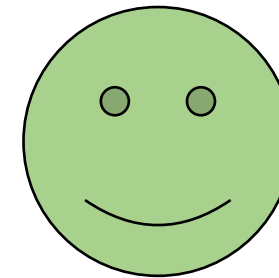
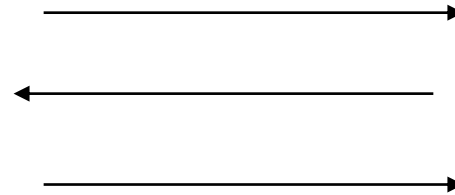


Zero-Knowledge Proofs for Correct Program Execution

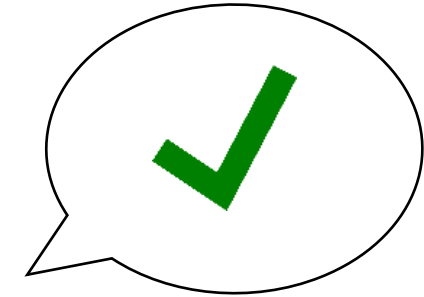
Statement



Prover



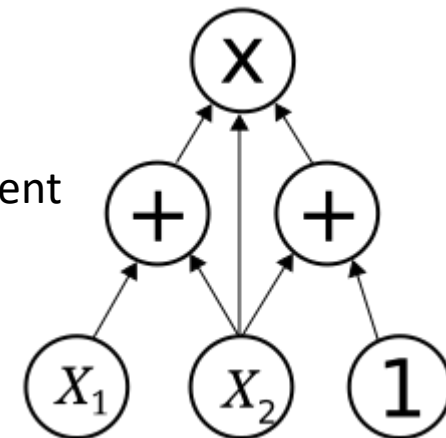
Verifier



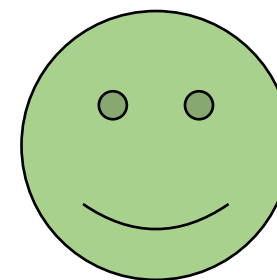
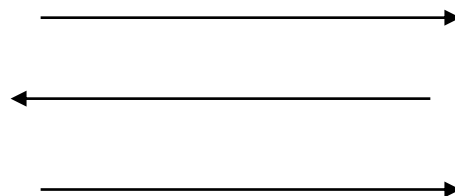
Completeness:
An honest prover
convinces the verifier.

Zero-Knowledge Proofs for Correct Program Execution

Statement



Prover



Verifier



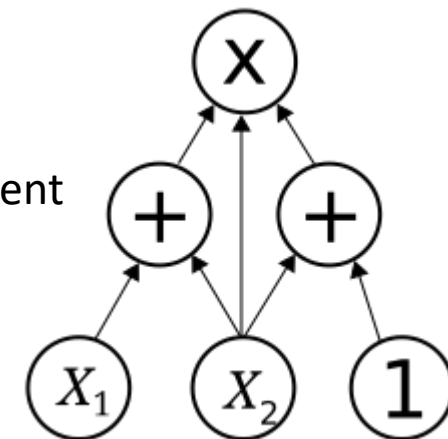
Soundness:
A dishonest prover never
convinces the verifier.

Computational guarantee
-> argument

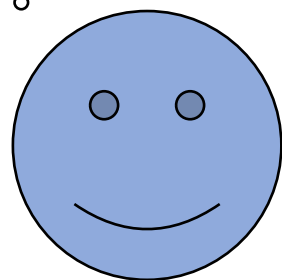
Completeness:
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Zero-Knowledge Proofs for Correct Program Execution

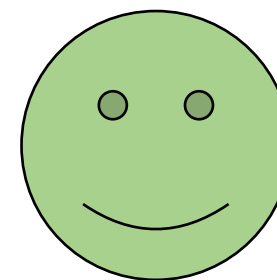
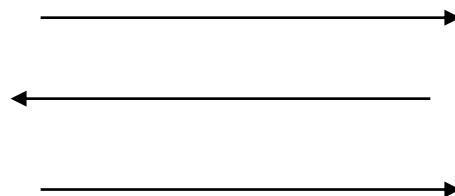
Statement



Witness



Prover



Verifier



Soundness:

A dishonest prover never convinces the verifier.

Computational guarantee
-> argument

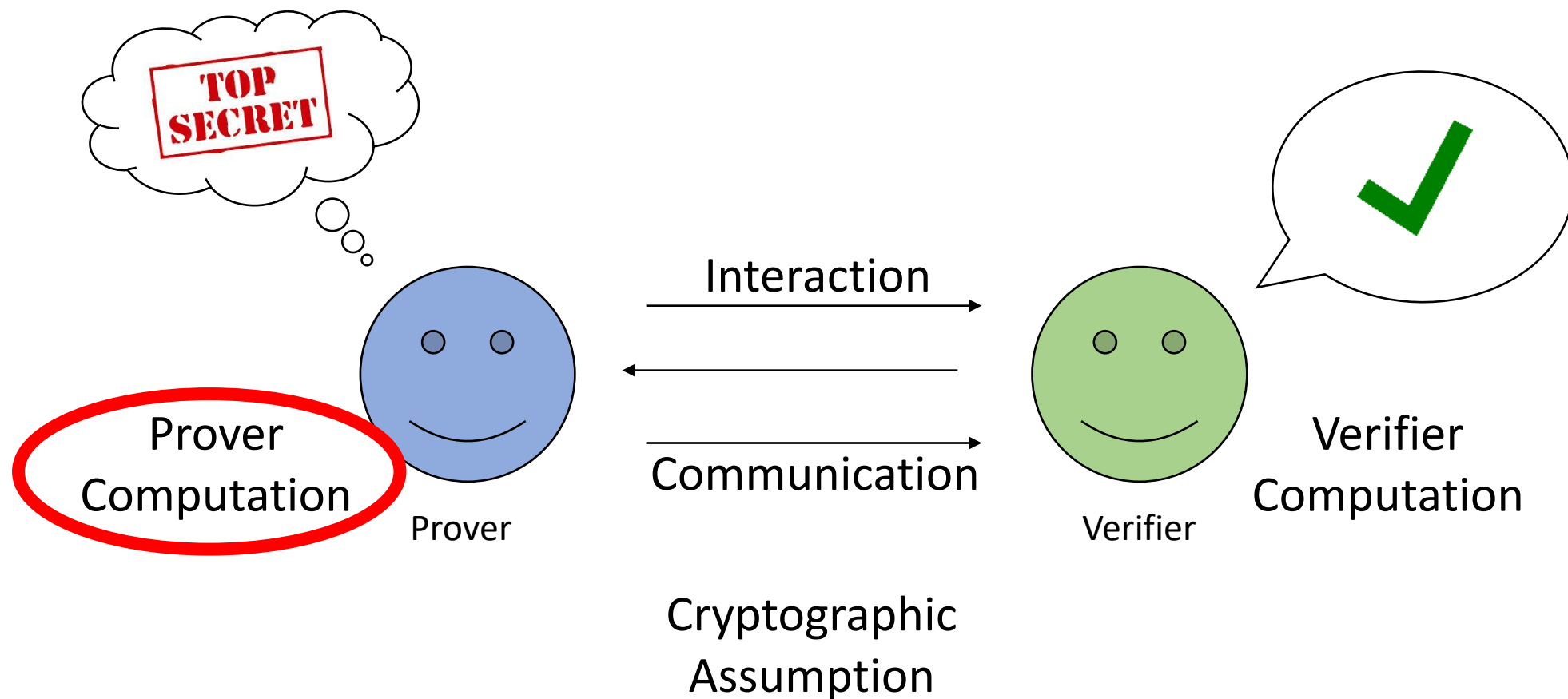
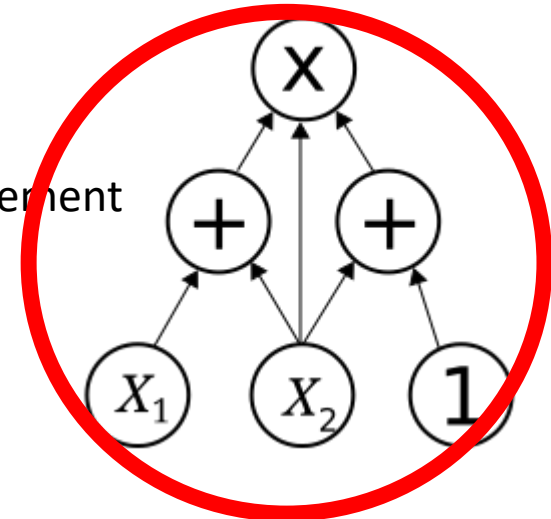
Completeness:
An honest prover
convinces the verifier.

