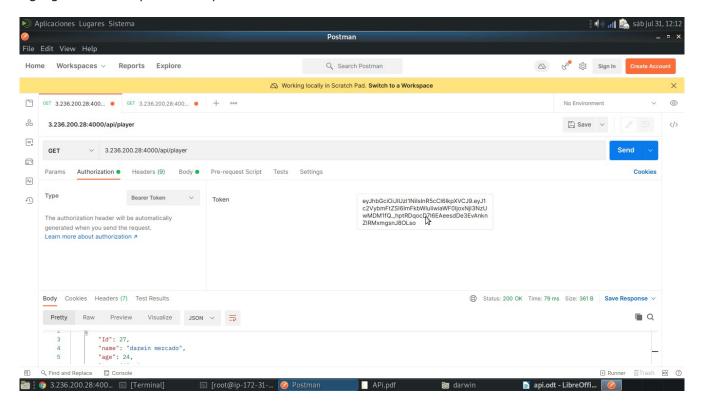
### Codigo fuente: https://github.com/DarwinMMC/Prueba

# authentication

Agregar token en peticiones para autenticación



#### router team

```
get all team:
    method: GET
    route: 3.236.200.28:4000/api/team

create team:
    method: POST
    route: 3.236.200.28:4000/api/team
    body:
    {
        "name": string name,
        "leage": string name,
        "country": string country
```

```
}
update team:
      method: PUT
      route: 3.236.200.28:4000/api/team/#id
      body:
             {
                "name": string name,
                 "leage": string name,
                 "country": string country
delete team:
      method: DELETE
      route: 3.236.200.28:4000/api/team/#id
```

## router player

### get all players:

method: GET

route: 3.236.200.28:4000/api/player

#### get players filter:

method: GET

route: 3.236.200.28:4000/api/player/filter?team=#id

route: 3.236.200.28:4000/api/player/filter?position=position route: 3.236.200.28:4000/api/player/filter?country=country

# create player:

```
method: POST
route: 3.236.200.28:4000/api/player
body:
              "name":string name,
              "age":int edad,
              "team id":int id team,
              "squad number":int number,
              "position":string position,
              "nationality":string nationality
       }
```

#### update player:

```
method: PUT
route: 3.236.200.28:4000/api/team/#id
body:
             "name":string name,
```

```
"age":int edad,
    "team_id":int id_team,
    "squad_number":int number,
    "position":string position,
    "nationality":string nationality
}
```

# delete player:

method: DELETE

route: 3.236.200.28:4000/api/player/#id