Discord Bot

```
const fs = require('node:fs');
const path = require('node:path');

// Require the necessary discord.js classes
const { Client, Events, GatewayIntentBits, Collection } = require('discord.js');
const { token } = require('./config.json');

// Create a new client instance
const client = new Client({ intents: [GatewayIntentBits.Guilds] });

client.commands = new Collection();

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```

se importă clasele necesare si se crează variabilele principale cu care se va lucra

se citește fiecare comandă primită, în funcție de caz

```
client.on(Events.InteractionCreate, async (interaction) ⇒ {
  if (!interaction.isChatInputCommand()) return;
  const command = interaction.client.commands.get(interaction.commandName);
  if (!command) {
    console.error(`No command matching ${interaction.commandName} was found.`);
 try {
   await command.execute(interaction);
  } catch (error) {
    console.error(error);
    await interaction.reply({
     content: 'There was an error while executing this command!',
      ephemeral: true,
    });
});
client.once(Events.ClientReady, (c) \Rightarrow \{
console.log(`Ready! Logged in as ${c.user.tag}`);
});
```

se execută comanda și se autentifică utilizatorul bot