Zero-knowledge:

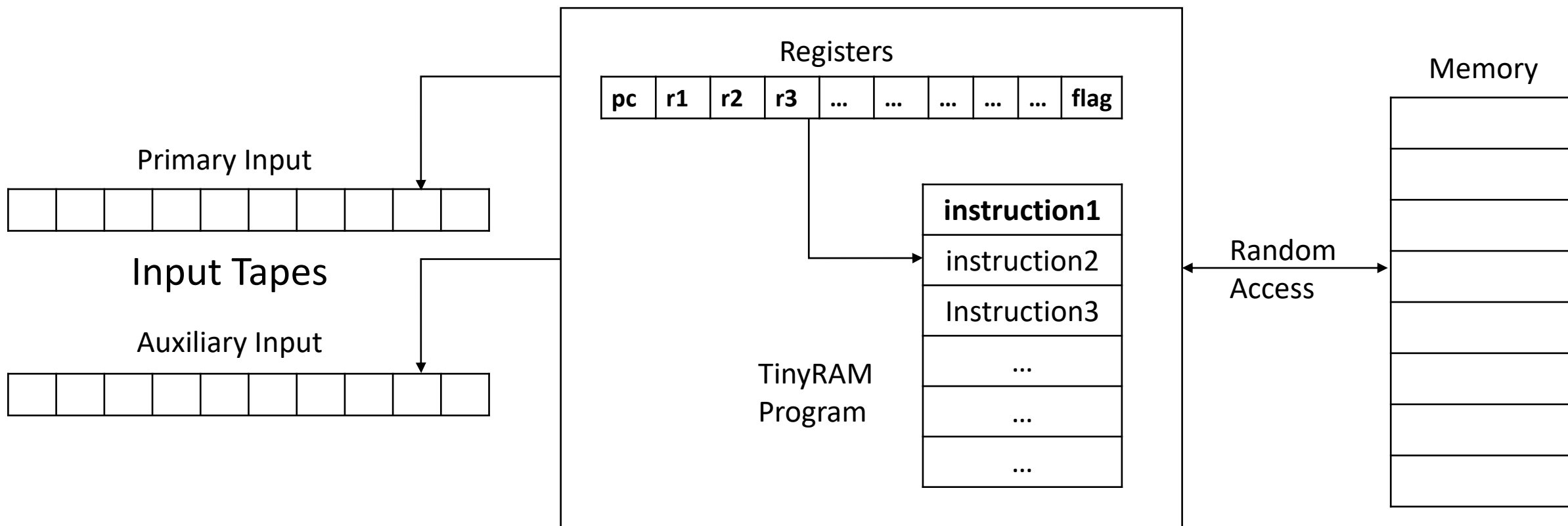
Nothing but the truth of the statement is revealed.

Zero-Knowledge Proofs for Correct Program Execution

Statement



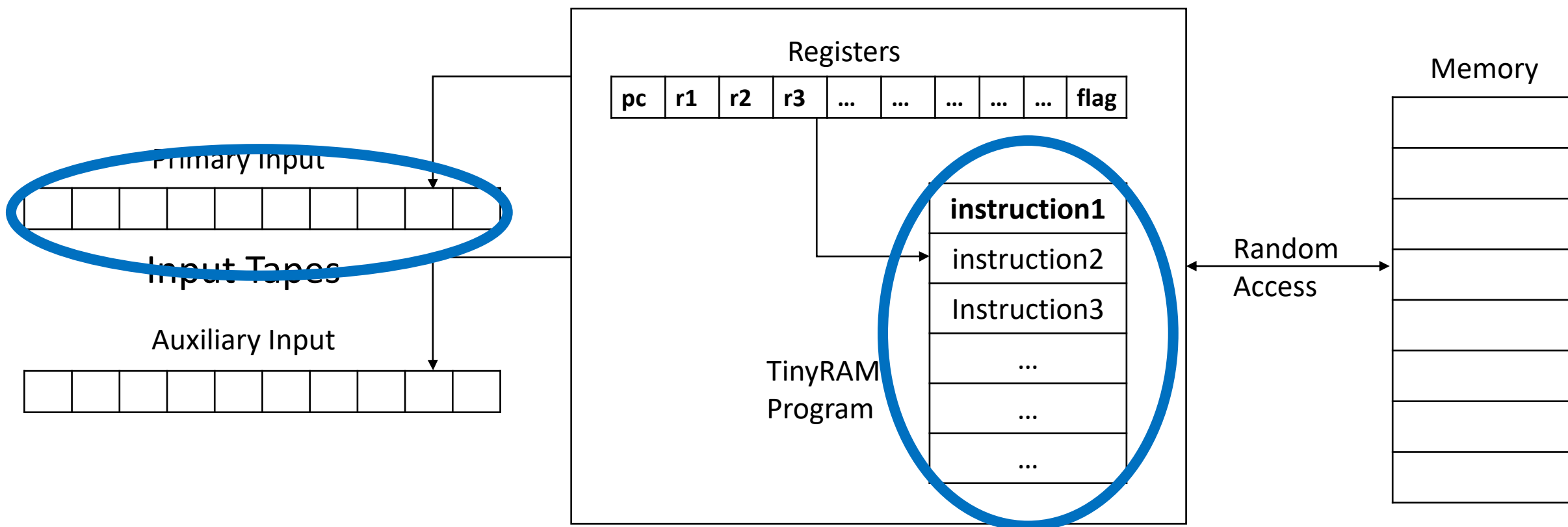
Zero-Knowledge Proofs for Correct Program Execution



TinyRAM

Instructions include ADD, MULT, XOR, AND,...

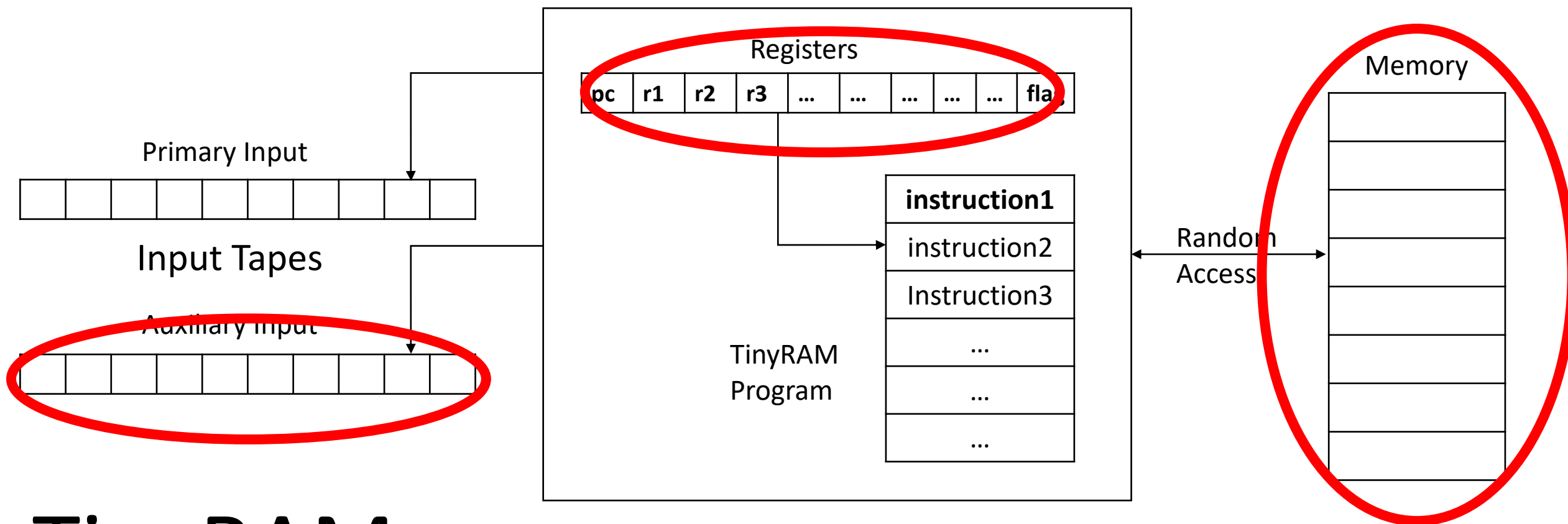
Zero-Knowledge Proofs for Correct Program Execution



TinyRAM

Public Values \leftrightarrow Statement

Zero-Knowledge Proofs for Correct Program Execution



TinyRAM

Private Values \leftrightarrow Prover's Witness

Zero-Knowledge Proofs for Correct Program Execution

Why TinyRAM?

