DAS MA
SOFTWARE DEVELOPER

✉ dasgrigoma@gmail.com
📞 +1 (818) 858 8861
in dasma/
⌗ DasGMA

Skills

FRONT - END
React
JavaScript
HTML5
CSS3
Responsive design

BACK - END
Node
Express
SQLite
Django
Python

TOOLS
Git
VS Code
Postman
MS Project
Jira
Linux

Education

Lambda School
2018 to Present
Full Stack Web Development

Lithuania Sport University
2001 to 2005
BS Sport Coaching

Additional Experience & Training

SimpliLearn, Java Certification Course, (while relocating to U.S.) — 2014

SimpliLearn, PMP Certification Coursework — 2016

Connect World Trade LTD, Business Owner — 2011 to 2014

Software Projects

Online Music Reviews Application | ontherecord.us
5 Weeks project working in a team of 4. Designed an app to give users the ability to review music
React | Node | JavaScript | SQLite3 | PG | Bootstrap | Spotify API | Firebase API | Stripe API
- Created a Music Reviews app in a given 5 weeks time-frame
- Collaborated with other 3 software developers in daily stand-up meetings and conference calls
- Developed search algorithm to dynamically search for tracks, albums and artists and pull that information from Spotify API
- Created algorithm to remove duplicate data from search results
- Implemented protected routes using Firebase API
- Extensive Git usage
- https://github.com/Lambda-School-Labs/labs9-music-reviews

Conway's Game of Life
Cellular Automata and Conway's Game of Life App
React | JavaScript | HTML | CSS
- Using the rules of Conway's Game of Life, developed React application
- Used JavaScript to create game algorithm, and Reactstrap for styling
- Created random cell configuration, option to change the speed of simulation and the grid size
- Deployed app to Heroku
- https://github.com/LambdaSchool/Conways-Life/pull/166

Multi – User Dungeon (MUD) game
React | Django | Python
- Created a stand alone front-end app that communicated with the server via API calls
- Created interface displaying current room name, description and all the players in that room
- Subscribed Player to 'broadcast' based on Player's UUID: 'p-channel-<uuid>'
- Implemented messaging system in order for players to communicate
- Created new API endpoint which broadcasts a message to other players in the current room
- https://github.com/LambdaSchool/LambdaMUD-Project/pull/56

Project Management Experience

IT - iTech LLC — Long Beach, California
Project Coordinator — Dec. 2016 to June 2017
IT – iTech LLC was providing employment services for IT industry.
• Established IT-iTech LLC Web project scope by studying strategic business drivers; discovered and validated business technical requirements
• Managed the development of Web solution by formulating objectives; planned project life-cycle deliverables and resource availability and application
• Coordinated with offshore team to design, develop and release company's website, mailing and customer management system (CMS)
• Conducted website management, marketing, generated jobs posting and searching for candidates in order to establish IT consulting company

Blue Boar Group — Birmingham, UK
Project Coordinator — 2005 to 2014
• Led WiFi deployment and security system installation project and finalized it within the estimated budget and 6 months time-frame
• Spearheaded POS installation project on time and within the allocated budget of £100k
• Collaborated with engineers to get the design of the wireless broadband network and it's components, to meet the various product strategies related to WiFi initiatives
• Worked with cross-functional teams of product development, deployment and engineering to build alignment and specify objectives to meet hotel's business and strategic goals
• Created, managed and tracked projects documents: project schedules, estimates vs actual, project plans, scope of work documents, cost estimates
• Communicated and collaborated with stakeholders and contractors in regards to project deliverables including managing expectations and project status