



1. Entrance, you start outside and see this giant inverted pyramid maybe start you a bit further back and use outside as a tutorial.
2. Once inside you can see the next area through window and if you get in water you can actually see end boss fight through floor.
3. The harder path, introduces lots of traps, enemies little health.
4. Easier path, some traps some platforming very easy enemies
5. You beat wave of enemies to get key

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7. Central meet up, calm, health area, treasure. Save point
8. High verticality area, spikes, levers to open door.
9. Mini boss, or big wave fight. Utilize lava to help fight them.
10. Secret paths. Have big benefits.
12. Final rest place on this level, before you descend to next area.