- Closer to real world statements
- Compilers from restricted C to TinyRAM

```
#include <stdio.h>
#include <unistd.h>

int main ()
{
    printf("Running 'net join' with the following parameters: \n");
    char *domain="mydomain";
    char *user="domainjoinuser";
    char *pass="mypassword";
    char *vastool="/opt/quest/bin/vastool";
    char *ou="OU=test,DC=mtdomain,DC=local";
    char unjoin[512];

    sprintf(unjoin, "/opt/quest/bin/vastool -u %s -w '%s' unjoin -f", user, pass);

    printf("Domain: %s\n", domain);
    printf("User: %s\n", user);
    printf("-----\n");

    printf("\nUnjoin.....\n");
    system(unjoin);

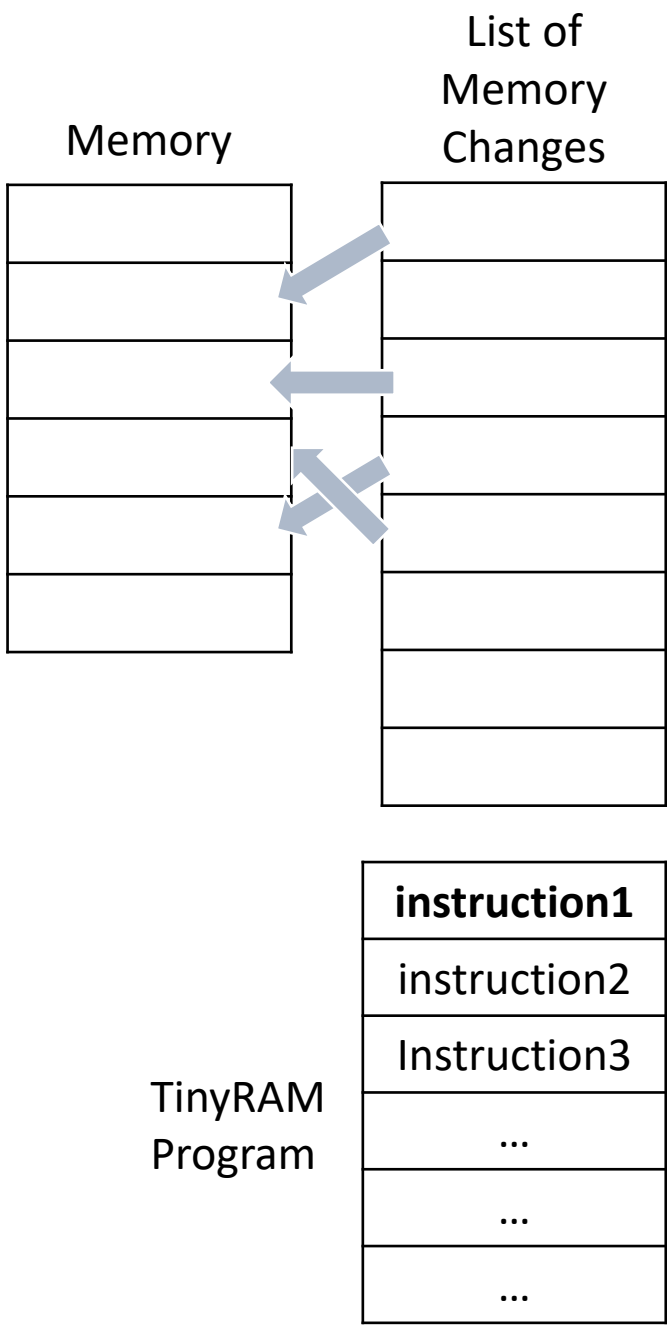
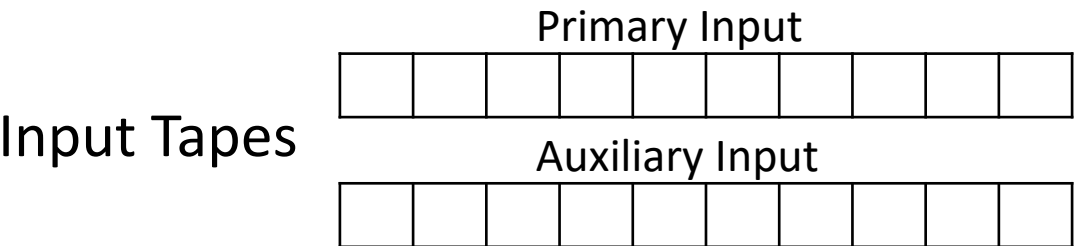
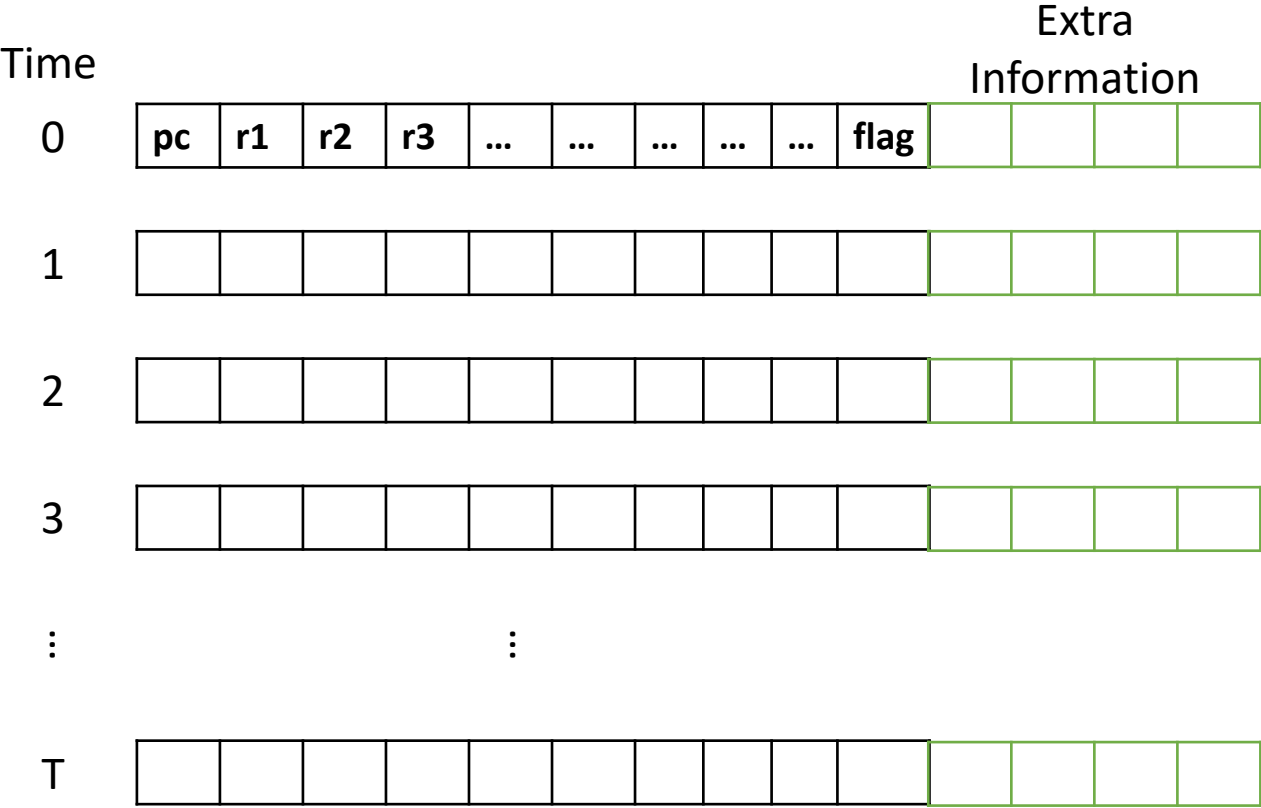
    printf("\nJoin.....\n");
    execl("/opt/quest/bin/vastool", "vastool", "-u", user, "-w", pass, "join", "-c", ou,
    "-f", domain, (char*)0);
}
```

