ASYNC

JS code runs line by line

DOM events trigger outside this

Are handled once code execution is done

That triggering is **asynchronous** (async)

- You won't know when trigger happens
- It won't happen in the middle of code execution

Same is true for service calls

- start now, done...sometime
- won't happen mid-running other code

CALLBACKS

Async events are handled with callbacks

For DOM events you register a handler/listener

• It is called when appropriate

For Service calls, same idea

Also for filesystem calls on Node

Or Database interactions on Node

PYRAMID OF DOOM

When you have nested async callbacks:

```
callsCallback( function() {
  callsCallback( function() {
    callsCallback( function() {
      callsCallback( function() {
        doSomething();
      });
  });
});
});
```

It gets ugly, fast

Known as the **Pyramid of Doom** because the nested callbacks make an indented triangle

PROMISES

Promises are a way to track callbacks

An object that you can pass callbacks to

Gives you a NEW promise object when you do

You can chain them

Callbacks can be added even to completed promise

Still callbacks

SIMPLE PROMISE EXAMPLE

```
console.log(1);
returnsAPromise().then( () => console.log(2) );
console.log(3);
```

always logs 1 3 2. Always

Why?

CHAINED EXAMPLE

```
returnsAPromise()
  .then( () => console.log(1) )
  .then( () => console.log(2) );
```

Always 1 2. Always. Why?

RESOLVE VALUES

Promises might "resolve" with a value

- This value is passed to any callbacks
- This is **NOT** returned by the then() call

```
const promise = Promise.resolve("hi");
const value1 = promise.then(
   (text) => console.log(`callback: ${text}`)
);
console.log(`from then: ${value1}`);

from then: [object Promise]
callback: hi
```

Remember: then() returns a new promise

Golden rule: To use a value from async, you must stay async

RESOLVE WITH WHAT

- A promise resolves with a value
- .then() on a promise returns a new promise

What value does the new promise resolve with?

- The return value of the callback
- If that return value is a promise
 - uses resolution of THAT promise

CHAINING

```
const one = Promise.resolve();
const two = one.then( () => console.log(1) );
const three = two.then( () => console.log(2) );
```

VS

```
Promise.resolve()
   .then( () => console.log(1) )
   .then( () => console.log(2) );
```

CHAINING RETURNS

When a callback returns a value

• Becomes the resolve value of promise of that then()

```
const result = Promise.resolve(1)
   .then( val => {
    console.log(val);
    return val+1;
   })
   .then( val => {
    console.log(val);
    return val+1;
   })
   .then( val => {
    console.log(val);
    return val+1;
   });
```

What is result?

TRICK QUESTION!

```
const result = Promise.resolve(1)
   .then( val => {
    console.log(val);
    return val+1;
})
   .then( val => {
    console.log(val);
    return val+1;
})
   .then( val => {
    console.log(val);
    return val+1;
});
```

result is a PROMISE

- that resolved with value 4
- but result is NOT 4

```
const result = Promise.resolve(4)
  .then( (val) => val+1 );
result.then( val => console.log(val) );
```

```
const result = Promise.resolve(4)
  .then( (val) => val+1 )
  .then( () => 2 )
  .then( (val) => val+3 );
result.then( val => console.log(val) );
```

```
const result = Promise.resolve(4)
  .then( (val) => val+1 )
  .then( () => Promise.resolve(2) );
result.then( val => console.log(val) );
```

```
const result = Promise.resolve(1)
  .then( (val) => val+1 )
  .then( () => Promise.resolve(4) )
  .then( (val) => Promise.resolve(val+4) );
```

CATCH()

Promises catch method covers "failures"

- any thrown errors INSIDE a promise
- any returned **rejected** (vs **resolved** or **pending**) Promises

```
Promise.resolve()
   .then( () => {
      throw new Error("poop");
   })
   .then( () => console.log('does not happen') )
   .catch( err => console.log(err) );
```

catch() also returns a promise - resolved by default!

• Allows you to handle errors and keep going

TRY/CATCH IS USELESS WITH PROMISES!

```
try {
   Promise.resolve()
    .then( () => {
      console.log(1);
      throw new Error("poop");
    });
} catch(err) {
   // Doesn't happen
   console.log(`caught ${err}`);
}
console.log(2);
```

Why? (Hint: output is 2 1)

ASYNC/AWAIT

A newer syntax is async and await

- A different way to manage promises
- Hides the .then() and .catch()
- Implicitly sets all following code to be async
- Allows try/catch

Do not use async/await for this class

Until you know promises very comfortably, async/await can cause confusion by hiding what is really happening

Once out of this class, feel free to use async/await