**Initial Proposal**

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| **Event Name** |
| SIM MindSports Cup 2024 |
| **Event Dates When are we organizing this event?** |
| 07/12/2024 – 14/12/2024 |
| **Event Overview (Explain what is the event all about)** |
| * SIM MindSports wants to conduct International Chess and Weiqi Competition for:  1. Skill Development 2. Community Engagement  * Players from other schools in Singapore will come to SIM to compete. Like many other intellectual competitions, they will engage in matches and have in-depth discussions about the games. * Format: Individual competition   + 5 or 7 rounds in total, with breaks in between each round   + At the end, there will be an awards ceremony for top players.   + Awards consist of e-vouchers and medals. * Venue and Time:   + 7th December: A.5.09C/D   + 14th December: B.2.07/B.2.08 and B.2.09/B.2.10   + Both days: 8 am – 8 pm   + can book till 8:30pm, please let us know the extra fee (if any) * Entry fee for outsiders; free for SIM students * Marketing plan: Our Competition posters are to be placed:  1. Our Instagram 2. Physical Poster Placement: 3 designated notice boards within the campus: 2 facing the canteen at Blk A, level 3, and 1 outside the career connect office at Blk B, level 1 3. Digital signage broadcasts: the Television near every lifts in SIM, 2 weeks before competition 4. MySIM app: for SIM Students registration to join the competitions. Or at least can help them to know who we are.  * To be done as soon as the proposal and poster are approved. Expected to have at least 3 weeks for promotion. * Registration fee collection to be gone into SIM MindSports’ Budget to support future events and activities of the club. |
| **Learning Outcome organizing this event** |
| Organizing Weiqi and chess competitions can yield several valuable learning outcomes for both SIM MindSports and SIM GE, including:  1. Event Management Skills: Organizers gain practical experience in planning, coordinating, and executing events, including logistics, scheduling, and resource management.  2. Leadership and Teamwork: Organizing a tournament often requires collaboration with a team, fostering leadership skills and teamwork.  3. Communication Skills: Effective communication with participants, club advisor, and volunteers is essential, enhancing verbal and written communication abilities.  4. Problem-Solving Abilities: Challenges may arise during the event, requiring quick thinking and adaptability to find solutions.  5. Promotion and Marketing Knowledge: Organizers learn how to promote the event, attract participants, and engage with the community, developing marketing skills.  6. Financial Management: Budgeting and managing resources for the event provide insights into financial planning and accountability.  7. Networking Opportunities: Organizing tournaments can facilitate connections with players in Singapore communities, and other organizers, building a valuable professional network.  8. Understanding of Game Rules and Strategies: Engaging with players and refereeing can deepen one’s understanding of Weiqi or chess, enhancing personal knowledge of the game.  9. Cultural Awareness: Organizing events can expose participants to diverse styles and traditions within the games, promoting cultural exchange.  10. Community Building: Successfully organizing events strengthens the local gaming community, encouraging ongoing participation and collaboration.  These outcomes contribute to personal and professional growth, enriching the experience of those involved in the organization. |

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| **Targeted Audience & Turnout Estimation** |
| e.g. SIM Student Community/AU/Polytechnics/ITEs/JCs?  Open to all tertiary institutions (Universities, Polytechnics, ITEs and Private Tertiary Institutions) in Singapore.  Weiqi: 25 (5 SIM + 20 outsiders)  iChess: 70 (10 SIM + 60 outsiders) |

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| **Deliverable Timeline** | |
| **Activities** | **Submission Date**  **dd/mm/yyyy** |
| **Pre-event** | |
| **Activity Details.docx** | 21/10/2024 |
| **RA Form Rev 15.07.xlsx** | 15/10/2024 |
| **Estimated P&L.elsx** | 21/10/2024 |
| **Media & Marketing.docx** | 28/10/2024 |
| **Org Chart & Manpower List.docx** | - |
| **Sponsorship Management Form.docx (weekly for approval)** | - |
| **Venue Booking Form.docx** | 15/10/2024 |
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| **Post-event** | |
| **Event Attendance Submission (SPS)** | - (by MySIMapp) |
| **PostEventReport.docx** | 28/12/2024 |
| **Student Claim Form.docx** | 21/12/2024 |
| **10bestshowandtellphotographs.zip** | 28/12/2024 |
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| **External Parties involvement** | | |
| **Service Providers / Agencies / Vendors** | **Functions** (what does the booking consist) | **Service terms / Conformance** (U need to book by when/30-day credit term? Capacity?) |
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| **Cancellation/Refund Policy** | |
| **Cancellation before Registration Ends (Participants)** | no refund |
| **Cancellation after Registration Ends (Participants)** | no refund |
| **Cancellation by organizer** | full refund |