Zero-Knowledge Proofs for Correct Program Execution

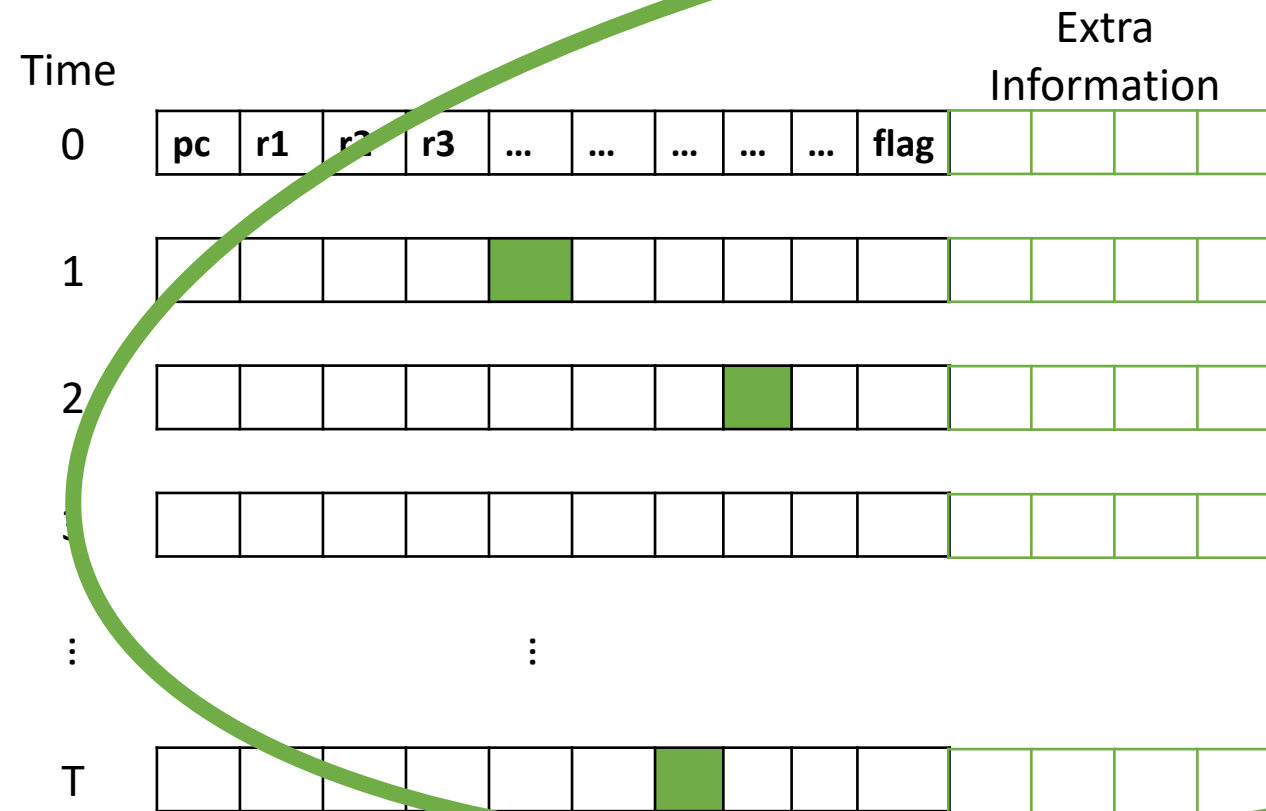
Goal:

**Zero-knowledge proof for
correct TinyRAM execution
with low prover overhead**

Execution Trace



Checks



Input Tapes

Primary Input

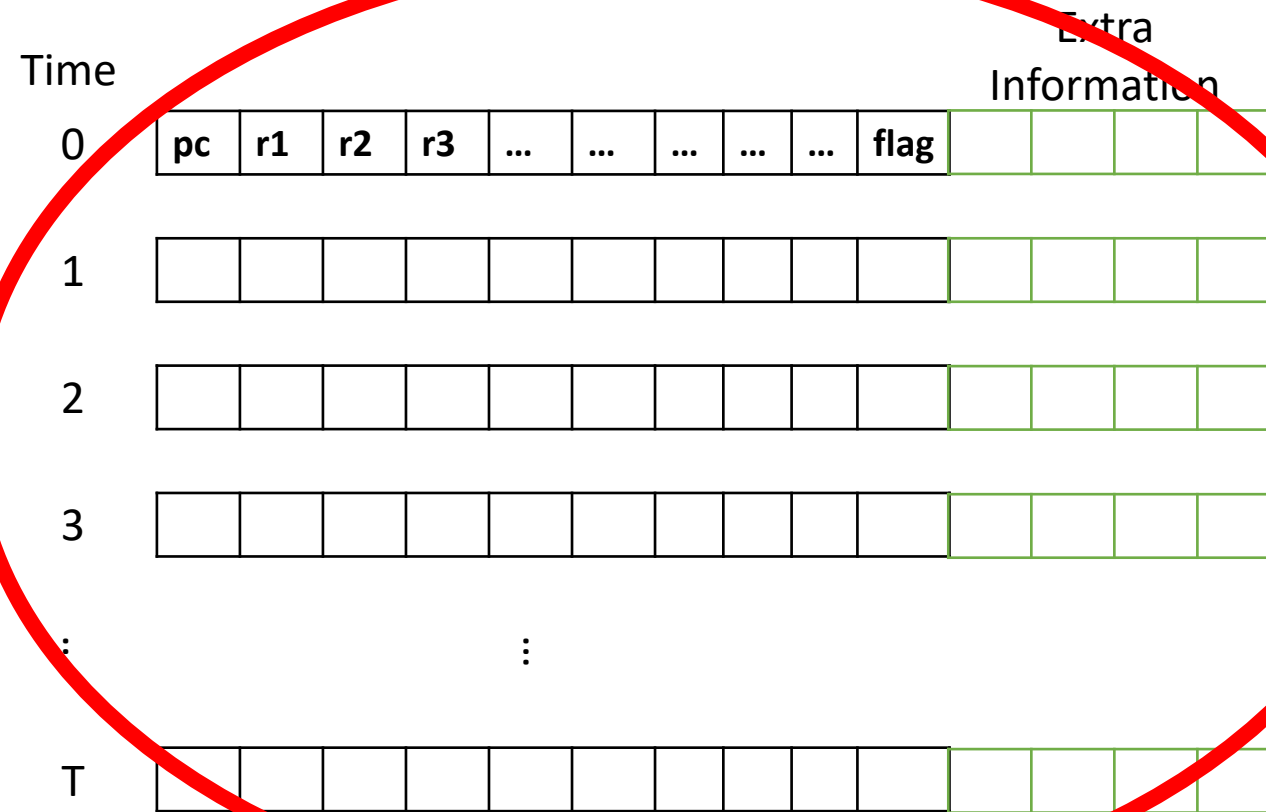
Auxiliary Input

Memory

List of
Memory
Changes

Memory
Consistency

Checks



Input Tapes

Primary Input

Auxiliary Input

Memory

List of
Memory
Changes

Correct
Instruction
Execution

TinyRAM
Program

Instructions

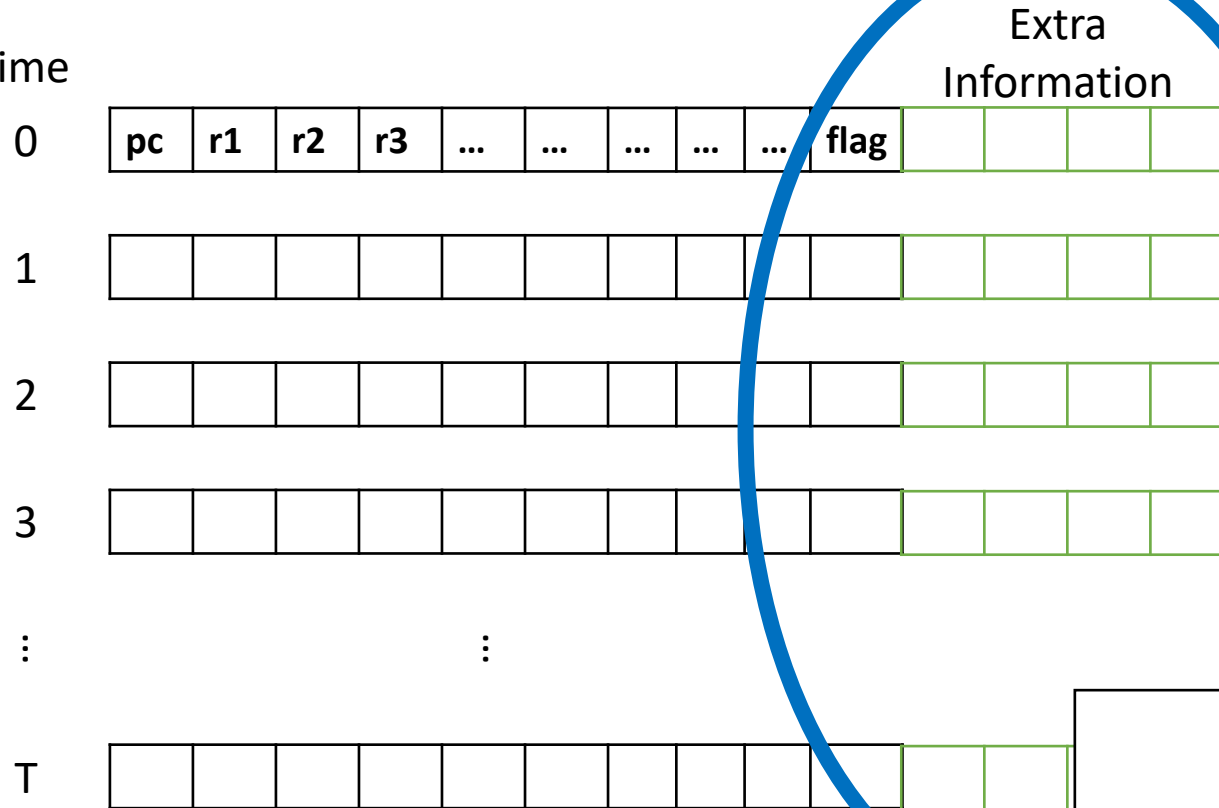
...

