

# Diogo Borges

Web Development Graduate Student @ ESMAD

📍 Póvoa de Varzim, Portugal

🌐 [linkedin.com/in/diogo-borges4](https://www.linkedin.com/in/diogo-borges4)

✉️ [diogo.b.teixeira@hotmail.com](mailto:diogo.b.teixeira@hotmail.com)

🐙 [github.com/Darwin1337](https://github.com/Darwin1337)

☎️ +(351) 915 309 547

🏠 [diogoborges.pt](https://diogoborges.pt)

## Education

### Instituto Politécnico da Maia

2018 - 2020 • [Maia, Portugal](#)

CTeSP in Tecnologias e Programação de Sistemas de Informação **166/200**

### Escola Superior de Media Artes e Design

2020 - 2023 • [Vila do Conde, Portugal](#)

Degree in Tecnologias e Sistemas de Informação para a Web **174/200 (ongoing)**

## Projects

### Curricular

**Animr** • [React Native](#), [Node.js](#), [Express](#), [MySQL](#) and [GraphQL](#)

Mobile app for managing farm animals

**Movizz** • [Vue.js](#), [Node.js](#), [Express](#) and [MongoDB](#)

Platform for answering knowledge tests based on people's interests in movies and series

### Extracurricular

**CNAES2020 Searching Tool** • [Python](#), [Selenium](#), [HTML](#), [CSS](#) and [Vanilla JavaScript](#)

Tool for searching details of each CNAES2020 candidate

**Cracking Simulator** • [C#](#) [WFA](#)

Tool to simulate the cracking system implemented in an online videogame

## Work Experience

I'm currently looking for my first work experience, [contact me!](#)

## Skills

### Frontend (with [CSS libraries](#))

HTML, CSS, Vanilla JS, ReactJS, Vue.js, React Native, [Bootstrap](#) and [Tailwind](#)

### Backend (with [database related libraries](#))

Node.js, Express, Flask, [MySQL](#), [MongoDB](#) and [GraphQL](#)

### Others (with [design tools](#))

Python, C#, Docker, Git, JEST, Selenium, [Adobe XD](#), [Figma](#) and [Adobe Illustrator](#)

📄 [behance.net/diogoborges14](https://behance.net/diogoborges14)

🏆 [hackerrank.com/darwin1337](https://hackerrank.com/darwin1337)

### Languages

Fluent in portuguese, C1 in english and B2 in spanish

## Competitions

**madJS 1st edition** • **1st place**

Vanilla JavaScript problem solving

**GamifyIt 2nd edition** • **2nd place**

Evaluation of the application of gamification techniques in curricular projects

**GamifyIt 3rd edition** • **participant**

Evaluation of the application of gamification techniques in curricular projects

**Juez ITI Coding Challenge** • **2nd place**

Vanilla Javascript problem solving