...

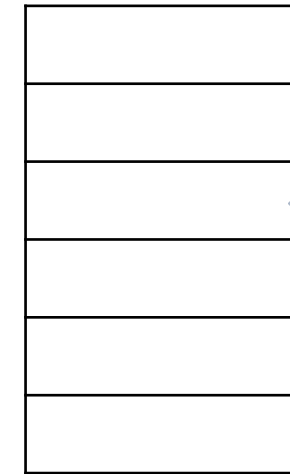
...

Checks

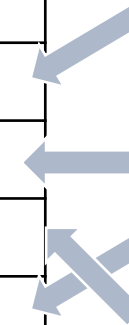
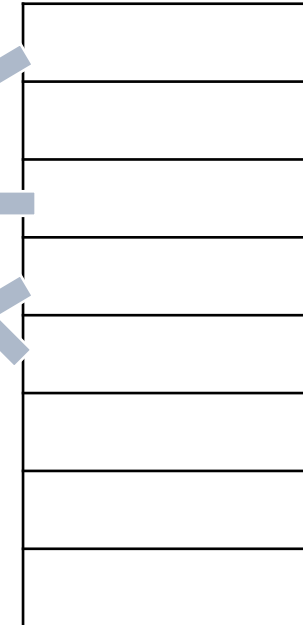
Time



Memory



List of
Memory
Changes



instruction1

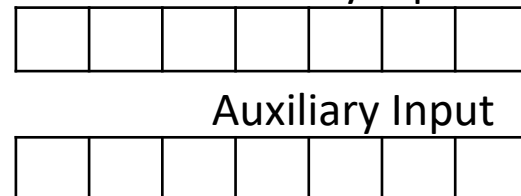
Word

Decompositions

Input Tapes

Primary Input

Auxiliary Input



Proving Correct Program Execution

Sources of Overhead

- Large fields and large cyclic groups
- Permutation networks for checking memory
- Large circuits for bitwise operations

Our Solutions

- Use hash-based proof system over any field
- Alternative approach to checking permutations
- Word decomposition technique gives constant-size circuits

Results

Work	Prover Complexity	Verifier Complexity	Communication	Rounds	Assumption
BCTV14	$\Omega(T(\log T)^2)$	$\omega(L + v)$	$\omega(1)$	1	KoE
This Work	$O(\alpha T)$	$\text{poly}(\lambda)(\sqrt{T} + L + v)$	$\text{poly}(\lambda)(\sqrt{T} + L)$	$O(\log \log T)$	LT-CRHF

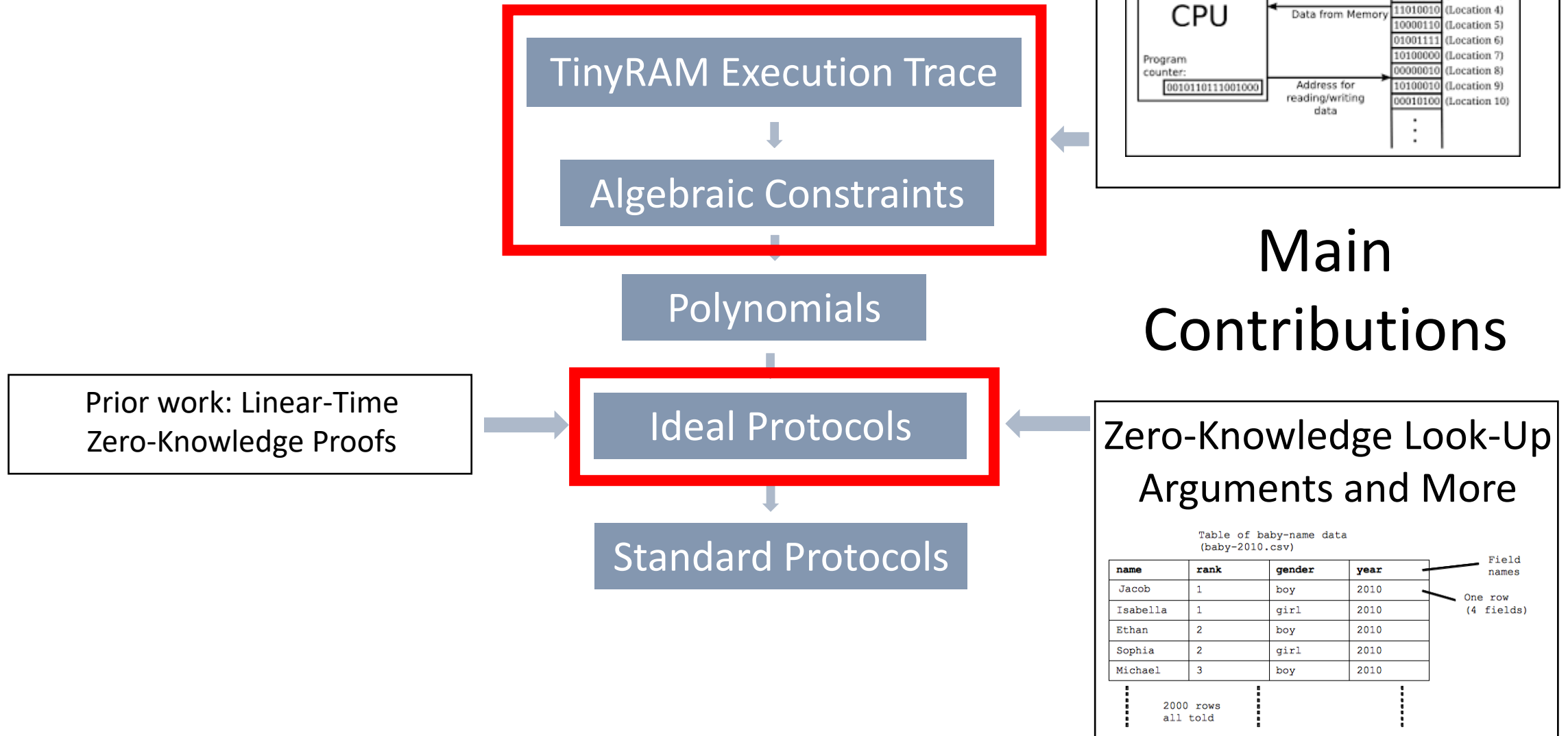
Security $2^{-\omega(\log \lambda)}$

Program Length L

Runtime Bound T

Public Input V

Overview

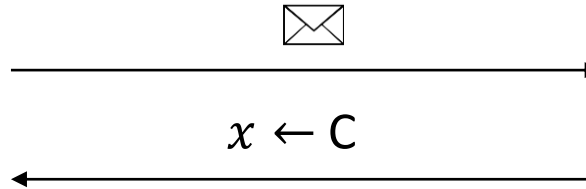


Ideal Linear Commitment Protocols



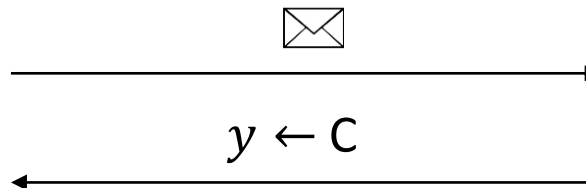
P

Commit to vectors



V

Commit to vectors

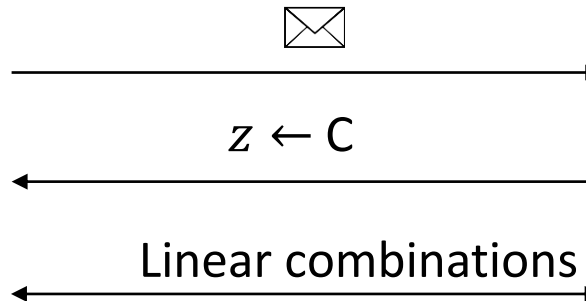


Send random
challenges

⋮

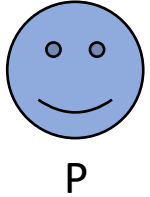
⋮

Compute linear combinations

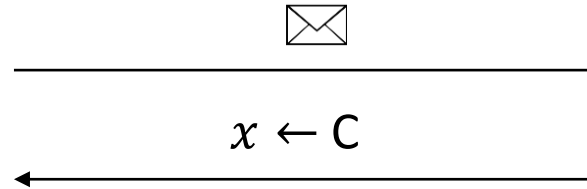


Check linear
combinations against
commitments

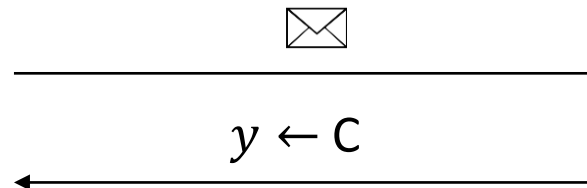
Ideal Linear Commitment Protocols



Commit to **execution trace**



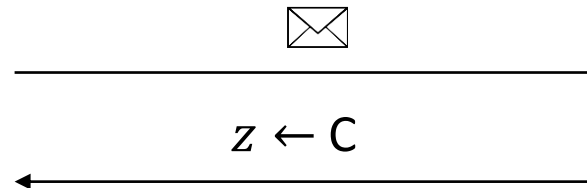
Commit to vectors



⋮

⋮

Send random challenges

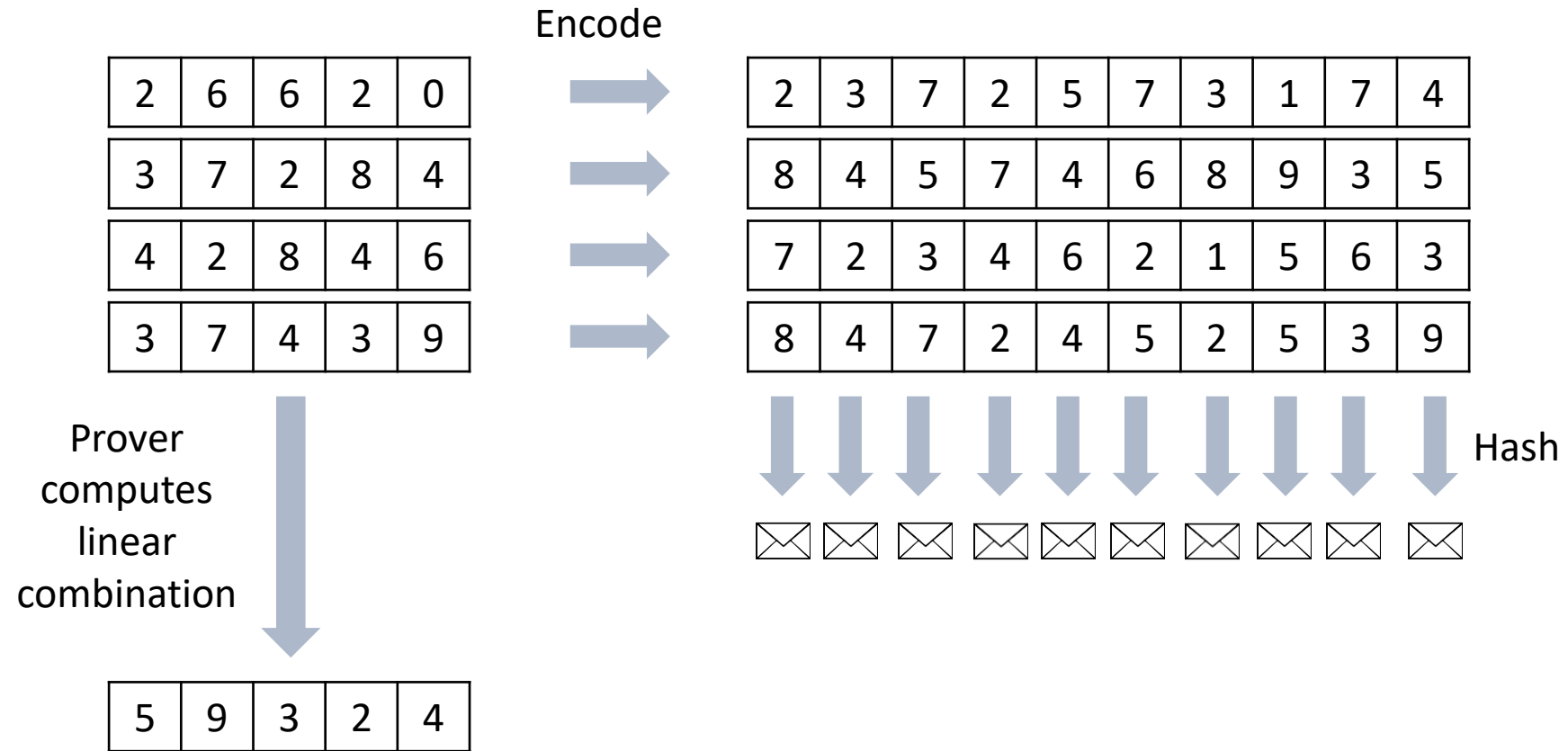


Compute linear combinations

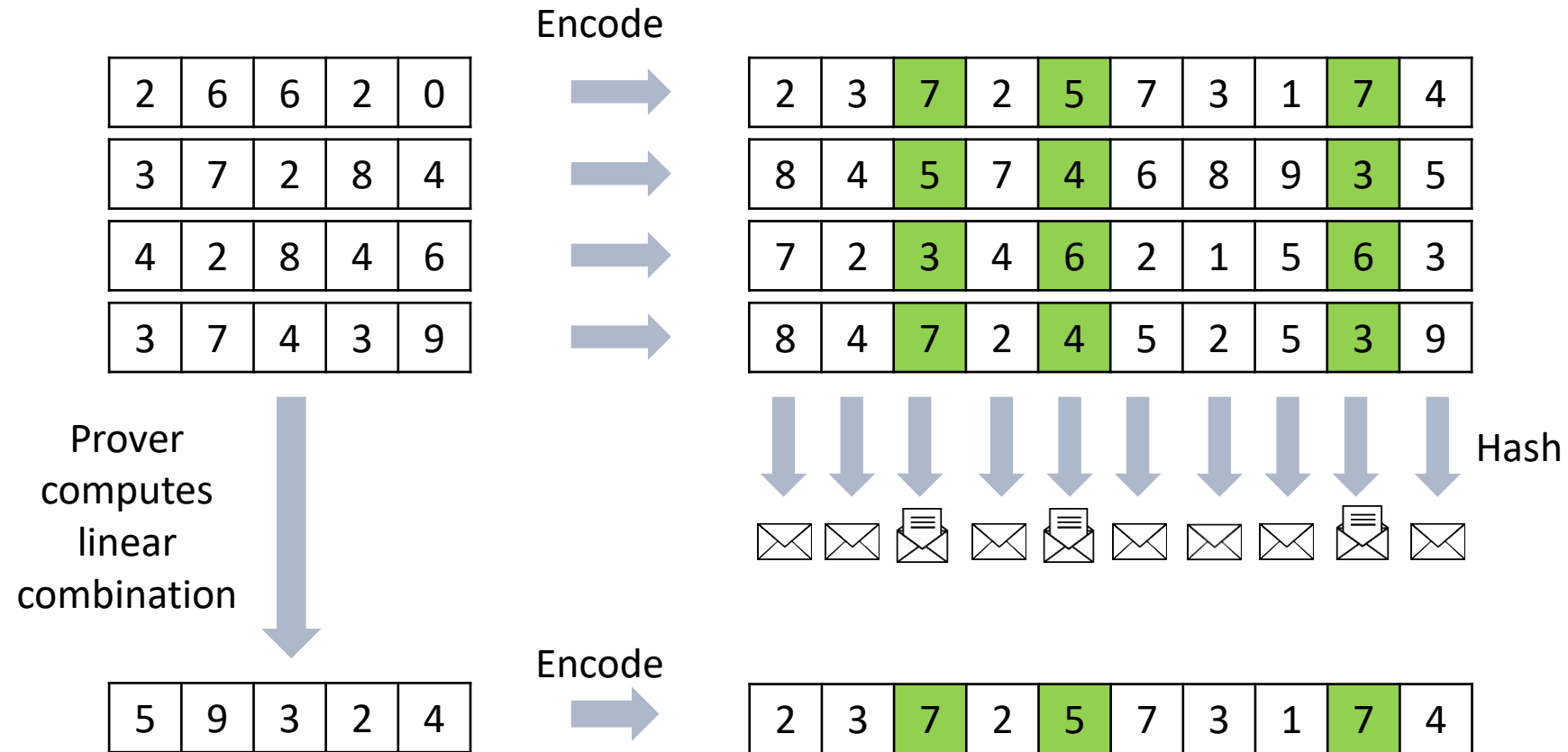


Coefficients of linear combinations embed useful conditions

Committing



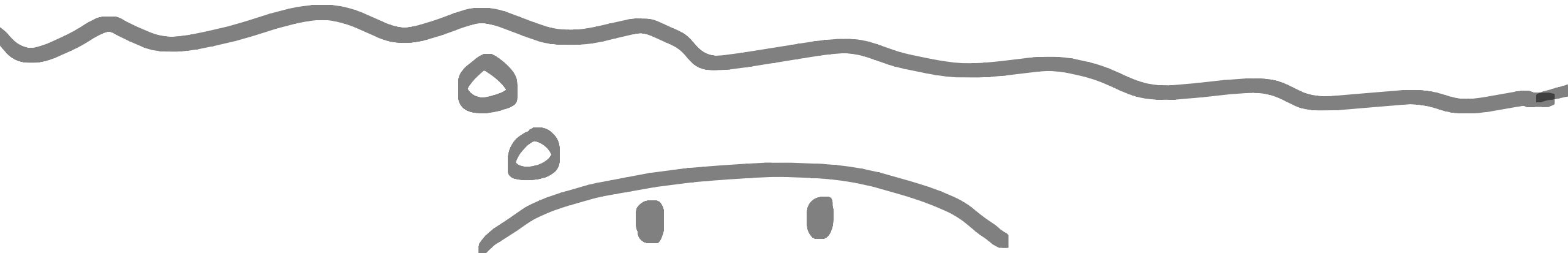
Checking Commitments



Verifier encodes and spot-checks columns
High minimum distance catches cheating

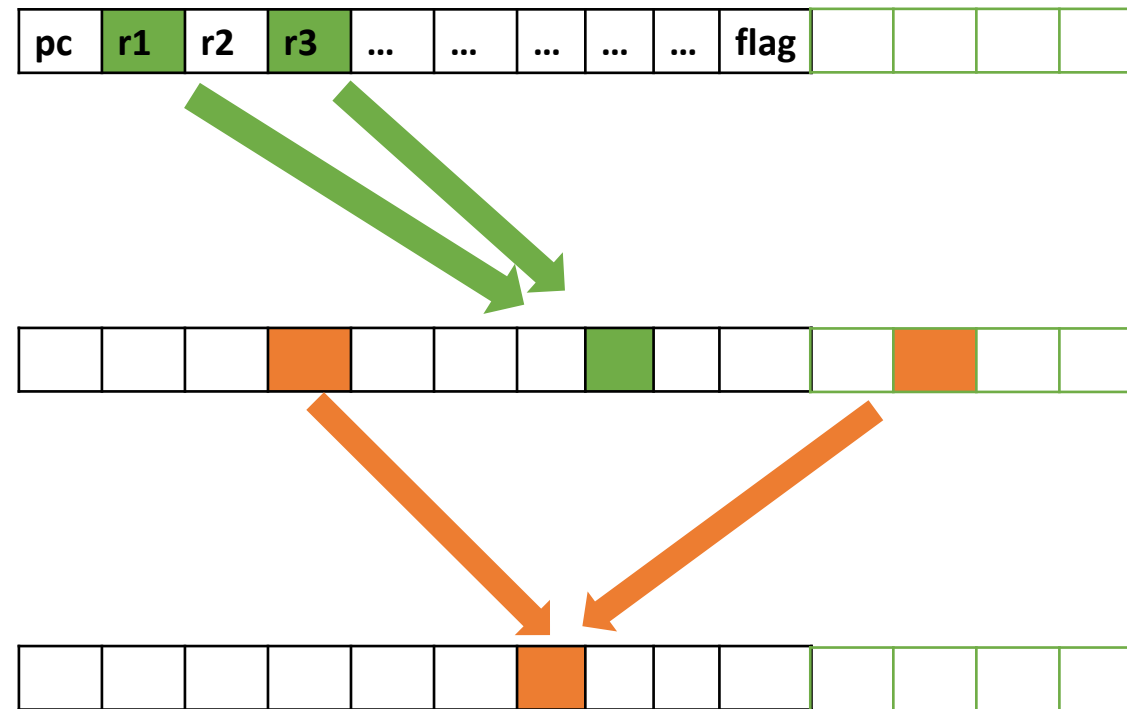
Linear-time Zero-knowledge Arguments (2017)

= Efficient Ideal Protocols + Linear-Time Encodable Error-Correcting Codes + Linear-Time Computable Hash Functions



Correct Instruction Execution

Check consistency of
values across each
time step



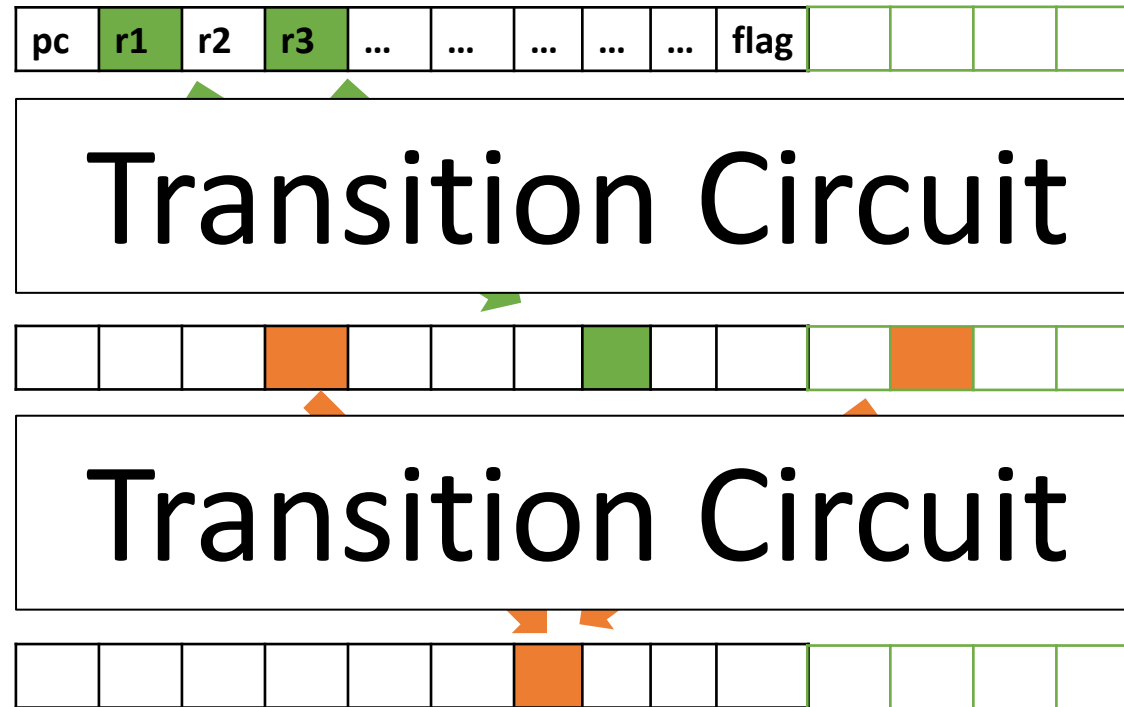
Covers all
TinyRAM
instructions

Constant
size circuit

Give batch argument that each copy of circuit is satisfied

Correct Instruction Execution

Check consistency of
values across each
time step



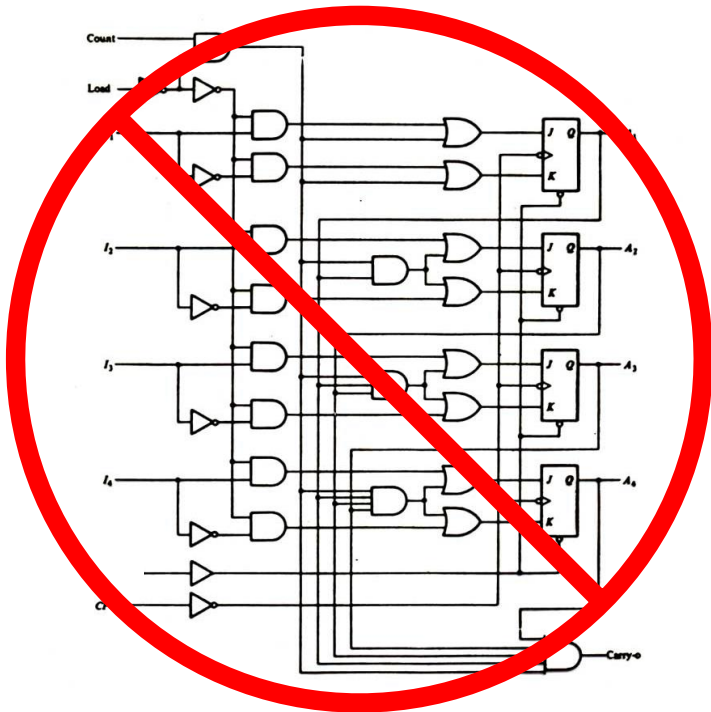
Covers all
TinyRAM
instructions

Constant
size circuit

Give batch argument that each copy of circuit is satisfied

Word Decomposition

Avoid binary circuits when checking bitwise operations on non-binary field elements!



$$a, b \in \{0,1\}$$

$$a + b = 2(a \wedge b) + (a \oplus b)$$

Word Decomposition

Register value

Binary Decomposition

a	a_0	a_1	a_2	a_3	a_{W-2}	a_{W-1}
-----	-------	-------	-------	-------	-----	-----	-----	-----	-----------	-----------

a_O	a_1	0	a_3	0	a_{W-1}	0
-------	-------	---	-------	---	-----	-----	-----	-----	-----------	---

Odd bits

a_E	a_0	0	a_2	0	a_{W-2}	0
-------	-------	---	-------	---	-----	-----	-----	-----	-----------	---

Even bits

$$a = 2a_O + a_E$$

Word Decomposition

$$a \quad \begin{array}{|c|c|c|c|c|c|c|c|c|c|} \hline a_0 & a_1 & a_2 & a_3 & \dots & \dots & \dots & \dots & a_{W-2} & a_{W-1} \\ \hline \end{array}$$

$$b \quad \begin{array}{|c|c|c|c|c|c|c|c|c|c|} \hline a_0 & a_1 & a_2 & a_3 & \dots & \dots & \dots & \dots & a_{W-2} & a_{W-1} \\ \hline \end{array}$$

$$a_O \quad \begin{array}{|c|c|c|c|c|c|c|c|c|c|} \hline a_1 & 0 & a_3 & 0 & \dots & \dots & \dots & \dots & a_{W-1} & 0 \\ \hline \end{array}$$

$$b_O \quad \begin{array}{|c|c|c|c|c|c|c|c|c|c|} \hline a_1 & 0 & a_3 & 0 & \dots & \dots & \dots & \dots & a_{W-1} & 0 \\ \hline \end{array}$$

$$a_E \quad \begin{array}{|c|c|c|c|c|c|c|c|c|c|} \hline a_0 & 0 & a_2 & 0 & \dots & \dots & \dots & \dots & a_{W-2} & 0 \\ \hline \end{array}$$

$$b_E \quad \begin{array}{|c|c|c|c|c|c|c|c|c|c|} \hline a_0 & 0 & a_2 & 0 & \dots & \dots & \dots & \dots & a_{W-2} & 0 \\ \hline \end{array}$$

$$a = 2a_O + a_E$$

$$b = 2b_O + b_E$$

XORs in even bits

$a_0 \oplus b_0$	$a_0 \wedge b_0$	$a_2 \oplus b_2$	$a_2 \wedge b_2$	$a_{W-2} \oplus b_{W-2}$	$a_{W-2} \wedge b_{W-2}$
------------------	------------------	------------------	------------------	-----	-----	-----	-----	--------------------------	--------------------------

ANDs in odd bits

$$a_E + b_E$$

Look-up Argument

Register Value	Even Bits	Odd Bits

Decomposition Look-Up Table

Register Values	Even Bits	Odd Bits

All
possible
register
values

Use zero-knowledge look-up
argument to show all
decompositions correct

Look-up Argument

Values a_1, a_2, \dots, a_m lie in table



$$\{a_1, a_2, \dots, a_m\} \subset \{b_1, b_2, \dots, b_n\}$$



$$\prod_{i=1}^m (X - a_i) = \prod_{j=1}^n (X - b_j)^{e_j}$$

for some $e_j \geq 0$

Look-Up Table

b_1
b_1, b_2, \dots, b_n already public
b_2
b_3
...
...
...
Verify a 'square and multiply' algorithm in zero-knowledge
...
b_n

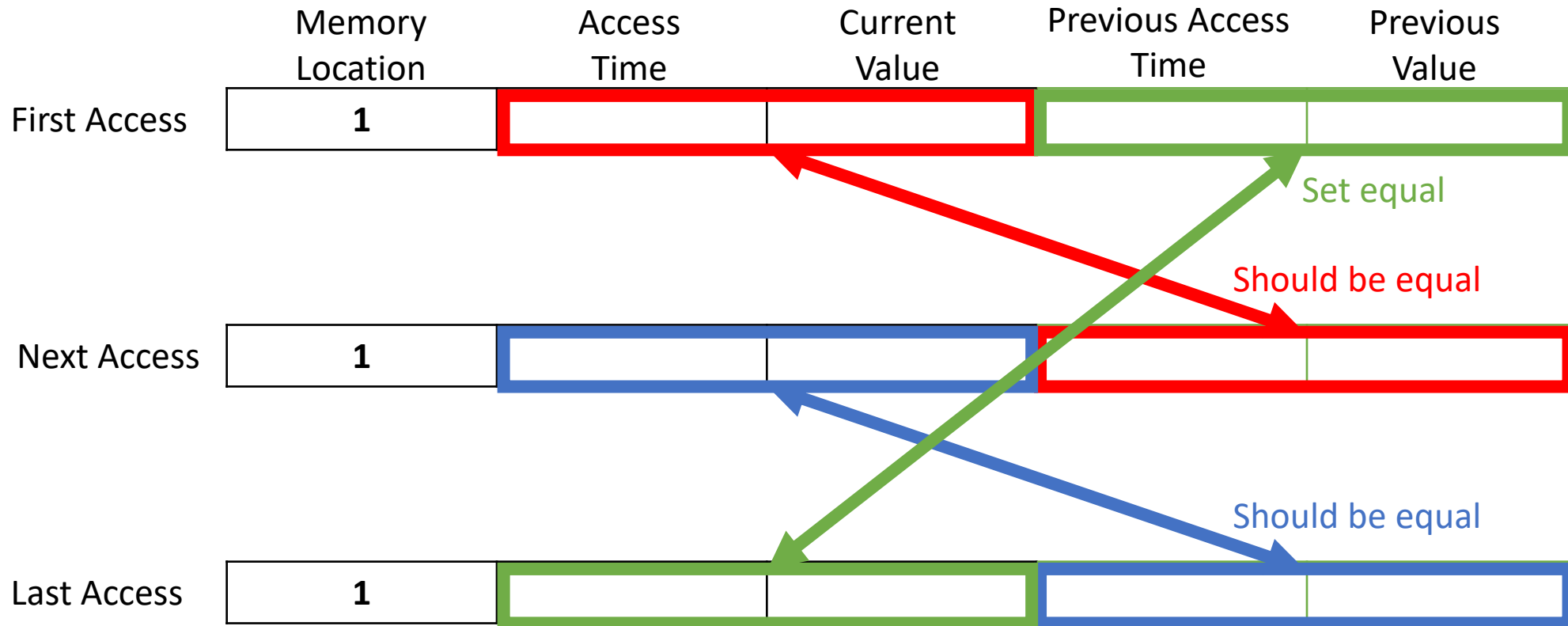
Think of $m \gg n$

Look-up Argument

Approach:

1. Commit to $a_1, a_2, \dots, a_m, e_1, e_2, \dots, e_n$
 b_1, b_2, \dots, b_n already public
2. Prove in zero-knowledge that
Verify a 'square and multiply' algorithm in zero-knowledge
$$\prod_{i=1}^m (x - a_i) = \prod_{j=1}^n (x - b_j)^{e_j} \text{ for random } x$$

Memory Consistency



One memory location -> Cycle

All locations -> permutation

Memory Consistency

Approach:

a_1, a_2, \dots, a_m is a permutation of b_1, b_2, \dots, b_m



$$\prod_{i=1}^m (X - a_i) = \prod_{i=1}^m (X - b_i)$$

Protocol similar to the look-up argument.

Summary

- Nearly-linear proving time
- Sublinear verification time
- New word decomposition technique for verifying binary operations over non-binary fields
- New look-up argument

Thanks!

Work	Prover Complexity	Verifier Complexity	Communication	Rounds	Assumption
BCTV14	$\Omega(T(\log T)^2)$	$\omega(L + v)$	$\omega(1)$	1	KoE
This Work	$O(\alpha T)$	$\text{poly}(\lambda)(\sqrt{T} + L + v)$	$\text{poly}(\lambda)(\sqrt{T} + L)$	$O(\log \log T)$	LT-CRHF

Security $2^{-\omega(\log \lambda)}$

Program Length L

Runtime Bound T

Public Input V